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# **FISCO BCOS EN Documentation**

***Release v2.3.0***

**fisco-dev**

**Apr 29, 2020**



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FISCO BCOS is a reliable, secure, efficient and portable blockchain platform with proven success from many partners and successful financial-grade applications.

- [Github homepage](#)
- [Insightful articles](#)
- [Code contribution](#)
- [Feedback](#)
- [Application cases](#)
- [WeChat group](#)
- [WeChat official account](#)

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## Overview

- To fast build a blockchain system based on FISCO BCOS 2.0+, please read [Installation](#)
- To deploy multi-group blockchain and the first blockchain application based on FISCO BCOS 2.0+, please read [Quick Guide](#)
- To know more about functions of FISCO BCOS 2.0+, please read [Config files and items](#), [Node access](#), [Parallel transactions](#), [Distributed storage](#), [OSCCA computing](#) in [Operation Tutorial](#)
- **Console:** **Interactive command tool** to visit blockchain nodes and check status, deploy or call contract, etc.
- **Deployment tool(Generator):** to support operations like building blockchain, expansion, etc., **recommended for business level applications**. You can learn the operation methods in [Quick Guide](#)
- **SDK:** offer APIs for node status, blockchain system configuration modification and nodes to send transactions.
- The detailed introduction of browser is in [Browser](#)
- JSON-RPC interface is introduced in [JSON-RPC API](#)
- System design documentation: [System design](#)

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## Key features

- Multi-group: [Quick Guide](#) [Operation Tutorial](#) [Design Documentation](#)
- Parallel computing: [Operation Tutorial](#) [Design documentation](#)
- Distributed storage: [Operation Tutorial](#) [Design documentation](#)

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## Important:

- This technical documentation is only adaptable for FISCO BCOS 2.0+. For FISCO BCOS 1.3.x users, please check [Ver.1.3 Documentation](#)
  - The new features of FISCO BCOS 2.0+ are introduced [here](#)
  - FISCO BCOS 2.0+ and its adaptability are illustrated [here](#)
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FISCO BCOS, officially launched in December 2017, is the first China-developed open source consortium blockchain platform. It was collaboratively built by the FISCO open source working group, which was formed by Beyondsoft, Huawei, Shenzhen Securities Communications, DCITS, Forms Syntron, Tencent, WeBank, YIBI Technology, Yuexiu Financial Holdings (Fintech) and more.

### 1.1 Sublimation of alliance chain: Collaborative Business and Open Consortium Chain

Business is competitive and free economic activity. It is naturally easy to result in survival of the fittest, monopoly, and even rent-seeking. Especially after the global financial crisis in 2008, the appeared malady of “Too Big to Fail” led to a series of technological and business revolution, and started an era of changing from centralized to distributed.

In this context, blockchain was sprouted in 2008 and gradually became matured. Through the consensus mechanism, distributed ledger, encryption algorithm, smart contract, peer-to-peer communication, distributed computing architecture, distributed storage, privacy protection algorithm, cross-chain protocol and other technology modules, blockchain can help the participating parties in business model to achieve the cooperation of reciprocity and mutual trust so that to promote the progress from “information Internet” to “trusted Internet”, and also to make business model moving toward “Collaborative” possible.

“Collaborative Business” model defined by WeBank is a new type of production relationship established by several peer-to-peer commercial communities. It is a new economic activity to implement organization management, functional division, value exchange, joint provision of products and services, and benefit share through pre-set transparent rules. The main features of Collaborative Business are multi-participation, resources share, intelligent collaboration, value integration, mode transparentizing, cross boundaries, etc. A mature scenario of Collaborative Business has multiple requirements. Various parties hold production materials, build the product, and service capabilities. The relationship in business is mutual, and the rules of product and profit-sharing are transparent.

There’re so many differences between Collaborative Business and the business models of chain and franchise store and shared business, which are prevailing previously. The most significant one is not the person, the product, or the information platform but the objective technology to be the bridge to connect each other. It is true that if not to encourage open source technology, it may evolve into another kind of monopoly. Therefore, for developing Collaborative Business, we must always maintain the attitude of open source technology. All the participants co-operating through open source community can eliminate the monopoly. The collaborative business helps small and micro-enterprises to achieve business value, thereby stimulating economic growth, employment and innovation, and realizing anti-monopoly.

To develop open-source blockchain is significant, but the choice of technology is crucial. The first blockchain originates from crypto-currency and permissionless blockchain projects. However, the permissionless blockchain projects always make for financing, their users target on the profit from trading. So everyone pays more attention to the coin price but not the blockchain application ability.

Since the tokens of the public chain are necessary class currency and class security, they have been severely suspended by regulatory. After they are washed out, alliance chain technology has shouldered the responsibility of pushing the blockchain technology to move forward.

In 2018, “Open Consortium Chain” was announced in the industry. They called on the consortium chain to actively open up open source, move from the relatively closed alliance or the company to the public. The general public can feel the benefits brought by the blockchain and realize the vision of collaborative business in that way. The benefits include increased efficiency, cost reduction, trust enhancement, data interchange, and traceability of responsibility.

A new generation of Open Consortium Chain proposes some unique requirements on blockchain underlying technology. Except for the standard blockchain characteristics, there is still a need to strengthen several aspects:

First, Open Consortium Chain is not a single chain, and it requires the technology to support multi-chain parallel computing and cross-chain communication. It needs the ability to support the massive transaction request from the Internet.

Second, it needs the ability to form alliances and build chains quickly and at low cost. So that each demand party can efficiently establish an alliance chain network to make the cooperation of chain building among enterprises becomes simple as building a “chat group”.

Finally, it needs to be opened to achieve full trust among alliance members.

Open Consortium Chain is not only conducive to reduce the cost on trial and error for enterprise, but also promoting the development of the industrial society in the direction of credibility and transparency. Moreover, it comprehensively reduces the risks of the operation, moral hazard, credit, information protection.

Adhere to our above goals and vision, we officially release the FISCO BCOS 2.0 version based on the “Open Consortium Chain” technology route.

## 1.2 FISCO BCOS 2.0

FISCO BCOS 2.0 version has been upgraded and optimized based on the 1.0, and has made significant breakthroughs in scalability, performance, and ease for use, including:

- Implement **group architecture**. In a global network of multiple nodes, there may be much sub-networks which are made up of numerous subsets of nodes to maintain a separate ledger. The consensus and storage among these ledgers are independent of each other and have good scalability and security. In group architecture, parallel expansion can be better achieved to meet the needs of high-frequency transaction scenario for the financial industry. Meanwhile, group architecture can quickly support the requirements of chain building. It dramatically reduces the difficulty of operation and maintenance, and truly enables the chain building among enterprises is as easy as building a “chat group”.
- Support **Distributed Storage** to enable storage to break through the limitation of a single machine and support lateral spreading. Separating between calculation and storage can improve the system’s robustness to prevent data from being affected even if the node server fails. Distributed storage defines a standard interface named CRUD which can adapt to both SQL and NoSQL database system. CRUD support multiple business scenarios.
- Implement a **pre-compiled contract framework** to break the EVM performance bottleneck. It supports concurrent transaction processing to increase the transaction processing throughput greatly. Precompiled contract is implemented in C++ and built into the underlying system. The framework can automatically recognize a transaction’s conflict information, construct a DAG dependency, and plan an efficient parallel transaction execution path. In the best case, the performance can increase by N times (N = CPU cores).
- Besides, FISCO BCOS 2.0 version continues to optimize network transmission models, computing storage processes, and so on for significantly improving performance. Also, we continue to upgrade the core



modules, such as storage, network, and computing model, ensure the system's robustness, availability, and performance.

More 2.0 version features will be introduced in depth in the following sections. Please see [2.0 New Release] ([./what\\_is\\_new.md](#)).

## 1.3 FISCO BCOS 1.0

Looking back at the evolution of FISCO BCOS, we have been working on the trade-off of performance, security, availability, and compliance.

- In terms of performance, FISCO BCOS has made many optimizations on overall architecture and transaction processing. 1.0 version uses efficient consensus algorithms, parallelizing computing. Furthermore, the core breakthrough of its performance is not only in single-chain, but also in optimizing architecture design based on single-chain performance and achieving the flexible, efficient, reliable, and secure parallel computing and parallel scalability capability. It can help developers to meet the performance they need for their business scenarios by simply adding machines. In general, the FISCO BCOS platform optimizes the network communication model, adopts the Byzantine Fault Tolerance(BFT) consensus mechanism, and combines with the multi-chain architecture and cross-chain interaction scheme to solve the performance problems of concurrent access and hotspot accounts so that to meet the need of high-frequency transaction scenario for the financial industry.
- In terms of security, the FISCO BCOS platform achieves comprehensive protection in the application, storage, network, and host layers through node admission control, reliable key management, and flexible access control. In the design of privacy protection, FISCO BCOS platform supports permission management, physical isolation, and national cryptography algorithm (standard algorithm certified by national cryptographic bureau). Meanwhile, it implements multiple privacy protection algorithms including homomorphic encryption, zero-knowledge proof, group signature, ring signature as open projects to the public.
- In terms of usability, FISCO BCOS is designed to run at 7 \* 24 hours to achieve a high availability needed for the commercial grade. In terms of regulatory, it supports regulatory, and auditing agencies can join as observation nodes to obtain real-time data for regulating and auditing. Also, it provides multiple development interfaces to make it easier for developers to compile and call smart contract.

## 1.4 Summary

In practice, FISCO BCOS has grown into a stable, efficient, and secure blockchain underlying platform through testing in many external agencies, multiple applications, and longstanding running in production environments.

The following content of this document details the tutorial of construction, installation, smart contract deployment and calling of FISCO BCOS 2.0 version, as well as an in-depth introduction to the overall architecture of FISCO BCOS 2.0 and the design of each module.



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### New features in 2.0 version

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## 2.1 Group architecture

Group architecture is the main feature in FISCO BCOS 2.0, which is inspired by the group chat mode with that everyone is familiar. The group building is very flexible, so a few persons can quickly build a topic group to communicate. The same person can participate in multiple groups, send and receive messages in parallel. The existing groups can continue to add members.

In a network with group architecture, depending on different service scenario, there may be multiple different ledgers exist. The blockchain node may select a group to join according to the business relationship, and participate in the process of data sharing and consensus of the corresponding ledgers. The characteristics of the architecture are:

- Each group implements the consensus process independently, and the participants in the group decide how to conduct consensus. The consensus within one group is not affected by other groups. Each group has an independent ledger to maintain its transaction and data so that groups can be decoupling each other to operate independently, and achieve better privacy isolation;
- The agency's nodes need to be deployed only once and can participate in different multi-party collaboration services through group settings. They also can divide one service into groups according to the user, time, and other dimensions. The group architecture can expand rapidly in parallel. While expanding the scale of business, it dramatically simplifies the complexity of the operation and reduces the management cost.

For more group introductions, please refer to [Group Architecture Design Document](#) and [Group Usage Tutorial](#)

## 2.2 Distributed storage

FISCO BCOS 2.0 has added support for distributed data storage, which allows nodes to store data in remote distributed systems for overcoming the limitations of localized data storage. This program has the following advantages:

- Support multiple storage engines, select high-availability distributed storage systems, and support data expansion easily and quickly;
- Isolating calculations and storage, so node failures can not cause data anomalies;
- Store data in a more secure quarantine area like a remote end, which makes sense in many scenarios;

- Distributed storage not only supports the Key-Value form but also supports the SQL method for making business development easier;
- The storage of world state has changed from the original MPT storage structure to distributed storage for avoiding the problem of the performance degradation caused by the rapid expansion of world state;
- Optimize the structure of the data storage for saving storage space.

Meanwhile, FISCO BCOS 2.0 is still compatible with the local storage mode in the 1.0 version. For more information on storage, please refer to [Distributed Storage Operations Manual](#).

## 2.3 Parallel computing model

In the 2.0 version, a parallel processing mechanism for contract transactions has been added to increase the concurrent throughput of contracts further.

In the 1.0 version and most of the traditional blockchain platforms, the transaction is packaged into a block and executed serially in the transaction sequence in a block. In the 2.0 version, it implements a set of parallel transaction processing model. Based on this model, transaction mutex variables can be customized. During the block execution process, based on the transaction mutex variable, the system builds a transaction dependency graph-DAG automatically, what to execute the transaction in parallel based on, increase the performance several times (depending on the number of CPU cores).

For the introduction to more parallel computing models, please refer to the parallel transaction's [Design Document](#) and [User Manual](#).

## 2.4 Precompiled contract

FISCO BCOS 2.0 provides a pre-compiled contract framework that supports compiling contracts in C++. It makes contract calling faster, running faster, resources consuming fewer, and more accessible computing in parallel. These significantly improve the efficiency of the entire system. FISCO BCOS has several built-in system-level contracts that provide access control, such as permission management, system configuration, CRUD-style data access. These functions are naturally integrated into the underlying platform without manual deployment.

FISCO BCOS provides standardized interfaces and examples to help users with secondary development for making it easy to compile high-performance business contracts, and to quickly deploy them to FISCO BCOS. The pre-compiled contract framework is compatible with the EVM engine to form a “dual-engine” architecture. The users who are familiar with the EVM engine can select to combine Solidity contracts with pre-compiled contracts to achieve significant efficiency while meeting business logic.

In addition, CRUD and the similar operations are also implemented by precompiled contracts. For more introductions to precompiled contracts, please refer to [Precompiled Design Documentation](#) and [Precompiled Contract Development Documentation](#).

## 2.5 CRUD interface

FISCO BCOS 2.0 has added a contractual interface specification that conforms to the CRUD interface for simplifying the cost of migrating mainstream SQL-oriented business applications to the blockchain. The benefits are:

- Similar to the traditional business development model, so it reduces the cost of contract development learning;
- Contracts only need to care about the core logic. Storage and calculation are separated to facilitate contract upgrading;
- The underlying logic of CRUD is implemented based on pre-compiled contracts. Data storage adopts distributed storage. These make it more efficient;

Meanwhile, the 2.0 version is still compatible with the contract in the 1.0 version. For more introduction to CRUD interface, please refer to [CRUD interface Manual](#).

## 2.6 Console

FISCO BCOS 2.0 has added console as an interactive client tool in FISCO BCOS 2.0.

The console installation is convenient and straightforward. After simple configuration, the console can communicate with the chain node. The console has rich commands and good interactive experience. Users can query the blockchain status, read and modify the configuration, manage blockchain nodes, deploy and call contract through the console. The console helps users to manage, develop, operate, and maintain the blockchain, and to reduce the complicated operation and the threshold of use.

Compare to traditional scripting tools such as node-js, and the console is simple to install and has a better experience. For details, please refer to [Console Manual](#).

## 2.7 Virtual machine

The 2.0 version supports the latest Ethereum virtual machine version Solidity 0.5 version. At the same time, it introduces the EVMC extension framework for supporting the expansion of different virtual machine engines.

The underlying internal integration supports interpreter virtual machines. It can be extended to support virtual machines such as WASM/JIT in the future.

For more information on virtual machines, please refer to [Virtual Machine Design Document] ([./design/virtual\\_machine/index.html](#))

## 2.8 Key management service

In the 2.0 version, we upgrade disk encryption and release KeyManager service for secure keys management.

The interaction protocol between the node and the KeyManager is open. It supports agency to design the KeyManager service that conforms to its keys management specification, such as hardware encryption technology.

For more details, please refer to [Manual Document](#) and [Design Document](#).

## 2.9 Admission control

In 2.0 version, we have remodeled and upgraded the admission mechanism, including the admission of network access and group access to securely control chain and data access in different dimensions.

We adopt new permission control system, design access permission based on a TABLE, and support CA blacklist mechanism, which can shield the evil/failed nodes.

For details, please see [Admission Mechanism Design Document](#)

## 2.10 Asynchronous event

In 2.0 version, the mechanisms such as transaction on-chain asynchronous notifications, block on-chain asynchronous notifications, and custom AMOP message notifications are supported together.

## 2.11 Module remodeling

In the 2.0 version, we have remodeled and upgraded the core modules to perform modular unit testing and end-to-end integration testing. The continuous automated integration and continuous deployment are supported.

## CHAPTER 3

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### Compatibility

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#### FISCO BCOS 2.3.0

Change description, compatibility and upgrade instructions

- [FISCO BCOS v2.3.0](#)
- 

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#### FISCO BCOS 2.2.0

Change description, compatibility and upgrade instructions

- [FISCO BCOS v2.2.0](#)
- 

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#### FISCO BCOS 2.1.0

Change description, compatibility and upgrade instructions

- [FISCO BCOS v2.1.0](#)
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#### FISCO BCOS 2.0.0

Change description, compatibility and upgrade instructions

- [FISCO BCOS v2.0.0](#)
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#### FISCO BCOS 2.0.0-rc3

New features

- [Distributed storage \(Operation Manual\)](#)
- [‘CRUD SDK interface<../sdk/sdk.html#crudservice>’\\_ \(Operation Manual\)](#)

Change description, compatibility and upgrade instructions

- [FISCO BCOS v2.0.0-rc3](#)
-

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## **FISCO BCOS 2.0.0-rc2**

### **New features**

- [Parallel computing model \(Operation Manual\) \(Operation Tutorial\)](#)
- [Distributed storage \(Operation Manual\)](#)

### **Change description, compatibility and upgrade instructions**

- [FISCO BCOS v2.0.0-rc2](#)
- 

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## **FISCO BCOS 2.0.0-rc1**

### **New features**

- [Group architecture \(Operation Tutorial\) \(Design Document\)](#)
- [Console \(Installation\) \(Operation Manual\)](#)
- [Virtual machine](#)
- [Compile contract \(Operation Manual\)](#)
- [CRUD interface contract \(Operation Tutorial\)](#)
- [Key management service \(Operation Manual\)](#)
- [Admission control \(Operation Manual\)](#)

### **Change description, compatibility and upgrade instructions**

- [FISCO BCOS v2.0.0-rc1](#)
- 

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## **FISCO BCOS 1.x Releases**

### **FISCO BCOS 1.3 version:**

- [FISCO BCOS 1.3.8 Release](#)
- [FISCO BCOS 1.3.7 Release](#)
- [FISCO BCOS 1.3.6 Release](#)
- [FISCO BCOS 1.3.5 Release](#)
- [FISCO BCOS 1.3.4 Release](#)
- [FISCO BCOS 1.3.3 Release](#)
- [FISCO BCOS 1.3.2 Release](#)
- [FISCO BCOS 1.3.1 Release](#)
- [FISCO BCOS 1.3.0 Release](#)

### **FISCO BCOS 1.2 version:**

- [FISCO BCOS 1.2.0 Release](#)

### **FISCO BCOS 1.1 version:**

- [FISCO BCOS 1.1.0 Release](#)

### **FISCO BCOS 1.0 version:**

- [FISCO BCOS 1.0.0 Release](#)

### **FISCO BCOS preview version:**



- [FISCO BCOS 1.5.0 pre-release](#)
- 

#### View node and data versions

- View node binary version: `./fisco-bcos --version`
  - Data format and version of communication protocol: to get it via 'supported\_version' configuration item in the configuration file [config.ini](#)
- 

## 3.1 v2.3.0

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### v2.2.x upgraded to v2.3.0

- **Compatible upgrade** : Directly replace the binary of the v2.2.x node with the [v2.3.0 binary](#) , the upgraded version fixes bugs in v2.2.x, but will not enable the new features of v2.3.0, in normal scenarios, you can roll back to v2.2.x. For the rollback method, refer to the last section of this article.
  - **Full upgrade** : Refer to [Installation](#) to build a new chain and resubmit all historical transactions to the new node. The upgraded node includes new features in v2.3.0
  - [v2.3.0 Release Note](#)
- 

### 3.1.1 Change description

#### New features

- **Paillier encryption**: Paillier encryption is supported on the chain. To enable this function, please refer to [here](#)
- **Group Signature**: v2.3.0 supports group signature verification and ring signature verification, provides [group signature server](#) and [group signature client](#) demo to realize the group signature generation, on-chain and on-chain verification.
- **RPBFT**: Based on the PBFT consensus algorithm, a new consensus algorithm RPBFT is implemented to minimize the impact of node size on the consensus algorithm, To configure RPBFT, please refer to [Consensus Configuration](#) and [RPBFT Consensus Configuration](#)
- **KVTable**: Provides key-based data reading and writing methods. Compared to [Table contract CRUD](#) interface, it is simpler and easier to use and maintain.
- **Contract management**: Provide contract life cycle management interface, including [freeze](#), [unfreeze](#), [destroy](#), [Contract Status Query](#) and its related [Authorization](#), [Permission Query](#) and other operations to facilitate the operation and maintenance personnel's management of the on-chain contract

#### Update

- `rpc.listen_ip` split into `channel_listen_ip` and `jsonrpc_listen_ip`
- Provide contract write permission control interface, including contract write permission [authorization](#)、[revoke](#)和[query](#)
- Simplify parallel transaction configuration
- recommended to use MySQL directly connected storage mode instead of External storage mode

#### Fix

- Fix memory issues in specific compatibility scenarios

### compatibility

**Forward compatible**, The old version can directly replace the program upgrade, but cannot launch the new features of this version. If you want to use the new features of this version, you need to relink.

#### Compatibility mode rollback to v2.2.x method

After a node is upgraded from v2.2.x to v2.3.0 in compatibility mode, the rollback can be completed directly by replacing the node binary back to v2.2.x.

## 3.2 v2.2.0

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### v2.1.x upgrades to v2.2.0

- **Compatible upgrade** : Directly replace the binary of the v2.1.x node with [v2.2.0 binary](#). The upgraded version fixes bugs in v2.1.x but does not enable the new features in v2.2.0. In most cases, it is ok to rollback to v2.1.x after upgrading to v2.2.0. See the last section for more information.
  - **Full upgrade** : Refer to [Install](#) to build new chain and resubmit all historical transactions to the new node. The upgraded node contains the new features in v2.2.0.
  - [v2.2.0 Release Note](#)
- 

### 3.2.1 Change description

#### New Features

- [Constructing Merkel tree of transactions and receipts](#), which provides an spv-based method of proof
- Plug-in caching mechanism and provide caching switches

#### Update

Optimize the process, storage and protocol to improve performance.

##### 1. process

- Commit RPC transactions to the transaction pool asynchronously
- Parallelize the processing of transactions in the transaction pool
- Optimize the caching strategy
- Optimize lock granularity during parallel transaction execution
- Optimize access to some objects to reduce copy costs

##### 1. Storage

- Limit the table name length from 64 to 50
- Block data and nonce data are encoded and written to storage in binary
- Remove the sorting and hashing of partial tables when the data is submitted

##### 1. Agreement

- [Optimize the strategy of forwarding blocks](#)
- [Optimize the strategy of forwarding PBFT messages](#)
- [Optimize the structure of PBFT message](#)
- [Optimize the strategy of broadcasting transactions](#)
- [Optimize the strategy of forwarding transactions](#)

**Fix**

- Fix caching bugs in specific compatibility scenarios

**Compatibility**

2.1.0 is **forward compatible**. Old versions can upgrade to this new version by directly replacing the binaries for bug fixing purpose. But the new features of this version cannot be enabled unless you deploy a new chain with only new binaries from scratch.

**Rollback to v2.1.x after compatible upgrading**

After compatible upgrading to v2.2.0, we can rollback by simply replacing `fisco-bcos` binary file to v2.1.x.

## 3.3 v2.1.0

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**v2.0.x upgrades to v2.1.0**

- **Compatible upgrade** : Directly replace the binary of the v2.0.x node with [v2.1.0 binary](#). The upgraded version fixes bugs in v2.0.x but does not enable the new features in v2.1.0. In most cases, it is ok to rollback to v2.0.x after upgrading to v2.1.0. See the last section for more information.
  - **Full upgrade** : Refer to [Install](#) to build new chain and resubmit all historical transactions to the new node. The upgraded node contains the new features in v2.1.0.
  - [v2.1.0 Release Note](#)
- 

### 3.3.1 Change description

**New Features**

- [CA whitelist](#)
- [AMOP authentication](#)
- [Event log pushing](#)
- [Start new groups without restarting the node](#)

**Update**

- Support [Channel Message v2 protocol](#)
- Support to [configure node address with domain names](#)
- Increase max contract binary size limit to 256KB
- Output more detailed log for transaction exceptions
- Rename SDK certificate file names generated by `build_chain.sh` to `sdk.crt` and `sdk.key`
- Adjust some code structure for better performance
- Decrease memory footprint

**Fix**

- Minor channel connection bugs

**Compatibility**

2.1.0 is **forward compatible**. Old versions can upgrade to this new version by directly replacing the binaries for bug fixing purpose. But the new features of this version cannot be enabled unless you deploy a new chain with only new binaries from scratch.

**Rollback to v2.0.x after compatible upgrading**

After compatible upgrading to v2.1.0, we can rollback by simply replacing `fisco-bcos` binary file to v2.0.x. If a large contract(binary size between 24K and 256K) is deployed after upgrading, rollback to v2.0.x may lead to block downloading error. In this case, we need to use v2.1.0 `fisco-bcos` to download blocks until newest block before rolling back.

## 3.4 v2.0.0

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### v2.0.0-rc3 upgrades to v2.0.0

- **Compatible upgrade** : Directly replace the binary of the v2.0.0-rc3 node with [v2.0.0 binary](#). The upgraded version fixes bugs in v2.0.0-rc3 but does not enable the new features in v2.0.0. **after upgrading to v2.0.0, cannot roll back to v2.0.0-rc3**
  - **Full upgrade** : Refer to [Install](#) to build new chain and resubmit all historical transactions to the new node. The upgraded node contains the new features in v2.0.0.
  - [v2.0.0 Release Note](#)
- 

### 3.4.1 Change description

#### New features

- AMOP Protocol supports Multicast
- AMOP protocol supports binary transmission
- Statistics of New Historic Failure Transactions in JSON-RPC 'getTotal Transaction Count' Interface

#### Update

- RocksDB Mode supports storage security
- Use TCMalloc to optimize memory usage

#### Fix

- Fix the problem that the P2P module occasionally does not process messages
- Fix unassigned fields in MySQL or External mode, query failed
- Fix synchronization errors in some extreme scenarios

#### Compatibility

2.0.0 is **forward compatible**. Old versions can directly replace program upgrades, but new features of this version cannot be started. If you need to use the new features of this version, you need to build a new chain.

## 3.5 v2.0.0-rc3

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### v2.0.0-rc2 upgrades to v2.0.0-rc3

- **Compatible upgrade** : Directly replace the binary of the v2.0.0-rc2 node with [rc3 binary](#). The upgraded version fixes bugs in v2.0.0-rc2 but does not enable the new features in v2.0.0-rc3. **after upgrading to v2.0.0-rc3, cannot roll back to v2.0.0-rc2**
  - **Full upgrade** : Refer to [Install](#) to build new chain and resubmit all historical transactions to the new node. The upgraded node contains the new features in v2.0.0-rc3.
  - [v2.0.0-rc3 Release Note](#)
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### 3.5.1 Change description

#### New features

- Distributed storage: [The new support for underlying connecting to MySQL directly through database connection pool] ([../manual/distributed\\_storage.html#id2](#))
- Distributed storage: [The new support for RocksDB engine, which to be used for storage by default when building new chain] ([../manual/configuration.html#id14](#))
- Distributed storage: The new support for CRUD interface. The console in 1.0.3 version or above provides class SQL statements to read and write blockchain data

#### Updates

- complete the ABI decoding module
- modify the error codes in precompiled contract and RPC interface and unify them to negative number
- optimize the storage module; increase the cache layer and support to configure cache size
- optimize the storage module; allow to submit block in pipelining. You can configure `[storage] . max_capacity` to control the memory size that is allowed
- move the distributed storage configuration item `[storage]` from the group genesis file to the group ini configuration file
- the default storage is upgraded to RocksDB and still supports the old version of LevelDB
- adjust the splicing logic of transaction mutex variables to improve the degree of parallelism of the transactions between different contracts

#### Fix

- fix the abnormal termination that may occur when CRUD interface contract opens parallel

### 3.5.2 Compatibility note

**RC3 Forward Compatibility.** The older versions can directly upgrade by replacing program, but they cannot launch the new features for this release. If you need to use the new features, you need to build chain again.

## 3.6 v2.0.0-rc2

---

#### v2.0.0-rc1 upgrade to v2.0.0-rc2

- **Compatible upgrade** : Directly replace the binary of the v2.0.0-rc1 node with rc2 binary <<https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.0.0-rc2/fisco-bcos.tar.gz>>'\_ . The upgraded version fixes bugs in v2.0.0-rc1 but does not enable the new features such as parallel computing, distributed storage, etc. in v2.0.0-rc2. **after upgrading to v2.0.0-rc2, cannot roll back to v2.0.0-rc1**
  - **Full upgrade** : Refer to Install <[../installation.html](#)>'\_ to build new chain and resubmit all historical transactions to the new node. The upgraded node contains the new features in v2.0.0-rc2.
  - [v2.0.0-rc2 Release Note](#)
- 

### 3.6.1 Change description

#### New features

- [Parallel computing model](#): Parallel contract development framework, Parallel Transaction Executor (PTE)
- [Distributed storage](#): amdb-proxy, SQLStorage

### Optimization

- optimize the logic of [block packing transaction number](#), and dynamically adjust the number of block packing transactions according to the execution time.
- optimize the process of block synchronization to make block synchronization faster
- optimize the codec of the upcoming transaction, the verification of the transaction and the coding of disk in parallel
- optimize the logic of transaction executing return code to make return code more accurate
- upgrade storage modules to support concurrent reading and writing

### Other features

- add [network data packet compression](#)
- add [compatibility configuration](#)
- add chainID and group ID to the transaction code
- add binary cache in transaction
- add timestamp information in genesis block
- add some precompile demos
- support using [Docker to build chain](#)
- delete unnecessary logs
- delete unnecessary and repeat operations

### Bug fix

- the bug of program exiting caused by asInt abnormality when processing parameters in RPC
- the bug in which the transaction has not been processed in pool when the transaction executing ‘Out of gas’
- the bug that can be replayed with the same transaction binary between different groups
- the problems of performance degradation caused by ‘insert’ operation
- some stability problems have been fixed

## 3.6.2 Compatibility note

## 3.7 v2.0.0-rc1

---

### v1.x upgrades to v2.0.0-rc1

- **v2.0.0-rc2 is not compatible with v1.x so v2.0.0-rc1 cannot directly parse the historical block data generated by v1.x**, but the old data can be recovered by performing historical transaction on the new chain at v2.0.0-rc1
  - **build 2.0’s new chain** : Refer to [install](#)
  - [v2.0.0-rc1 Release Note](#)
- 

### 3.7.1 Change description

#### Architecture

1. [Add group architecture](#): each group has independent consensus and storage. System throughput can be lateral spreading based on lower operation cost.

2. **Add distributed data storage:** supports nodes storing data in remote distributed systems to achieve computing and data isolation, high-speed capacity expansion, and data security level enhancement.
3. **Add support for precompiled contracts:** the underlying implements pre-compiled contract framework based on C++, is compatible with the solidity calling method, and improves the performance of smart contract execution.
4. **Introducing evmc extension framework:** support for extending different virtual machine engines.
5. Upgrade remodeling **P2P**, **consensus**, **sync**, **Transaction execution**, transaction pool, block management module.

#### Protocol

1. Implement a set of **CRUD** basic data access interface specification contract. To compile business contracts based on CRUD interface to implement traditional SQL oriented business development process.
2. Support mechanisms such as transaction asynchronous notification, block putting on chain asynchronous notification, and custom AMOP message notification.
3. Upgrade Ethereum virtual machine version and support Solidity 0.5.2 version.
4. Upgrade **RPC module**.

#### Security

1. Upgrade **Disk encryption** and provide private key management service. When the disk encryption function is enabled, to manage private key depends on KeyManager service.
2. Upgrade **Admission mechanism**. Through introducing the network access mechanism and the group access mechanism, to control the access of chain and data in different dimensions.
3. Upgrade **Authority control system**. Design access permission based on table

#### Others

1. Provide an entry-level **building chain tool**.
2. Provide modular unit testing and end-to-end integration testing and support automated continuous integration and continuous deployment.

### 3.7.2 Compatibility note

Compatible version





This chapter will introduce the required installations and configurations of FISCO BCOS. For better understanding, we will illustrate an example of deploying a 4-node consortium chain in a local machine using FISCO BCOS. Please use the supported **hardware and platform** operations [according to here](#).

### 4.1 To build a single-group consortium chain

This section takes the construction of single group FISCO BCOS chain as an example to operate. We use the `build_chain.sh` script to build a 4-node FISCO BCOS chain locally in Ubuntu 16.04 64bit system.

#### Note:

- To update an existing chain, please refer to [compatibility](#) chapter.
- It is similar to build a multi-group chain, interested can be referred to [here](#).
- This section uses pre-compiled static *fisco-bcos* binaries which tested on CentOS 7 and Ubuntu 16.04 64bit.

#### 4.1.1 Prepare environment

- Install dependence

`build_chain.sh` script depends on `openssl`, `curl` and is installed by using the following instructions. For CentOS system, to replaces `apt` with `yum` in the following command. For macOS system, to executes `brew install openssl curl`.

```
sudo apt install -y openssl curl
```

- Create operation directory

```
cd ~ && mkdir -p fisco && cd fisco
```

- Download `build_chain.sh` script

```
curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.2.0/build_
↪chain.sh && chmod u+x build_chain.sh
```

### 4.1.2 Build a single-group 4-node consortium chain

Execute the following command in the `fisco` directory to generate a single group 4-node FISCO chain. It is necessary to ensure that the 30300~30303, 20200~20203, 8545~8548 ports of the machine are not occupied.

```
bash build_chain.sh -l "127.0.0.1:4" -p 30300,20200,8545
```

#### Note:

- The `-p` option specifies the starting port, which are `p2p_port`, `channel_port`, and `jsonrpc_port`.
- For security and ease of use consideration, the latest configuration of v2.3.0 version splits `listen_ip` into `jsonrpc_listen_ip` and `channel_listen_ip`, but still retains the parsing function of `listen_ip`. For details, please refer to [here](#)
- In order to facilitate development and experience, the reference configuration of `channel_listen_ip` is `0.0.0.0`. For security reasons, please modify it to a safe listening address according to the actual business network situation, such as: intranet IP or specific external IP

If the command is executed successfully, All completed will be output. If the execution fails, please check the error message in the `nodes/build.log` file.

```
Checking fisco-bcos binary...
Binary check passed.
=====
Generating CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
Generating configurations...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
[INFO] Execute the download_console.sh script in directory named by IP to get_
↪FISCO-BCOS console.
e.g.  bash /home/ubuntu/fisco/nodes/127.0.0.1/download_console.sh
=====
[INFO] FISCO-BCOS Path      : bin/fisco-bcos
[INFO] Start Port          : 30300 20200 8545
[INFO] Server IP           : 127.0.0.1:4
[INFO] State Type          : storage
[INFO] RPC listen IP        : 127.0.0.1
[INFO] Output Dir           : /home/ubuntu/fisco/nodes
[INFO] CA Key Path          : /home/ubuntu/fisco/nodes/cert/ca.key
=====
[INFO] All completed. Files in /home/ubuntu/fisco/nodes
```

### 4.1.3 Start FISCO BCOS chain

- Execute the following command to start all nodes

```
bash nodes/127.0.0.1/start_all.sh
```

Success will output a response similar to the following, otherwise, please use `netstat -an | grep tcp` to check whether the machine's 30300~30303, 20200~20203, 8545~8548 ports are occupied.

```
try to start node0
try to start node1
```

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```
try to start node2
try to start node3
node1 start successfully
node2 start successfully
node0 start successfully
node3 start successfully
```

#### 4.1.4 Check process

- Execute the following command to check whether the process is started

```
ps -ef | grep -v grep | grep fisco-bcos
```

In normal situation, the output will be similar to the following. If the number of processes is not 4, then the reason why the process does not start is that the port is occupied.

```
fisco      5453      1  1 17:11 pts/0    00:00:02 /home/ubuntu/fisco/nodes/127.0.0.
↪1/node0/../../fisco-bcos -c config.ini
fisco      5459      1  1 17:11 pts/0    00:00:02 /home/ubuntu/fisco/nodes/127.0.0.
↪1/node1/../../fisco-bcos -c config.ini
fisco      5464      1  1 17:11 pts/0    00:00:02 /home/ubuntu/fisco/nodes/127.0.0.
↪1/node2/../../fisco-bcos -c config.ini
fisco      5476      1  1 17:11 pts/0    00:00:02 /home/ubuntu/fisco/nodes/127.0.0.
↪1/node3/../../fisco-bcos -c config.ini
```

#### 4.1.5 Check log output

- Execute the following command to view the number of nodes that node0 links to

```
tail -f nodes/127.0.0.1/node0/log/log* | grep connected
```

In normal situation, the connecting messages will be output continuously. From the output messages, we can see that node0 has links with the other three nodes.

```
info|2019-01-21 17:30:58.316769| [P2P][Service] heartBeat connected count,size=3
info|2019-01-21 17:31:08.316922| [P2P][Service] heartBeat connected count,size=3
info|2019-01-21 17:31:18.317105| [P2P][Service] heartBeat connected count,size=3
```

- Execute the following command to check whether it is in consensus

```
tail -f nodes/127.0.0.1/node0/log/log* | grep ++
```

In normal situation, the message will be output +++Generating seal continuously to indicate that the consensus is normal.

```
info|2019-01-21 17:23:32.576197|_
↪[g:1][p:264][CONSENSUS][SEALER]+++++++Generating seal on,blkNum=1,tx=0,
↪myIdx=2,hash=13dcd2da...
info|2019-01-21 17:23:36.592280|_
↪[g:1][p:264][CONSENSUS][SEALER]+++++++Generating seal on,blkNum=1,tx=0,
↪myIdx=2,hash=31d21ab7...
info|2019-01-21 17:23:40.612241|_
↪[g:1][p:264][CONSENSUS][SEALER]+++++++Generating seal on,blkNum=1,tx=0,
↪myIdx=2,hash=49d0e830...
```



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```

| $$ \ | $$ \$$ \ | $$ | $$ | $$ $$| $$ | $$ | $
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| $$ _ | $$ _ | \_ | $$ | $$ _/ \ | $$ _/ $$ | $$ _/ $$ | $$ _/ \ | $$ _/ $
↪$ | \_ | $$
| $$ | $$ \ \$$ $$ \$$ $$ \$$ $$ | $$ $$ \$$ $$ \$$ $$
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↪$ \$$$$
=====

```

## 4.2.3 Query blockchain status

```

# acquire client ends version information
[group:1]> getNodeVersion
{
  "Build Time":"20190121 06:21:05",
  "Build Type":"Linux/clang/Debug",
  "FISCO-BCOS Version":"2.0.0",
  "Git Branch":"master",
  "Git Commit Hash":"c213e033328631b1b8c2ee936059d7126fd98d1a"
}
# acquire node connection information
[group:1]> getPeers
[
  {
    "IPAndPort":"127.0.0.1:49948",
    "NodeID":
↪"b5872eff0569903d71330ab7bc85c5a8be03e80b70746ec33cafe27cc4f6f8a71f8c84fd8af9d7912cb5ba068901fe"
↪",
    "Topic":[]
  },
  {
    "IPAndPort":"127.0.0.1:49940",
    "NodeID":
↪"912126291183b673c537153cf19bf5512d5355d8edea7864496c257630d01103d89ae26d17740daebdd20cbc645c9a"
↪",
    "Topic":[]
  },
  {
    "IPAndPort":"127.0.0.1:49932",
    "NodeID":
↪"db75ab16ed7afa966447c403ca2587853237b0d9f942ba6fa551dc67ed6822d88da01a1e4da9b51aedafb8c64e9d20"
↪",
    "Topic":[]
  }
]

```

## 4.3 To deploy or call HelloWorld contract

### 4.3.1 HelloWorld contract

HelloWorld contract offers 2 interfaces which are `get()` and `set()` and are used to acquire/set contract variety name. The contract content is as below:

```
pragma solidity ^0.4.24;

contract HelloWorld {
    string name;

    function HelloWorld() {
        name = "Hello, World!";
    }

    function get() constant returns(string) {
        return name;
    }

    function set(string n) {
        name = n;
    }
}
```

### 4.3.2 Deploy HelloWorld contract

For quick experience, the console comes with HelloWorld contract and is placed under console folder contracts/solidity/HelloWorld.sol. So, users only have to deploy it using the following command.

```
# input the following instruction in console, if it is deployed successfully, the
↳contract address will be returned
[group:1]> deploy HelloWorld
contract address:0xb3c223fc0bf6646959f254ac4e4a7e355b50a344
```

### 4.3.3 Call HelloWorld contract

```
# check the current block number
[group:1]> getBlockNumber
1

# call get interface to acquire name variety, the contract address here is the
↳returned address of deploy instruction
[group:1]> call HelloWorld 0xb3c223fc0bf6646959f254ac4e4a7e355b50a344 get
Hello, World!

# check the current block number, it remains the same, because get interface will
↳not change the ledger status
[group:1]> getBlockNumber
1

# call set to set name
[group:1]> call HelloWorld 0xb3c223fc0bf6646959f254ac4e4a7e355b50a344 set "Hello,
↳FISCO BCOS"
0x21dca087cb3e44f44f9b882071ec6ecfcb500361cad36a52d39900ea359d0895

# check the current block number again, if it increased, then it has generated
↳block and the ledger status is changed
[group:1]> getBlockNumber
2

# call get interface to acquire name variety, check if the setting is valid
[group:1]> call HelloWorld 0xb3c223fc0bf6646959f254ac4e4a7e355b50a344 get
Hello, FISCO BCOS
```

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```
# log out console  
[group:1]> quit
```

**Note:** To deploy contract can also specify the contract version number of the deployment through the `deployByCNS` command, using method [reference here](#). To call contract via the `callByCNS` command, using the method [reference here](#).





This chapter will introduce the basic process and related core concept for quick development of DApp on FISCO BCOS. We will also provide company users a toolkit tutorial for easier development and deployment.

### 5.1 Core concept (Revision in progress)

Blockchain is intricated with multiple technical approaches. This chapter will illustrate the basic concept of blockchain and knowledges about some relative theories. You can skip this chapter if you are familiar with these techniques.

#### 5.1.1 What is blockchain

Blockchain is a concept proposed after bitcoin. In Satoshi Nakamoto's [Paper](#) about bitcoin, he didn't mention about blockchain but described the data structure as "chain of block".

Chain of block is an organization type of data, a chain-like structure connected by hashes of blocks. Blockchain refers to a comprehensive technology intricated with many techniques to maintain and manage the chain of block and form an immutable distributed ledger.

Blockchain technology is adapted to build an unforgeable, immutable and traceable block-chain data structure in an equal networking environment through transparent and trustable rules, a way to realize and manage trusted data generation, in & out and usage. As of the technical structure, blockchain is an all-rounded solution formed by multiple information technologies including distributed structure and storage, block-chain data structure, p2p networking, consensus algorithm, cryptography algorithm, game theory and smart contract.

Blockchain technology and eco-system is originated from bitcoin. Today, serious look has been taken on this technology by broad industries like finance, justice, supply chain, entertainment, social administration, IoT, etc. They want to put its great technical value into extensive distributed cooperation. Meanwhile, progress has also been seen in the blockchain technology and product model. FISCO BCOS blockchain platform concentrates on capabilities of improving security, performance, usability, friendly operation, privacy protection, compliance and regulation based on blockchain technology. It grows together with the community eco-system to better present functions like multi-participation, smart cooperation, professional division of labor, and value sharing.

## Ledger

Ledger, as its name suggests, is used for managing data of accounts or transaction records and supports functions like distributed ledger, reconciliation and settlement, etc.. In multi-lateral cooperation, partners want to co-maintain or share a real-time, correct and safe distributed ledger to eliminate inequality of message and improve efficiency and ensure funds and business security. And blockchain are often regarded as a core technology for building up distributed sharing ledger, contributed by joint efforts of technologies like block-chain data structure, multi-party consensus mechanism, smart contract, global state storage, which can realize a consistent, trustable, safe and immutable traceable sharing ledger. Ledger contains contents like block number, transactions, accounts and global state.

## Block

Block is a data structure built in chronological order. The first block of blockchain is called Genesis Block, and the latter blocks are identified with block number. Each block number increases one by one. New block will take the hash of the former block and generate a unique data print by hash algorithm and local block data, so that a coherent block-chain structure, namely blockchain, is formulated. This delicate data structure design makes it possible that data on chain saved in order and is traceable and verifiable. If any of the data is changed, it will cost extremely high because of being stuck in verification of all chain.

The basic data structure of a block is block header and block body. Block header contains block height, hash, generator's signature, state root. Block body contains the returning message of a transaction data list. The size of block will be different according to the size of the transaction list, and it won't be too large considering network transmission, up to between 1M to 10M byte.

## Transaction

Transaction can be seen as a request data targeting blockchain system to deploy contract, call contract interface, maintain life cycle of contract and manage assets, conduct value exchange, etc.. The basic data structure of transaction includes sender, receiver and transaction data. User can create a transaction and sign it with its private key, then send on chain (through interface like `sendRawTransaction`). And it will be consensus by several nodes, executes smart contract code, generates the status data assigned with the transaction and packs it into block and saves with status data. Now the transaction is confirmed and gets its duty and consistency.

As the transaction is confirmed, a receipt will be created and saved in the block correspondently for storage of execution information like result code, log and gas consumption. User can use hash of the transaction to check its receipt to know whether it is finished. Equivalent with "write" transaction, there is a "read-only" method of invocation for reading data on chain.

It shares the similar request method with transaction but invokes functions by `call()` (not `sendRawTransaction()`). When the node receives "read-only" invocation request, it will return with the requested accessed parameter status without inviting the request into consensus process to avoid modification of data on chain.

## Account

In the blockchain system designed in account model, account represents the uniqueness of user and smart contract.

In the blockchain system adapting private-public key, user creates a public and private key pair and calculates a unique address string by hash or other algorithms to be the account of this user. User uses private key to manage assets in this account. Sometimes there might not be storage space for user account, so smart contract will manage user's data instead, this account is called "exterior account".

As of smart contract, when one smart contract is deployed, it has an only address on chain, which is also called contract account that pointing at the index for status bit, binary code, related status data, etc.. During operation of smart contract, it will load binary code through this address and visit data in global state storage by the index of status data. Then, according to the operation result, it will write the data into global state storage and update status data index in the contract account. To deactivate smart contract, user only has to change its status bit into invalid, and the real data of the contract account won't be cleared out usually.

## Global state

FISCO BCOS uses account model design, which contains another storage space for smart contract operation result besides space for blocks and transactions. The status data generated during smart contract execution is confirmed by consensus mechanism and saved distributedly on each node to ensure global consistency, verifiability and immutability. And therefore, it's called "global" status.

Because of status storage space, blockchain is able to save various kinds of data, including user account information like balance, etc., smart contract binary code and operation result or other related data. During execution, smart contract will acquire some data from status storage for calculation, laying the foundation for complex contract logic realization.

On the other hand, status data maintenance costs high in storage, as the chain keeps operating, status data will keep inflating, like adapting the complex data structure Patricia Tree results in expansion of capacity. Therefore, status data can be cut or optimized in some cases, or use storage solution like distributed data warehouse for more extensive data capacity.

## Consensus mechanism

Consensus mechanism is the core concept of blockchain, as there will not be blockchain if without consensus. Blockchain is a distributed system where nodes cooperate to calculate and witness the execution of transactions and confirm the final result. It brings these loosely-coupled untrusted participants together to be trusted partners, and keeps the cooperation being consistent and lasting, which can be abstracted as the process of "consensus", and the related algorithms and strategies are called consensus mechanism.

## Node

A computer installed with software and hardware concerning blockchain system and join the blockchain network can be called a "node". Nodes take part in network communication, logic calculation, data verification and storage of block, transaction and status, etc., and provide client ends interfaces for transaction process and data inquiry. The identification of node adapts public-private key mechanism, which generates a string of unique Node ID to ensure its uniqueness on blockchain.

According to the involvement of calculation and storage of data, nodes can be categorized into consensus node and observation node. Consensus node fully participates in consensus process, packing block as accountant and verifying block as verifier. Observation node doesn't join consensus process but synchronize data for verification and storage as a data service provider.

## Consensus algorithm

Consensus algorithm needs to handle several core problems:

1. pick out a role as with ledger right within the system, and start ledgering as a leader.
2. Participator adapts undeniable and immutable algorithm, verifies in multi-levels and takes the ledger from leader.
3. Data synchronization and distributed cooperation can make sure that all participants receive the same and correct result.

Common algorithm of blockchain includes Proof of Work, Proof of Stake and Delegated Proof of Stake that are often used in public chain, and Practical Byzantine Fault Tolerance (PBFT), RAFT that are often used in consortium chain. Besides, some advanced consensus algorithms often organically combine the above mentioned algorithms with random number generator to improve security, energy consumption and performance, size or other issues.

FISCO BCOS consensus module is designed pluggable and supports many consensus algorithms, including PBFT and RAFT currently, to realize broader and faster consensus algorithms.

## Smart contract

Smart contract, first proposed by Nick Szabo in 1995, is a contract defined in numeric term and can execute clauses automatically. Numeric term means that contract has to be realized by computer codes, for as long as the agreement is reached among participants, the right and responsibility established by smart contract will be executed automatically and its result is undeniable.

FISCO BCOS applies smart contract in not only asset management, rules definition and value exchange, but also overall configuration, maintenance, governance and authority setting, etc.

## Life cycle of smart contract

The life cycle of smart contract contains steps of design, development, test, deployment, operation, upgrade and deactivation.

Developers edit, compile and unit-test the codes of smart contract, the development language can be solidity, C++, java, go, javascript, rust, etc.. The choice of language depends on the type of virtual machine. After passing test, the contract will be published on chain using deployment command and confirmed by consensus algorithm.

The contract will be called by transaction afterwards after validated. When contract needs upgrade, user has to repeat the above mentioned steps from development to deployment so as to release new contract version, which will own a new address and independent storage space instead of covering the old one. The new contract can access the data in the old contract through the interface, or migrate the old contract data into its own storage. The best practice is of the “behavior contract” for designing execution process and “data contract” for storing data. It decouples data and contract, so when there is change in process but not data, the new behavior contract can access the existed data contract.

Revoking an old contract doesn’t mean clearing all of its data, but only setting its status to “invalid” so that this contract can’t be called any more.

## Smart contract virtual machine

To run digital smart contract, blockchain system needs compiler and actuator that are capable of compilation, analysis and code execution, which is called virtual machine system. After the contract is edited and compiled by the compiler, user sends deployment transaction to deploy it on blockchain system. Once the transaction has passed consensus process, the system will allocate a binary code with a unique address to reserve contract. When a contract is called by another transaction, virtual machine actuator loads code from contract storage and executes to output execution result.

In a blockchain system which emphasizes security, transactional routines and consistency, the virtual machine should possess sandbox features to block uncertain factors, like random number, system time, exterior file system and network, as well as invasion of malicious code to make sure consistent execution result and safe process of one transaction and one contract on different nodes.

Currently popular virtual machines includes EVM, controlled Docker, WebAssembly, etc.. The virtual machine model of FISCO BCOS adapts modularization design and supports broadly-used EVM. More kinds of adaptable virtual machines can be expected in the future.

## Turing complete

Turing machine or Turing complete is a classical concept in computing field. It is an abstract computing model proposed by mathematician Alan Mathison Turing (1912-1954) and is stretched into blockchain field, referring to a model where contract supports logical computing like judgement, jump, cycle and recursion, process ability of multiple data types like integer, byte string and structure, and even has object-oriented features like inheritance, derivation and interface. This will make it possible for complex transactional logics and complete contract execution, which is distinct from simple script that only supports operand stack.

Most blockchain systems appearing after 2014 support Turing complete smart contract to make them highly compilable. On top of some basic features of blockchain (like multi-party consensus, immutability, traceability and

security), they can realize contract with transactional logics, such as The Ricardian Contract, and smart contract is also adaptable.

The execution of contract needs to process the Halting problem, namely to judge whether the program can solve the input problem within limited time and terminate execution to release resource. Now imagine that a contract is deployed in the whole network, when being called it will also be executed on every node. And if the contract is an infinite cycle, then there is possibility to use up all the system resources. So, the addressing of Halting problem is an important issue of Turing complete computing system in blockchain.

### 5.1.2 Consortium blockchain

Usually blockchain is divided into 3 types: public blockchain, consortium blockchain and private blockchain. Public blockchain can be joined by anybody at any time, even anonymously. Private blockchain is owned by an entity (an agency or a nature person) and is managed and used in private way. Consortium blockchain is usually formed by multiple entities who made an agreement on certain protocols, or built a business alliance. Whoever wants to join consortium blockchain needs verification, often with knowable identity. For there is access control, consortium blockchain is also called “permissioned blockchain”.

Consortium blockchain has access control and identity management in most sections from creation, member joining to operation and transaction. Operations on chain can be monitored by permission setting. Consensus mechanism like PBFT based on multi-party multi-round verification voting is adopted here, instead of energy-consuming POW mining mechanism. Therefore, its network scale is relatively controllable and can be massively optimized in aspects like transaction delay, transactional consistency and certainty, concurrency and capacity.

Consortium blockchain has inherited the advantages of blockchain and is more adaptable for some difficult business cases which requires high performance capacity, regulation and compliance, like finance, justice or others that related to entity economy. The way consortium blockchain possesses is suitable both for business compliance and stability and for innovation, which is also been encouraged by the country and the industry.

## Performance

### Performance indicator

The most popular performance indicator for software system is TPS (Transaction Per Second), the transaction volume that the system could process and confirm per second. The higher the TPS, the better the performance. Besides TPS, the performance indicators for blockchain also include Delay ACK and the network scale, etc..

Delay ACK is the total time used from transaction arriving on blockchain to final confirmation after a series of process including verification, calculation and consensus. For example, each block on bitcoin network costs 10 minutes. And transaction will be processed mostly by 6 blocks, that is 1 hour. In PBFT algorithm, transaction can be confirmed in seconds with final certainty, which caters to the need of finance transactions.

The network scale refers to the number of co-working consensus nodes the system supports on the premise of assured TPS and Delay ACK. It's believed usually by insiders that the node scale is around hundred level if using PBFT consensus algorithm in a system, and increment of the node scale will result in decrease of TPS and increase of Delay ACK. The consensus mechanism where the accounting group is chosen by random number algorithm can fix the problem.

### Performance optimization

There are two options of performance optimization: scale up and scale out. Scale up is to optimize the configurations of software and hardware on the basis of limited resources to lift up processing ability, like using more efficient algorithm or hardware acceleration, etc.. Scale out means good extendibility of system structure. It uses Sharding and Partition to carry out various users and transaction flows. As long as adding software and hardware resources appropriately, it can load more requests.

Performance indicators, software structure, hardware configuration like CPU, internal memories, storage scale and internet bandwidth, are all closely related. And following the increment of TPS, there will be more pressure for storage capacity, which needs to be considered comprehensively.

## **Security**

Security is a big topic, especially for blockchain system that built on distributed network with multi-party engagement. In system level, problems like internet attack, system penetration, data corruption or leakage should be concerned. In transaction level, we should consider about unauthorized operation, logic errors, asset impairment caused by system stability and privacy invasion.

To ensure security we need to focus on “the shortest board of buckets” and prepare with comprehensive security strategy providing all-rounded protection that meets high security standard. With best practices in security and equal security for all participants, this will make sure the security within overall network.

## **Access mechanism**

Access mechanism refers to the processes for either agencies or persons who want to build or join the blockchain, like multi-party verification of the subject to make sure it has knowable identity, trustable quality and reliable technology before starting the creation work of consortium blockchain, so the verified node will be added into blockchain and allocated with public and private keys that can send transactions. After the access process is done, information of the agency, node or staff will be registered on blockchain or reliable information services, where every operation can be traced down to each agency and person.

## **Permission control**

Permission control on consortium blockchain means controls on data read-and-write in various sensitivity levels by different staff. It contains permissions in contract deployment, data access in contract, block data syncing, system parameters access and change, node start-stop, etc.. There can be more permission controls according to different transactional needs.

Permissions are allocated to roles if using Role-Based Access Control model design. One example for reference is to divide roles into operation manager, transaction operator, application developer, O&M manager, administrator. And each role can be further subdivided to meet other needs. The complete model could be very huge and complicated, so it should be designed properly to adapt to transactional needs as well as security concerns.

## **Privacy protection**

Business cooperation based on blockchain structure requires all parties to output and share data for calculation and verification. In complicated business context, agencies want better control on their data. And there is also a growing need for personal data privacy protection. Therefore, how to protect the private part of shared data and prevent from privacy leakage during operation becomes an important problem.

Administration is the first area to address privacy protection. When the system starts running, it should keep the principle of “minimum authorized and express consent”, complete life-cycle management of data collection, storage, application, disclosure, deletion and recovery, and establish daily management and emergency management system. For those business transactions with high sensitivity, there should be a regulation role for checking and auditing from a third party so that all sections can be supervised.

Technically, data masking, transaction separation or system physical isolation or other ways can control the scope of data distribution. Meanwhile, cryptographic methods like Zero-knowledge Proof, Secure Multi-Party Computation, Ring Signature, Group Signature and Blind Signature can protect data through strong encryption.

## Physical isolation

Physical isolation is a radical method to avoid privacy data leakage. In this way, only the participants who share data can communicate in the network layer, others will not be able to communicate or exchange even one byte of data.

There is another method called logic isolation in which participants can receive other data but with access limits or encryption, so unauthorized participants or those with no keys have no right of access and change. However, with the technological development, data that are limited in access or encrypted may be decoded in the future.

For data with extremely high sensitivity, it's good to use physical isolation strategy to eradicate possibility of being cracked. But meanwhile, it will cost more in detailed screening of data's sensitivity level and need thorough planning and enough hardware resources to load different data.

## Governance and regulation

### Governance of consortium blockchain

Governance of consortium involves coordination, incentive mechanism, safe operation and regulation audit of multiple participants. The core is to sort out the responsibility and right, work flow of each party to build up a smooth development and O&M system, guarantee compliance and create precaution and emergency management for security issues. Rules need to be stipulated to make sure every participant reaches agreement and conducts thorough execution to accomplish governance.

A typical reference model for consortium blockchain is that all participants co-found a consortium blockchain committee for joint discussion and decision making, design roles and tasks according to transaction needs, for instance, some agencies work on development and some join operation management, and every agency takes part in transactions and O&M with smart contract managing rules and maintaining system data. The committee and regulator can be given with right of permission control, verifying and setting permissions for transactions, agencies and staff. When it comes to emergency, they can carry out emergency operations like resetting accounts and adjusting transactions through agreed rules in smart contract. When the system needs to be upgraded, the committee will take the responsibility of coordinating each party.

On a consortium blockchain with complete governance mechanism, there will be peer-to-peer cooperation of all participants, including asset transactions and data exchanging, which improves operation efficiency greatly and business innovation as well as guarantees the compliance and security.

## Fast deployment

The general steps to build a blockchain system include: acquire hardware resources including server, internet, memories, hard disk, etc.; configure the environment by choosing an operation system, opening a network port and making strategies, bandwidth planning and storage space allocation, etc.; acquire binary executable software or compile it from the source code; configure the blockchain system, including genesis block configuration, parameter configuration and log configuration; configure multi-party interconnection, including node access configuration, port discovery, consensus participants list, etc.; configure client ends and developer tools, including the console and SDK, etc.. There are so many complicated and repetitive steps, like the management of certificates and public and private keys, which form a high entry barrier.

Therefore, to simplify and quicken the process of building blockchain with low error rate and cost, these need to be considered: First, standardize the target deployment platform and prepare in advance the operation system, reliable software list, network bandwidth, network strategy and other key software and hardware, match the version with parameters to make the platform available and ready for use. Currently there are cloud services or docker that can help building standardized platform.

Then, take the user experience into consideration by optimizing the formation, configuration and networking of blockchain software and offering toolkit for fast and automatic networking, so users will not be tangled with miscellaneous details but can start operating blockchain with few steps.



FISCO BCOS emphasizes the deployment experience for users and offers command-line for one-click deployment to help developers expedite development and debugging environment building. It provides networking tool of business level for flexible parameters configuration of the host and network, manages relative certificates for easier cooperation among companies when they co-network on blockchain. By optimized deployment method, it shortens the time of building blockchain into a few minutes or within half an hour.

## **Data governance**

Blockchain requires data to be verified in each layer and leaves traceable records. Usually, the solution is to save all the data on all nodes (except lightweight nodes), resulting in data inflation and capacity intensity. It is especially obvious with cases that bear massive services. After some time, regular storage solution has limited data capacity, and it costs high to adopt mass storage. Besides, security should also be concerned. The permanent storage of all data may face risk of data leakage. Therefore, it is important to better the design of data governance.

Some strategies of data governance are concluded here: cutting and transfer, parallel expansion and distributed storage. It depends on specific cases to determine which one is suitable.

For data with strong temporal features, like in a case that account clearing happens one time a week, then the data before the week will not be calculated or verified again. The old data can be transferred from node to big data storage to meet the need of data traceability and verifiability and long storage life for transactions. When there is lower data pressure for nodes and history data is kept off-line, more attention can be put on security strategies.

When it comes to snowballing transaction cases, like when users and contract copies increase tremendously, it can allocate each of them to different logic partitions, each of which owns independent storage space and bears certain quantity of data. When data is near capacity limit, it will arrange more resources to store new data. Partition design makes it easier to do resources allocation and cost management.

Combining the strategies of data cutting and transfer with parallel expansion, the cost of data capacity and security of data can get better controlled, and it also benefits the execution of massive transactions.

## **O&M monitoring**

Blockchain system presents high consistency in its foundation and operation logic. Different nodes often share the same software and hardware system. Its standardized features bring convenience for operation and maintenance staff. They can use the commonly-used tools, O&M strategy and workflow or others to build, deploy, configure blockchain system and handle faults to realize low O&M cost and high efficiency.

O&M staff has limited authority to operate in consortium blockchain. They have permission to modify system configuration, process start-stop, check operation log and detect troubles, but they are not involved in transactions and cannot check user data or transaction data that rates high in privacy security.

During the operation of system, they can monitor all the operational indicators and evaluate the health of system status through monitoring system. It will send warning messages when there appear faults, so the staff can response and handle them immediately.

The monitoring system covers status of fundamental environment, like CPU occupation rate, system memories rate and incremental, IO status of disk, internet connection quantity and traffic, etc..

The monitoring of blockchain system includes block number, transaction volume and virtual machine computation, and voting and block generation of consensus nodes, etc..

The monitoring of interface includes counting, time consumed, and success rate of API callings.

The monitoring data can be output from log or network interface for agencies to connect with the existing monitoring systems so the monitoring ability and O&M workflows can be multiplexed. When the O&M staff receive the warning message, they can use the O&M tool offered by consortium blockchain to view system information, modify configuration, start-stop process and handle faults, etc..



## Regulation audit

With the development of blockchain technology and business exploration, the blockchain platform needs a function to support regulation to prevent it from being against regulation rules and laws, or becoming the carrier for money washing, illegal financing and criminal transactions.

The audit function is mainly designed to meet the needs of audit and internal control, responsibility confirmation and event tracing of blockchain system. It should be combined with effective techniques to do accurate audit management according to the specific industrial standards.

Regulators can join the blockchain system as nodes, or interact with blockchain system through interfaces. They can synchronize all the data for audit analysis and trace overall transaction flows. And if they detect exceptions, they can send instruction with regulation authority. Also, they can monitor transactions, participants and accounts to realize “penetrative regulation”.

FISCO BCOS supports regulation audit in aspects like roles and access control design, function interface and audit tool.

## 5.2 Build the first blockchain application

This chapter will introduce a whole process of business application scenario development based on FISCO BCOS blockchain. The introduce includes business scenario analysis, contract design implementation, contract compilation, and blockchain development. Finally, we introduce an application module implementation which is to implement calling access to the contract on blockchain through the Web3SDK we provide.

This tutorial requires user to be familiar with the Linux operating environment, has the basic skills of Java development, is able to use the Gradle tool, and is familiar with [Solidity syntax](#).

**Through the tutorial, you will learn the following:**

1. How to express the logic of a business scenario in the form of a contract
2. How to convert Solidity contract into Java class
3. How to configure Web3SDK
4. How to build an application and integrate Web3SDK into application engineering
5. How to call the contract interface through Web3SDK, and to understand its principle

The full project source code for the sample is provided in the tutorial and users can quickly develop their own applications based on it.

---

**Important:** Please refer to [Installation documentation](#) to complete the construction of the FISCO BCOS blockchain and the download of the console. The operation in this tutorial is assumed to be carried out in the environment of the documentation building.

---

### 5.2.1 Sample application requirements

Blockchain is naturally tamper-proof and traceable. These characteristics make it more attractive to the financial sector. This article will provide an easy example of asset management development and ultimately achieve the following functions:

- Ability to register assets on blockchain
- Ability to transfer funds from different accounts
- Ability to check the amount of assets in the account

## 5.2.2 Contract design and implementation

When developing an application on blockchain, for combining with business requirements, it is first necessary to design the corresponding smart contract to determine the storage data that contract needs, and on this basis, to determine the interface provided by the smart contract. Finally, to specifically implement each interface.

### Storage design

FISCO BCOS provides a [contract CRUD interface](#) development model, which can create table through contracts, and add, delete, and modify the created table. For this application, we need to design a table `t_asset` for storage asset management. The table's fields are as follows:

- `account`: primary key, asset account (string type)
- `asset_value`: asset amount (uint256 type)

`account` is the primary key, which is the field that needs to be passed when the `t_asset` table is operated. The blockchain queries the matching records in the table according to the primary key field. The example of `t_asset` table is as follow:

### Interface design

According to the design goals of the business, it is necessary to implement asset registration, transfer, and query functions. The interfaces of the corresponding functions are as follows:

```
// query the amount of assets
function select(string account) public constant returns(int256, uint256)
// asset registration
function register(string account, uint256 amount) public returns(int256)
// asset transfer
function transfer(string from_asset_account, string to_asset_account, uint256
↪amount) public returns(int256)
```

### Full source

```
pragma solidity ^0.4.24;

import "./Table.sol";

contract Asset {
    // event
    event RegisterEvent(int256 ret, string account, uint256 asset_value);
    event TransferEvent(int256 ret, string from_account, string to_account,
↪uint256 amount);

    constructor() public {
        // create a t_asset table in the constructor
        createTable();
    }

    function createTable() private {
        TableFactory tf = TableFactory(0x1001);
        // asset management table, key : account, field : asset_value
        // | account(primary key) | amount |
        // |-----|-----|
        // |          account          | asset_value |
        // |-----|-----|
        //
        // create table
    }
}
```

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```

    tf.createTable("t_asset", "account", "asset_value");
}

function openTable() private returns(Table) {
    TableFactory tf = TableFactory(0x1001);
    Table table = tf.openTable("t_asset");
    return table;
}

/*
description: query asset amount according to asset account

parameter:
    account: asset account

return value:
    parameter1: successfully returns 0, the account does not exist and
↳ returns -1
    parameter2: valid when the first parameter is 0, the amount of assets
*/
function select(string account) public constant returns(int256, uint256) {
    // open table
    Table table = openTable();
    // query
    Entries entries = table.select(account, table.newCondition());
    uint256 asset_value = 0;
    if (0 == uint256(entries.size())) {
        return (-1, asset_value);
    } else {
        Entry entry = entries.get(0);
        return (0, uint256(entry.getInt("asset_value")));
    }
}

/*
description : asset registration
parameter :
    account : asset account
    amount  : asset amount
return value:
    0  regist successfully
    -1 asset account already exists
    -2 other error
*/
function register(string account, uint256 asset_value) public returns(int256){
    int256 ret_code = 0;
    int256 ret= 0;
    uint256 temp_asset_value = 0;
    // to query whather the account exists
    (ret, temp_asset_value) = select(account);
    if(ret != 0) {
        Table table = openTable();

        Entry entry = table.newEntry();
        entry.set("account", account);
        entry.set("asset_value", int256(asset_value));
        // insert
        int count = table.insert(account, entry);
        if (count == 1) {
            // true
            ret_code = 0;

```

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```

        } else {
            // false. no permission or other error
            ret_code = -2;
        }
    } else {
        // account already exists
        ret_code = -1;
    }

    emit RegisterEvent(ret_code, account, asset_value);

    return ret_code;
}

/*
description : asset transfer
parameter :
    from_account : transferred asset account
    to_account : received asset account
    amount : transferred amount
return value:
    0 transfer asset successfully
    -1 transfe asset account does not exist
    -2 receive asset account does not exist
    -3 amount is insufficient
    -4 amount is excessive
    -5 other error
*/
function transfer(string from_account, string to_account, uint256 amount)
→public returns(int256) {
    // query transferred asset account information
    int ret_code = 0;
    int256 ret = 0;
    uint256 from_asset_value = 0;
    uint256 to_asset_value = 0;

    // whather transferred asset account exists?
    (ret, from_asset_value) = select(from_account);
    if(ret != 0) {
        ret_code = -1;
        // not exist
        emit TransferEvent(ret_code, from_account, to_account, amount);
        return ret_code;
    }

    // whather received asset account exists?
    (ret, to_asset_value) = select(to_account);
    if(ret != 0) {
        ret_code = -2;
        // not exist
        emit TransferEvent(ret_code, from_account, to_account, amount);
        return ret_code;
    }

    if(from_asset_value < amount) {
        ret_code = -3;
        // amount of transferred asset account is insufficient
        emit TransferEvent(ret_code, from_account, to_account, amount);
        return ret_code;
    }
}

```

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```

    if (to_asset_value + amount < to_asset_value) {
        ret_code = -4;
        // amount of received asset account is excessive
        emit TransferEvent(ret_code, from_account, to_account, amount);
        return ret_code;
    }

    Table table = openTable();

    Entry entry0 = table.newEntry();
    entry0.set("account", from_account);
    entry0.set("asset_value", int256(from_asset_value - amount));
    // update transferred account
    int count = table.update(from_account, entry0, table.newCondition());
    if(count != 1) {
        ret_code = -5;
        // false? no permission or other error?
        emit TransferEvent(ret_code, from_account, to_account, amount);
        return ret_code;
    }

    Entry entry1 = table.newEntry();
    entry1.set("account", to_account);
    entry1.set("asset_value", int256(to_asset_value + amount));
    // update received account
    table.update(to_account, entry1, table.newCondition());

    emit TransferEvent(ret_code, from_account, to_account, amount);

    return ret_code;
}
}

```

**Note:** The implementation of the `Asset.sol` contract requires to introduce a system contract interface file `Table.sol` provided by FISCO BCOS. The system contract file's interface is implemented by the underlying FISCO BCOS. When a business contract needs to operate CRUD interface, it is necessary to introduce the interface contract file. `Table.sol` contract detailed interface [reference here](#).

### 5.2.3 Contract compiling

In the previous section, we designed the storage and interface of the contract `Asset.sol` according to business requirements, and implemented them completely. However, Java program cannot directly call Solidity contract. The Solidity contract file needs to be compiled into a Java file first.

The console provides a compilation tool that stores the `Asset.sol` contract file in the `console/contract/solidity` directory. Compile with the `sol2java.sh` script provided in the console directory, as follows:

```

# switch to the fisco/console/ directory
$ cd ~/fisco/console/
# compile the contract, specify a Java package name parameter later, you can
  ↳ specify the package name according to the actual project path.
$ ./sol2java.sh org.fisco.bcos.asset.contract

```

After successful operation, the `java`, `abi`, and `bin` directories will be generated in the `console/contracts/sdk` directory as shown below.

```

|-- abi # The generated abi directory, which stores the abi file generated by
  ↳ Solidity contract compilation.
|
|-- Asset.abi

```

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```

|   |-- Table.abi
|-- bin # The generated bin directory, which stores the bin file generated by_
↳Solidity contract compilation.
|   |-- Asset.bin
|   |-- Table.bin
|-- contracts # The source code file that stores Solidity contract. Copy the_
↳contract that needs to be compiled to this directory.
|   |-- Asset.sol # A copied Asset.sol contract, depends on Table.sol
|   |-- Table.sol # The contract interface file that implements the CRUD operation
|-- java # Storing compiled package path and Java contract file
|   |-- org
|       |-- fisco
|           |-- bcos
|               |-- asset
|                   |-- contract
|                       |-- Asset.java # Java file generated by the Asset.
↳sol contract
|                       |-- Table.java # Java file generated by the Table.
↳sol contract
|-- sol2java.sh

```

The `org/fisco/bcos/asset/contract/` package path directory is generated in the java directory. The directory contains two files `Asset.java` and `Table.java`, where `Asset.java` is the file required by the Java application to call the `Asset.sol` contract.

`Asset.java`'s main interface:

```

package org.fisco.bcos.asset.contract;

public class Asset extends Contract {
    // Asset.sol contract transfer interface generation
    public RemoteCall<TransactionReceipt> transfer(String from_account, String to_
↳account, BigInteger amount);
    // Asset.sol contract register interface generation
    public RemoteCall<TransactionReceipt> register(String account, BigInteger_
↳asset_value);
    // Asset.sol contract select interface generation
    public RemoteCall<Tuple2<BigInteger, BigInteger>> select(String account);

    // Load the Asset contract address, to generate Asset object
    public static Asset load(String contractAddress, Web3j web3j, Credentials_
↳credentials, ContractGasProvider contractGasProvider);

    // Deploy Assert.sol contract, to generate Asset object
    public static RemoteCall<Asset> deploy(Web3j web3j, Credentials credentials,
↳ContractGasProvider contractGasProvider);
}

```

The load and deploy functions are used to construct the Asset object, and the other interfaces are used to call the interface of the corresponding solidity contract. The detailed use will be introduced below.

## 5.2.4 SDK configuration

We provide a Java engineering project for development. First, get the Java engineering project:

```

# get the Java project project archive
$ cd ~
$ curl -LO https://github.com/FISCO-BCOS/LargeFiles/raw/master/tools/asset-app.
↳tar.gz
# extract the Java project project asset-app directory

```

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```
$ tar -zxvf asset-app.tar.gz
```

The directory structure of the asset-app project is as follows:

```
|-- build.gradle // gradle configuration file
|-- gradle
|   |-- wrapper
|   |   |-- gradle-wrapper.jar // related code implementation for downloading
|   |   ↪ Gradle
|   |   |-- gradle-wrapper.properties // Configuration information used by the
|   |   ↪ wrapper, such as the version of gradle
|-- gradlew // shell script for executing wrapper commands under Linux or Unix
|-- gradlew.bat // batch script for executing wrapper commands under Windows
|-- src
|   |-- main
|   |   |-- java
|   |   |   |-- org
|   |   |   |   |-- fisco
|   |   |   |   |   |-- bcos
|   |   |   |   |   |   |-- asset
|   |   |   |   |   |   |   |-- client // the client calling class
|   |   |   |   |   |   |   |   |-- AssetClient.java
|   |   |   |   |   |   |   |   |-- contract // the Java contract class
|   |   |   |   |   |   |   |   |   |-- Asset.java
|   |-- test
|   |   |-- resources // resource files
|   |   |   |-- applicationContext.xml // project configuration file
|   |   |   |-- contract.properties // file that stores the deployment contract
|   |   ↪ address
|   |       |-- log4j.properties // log configuration file
|   |       |-- contract // Solidity contract files
|   |       |   |-- Asset.sol
|   |       |   |-- Table.sol
|-- tool
|   |-- asset_run.sh // project running script
```

## Project introduced Web3SDK

The project's `build.gradle` file has been introduced to Web3SDK and no need to be modified. The introduction method is as follows:

- Web3SDK introduces Ethereum's solidity compiler-related jar package, so you need to add Ethereum's remote repository to the `build.gradle` file:

```
repositories {
    maven {
        url "http://maven.aliyun.com/nexus/content/groups/public/"
    }
    maven { url "https://dl.bintray.com/ethereum/maven/" }
    mavenCentral()
}
```

- introduce the Web3SDK jar package

```
compile ('org.fisco-bcos: web3sdk: 2.1.0')
```

## Certificate and configuration file

- Blockchain node certificate configuration

Copy the SDK certificate corresponding to the blockchain node

```
# go to the ~ directory
# copy the node certificate to the project's resource directory
$ cd ~
$ cp fisco/nodes/127.0.0.1/sdk/* asset-app/src/test/resources/
```

- applicationContext.xml

### Note:

If the channel\_listen\_ip (If the node version is less than v2.3.0, check listen\_ip) set in the chain is 127.0.0.1 or 0.0.0.0 and the channel\_port is 20200, the applicationContext.xml configuration does not need to be modified. If the configuration of blockchain node is changed, you need to modify applicationContext.xml. For details, please refer to [SDK Usage Document](#).

## 5.2.5 Business development

We've covered how to introduce and configure the Web3SDK in your own project. This section describes how to invoke a contract through a Java program, as well as an example asset management note. The asset-app project already contains the full source code of the sample, which users can use directly. Now introduces the design and implementation of the core class AssetClient.

AssetClient.java: The deployment and invocation of the contract is implemented by calling Asset.java, The path /src/main/java/org/fisco/bcos/asset/client, the initialization and the calling process are all in this class.

- initialization

The main function of the initialization code is to construct the Web3j and Credentials' objects, which are needed to be used when creating the corresponding contract class object (calling the contract class's deploy or load function).

```
// Initialize in function initialize
ApplicationContext context = new ClassPathXmlApplicationContext(
    ↪ "classpath:applicationContext.xml");
Service service = context.getBean(Service.class);
service.run();

ChannelEthereumService channelEthereumService = new ChannelEthereumService();
channelEthereumService.setChannelService(service);
// initialize the Web3j object
Web3j web3j = Web3j.build(channelEthereumService, 1);
// initialize the Credentials object
Credentials credentials = Credentials.create(Keys.createEcKeyPair());
```

- construct contract class object

Contract objects can be initialized using the deploy or load functions, which are used in different scenarios. The former applies to the initial deployment contract, and the latter is used when the contract has been deployed and the contract address is known.

```
// deploy contract
Asset asset = Asset.deploy(web3j, credentials, new StaticGasProvider(gasPrice, ↪
    ↪ gasLimit)).send();
// load contract address
Asset asset = Asset.load(contractAddress, web3j, credentials, new ↪
    ↪ StaticGasProvider(gasPrice, gasLimit));
```

- interface calling



Use the contract object to call the corresponding interface and handle the returned result.

```
// select interface calling
Tuple2<BigInteger, BigInteger> result = asset.select(assetAccount).send();
// register interface calling
TransactionReceipt receipt = asset.register(assetAccount, amount).send();
// transfer interface
TransactionReceipt receipt = asset.transfer(fromAssetAccount, toAssetAccount,
↪amount).send();
```

## 5.2.6 Running

So far we have introduced all the processes of the asset management application using the blockchain and implemented the functions. Then we can run the project and test whether the function is normal.

- compilation

```
# switch to project directory
$ cd ~/asset-app
# compile project
$ ./gradlew build
```

After the compilation is successful, the `dist` directory will be generated under the project root directory. There is an `asset_run.sh` script in the `dist` directory to simplify project operation. Now let's start by verifying the requirements set out in this article.

- deploy the `Asset.sol` contract

```
# enter dist directory
$ cd dist
$ bash asset_run.sh deploy
Deploy Asset successfully, contract address is
↪0xd09ad04220e40bb8666e885730c8c460091a4775
```

- register asset

```
$ bash asset_run.sh register Alice 100000
Register account successfully => account: Alice, value: 100000
$ bash asset_run.sh register Bob 100000
Register account successfully => account: Bob, value: 100000
```

- query asset

```
$ bash asset_run.sh query Alice
account Alice, value 100000
$ bash asset_run.sh query Bob
account Bob, value 100000
```

- transfer asset

```
$ bash asset_run.sh transfer Alice Bob 50000
Transfer successfully => from_account: Alice, to_account: Bob, amount: 50000
$ bash asset_run.sh query Alice
account Alice, value 50000
$ bash asset_run.sh query Bob
account Bob, value 150000
```

**Summary:** So far, we have built an application based on the FISCO BCOS Alliance blockchain through contract development, contract compilation, SDK configuration and business development.



This chapter provides an operation tutorial of FISCO BCOS platform to introduce its functions and operation methods.

## 6.1 Getting Executables

Users can choose any of the following methods to get FISCO BCOS executable. It is recommended to download the precompiled binaries from GitHub.

- The official statically linked precompiled files can be used on Ubuntu 16.04 and CentOS 7.2 version or later.
- docker image is provided officially, welcome to use. [docker-hub address](#)
- You can compile from the source code, visit here [source code compilation](#).

### 6.1.1 Downloading precompiled fisco-bcos

The statically linked precompiled executable provided has been tested on Ubuntu 16.04 and CentOS 7. Please download the latest released **pre-compiled executable** from the [Release](#).

### 6.1.2 docker image

From v2.0.0 version, we provide the docker image for the tag version. Corresponding to the master branch, we provide image of `latest` tag. For more docker tags please refer to [here](#).

`build_chain.sh` script adds the `-d` option to provide docker mode building for developers to deploy. For details, please refer to [here](#).

---

**Note:** For using `build_chain.sh` script easily, we start docker by using `--network=host` network mode. Users may need to customize and modify according to their own network scenarios when they actually use.

---

### 6.1.3 Source code compilation

---

**Note:** The source code compilation is suitable for the experienced developers. You are required to download all library dependencies during compilation. Network connection would required and would take 5-20 minutes in total.

---

FISCO BCOS is using generic **CMake** to generate platform-specific build files, which means the steps are similar for most operating systems:

1. Install build tools and dependent package (depends on platform).
2. Clone code from [FISCO BCOS](#).
3. Run `cmake` to generate the build file and compile.

#### Installation dependencies

- Ubuntu

Ubuntu 16.04 or later is recommended. The versions below 16.04 have not been tested. You will require to have the build tools build tools and `libssl` for compiling the source code.

```
$ sudo apt install -y g++ libssl-dev openssl cmake git build-essential autoconf_
↪texinfo
```

- CentOS

CentOS7 version or later is recommended.

```
$ sudo yum install -y epel-release
$ sudo yum install -y openssl-devel openssl cmake3 gcc-c++ git
```

- macOS

xcode10 version and above are recommended. macOS dependent package installation depends on [Homebrew](#).

```
$ brew install openssl git
```

#### Code clone

```
$ git clone https://github.com/FISCO-BCOS/FISCO-BCOS.git
```

#### Compile

After compilation, binary files are located at `FISCO-BCOS/build/bin/fisco-bcos`.

```
$ cd FISCO-BCOS
$ git checkout master
$ mkdir -p build && cd build
# please use cmake3 for CentOS
$ cmake ..
#To add -j4 to accelerate compilation by 4 compilation processes
$ make
```

## Compile options

- `BUILD_GM`, off by default, national cryptography compilation flag. To enable it, use `cmake -DBUILD_GM=on ..`
- `TESTS`, off by default, unit test compilation flag. To enable it, use `cmake -DTESTS=on ..`
- `DEMO`, off by default, test program compilation switch. To open it through `cmake -DDEMO=on ...`
- `TOOL`, off by default, tools program compilation switch. To open it through `cmake -DTOOL=on ...`
- `BUILD_STATIC`, off by default, static compilation switch, only supports Ubuntu. To open it through `cmake -DBUILD_STATIC=on ...`
- Generate source documentation.

```
# Install Doxygen
$ sudo apt install -y doxygen graphviz
# Generate source documentation locate at build/doc
$ make doc
```

## 6.2 Hardware requirements

---

**Note:** Since multiple nodes share network bandwidth, CPU, and memory resources, it is not recommended to configure too much nodes on one machine in order to ensure the stability of service.

---

The following table is a recommended configuration for single-group and single-node. Node consumes resources in a linear relationship with the number of groups. You can configure the number of nodes reasonably according to actual business requirement and machine resource.

## 6.3 Supported Platforms

- CentOS 7.2+
- Ubuntu 16.04
- macOS 10.14+

## 6.4 Chain building script

---

**Important:** The goal of the script is to let users apply FISCO BCOS as quickly as possible. For the enterprise applications deploying FISCO BCOS, please refer to [Enterprise Deployment Tools](#).

---

FISCO BCOS has provided `build_chain` script to help users quickly build FISCO BCOS alliance chain. By default, the script downloads `master` branch of the latest version pre-compiles executable program from [GitHub](#) for building related environment.

### 6.4.1 Script introduction

- `build_chain.sh` is used to quickly generate configuration files of a chain node. For the script that depends on `openssl`, please according your own operating system to install `openssl 1.0.2` version and above. The source code of script is located at [FISCO-BCOS/tools/build\\_chain.sh](#).

- For quick experience can use the `-l` option to specify the node IP and number. `-f` option supports the creation of FISCO BCOS chains for complex business scenarios by using a configuration file in a specified format. **`-l` and `-f` options must be specified uniquely and cannot coexist.**
- It is recommended to use `-T` option for testing. `-T` enables log level to DEBUG, **p2p module listens for 0.0.0.0 by default.**

**Note:** In order to facilitate development and experience, the default listening IP of the P2P module is 0.0.0.0. For security reasons, please modify it to a safe listening address according to the actual business network situation, such as the internal IP or a specific external IP.

## 6.4.2 Help

```
Usage:
  -l <IP list>                                [Required] "ip1:nodeNum1,ip2:nodeNum2" e.g:
  ↪ "192.168.0.1:2,192.168.0.2:3"
  -f <IP list file>                            [Optional] split by line, every line_
  ↪ should be "ip:nodeNum agencyName groupList". eg "127.0.0.1:4 agency1 1,2"
  -e <FISCO-BCOS binary path>                 Default download fisco-bcos from GitHub._
  ↪ If set -e, use the binary at the specified location
  -o <Output Dir>                             Default ./nodes/
  -p <Start Port>                             Default 30300,20200,8545 means p2p_port_
  ↪ start from 30300, channel_port from 20200, jsonrpc_port from 8545
  -v <FISCO-BCOS binary version>              Default get version from https://github.
  ↪ com/FISCO-BCOS/FISCO-BCOS/releases. If set, use specified version binary
  -s <DB type>                                Default rocksdb. Options can be rocksdb /_
  ↪ mysql / external, rocksdb is recommended
  -d <docker mode>                           Default off. If set -d, build with docker
  -c <Consensus Algorithm>                    Default PBFT. Options can be pbft / raft /
  ↪ rpbft, pbft is recommended
  -C <Chain id>                               Default 1. Can set uint.
  -g <Generate guomi nodes>                   Default no
  -z <Generate tar packet>                    Default no
  -t <Cert config file>                       Default auto generate
  -T <Enable debug log>                       Default off. If set -T, enable debug log
  -F <Disable log auto flush>                 Default on. If set -F, disable log auto_
  ↪ flush
  -h Help
e.g
  ./tools/build_chain.sh -l "127.0.0.1:4"
```

## 6.4.3 Option introduction

### l option:

Use to specify the chain to be generated and the number of nodes under each IP, separated by commas. The script generates configuration file of corresponding node according to the input parameters. The port number of each node is incremented from 30300 by default. All nodes belong to the same organization and Group.

### f option

```
+ Use to generate node according to configuration file. It supports more_
  ↪ customization than `l` option.
+ Split by row. Each row represents a server, in the format of `IP:NUM AgencyName_
  ↪ GroupList`. Items in each line are separated by spaces, and there must be **no_
  ↪ blank lines**.
```

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```
+ `IP:NUM` represents the IP address of the machine and the number of nodes on the
↪ machine. `AgencyName` represents the name of the institution to specifies the
↪ institution certificate to use. `GroupList` represents the group that the
↪ generated node belong to, split by`,` . For example, `192.168.0.1:2 agency1 1,2`
↪ represents that a machine with `ip` which is `192.168.0.1` exists two nodes. For
↪ example, 192.168.0.1:2 agency1 1,2 represents that there are two nodes on the
↪ machine with ip 192.168.0.1. These two nodes belong to agency `agency1` and
↪ belong to group1 and group2.
```

The following is an example of a configuration file. Each configuration item separated by a space, where GroupList represents the group that the server belongs to.

```
192.168.0.1:2 agency1 1,2
192.168.0.1:2 agency1 1,3
192.168.0.2:3 agency2 1
192.168.0.3:5 agency3 2,3
192.168.0.4:2 agency2 3
```

Suppose the above file is named **ipconf**, using the following command to build a chain, which indicates to use configuration file, to set the log level to DEBUG.

```
$ bash build_chain.sh -f ipconf -T
```

### **eoption[Optional]**

is used to specify **full path** where **fisco-bcos** binary is located. Script will cope **fisco-bcos** to the directory named by IP number. If no path to be specified, the latest binary program of master branch is downloaded from GitHub by default.

```
# download the latest release binary from GitHub to generate native 4 nodes
$ bash build_chain.sh -l "127.0.0.1:4"
# use bin/fisco-bcos binary to generate native 4 nodes
$ bash build_chain.sh -l "127.0.0.1:4" -e bin/fisco-bcos
```

### **ooption[Optional]**

specifies the directory where the generated configuration is located.

### **poption[Optional]**

specifies the starting port of the node. Each node occupies three ports which are p2p, channel, and jsonrpc, respectively. The ports are split by, and three ports must be specified. The ports used by different nodes under the same IP address are incremented from the starting port.

```
# Two nodes occupies `30300,20200,8545` and `30301,20201,8546` respectively.
$ bash build_chain -l 127.0.0.1:2 -p 30300,20200,8545
```

### **voption[Optional]**

Used to specify the binary version used when building FISCO BCOS. **build\_chain** downloads the latest version of [Release Page] (<https://github.com/FISCO-BCOS/FISCO-BCOS/releases>) by default. When setting this option, the download parameter specifies the version version and sets [compatibility].supported\_version=\${version} in the configuration file config.ini. If you specify the binary with the **-e** option, to use the binary and configure [compatibility].supported\_version=\${version} as the latest version number of [Release page]([https://github.com/FISCO-BCOS/FISCO-BCOS /releases](https://github.com/FISCO-BCOS/FISCO-BCOS/releases)).

### **doption[Optional]**

Use the docker mode to build FISCO BCOS. When using this option, the binary is no longer extracted, but users are required to start the node machine to install docker, and their accounts have docker permission, which means their accounts should in the docker group. Use following command to start node at node home.

```
$ ./start.sh
```

The command to start the node in script start.sh is as follows

```
$ docker run -d --rm --name ${nodePath} -v ${nodePath}:/data --network=host -w=/
↪data fiscoorg/fiscobcos:latest -c config.ini
```

### **soption[Optional]**

There are parameter options. The parameter is the name of db. Currently it supports three modes: rocksdb, mysql, external and scalable. RocksDB is used by default.

- rocksdb use RocksDB as backend database.
- mysql needs to configure the information relates to mysql in the group ini file.
- external needs to configure topic information and start amdb-proxy.
- scalable mode, block data and state data are stored in different RocksDB databases, and block data is stored in rocksdb instance named after block height. The rocksdb instance used to store block data is scroll according to the configuration `scroll_threshold_multiple*1000` and block height. If chain data need to be tailored, the scalable mode must be used.

### **coption[Optional]**

There are parameter options. The parameter is the consensus algorithm type, and currently supports PBFT, Raft, RPBFT. The default consensus algorithm is PBFT.

- PBFT: Set the node consensus algorithm to [PBFT](#).
- Raft: Set the node consensus algorithm to [Raft](#).
- RPBFT: Set the node consensus algorithm to RPBFT.

### **coption[Optional]**

Used to specify the chain identifier when building FISCO BCOS. When this option is set, using parameter to set `[chain].id` in the configuration file `config.ini`. The parameter range is a positive integer and the default setting is 1.

```
# The chain is identified as 2
$ bash build_chain.sh -l 127.0.0.1:2 -C 2
```

### **goption[Optional]**

No parameter option. When setting this option, to build the national cryptography version of FISCO BCOS. **The binary `fisco-bcos` is required to be national cryptography version when using the `g` option.**

### **zoption[Optional]**

No parameter option. When setting this option, the tar package of node is generated.



**±option[Optional]**

This option is used to specify the certificate configuration file when certificate is generated.

**±option[Optional]**

No parameter option. When setting this option, set the log level of node to DEBUG. The related configuration of log [reference here](#).

## 6.4.4 Node file organization

- cert folder stores root certificate and organization certificate of the chain.
- The folder named by IP address stores the certificate configuration file required by related configuration of all nodes, fisco-bcos executable program, and SDK in the server.
- The node\* folder under each IP folder stores configuration file required by the node. config.ini is the main configuration of node. In conf directory, to store certificate files and group related configurations. For the configuration detail, please refer to [here](#). Each node provides two scripts which are used to start and stop the node.
- Under each IP folder, two scripts providing start\_all.sh and stop\_all.sh are used to start and stop all nodes.

```

nodes/
├── 127.0.0.1
│   ├── fisco-bcos # binary program
│   ├── node0 # node0 folder
│   │   ├── conf # configuration folder
│   │   │   ├── ca.crt # chain root certificate
│   │   │   └── group.1.genesis # the initialized configuration of group1, the
│   │   │       ↪file cannot be changed
│   │   ├── group.1.ini # the configuration file of group1
│   │   ├── node.crt # node certificate
│   │   ├── node.key # node private key
│   │   ├── node.nodeid # node id, represented by hexadecimal of public key
│   │   └── config.ini # node main configuration file, to configure listening IP,
│   │       ↪port, etc.
│   ├── start.sh # start script, uses for starting node
│   ├── stop.sh # stop script, uses for stopping node
│   ├── node1 # node1 folder
│   │   └── .....
│   ├── node2 # node2 folder
│   │   └── .....
│   ├── node3 # node3 folder
│   │   └── .....
│   ├── sdk # SDK needs to be used
│   │   ├── ca.crt # chain root certificate
│   │   └── sdk.crt # The certificate file required by SKD, to use when
│   │       ↪establishing a connection
│   │   └── sdk.key # The private key file required by SKD, to use when
│   │       ↪establishing a connection
│   └── cert # certificate folder
│       ├── agency # agency certificate folder
│       │   ├── agency.crt # agency certificate
│       │   ├── agency.key # agency private key
│       │   ├── agency.srl
│       │   ├── ca-agency.crt
│       │   ├── ca.crt
│       └── cert.cnf

```

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```

├── ca.crt # chain certificate
├── ca.key # chain private key
├── ca.srl
└── cert.cnf

```

## 6.4.5 Example

### Four nodes of group 1 on a local server

To build a 4-node FISCO BCOS alliance chain on native machine for using the default start port 30300, 20200, 8545 (4 nodes will occupy 30300–30303, 20200–20203, 8545–8548) and listening to the external network Channel and jsonrpc ports while allowing the external network interacts with node through SDK or API.

```

# to build FISCO BCOS alliance chain
$ bash build_chain.sh -l "127.0.0.1:4"
# after generating successes, to output `All completed` to mention
Generating CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
Generating configurations...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
[INFO] FISCO-BCOS Path      : bin/fisco-bcos
[INFO] Start Port          : 30300 20200 8545
[INFO] Server IP           : 127.0.0.1:4
[INFO] State Type          : storage
[INFO] RPC listen IP        : 127.0.0.1
[INFO] Output Dir           : /Users/fisco/WorkSpace/FISCO-BCOS/tools/nodes
[INFO] CA Key Path          : /Users/fisco/WorkSpace/FISCO-BCOS/tools/nodes/cert/ca.
↪key
=====
[INFO] All completed. Files in /Users/fisco/WorkSpace/FISCO-BCOS/tools/nodes

```

### Add new node into Groups

This section takes Group1 generated in the previous section as an example to add a consensus node.

### Generate private key certificates for new node

The next operation is done under the nodes/127.0.0.1 directory generated in the previous section.

#### 1. Acquisition certificate generation script

```

curl -LO https://raw.githubusercontent.com/FISCO-BCOS/FISCO-BCOS/master/tools/gen_
↪node_cert.sh

```

#### 1. Generating new node private key certificates

```

# -c specify the path where the certificate and private key are located
# -o Output to the specified folder, where new certificates and private keys_
↪issued by agency agency1 exist in newNode/conf

bash gen_node_cert.sh -c ../cert/agency -o newNode

```

If you use guomi version of fisco, please execute below command to generate cert.

```
bash gen_node_cert.sh -c ../cert/agency -o newNodeGm -g ../gmcert/agency/
```

## Preparing configuration files

### 1. Copy Node 0 Profile and Tool Script in Group 1

```
cp node0/config.ini newNode/config.ini
cp node0/conf/group.1.genesis newNode/conf/group.1.genesis
cp node0/conf/group.1.ini newNode/conf/group.1.ini
cp node0/*.sh newNode/
cp -r node0/scripts newNode/
```

1. Update IP and ports monitored in `newNode/config.ini`, include IP and Port in `[rpc]` and `[p2p]` .
2. Add IP and Port in the new node's P2P configuration to the `[p2p]` field in the original node's `config.ini`. Assuming that the new node IP: Port is 127.0.0.1:30304, the modified [P2P] configuration is

```
[p2p]
listen_ip=0.0.0.0
listen_port=30300
;enable_compress=true
; nodes to connect
node.0=127.0.0.1:30300
node.1=127.0.0.1:30301
node.2=127.0.0.1:30302
node.3=127.0.0.1:30303
node.4=127.0.0.1:30304
```

3. Start node, use `newNode/start.sh`
4. Add new nodes to group 1 through console, refer to [here](#) and [here](#)

## Start a new node, check links and consensus

### Multi-server and multi-group

Using the `build_chain` script to build a multi-server and multi-group FISCO BCOS alliance chain requires the script configuration file. For details, please refer to [here](#).

## 6.5 Certificate description

FISCO BCOS network adopts a CA-oriented access mechanism to support any multi-level certificate structure for ensuring information confidentiality, authentication, integrity, and non-repudiation.

FISCO BCOS uses the [x509 protocol certificate format](#). According to the existing business scenario, a three level certificate structure is adopted by default, and from top to bottom, the three levels are chain certificate, agency certificate, and node certificate respective.

In multi-group architecture, a chain has a chain certificate and a corresponding chain private key, and the chain private key is jointly managed by alliance chain committee. Alliance chain committee can use the agency's certificate request file `agency.csr` to issue the agency certificate `agency.crt`.

Agency private key held by the agency administrator can issue node certificate to the agency's subordinate nodes.

Node certificate is the credential of node identity and uses this certificate to establish an SSL connection with other nodes for encrypted communication.

sdk certificate is a voucher for sdk communicating with node. Agency generates sdk certificate that allows sdk to do that.

The files' suffixes of FISCO BCOS node running are described as follows:

### 6.5.1 Role definition

There are four roles in the FISCO BCOS certificate structure, namely the alliance chain committee administrator, agency, node, and SDK.

#### Alliance chain committee

- The alliance chain committee manages private key of chain, and issues agency certificate according to agency's certificate request document `agency.csr`.

```
ca.crt chain certificate
ca.key chain private key
```

When FISCO BCOS performs SSL encrypted communication, only the node with the same chain certificate `ca.crt` can establish a connection.

#### Agency

- Agency has an agency private key that can issue node certificate and SDK certificate.

```
ca.crt chain certificate
agency.crt agency certificate
agency.csr agency certificate request file
agency.key agency private key
```

#### Node/SDK

- FISCO BCOS nodes include node certificates and private keys for establishing SSL encrypted connection among nodes;
- SDK includes SDK certificate and private key for establishing SSL encrypted connection with blockchain nodes.

```
ca.crt #chain certificate
node.crt #node certificate
node.key #node private key
sdk.crt #SDK certificate
sdk.key #SDK private key
```

Node certificate `node.crt` includes the node certificate and the agency certificate information. When the node communicates with other nodes/SDKs, it will sign the message with its own private key `node.key`, and send its own `node.crt` to nodes/SDKs to verify.

### 6.5.2 Certificate generation process

FISCO BCOS certificate generation process is as follows. Users can also use the [Enterprise Deployment Tool](#) to generate corresponding certificate

#### Chain certificate generation

- Alliance chain committee uses `openssl` command to request chain private key `ca.key`, and generates chain certificate `ca.crt` according to `ca.key`.

### Agency certificate generation

- Agency uses openssl command to generate agency private key `agency.key`
- Agency uses private key `agency.key` to get agency certificate request file `agency.csr`, and sends `agency.csr` to alliance chain committee.
- Alliance chain committee uses chain private key `ca.key` to generate the agency certificate `agency.crt` according to the agency certificate request file `agency.csr`. And send agency certificate `agency.crt` to corresponding agency.

### Node/SDK certificate generation

- The node generates the private key `node.key` and the certificate request file `node.csr`. The agency administrator uses the private key `agency.key` and the certificate request file `node.csr` to issue the certificate to the node/SDK.

## 6.5.3 TODO

## 6.6 Configuration files and configuration items

FISCO BCOS supports multiple ledger. Each chain includes multiple unique ledgers, whose data among them are isolated from each other. And the transaction processing among groups are also isolated. Each node includes a main configuration `config.ini` and multiple ledger configurations `group.group_id.genesis`, `group.group_id.ini`.

- `config.ini`: The main configuration file, mainly configures with RPC, P2P, SSL certificate, ledger configuration file path, compatibility and other information.
- `group.group_id.genesis`: group configurations file. All nodes in the group are consistent. After node launches, you cannot manually change the configuration including items like group consensus algorithm, storage type, and maximum gas limit, etc.
- `group.group_id.ini`: group variable configuration file, including the transaction pool size, etc.. All configuration changes are effective after node restarts.

### 6.6.1 Main configuration file config.ini

`config.ini` uses `ini` format. It mainly includes the configuration items like `** rpc`, `p2p`, `group`, `secure` and `log **`.

---

**Important:**

- The public IP addresses of the cloud host are virtual IP addresses. If `listen_ip/jsonrpc_listen_ip/channel_listen_ip` is filled in external network IP address, the binding fails. You must fill in `0.0.0.0`.
  - RPC/P2P/Channel listening port must be in the range of 1024-65535 and cannot conflict with other application listening ports on the machine.
  - In order to facilitate development and experience, the reference configuration of `listen_ip/channel_listen_ip` is `0.0.0.0`. For security reasons, please modify it to a safe listening address according to the actual business network situation, such as the internal IP or a specific external IP
-

## Configure RPC

- `channel_listen_ip`: Channel listening IP, to facilitate node and SDK cross-machine deployment, the default setting is `0.0.0.0`;
- `jsonrpc_listen_ip`: RPC listening IP, security considerations, the default setting is `127.0.0.1`, if there is an external network access requirement, please monitor **node external network IP** or `0.0.0.0`;
- `channel_listen_port`: Channel port, is corresponding to `channel_listen_port` in [Web3SDK](#) configuration;
- `jsonrpc_listen_port`: JSON-RPC port.

---

**Note:** For security and ease of use consideration, the latest configuration of v2.3.0 version splits `listen_ip` into `jsonrpc_listen_ip` and `channel_listen_ip`, but still retains the parsing function of `listen_ip`:

- Include only `listen_ip` in the configuration: The listening IPs of both RPC and Channel are configured `listen_ip`
  - The configuration also contains `listen_ip`, `channel_listen_ip`, or `jsonrpc_listen_ip`: Priority is given to `channel_listen_ip` and `jsonrpc_listen_ip`. Configuration items that are not configured are replaced with the value of `listen_ip`
- 

RPC configuration example is as follows:

```
[rpc]
channel_listen_ip=0.0.0.0
jsonrpc_listen_ip=127.0.0.1
channel_listen_port=30301
jsonrpc_listen_port=30302
```

## Configure P2P

---

**Note:** In order to facilitate development and experience, the reference configuration of `listen_ip` is `0.0.0.0`. For security reasons, please modify it to a safe listening address according to the actual business network situation, such as the internal IP or a specific external IP.

---

The current version of FISCO BCOS must be configured with IP and Port of the connection node in the `config.ini` configuration. The P2P related configurations include:

- `listen_ip`: P2P listens for IP, to set `0.0.0.0` by default.
- `listen_port`: Node P2P listening port.
- `node.*`: All nodes' IP:Port or DomainName:Port which need to be connected to node. This option supports domain names, but suggests users who need to use it [manually compile source code](#).
- `enable_compress`: Enable network compression configuration option. Configuring to true, indicates that network compression is enabled. Configuring to false, indicates that network compression is disabled. For details on network compression, please refer to [\[here\]\(../design/features/network\\_compress.md\)](#).

P2P configuration example is as follows:

```
[p2p]
listen_ip=0.0.0.0
listen_port=30300
node.0=127.0.0.1:30300
node.1=127.0.0.1:30304
```

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```
node.2=127.0.0.1:30308
node.3=127.0.0.1:30312
```

## Configure ledger file path

[group] To configure all group configuration paths which this node belongs:

- group\_data\_path: Group data storage path.
- group\_config\_path: Group configuration file path.

Node launches group according to all .genesis suffix files in the group\_config\_path path.

```
[group]
; All group data is placed in the node's data subdirectory
group_data_path=data/
; Program automatically loads all .genesis files in the path
group_config_path=conf/
```

## Configure certificate information

For security reasons, communication among FISCO BCOS nodes uses SSL encrypted communication. [network\_security] configure to SSL connection certificate information:

- data\_path: Directory where the certificate and private key file are located.
- key: The data\_path path that node private key relative to.
- cert: The data\_path path that certificate node.crt relative to.
- ca\_cert: ca certificate file path.
- ca\_path: ca certificate folder, required for multiple ca.

```
[network_security]
data_path=conf/
key=node.key
cert=node.crt
ca_cert=ca.crt
;ca_path=
```

## Configure blacklist

For preventing vice, FISCO BCOS allows nodes to configure untrusted node blacklist to reject establishing connections with these blacklist nodes. To configure blacklist through [crl]:

crl.idx: Blacklist node's Node ID, can get from node.nodeid file; idx is index of the blacklist node.

For details of the blacklist, refer to [CA Blacklist](./certificate\_list.md)

Blacklist configuration example is as follows:

```
; certificate blacklist
[crl]
crl.
↪0=4d9752efbb1de1253d1d463a934d34230398e787b3112805728525ed5b9d2ba29e4ad92c6fcde5156ede8baa5aca3
3787c338a4
```

## Configure log information

FISCO BCOS supports [boostlog](#). Configurations:

- **enable**: Enable/disable log. Set to `true` to enable log; set to `false` to disable log. **set to true by default. For performance test, to set this option to false to reduce the impact of print log on test results**
- **log\_path**: log file path.
- **level**: log level, currently includes 5 levels which are `trace`、`debug`、`info`、`warning`、`error`. After setting a certain log level, the log file will be entered with a log equal to or larger than this level. The log level is sorted from large to small by `error > warning > info > debug > trace`.
- **max\_log\_file\_size**: Maximum size per log file, \*\* unit of measure is bytes, default is 200MB\*\*
- **flush**: `boostlog` enables log auto-refresh by default. To improve system performance, it is recommended to set this value to `false`.

`boostlog` configuration example is as follows:

```
[log]
; whether to enable log, set to true by default
enable=true
log_path=./log
level=info
; Maximum size per log file, default is 200MB
max_log_file_size=200
flush=true
```

## Configure node compatibility

All versions of FISCO BCOS 2.0+ are forward compatible. You can configure the compatibility of node through `[compatibility]` in `config.ini`. The tool will be automatically generated when changing the configuration item to build chain, so users do not need to change it.

- **supported\_version**: The version of the current node running

---

### Important:

- view the latest version of FISCO BCOS currently supports through the command `“./fisco-bcos -version | grep “Version” “`
  - In the blockchain node configuration generated by `build_chain.sh`, `supported_version` is configured to the current latest version of FISCO BCOS
  - When upgrading an old node to a new node, directly replace the old FISCO BCOS binary with the latest FISCO BCOS binary.
- 

FISCO BCOS 2.2.0 node's `[compatibility]` configuration is as follows:

```
[compatibility]
supported_version=2.2.0
```

## Optional configuration: Disk encryption

In order to protect node data, FISCO BCOS introduces [Disk Encryption](#) to ensure confidentiality. **Disk Encryption** Operation Manual [Reference](#).

`storage_security` in `config.ini` is used to configure disk encryption. It mainly includes (for the operation of the disk encryption, please refer to [Operation Manual](#)):



- `enable`: whether to launch disk encryption, not to launch by default;
- `key_manager_ip`: [Key Managerservice](#)'s deployment IP;
- `key_manager_port`: [Key Managerservice](#)'s listening port;
- `cipher_data_key`: ciphertext of node data encryption key. For `cipher_data_key` generation, refer to [disk encryption operation manual](#).

disk encryption configuration example is as follows:

```
[storage_security]
enable=true
key_manager_ip=127.0.0.1
key_manager_port=31443
cipher_data_key=ed157f4588b86d61a2e1745efe71e6ea
```

## 6.6.2 Group system configuration instruction

Each group has unique separate configuration file, which can be divided into **group system configuration** and **group variable configuration** according to whether it can be changed after launch. group system configuration is generally located in the `.genesis` suffix configuration file in node's `conf` directory.

For example:group1 system configuration generally names as `group.1.genesis`. Group system configuration mainly includes the related configuration of **group ID**、**consensus**, **storage** and **gas**.

---

**Important:** When configuring the system configuration, you need to pay attention to:

- **configuration group must be consistent:** group system configuration is used to generate the genesis block (block 0), so the configurations of all nodes in the group must be consistent.
  - **node cannot be modified after launching** : system configuration has been written to the system table as genesis block, so it cannot be modified after chain initializes.
  - After chain is initialized, even if genesis configuration is modified, new configuration will not take effect, and system still uses the genesis configuration when initializing the chain.
  - Since genesis configuration requires all nodes in the group to be consistent, it is recommended to use [build\\_chain](#) to generate the configuration.
- 

### Group configuration

`[group]` configures **group ID**. Node initializes the group according to the group ID.

group2's configuration example is as follows:

```
[group]
id=2
```

### Consensus configuration

`[consensus]` involves consensus-related configuration, including:

- `consensus_type`: consensus algorithm type, currently supports [PBFT](#), [Raft](#) and [RPBFT](#). To use [PBFT](#) by default;
- `max_trans_num`: a maximum number of transactions that can be packed in a block. The default is 1000. After the chain is initialized, the parameter can be dynamically adjusted through [Console](#);

- `node.idx`: consensus node list, has configured with the [Node ID] of the participating consensus nodes. The Node ID can be obtained by the `${data_path}/node.nodeid` file (where `${data_path}` can be obtained by the configuration item `[secure].data_path` of the main configuration `config.ini`)

FISCO BCOS v2.3.0 introduced the RPBFT consensus algorithm, The RPBFT related configuration is as follows:

- `epoch_sealer_num`: The number of nodes participating in the consensus is selected in a consensus period. The default is the total number of all consensus nodes. After the chain is initialized, this parameter can be dynamically adjusted through [Console] (`./console.html#setsystemconfigbykey`)
- `epoch_block_num`: The number of blocks generated in a consensus period, the default is 1000, which can be dynamically adjusted through [Console] (`./console.html#setsystemconfigbykey`)

---

**Note:** RPBFT configuration does not take effect on other consensus algorithms

---

```
; Consensus protocol configuration
[consensus]
; consensus algorithm, currently supports PBFT(consensus_type=pbft) and
↪ Raft(consensus_type=raft)
consensus_type=pbft
; maximum number of transactions in a block
max_trans_num=1000
epoch_sealer_num=4
epoch_block_num=1000
; leader node's ID lists
node.
↪ 0=123d24a998b54b31f7602972b83d899b5176add03369395e53a5f60c303acb719ec0718ef1ed51feb7e9cf4836f26
e01789233a
node.
↪ 1=70ee8e4bf85eccda9529a8daf5689410ff771ec72fc4322c431d67689efbd6fbd474cb7dc7435f63fa592b98f22b1
3494db8776
node.
↪ 2=7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b
922aa0ef50
node.
↪ 3=fd6e0bfe509078e273c0b3e23639374f0552b512c2bea1b2d3743012b7fed8a9dec7b47c57090fa6dccc5341922c32
4a5aed2b4a
```

## State mode configuration

`state` is used to store blockchain status information. It locates in the genesis file `[state]`:

- `type`: state type, currently supports `storage state` and `MPT state`, **defaults to Storage state**. `storage state` storing the transaction execution result in the system table, which is more efficient. `MPT state` storing the transaction execution result in the MPT tree, which is inefficient but contains complete historical information.

---

**Important:** The **storage state** is recommended.

---

```
[state]
type=storage
```

## Gas configuration

FISCO BCOS is compatible with Ethereum virtual machine (EVM). In order to prevent DOS from attacking EVM, EVM introduces the concept of gas when executing transactions, which is used to measure the computing and storage resources consumed during the execution of smart contracts. The measure includes the maximum gas

limit of transaction and block. If the gas consumed by the transaction or block execution exceeds the gas limit, the transaction or block is discarded.

FISCO BCOS is alliance chain that simplifies gas design. **It retains only maximum gas limit of transaction, and maximum gas of block is constrained together by `consensus configuration max_trans_num` and transaction maximum gas limit.**

FISCO BCOS configures maximum gas limit of the transaction through genesis `[tx].gas_limit`. The default value is 300000000. After chain is initialized, the gas limit can be dynamically adjusted through the `console command`.

```
[tx]
gas_limit=300000000
```

### 6.6.3 Ledger variable configuration instruction

Variable configuration of the ledger is located in the file of the `.ini` suffix in the `node conf` directory.

For example: `group1` variable configuration is generally named `group.1.ini`. Variable configuration mainly includes transaction pool size, PBFT consensus message forwarding TTL, PBFT consensus packing time setting, PBFT transaction packaging dynamic adjustment setting, parallel transaction settings, etc..

#### Configure storage

Storage currently supports three modes: RocksDB, MySQL, and External. Users can choose the DB to use according to their needs. RocksDB has the highest performance. MySQL supports users to use MySQL database for viewing data. External accesses mysql through data proxy, and users need to start and configure the data proxy. The design documentation can be referenced [AMDB Storage Design](#). Since the RC3 version, we have used RocksDB instead of LevelDB for better performance, but still supports LevelDB.

---

#### Note:

- Starting from v2.3.0, in order to facilitate chain maintenance, it is recommended to use *MySQL* storage mode instead of 'External' storage mode
  - To use *External*, configure 'supported\_version' to v2.2.0 or below
- 

#### Public configuration item

---

**Important:** If you want to use MySQL, please set type to MySQL.

---

- `type`: The stored DB type, which supports RocksDB, MySQL and External. When the DB type is RocksDB, all the data of blockchain system is stored in the RocksDB local database; when the type is MySQL or External, the node accesses mysql database according to the configuration. All data of blockchain system is stored in mysql database. For accessing mysql database, to configure the amdb-proxy. Please refer to [here](#) for the amdb-proxy configuration.
- `max_capacity`: configures the space size of the node that is allowed to use for memory caching.
- `max_forward_block`: configures the space size of the node that allowed to use for memory block. When the blocks exceeds this value, the node stops the consensus and waits for the blocks to be written to database.
- `binary_log`: default is false. when set to true, enable binary log, and then disable the wal of rocksdb.
- `cached_storage`: controls whether to use the cache. The default is true.

### Database related configuration item

- `topic`: When the type is `External`, you need to configure this field to indicate the `amdb-proxy` topic that blockchain system is interested in. For details, please refer to [here](#).
- `max_retry`: When the type is `External`, you need to configure this field to indicate the number of retries when writing fails. For details, please refer to [here](#).
- `scroll_threshold_multiple`: when the type is `scalable`, this configuration item is used to configure the handover threshold of the block database. The default value is 2, so Block data is stored in different `rocksdb` instances every 2000 blocks.
- `db_ip`: When the type is `MySQL`, you need to configure this field to indicate the IP address of `MySQL`.
- `db_port`: When the type is `MySQL`, you need to configure this field to indicate the port number of `MySQL`.
- `db_username`: When the type is `MySQL`, you need to configure this field to indicate the `MySQL` user-name.
- `db_passwd`: When the type is `MySQL`, you need to configure this field to indicate the password corresponding to the `MySQL` user.
- `db_name`: When the type is `MySQL`, you need to configure this field to indicate the database name used in `MySQL`.
- `init_connections`: When the type is `MySQL`, this field can be optionally configured to indicate the initial number of connections established with `MySQL`. The default value is 15, and it is fine to use it.
- `max_connections`: When the type is `MySQL`, this field can be optionally configured to indicate the maximum number of connections established with `MySQL`. The default value is 20, and it is fine to use it.

The following is an example of the configuration of `[storage]`:

```
[storage]
; storage db type, rocksdb / mysql / external, rocksdb is recommended
type=RocksDB
max_capacity=256
max_forward_block=10
; only for external
max_retry=100
topic=DB
; only for mysql
db_ip=127.0.0.1
db_port=3306
db_username=
db_passwd=
db_name=
```

### Transaction pool configuration

FISCO BCOS opens the transaction pool capacity configuration to users. Users can dynamically adjust the transaction pool size according to their business size requirements, stability requirements, and node hardware configuration.

Transaction pool configuration example is as follows:

```
[tx_pool]
limit=150000
```

## PBFT consensus configurations

In order to improve the performance, availability, and network efficiency of the PBFT algorithm, FISCO BCOS has made a series of optimizations for block packaging algorithms and networks, including PBFT block packaging dynamic adjustment strategies, PBFT message forwarding optimization, and PBFT Prepare packet structure optimization.

---

**Note:** Due to protocol and algorithm consistency requirements, it is recommended to ensure that the PBFT consensus configuration of all nodes is consistent.

---

## PBFT consensus message broadcast configuration

In order to ensure the maximum network fault tolerance of the consensus process, each consensus node broadcasts the message to other nodes after receiving a valid consensus message. In smooth network environment, the consensus message forwarding mechanism will waste additional network bandwidth, so the `ttd` is introduced in the group variable configuration item to control the maximum number of message forwarding. The maximum number of message forwarding is `ttd-1`, and **the configuration item is valid only for PBFT**.

Setting consensus message to be forwarded at most once configuration example is as follows:

```
; the ttd for broadcasting pbft message
[consensus]
ttd=2
```

## PBFT consensus packing time configuration

The PBFT module packing too fast causes only 1 to 2 transactions to be pack in some blocks. For avoiding wasting storage space, FISCO BCOS v2.0.0-rc2 introduces `min_block_generation_time` configuration item in the group variable configuration `group.group_id.ini`'s `[consensus]` to manager the minimum time for PBFT consensus packing. That is, when the consensus node packing time exceeds `min_block_generation_time` and the number of packaged transactions is greater than 0, the consensus process will start and handle the new block generated by the package.

---

### Important:

- `min_block_generation_time` is 500ms by default
  - The longest packing time of consensus node is 1000ms. If the time is exceeded 1000ms and the number of transactions packed in the new block is still 0, the consensus module will enter the logic of empty block generation, and the empty block will not be written to disk;
  - `min_block_generation_time` cannot exceed the time of empty block generation which is 1000ms. If the set value exceeds 1000ms, the system defaults `min_block_generation_time` to be 500ms.
- 

```
[consensus]
;min block generation time(ms), the max block generation time is 1000 ms
min_block_generation_time=500
```

## PBFT transaction package dynamic adjustment

For the impact causing by CPU loading and network latency on system processing power, PBFT provides an algorithm that dynamically adjusts the maximum number of transactions that can be packed in a block.

The algorithm dynamically can adjust the maximum number of transactions according to the state of historical transaction processing. The algorithm is turned on by default, and it can be turned off by changing the `[consensus].enable_dynamic_block_size` configuration item of the variable configuration `group.group_id.ini` to `false`. At this time, the maximum number of transactions in the block is the `[consensus].max_trans_num` of `group.group_id.genesis`.

The configuration of closing the dynamic adjustment algorithm for the block package transaction number is as follows:

```
[consensus]
enable_dynamic_block_size=false
```

## PBFT message forwarding configuration

FISCO BCOS v2.2.0 optimizes the PBFT message forwarding mechanism to ensure that PBFT message packets can reach each consensus node as much as possible in the network disconnection scenario, while reducing redundant PBFT message packets in the network. For PBFT message forwarding optimization strategies. You can use the `[consensus].enable_ttl_optimization` configuration item of `group.group_id.ini` to enable or disable the PBFT message forwarding optimization strategy.

- `[consensus].enable_ttl_optimization` is configured as `true`: Enable PBFT message forwarding optimization strategy
- `[consensus].enable_ttl_optimization` is configured as `false`: Disable PBFT message forwarding optimization strategy
- When `supported_version` is not less than v2.2.0, the PBFT message forwarding strategy is enabled by default; when `supported_version` is less than v2.2.0, the PBFT message forwarding optimization strategy is disabled by default

Disable PBFT message forwarding optimization strategy configuration as follows:

```
[consensus]
enable_ttl_optimization=false
```

## PBFT Prepare package structure optimization

Considering that in the PBFT algorithm, transactions in blocks in the Prepare packet broadcast by the Leader have a high probability of hitting in the transaction pools of other consensus nodes. In order to save network bandwidth, FISCO BCOS v2.2.0 has optimized the Prepare packet structure: The block only contains a list of transaction hashes. After other consensus nodes receive the Prepare packet, they will first obtain the hit transaction from the local transaction pool and request the missing transaction from Leader. This policy can be enabled or disabled through the `[consensus].enable_prepare_with_txsHash` configuration item of `group.group_id.ini`.

- `[consensus].enable_prepare_with_txsHash` is configured as `true`: Enable the structure optimization of the Prepare package. The blocks in the Prepare message package only contain the transaction hash list.
- `[consensus].enable_prepare_with_txsHash` is configured as `false`: Disable the structure optimization of the Prepare packet, the block in the Prepare message packet contains the full amount of transactions
- When `supported_version` is not less than v2.2.0, `[consensus].enable_prepare_with_txsHash` defaults to `true`; when `supported_version` is less than v2.2.0, `[consensus].enable_prepare_with_txsHash` defaults to `false`

---

**Note:** Due to protocol consistency requirements, all nodes must ensure `enable_prepare_with_txsHash` configuration is consistent

---

Disable the PBFT Prepare package structure optimization configuration as follows:

```
[consensus]
enable_prepare_with_txsHash=false
```

## RPBFT consensus configurations

FISCO BCOS v2.3.0 introduces the RPBFT consensus algorithm. In order to ensure the load balance of the network traffic of the RPBFT algorithm, the tree broadcast policy of the Prepare packet is introduced, Corresponding fault tolerance scheme.

- `[consensus].broadcast_prepare_by_tree`: Enable/disable switch for Prepare tree broadcast policy. Set to `true` to enable the tree broadcast policy for Prepare packets. Set to `false` to disable the tree broadcast policy for Prepare packets. Default is `true`.

The following is the fault-tolerant configuration after the Prepare packet tree broadcast policy is enabled:

- `[consensus].prepare_status_broadcast_percent`: The percentage of the randomly selected nodes that receive the prepare status, The value ranges from 25 to 100, and the default is 33.
- `[consensus].max_request_prepare_waitTime`: When the node's Prepare cache is missing, the longest delay for waiting for the parent node to send a Prepare packet is 100ms by default. After this delay, the node will request from other nodes that own the Prepare packet.

The following is the configuration of load balancing after enabling Prepare package structure optimization in RPBFT mode:

- `[consensus].max_request_missedTxs_waitTime`: After the transaction in the node's Prepare packet is missing, the longest delay for waiting for the parent node or other non-leader node to synchronize the Prepare packet status is 100ms by default, if the packet status is synchronized to the parent node or non-leader node within the waiting delay window, a random node will be selected to request the missing transaction, otherwise, directly request the missing transaction from the leader.

RPBFT default configuration is as follows:

```
; Tree broadcast policy for Prepare packets is enabled by default
broadcast_prepare_by_tree=true
; Only effective when the prepare package tree broadcast is enabled
; Each node randomly selects 33% consensus nodes to synchronize the prepare packet_
↪status
prepare_status_broadcast_percent=33
; Under the prepare package tree broadcast strategy,
; the node missing the prepare package takes more than 100ms and
; does not wait for the prepare package forwarded by the parent node
; to request the missing prepare package from other nodes.
max_request_prepare_waitTime=100
; The maximum delay for a node to wait for a parent node
; or other non-leader node to synchronize a prepare packet is 100ms
max_request_missedTxs_waitTime=100
```

## Sync configurations

The synchronization module is a “big network consumer”, including block synchronization and transaction synchronization. FISCO BCOS optimizes the efficiency of the consensus module network using the principle of load balancing.

**Note:** Due to protocol consistency requirements, it is recommended to ensure that the PBFT consensus configuration of all nodes is consistent.

## Block synchronization optimization configuration

In order to enhance the scalability of the blockchain system under the condition of limited network bandwidth, FISCO BCOS v2.2.0 has optimized block synchronization. For detailed optimization strategies. You can use the `[sync].sync_block_by_tree` of `group.group_id.ini` to enable or disable the block synchronization optimization strategy.

- `[sync].sync_block_by_tree` is configured as `true`: Enable block synchronization optimization strategy
- `[sync].sync_block_by_tree` is configured as `false`: Turn off block synchronization optimization strategy
- When `supported_version` is not less than v2.2.0, `[sync].sync_block_by_tree` defaults to `true`; when `supported_version` is less than v2.2.0, `[sync].sync_block_by_tree` defaults to `false`

In addition, in order to ensure the robustness of tree topology block synchronization, FISCO BCOS v2.2.0 also introduced the gossip protocol to periodically synchronize the block status. The related configuration items of the gossip protocol are located in `[sync]` of `group.group_id.ini`. The details are as follows:

- `gossip_interval_ms`: gossip protocol synchronization block status period, default is 1000ms
- `gossip_peers_number`: Each time a node synchronizes the block status, the number of randomly selected neighbor nodes, the default is 3

---

### Note:

1. gossip protocol configuration item, only effective when block tree broadcast optimization is enabled
  2. Must ensure that all nodes `sync_block_by_tree` configuration is consistent
- 

The optimized configuration of enabling block tree broadcasting is as follows:

```
[sync]
; Block tree synchronization strategy is enabled by default
sync_block_by_tree=true
; Every node synchronizes the latest block status every 1000ms
gossip_interval_ms=1000
; Each node randomly selects 3 neighbor nodes at a time to synchronize the_
↪latest block status
gossip_peers_number=3
```

## Optimal configuration of transaction tree broadcast

In order to reduce the peak outbound bandwidth of SDK directly connected nodes and improve the scalability of the blockchain system, FISCO BCOS v2.2.0 introduced a transaction tree broadcast optimization strategy. You can use the `[sync].send_txs_by_tree` of `group.group_id.ini` to enable or disable the transaction tree broadcast strategy. The detailed configuration is as follows:

- `[sync].sync_block_by_tree`: Set to `true` to enable transaction tree broadcast strategy; set to `false` to disable transaction tree broadcast strategy

The configuration of the disabled transaction tree broadcast policy is as follows:

```
[sync]
; Transaction tree broadcast strategy is enabled by default
send_txs_by_tree=false
```

---

### Note:



- Due to protocol consistency requirements, all nodes must ensure that the tree broadcast switch `send_txs_by_tree` is configured consistently
- When `supported_version` is not less than v2.2.0, the transaction tree broadcast optimization strategy is turned on by default; when `supported_version` is less than v2.2.0, the transaction tree broadcast strategy is turned off by default

## Optimized transaction forwarding configuration

In order to reduce the traffic overhead caused by transaction forwarding, FISCO BCOS v2.2.0 introduced a state packet-based transaction forwarding strategy. You can configure the maximum number of forwarding nodes for the transaction status through `[sync].txs_max_gossip_peers_num` of `group.group_id.ini`.

**Note:** To ensure that transactions reach each node and minimize the traffic overhead introduced by transaction status forwarding, it is not recommended to set `txs_max_gossip_peers_num` too small or too large, just use the default configuration

The maximum number of nodes for transaction status forwarding is configured as follows:

```
[sync]
; Each node randomly selects up to 5 neighbor nodes to synchronize the latest_
↪ transaction status.
txs_max_gossip_peers_num=5
```

## Parallel transaction configuration

FISCO BCOS supports execution of transactions in parallel. Turning on the transaction parallel execution switch to enable for improving throughput. **Execution of the transaction in parallel is only effective in the storage state mode.**

**Note:**

In order to simplify system configuration, v2.3.0 removes the `enable_parallel` configuration item, which only takes effect when

- storageState mode: enable parallel transaction
- mptState mode: disable parallel transactions

```
[tx_execute]
enable_parallel=true
```

## 6.6.4 Dynamically configure system parameters

FISCO BCOS system currently includes the following system parameters (other system parameters will be extended in the future):

Console provides `setSystemConfigByKey` command to modify these system parameters. `getSystemConfigByKey` command can view the current value of the system parameter:

**Important:** It is not recommended to modify `tx_count_limit` and `tx_gas_limit` arbitrarily. These parameters can be modified as follows:

- Hardware performance such as machine network or CPU is limited: to reduce `tx_count_limit` for reducing business pressure;

- gas is insufficient when executing transactions for complicated business logic: increase tx\_gas\_limit.

*rpbft\_epoch\_sealer\_num* and *rpbft\_epoch\_block\_num* are only valid for the RPBFT consensus algorithm. In order to ensure the performance of the consensus, it is not recommended to frequently switch the consensus list dynamically, that is, it is not recommended that the *rpbft\_epoch\_block\_num* configuration value is too small

---

```
# To set the maximum number of transactions of a packaged block to 500

> setSystemConfigByKey tx_count_limit 500
# inquiry tx_count_limit
> getSystemConfigByKey tx_count_limit
[500]

# To set transaction gas limit as 400000000
> getSystemConfigByKey tx_gas_limit 400000000
> getSystemConfigByKey
[400000000]

# Under the RPBFT consensus algorithm, set a consensus period to select the number
↳ of nodes participating in the consensus to 4
[group:1]> setSystemConfigByKey rpbft_epoch_sealer_num 4
Note: rpbft_epoch_sealer_num only takes effect when RPBFT is used
{
  "code":0,
  "msg":"success"
}
# query rpbft_epoch_sealer_num
[group:1]> getSystemConfigByKey rpbft_epoch_sealer_num
Note: rpbft_epoch_sealer_num only takes effect when RPBFT is used
4

# Under the RPBFT consensus algorithm, set a consensus period to produce 10,000
↳ blocks
[group:1]> setSystemConfigByKey rpbft_epoch_block_num 10000
Note: rpbft_epoch_block_num only takes effect when RPBFT is used
{
  "code":0,
  "msg":"success"
}
# query rpbft_epoch_block_num
[group:1]> getSystemConfigByKey rpbft_epoch_block_num
Note: rpbft_epoch_block_num only takes effect when RPBFT is used
10000
```

## 6.7 Deploy Multi-Group Blockchain System

This chapter takes the star networking and parallel multi-group networking as an example to guide you to the following.

- Learn to deploy multi-group blockchain with `build_chain.sh` shell script;
- Understand the organization of the multi-group blockchain created by `build_chain.sh`
- Learn how to start the blockchain node and get the consensus status of each group through the log;
- Learn how to send transactions to the given group and get the block generation status through the log;
- Understand node management of the blockchain system, including how to add/remove the given consensus node;
- Learn how to create a new group.

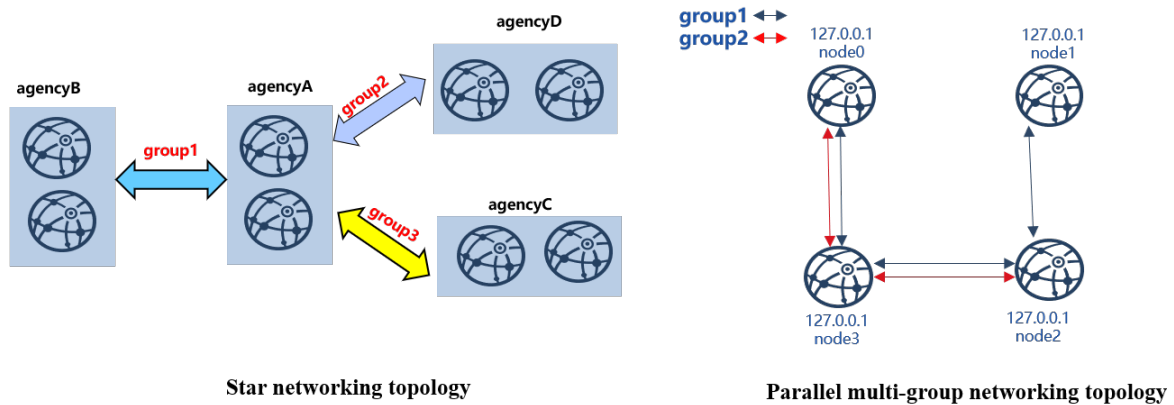
**Important:**

- `build_chain.sh` is suitable for developers and users to use quickly, does not support expansion operations
- Build an enterprise-level business chain, recommend to use [generator](#)

### 6.7.1 Introduction of star networking topology and parallel multi-group networking topology

As shown in the following figure, the star networking topology and the parallel multi-group networking topology are two widely used networking methods in blockchain applications.

- **Star networking topology:** The nodes of the central agency belong to multiple groups, and runs multiple institutional applications. Nodes of the other agencies belongs to different groups and runs their respective applications;
- **Parallel multi-group networking topology:** Each node in the blockchain belongs to multiple groups and can be used for multi-service expansion or multi-node expansion of the same service.



The following is a detailed description of how to deploy a eight-node star networking blockchain system and a four-node parallel multi-group networking blockchain.

### 6.7.2 Installation dependency

Before deploying the FISCO BCOS blockchain, you need to install software such as `openssl`, `curl`, etc. The specific commands are as follows:

```
# CentOS
$ sudo yum install -y openssl curl

# Ubuntu
$ sudo apt install -y openssl curl

# Mac OS
$ brew install openssl curl
```

### 6.7.3 Star networking topology

In this chapter, we deploy a star networking blockchain system with four agencies, three groups and eight nodes in the local machine.

Here is the detailed configuration of star networking blockchain:

- agencyA: belongs to group1、group2、group3, including 2 nodes with the same IP address 127.0.0.1;
- agencyB: belongs to group1, including 2 nodes with the same IP address 127.0.0.1;
- agencyC: belongs to group2, including 2 nodes with the same IP address 127.0.0.1;
- agencyD: belongs to group3, including 2 nodes with the same IP address 127.0.0.1.

In a star network topology, the core node (in this case, the agencyA node) belongs to all groups and has a high load. It is recommended to deploy it separately on a machine with better performance.

---

**Important:**

- In the actual application scenario, it is **not recommended to deploy multiple nodes on the same machine**. It is recommended to select the number of deployed nodes in one machine according to the **machine loading**. Please refer to the [hardware configuration](#)
  - **In a star network topology**, the core node (in this case, the agencyA node) belongs to all groups and has a high load. It is recommended to deploy it separately on a machine with better performance.
  - **When operating in different machines, please copy the generated IP folder to the corresponding machine to start. The chain building operation only needs to be performed once!**
- 

## Generate configuration for star networking blockchain

build\_chain.sh supports to generate configurations for blockchain with any topology, you can use this script to build configuration for the star networking blockchain.

### Prepare for dependency

- Create an operation directory

```
mkdir -p ~/fisco && cd ~/fisco
```

- Download the build\_chain.sh script

```
curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.2.0/build_
chain.sh && chmod u+x build_chain.sh
```

### Generate configuration for star networking blockchain system

```
# Generate ip_list(configuration)
$ cat > ipconf << EOF
127.0.0.1:2 agencyA 1,2,3
127.0.0.1:2 agencyB 1
127.0.0.1:2 agencyC 2
127.0.0.1:2 agencyD 3
EOF

# Check the content of ip_list
$ cat ipconf
# Meaning of the space-separated parameters:
# ip:num: IP of the physical machine and the number of nodes
# agency_name: agency name
# group_list: the list of groups the nodes belong to, groups are separated by comma
127.0.0.1:2 agencyA 1,2,3
127.0.0.1:2 agencyB 1
127.0.0.1:2 agencyC 2
127.0.0.1:2 agencyD 3
```

### Create node configuration folder for star networking blockchain using build\_chain script

Please refer to the `build_chain` for more parameter descriptions of `build_chain.sh`.

```
# Generate a blockchain of star networking and make sure ports 30300~30301, 20200~
↪20201, 8545~8546 of the local machine are not occupied
$ bash build_chain.sh -f ipconf -p 30300,20200,8545
Generating CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:2 Agency:agencyA Groups:1,2,3
Processing IP:127.0.0.1 Total:2 Agency:agencyB Groups:1
Processing IP:127.0.0.1 Total:2 Agency:agencyC Groups:2
Processing IP:127.0.0.1 Total:2 Agency:agencyD Groups:3
=====
.....Here to omit other outputs.....
=====
[INFO] FISCO-BCOS Path      : ./bin/fisco-bcos
[INFO] IP List File        : ipconf
[INFO] Start Port           : 30300 20200 8545
[INFO] Server IP             : 127.0.0.1:2 127.0.0.1:2 127.0.0.1:2 127.0.0.1:2
[INFO] State Type           : storage
[INFO] RPC listen IP         : 127.0.0.1
[INFO] Output Dir            : /home/ubuntu16/fisco/nodes
[INFO] CA Key Path           : /home/ubuntu16/fisco/nodes/cert/ca.key
=====
[INFO] All completed. Files in /home/ubuntu16/fisco/nodes

# The generated node file is as follows:
nodes
|-- 127.0.0.1
|   |-- fisco-bcos
|   |-- node0
|   |   |-- conf # node configuration folder
|   |   |   |-- ca.crt
|   |   |   |-- group.1.genesis
|   |   |   |-- group.1.ini
|   |   |   |-- group.2.genesis
|   |   |   |-- group.2.ini
|   |   |   |-- group.3.genesis
|   |   |   |-- group.3.ini
|   |   |   |-- node.crt
|   |   |   |-- node.key
|   |   |   |-- node.nodeid # stores the information of Node ID
|   |   |-- config.ini # node configuration file
|   |   |-- start.sh # shell script to start the node
|   |   |-- stop.sh # shell script to stop the node
|   |-- node1
|   |   |-- conf
.....omit other outputs here.....
```

**Note:** If the generated nodes belong to different physical machines, the blockchain nodes need to be copied to the corresponding physical machine.

### Start node

FISCO-BCOS provides the `start_all.sh` and `stop_all.sh` scripts to start and stop the node.

```
# Switch to the node directory
$ cd ~/fisco/nodes/127.0.0.1

# Start the node
$ bash start_all.sh
```

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```
# Check node process
$ ps aux | grep fisco-bcos
ubuntu16      301  0.8  0.0 986644  7452 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node5/../../fisco-bcos -c config.ini
ubuntu16      306  0.9  0.0 986644  6928 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node6/../../fisco-bcos -c config.ini
ubuntu16      311  0.9  0.0 986644  7184 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node7/../../fisco-bcos -c config.ini
ubuntu16     131048  2.1  0.0 1429036  7452 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node0/../../fisco-bcos -c config.ini
ubuntu16     131053  2.1  0.0 1429032  7180 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node1/../../fisco-bcos -c config.ini
ubuntu16     131058  0.8  0.0 986644  7928 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node2/../../fisco-bcos -c config.ini
ubuntu16     131063  0.8  0.0 986644  7452 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node3/../../fisco-bcos -c config.ini
ubuntu16     131068  0.8  0.0 986644  7672 pts/0    Sl   15:21   0:00 /home/
↳ubuntu16/fisco/nodes/127.0.0.1/node4/../../fisco-bcos -c config.ini
```

### Check consensus status of groups

When no transaction is sent, the node with normal consensus status will output +++ log. In this example, node0 and node1 belong to group1, group2 and group3; node2 and node3 belong to group1; node4 and node5 belong to group2; node6 and node7 belong to group3. Check the status of node by `tail -f node*/log/* | grep "++"`.

### Important:

Node with normal consensus status prints +++ log, fields of +++ log are defined as:

- `g::` group ID;
- `blkNum`: the newest block number generated by the Leader node;
- `tx`: the number of transactions included in the new block;
- `nodeIdx`: the index of this node;
- `hash`: hash of the newest block generated by consensus nodes.

```
# Check if node0 group1 is normal(Ctrl+c returns to the command line)
$ tail -f node0/log/* | grep "g:1.+++"
info|2019-02-11 15:33:09.914042| [g:1] [p:264] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=2,hash=72254a42....

# Check if node0 group2 is normal
$ tail -f node0/log/* | grep "g:2.+++"
info|2019-02-11 15:33:31.021697| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=3,hash=ef59cf17...

# ... To check node1, node2 node for each group is normal or not, refer to the_
↳above operation method...

# Check if node3 group1 is normal
$ tail -f node3/log/* | grep "g:1.+++"
info|2019-02-11 15:39:43.927167| [g:1] [p:264] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=3,hash=5e94bf63...

# Check if node5 group2 is normal
$ tail -f node5/log/* | grep "g:2.+++"
info|2019-02-11 15:39:42.922510| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=2,hash=b80a724d...
```

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## Configuration console

The console connects to the FISCO BCOS node through the Web3SDK, it is used to query the blockchain status and deploy the calling contract, etc. Detailed instructions of console is [here](#).

**Important:** The console relies on Java 8 and above, and Ubuntu 16.04 system needs be installed with openjdk 8. Please install Oracle Java 8 or above for CentOS.

```
# Switch back to ~/fisco folder
$ cd ~/fisco

# Download console
$ bash <(curl -S https://raw.githubusercontent.com/FISCO-BCOS/console/master/tools/
↪download_console.sh)

# Switch to console directory
$ cd console

# Copy node certificate of group 2 to the configuration directory of console
$ cp ~/fisco/nodes/127.0.0.1/sdk/* conf/

# Obtain channel_listen_port of node0
$ grep "channel_listen_port" ~/fisco/nodes/127.0.0.1/node*/config.ini
/home/ubuntu16/fisco/nodes/127.0.0.1/node0/config.ini:      channel_listen_port=20200
/home/ubuntu16/fisco/nodes/127.0.0.1/node1/config.ini:      channel_listen_port=20201
/home/ubuntu16/fisco/nodes/127.0.0.1/node2/config.ini:      channel_listen_port=20202
/home/ubuntu16/fisco/nodes/127.0.0.1/node3/config.ini:      channel_listen_port=20203
/home/ubuntu16/fisco/nodes/127.0.0.1/node4/config.ini:      channel_listen_port=20204
/home/ubuntu16/fisco/nodes/127.0.0.1/node5/config.ini:      channel_listen_port=20205
/home/ubuntu16/fisco/nodes/127.0.0.1/node6/config.ini:      channel_listen_port=20206
/home/ubuntu16/fisco/nodes/127.0.0.1/node7/config.ini:      channel_listen_port=20207
```

**Important:** When connecting node with the console, we should make sure that the connected nodes are in the group configured by the console

The configuration of the console configuration file `conf/applicationContext.xml` is as follows.. The console is connected to three groups from node0 (127.0.0.1:20200), to get more information of console configuration, please refer to [here](#).

```
cat > ./conf/applicationContext.xml << EOF
<?xml version="1.0" encoding="UTF-8" ?>

<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:p="http://
↪www.springframework.org/schema/p"
       xmlns:tx="http://www.springframework.org/schema/tx" xmlns:aop="http://
↪www.springframework.org/schema/aop"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans-2.5.xsd
http://www.springframework.org/schema/tx
http://www.springframework.org/schema/tx/spring-tx-2.5.xsd
http://www.springframework.org/schema/aop
http://www.springframework.org/schema/aop/spring-aop-2.5.xsd">
```

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```

    <bean id="encryptType" class="org.fisco.bcos.web3j.crypto.EncryptType">
        <constructor-arg value="0"/> <!-- 0:standard 1:guomi -->
    </bean>

    <bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.
↪ handler.GroupChannelConnectionsConfig">
        <property name="allChannelConnections">
            <list>
                <bean id="group1" class="org.fisco.bcos.channel.handler.
↪ ChannelConnections">
                    <property name="groupId" value="1" />
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20200</value>
                        </list>
                    </property>
                </bean>
                <bean id="group2" class="org.fisco.bcos.channel.handler.
↪ ChannelConnections">
                    <property name="groupId" value="2" />
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20200</value>
                        </list>
                    </property>
                </bean>
                <bean id="group3" class="org.fisco.bcos.channel.handler.
↪ ChannelConnections">
                    <property name="groupId" value="3" />
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20200</value>
                        </list>
                    </property>
                </bean>
            </list>
        </property>
    </bean>

    <bean id="channelService" class="org.fisco.bcos.channel.client.Service"
↪ depends-on="groupChannelConnectionsConfig">
        <property name="groupId" value="1" />
        <property name="orgID" value="fisco" />
        <property name="allChannelConnections" ref=
↪ "groupChannelConnectionsConfig"></property>
    </bean>
</beans>
EOF

```

### Start the console

```

$ bash start.sh
# The following outputted information means the console has been successfully
↪ started. Otherwise, please check if the port configuration of the nodes in conf/
↪ applicationContext.xml is correct.

```

```

=====
Welcome to FISCO BCOS console(1.0.3)!
Type 'help' or 'h' for help. Type 'quit' or 'q' to quit console.

```

```

| _____ | _____ \ / _____ \ / _____ \ | _____ \ / _____ \ / _____ \
↪ \

```

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```

| $$$$$$\\$$$$$$| $$$$$$| $$$$$$| $$$$$$\\| $$$$$$| $$$$$$| $$$$$$| $$$$$$
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↪$$
\\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$| \\$|
↪$
=====
[group:1]>

```

## Send transactions to groups

In the above section, we learned how to configure the console, this section will introduce how to send transactions to groups through the console.

**Important:** In the group architecture, the ledgers are independent in each group. And sending transactions to one group only increases the block number of this group but not others

## Send transactions through console

```

# ... Send HelloWorld transaction to group1...
$ [group:1]> deploy HelloWorld
contract address:0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
# Check the current block number of group1, if the block number is increased to 1,
↪ it indicates that the blockchain is normal. Otherwise, please check if group1
↪ is abnormal.
$ [group:1]> getBlockNumber
1

# ... Send HelloWorld transaction to group2...
# Switch to group2
$ [group:1]> switch 2
Switched to group 2.
# Send transaction to group2, return a transaction hash indicates that the
↪ transaction is deployed successfully, otherwise, please check if the group2
↪ works normally.
$ [group:2]> deploy HelloWorld
contract address:0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
# Check the current block number of group2, if the block number is increased to 1,
↪ it indicates that the blockchain is normal. Otherwise, please check if group1
↪ is abnormal
$ [group:2]> getBlockNumber
1

# ... Send transaction to group3...
# Switch to group3
$ [group:2]> switch 3
Switched to group 3.
# Send transaction to group3, return a transaction hash indicates that the
↪ transaction is deployed successfully, otherwise, please check if the group2
↪ works normally.

```

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```
$ [group:3]> deploy HelloWorld
contract address:0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
# Check the current block number of group3, if the block number is increased to 1,
↪ it indicates that the blockchain is normal. Otherwise, please check if group1
↪ is abnormal
$ [group:3]> getBlockNumber
1

# ... Switch to group 4 that does not exist: the console prompts that group4 does
↪ not exist, and outputs the current group list ...
$ [group:3]> switch 4
Group 4 does not exist. The group list is [1, 2, 3].

# Exit the console
$ [group:3]> exit
```

### Check the log

After the block is generated, the node will output Report log, which contains fields with following definitions:

```
# Switch the node directory
$ cd ~/fisco/nodes/127.0.0.1

# Check the block generation status of group1: new block generated
$ cat node0/log/* |grep "g:1.*Report"
info|2019-02-11 16:08:45.077484| [g:1] [p:264] [CONSENSUS] [PBFT] ^^^^^^^Report,num=1,
↪ sealerIdx=1,hash=9b5487a6...,next=2,tx=1,nodeIdx=2

# Check the block generation status of group2: new block generated
$ cat node0/log/* |grep "g:2.*Report"
info|2019-02-11 16:11:55.354881| [g:2] [p:520] [CONSENSUS] [PBFT] ^^^^^^^Report,num=1,
↪ sealerIdx=0,hash=434b6e07...,next=2,tx=1,nodeIdx=0

# Check the block generation status of group3: new block generated
$ cat node0/log/* |grep "g:3.*Report"
info|2019-02-11 16:14:33.930978| [g:3] [p:776] [CONSENSUS] [PBFT] ^^^^^^^Report,num=1,
↪ sealerIdx=1,hash=3a42fcd1...,next=2,tx=1,nodeIdx=2
```

### Node joins the group

Through the console, FISCO BCOS can add the specified node to the specified group, or delete the node from the specified group. For details, please refer to the [node admission management manual](#), for console configuration, please reference [console operation manual](#).

Taking how to join node2 to group2 as an example, this chapter introduces how to add a new node to an existing group.

#### Copy group2 configuration to node2

```
# Switch to node directory
$ cd ~/fisco/nodes/127.0.0.1

# ... Copy group2 configuration of node0 to node2 ...
$ cp node0/conf/group.2.* node2/conf

# ...Restart node2(make sure the node is in normal consensus after restart)...
$ cd node2 && bash stop.sh && bash start.sh
```

#### Get the ID of node2

```
# Please remember the node ID of node2. Add node2 to group2 needs the node ID.
$ cat conf/node.nodeid
6dc585319e4cf7d73ede73819c6966ea4bed74aadbbcbalbbb777132f63d355965c3502bed7a04425d99cdcfb7694a1c1
```

### Send commands to group2 through the console to add node2 into group2

```
# ...Go back to the console directory and launch the console (direct boot to
↪group2)...
$ cd ~/fisco/console && bash start.sh 2

# ...Join node2 as a consensus node through the console...
# 1. Check current consensus node list
$ [group:2]> getSealerList
[
↪
↪9217e87c6b76184cf70a5a77930ad5886ea68aefbcce1909bdb799e45b520baa53d5bb9a5edddeab94751df179d54d4
↪
↪
↪227c600c2e52d8ec37aa9f8de8db016ddc1c8a30bb77ec7608b99ee2233480d4c06337d2461e24c26617b6fd53acfa6
↪
↪
↪7a50b646fcd9ac7dd0b87299f79ccaa2a4b3af875bd0947221ba6dec1c1ba4add7f7f690c95cf3e796296cf4adc989f
↪
↪
↪8b2c4204982d2a2937261e648c20fe80d256dfb47bda27b420e76697897b0b0ebb42c140b4e8bf0f27dfee64c946039
]
# 2. Add node2 to the consensus node
# The parameter after addSealer is the node ID obtained in the previous step
$ [group:2]> addSealer↪
↪6dc585319e4cf7d73ede73819c6966ea4bed74aadbbcbalbbb777132f63d355965c3502bed7a04425d99cdcfb7694a1
{
  "code":0,
  "msg":"success"
}
# 3. Check current consensus node list
$ [group:2]> getSealerList
[
↪
↪9217e87c6b76184cf70a5a77930ad5886ea68aefbcce1909bdb799e45b520baa53d5bb9a5edddeab94751df179d54d4
↪
↪
↪227c600c2e52d8ec37aa9f8de8db016ddc1c8a30bb77ec7608b99ee2233480d4c06337d2461e24c26617b6fd53acfa6
↪
↪
↪7a50b646fcd9ac7dd0b87299f79ccaa2a4b3af875bd0947221ba6dec1c1ba4add7f7f690c95cf3e796296cf4adc989f
↪
↪
↪8b2c4204982d2a2937261e648c20fe80d256dfb47bda27b420e76697897b0b0ebb42c140b4e8bf0f27dfee64c946039
↪
↪
↪6dc585319e4cf7d73ede73819c6966ea4bed74aadbbcbalbbb777132f63d355965c3502bed7a04425d99cdcfb7694a1
↪# new node
]
# Get the current block number of group2
$ [group:2]> getBlockNumber
2

#... Send transaction to group2
# Deploy the HelloWorld contract and output contract address. If the contract
↪fails to deploy, please check the consensus status of group2
$ [group:2] deploy HelloWorld
contract address:0xdfdd3ada340d7346c40254600ae4bb7a6cd8e660
```

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```
# Get the current block number of group2, it increases to 3. If not, please check
↪the consensus status of group2
$ [group:2]> getBlockNumber
3

# Exit the console
$ [group:2]> exit
```

### Check the block generation status of the new node through log

```
# Switch to the node directory
cd ~/fisco/nodes/127.0.0.1
# Check the consensus status of the node(Ctrl+c returns the command line)
$ tail -f node2/log/* | grep "g:2.*++"
info|2019-02-11 18:41:31.625599| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating
↪seal on,blkNum=4,tx=0,nodeIdx=1,hash=c8aled9c...
.....Other outputs are omitted here.....

# Check the block generation status of node2 and group2: new block generated
$ cat node2/log/* | grep "g:2.*Report"
info|2019-02-11 18:53:20.708366| [g:2] [p:520] [CONSENSUS] [PBFT] ^^^^^Report:,num=3,
↪idx=3,hash=80c98d31...,next=10,tx=1,nodeIdx=1
# node2 also reports a block with block number 3, indicating that node2 has joined
↪group2.
```

### Stop the node

```
# Back to the node directory && stop the node
$ cd ~/fisco/nodes/127.0.0.1 && bash stop_all.sh
```

## 6.7.4 Parallel multi-group networking topology

Deploying parallel multi-group networking blockchain is similar with deploying star networking blockchain. Taking a four-node two-group parallel multi-group blockchain as an example:

- group 1: includes 4 nodes with the same IP 127.0.0.1;
- group 2: includes 4 nodes with the same IP 127.0.0.1.

In a real application scenario, it is not recommended to deploy multiple nodes on the same machine. It is recommended to select the number of deployed nodes according to the machine load. To demonstrate the parallel multi-group expansion process, only group1 is created here first. In a parallel multi-group scenario, node join and exit group operations are similar to star networking topology.

---

#### Important:

- In a real application scenario, **it is not recommended to deploy multiple nodes the same machine**, It is recommended to determine the number of deployed nodes according to the machine load
  - To demonstrate the parallel multi-group expansion process, only group1 is created here first
  - In a parallel multi-group scenario, the operations of node joining into a group or leaving from a group are similar to star networking blockchain.
-

## Build blockchain with a single group and 4 nodes

Generate a single-group four-node blockchain node configuration folder with the `build_chain.sh` script

```
$ mkdir -p ~/fisco && cd ~/fisco
# Download build_chain.sh script
$ curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.2.0/build_
↳chain.sh && chmod u+x build_chain.sh
#Build a local single-group four-node blockchain (in a production environment, it_
↳is recommended that each node be deployed on a different physical machine)
$ bash build_chain.sh -l "127.0.0.1:4" -o multi_nodes -p 20000,20100,7545
Generating CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
Generating configurations...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
[INFO] FISCO-BCOS Path      : bin/fisco-bcos
[INFO] Start Port          : 20000 20100 7545
[INFO] Server IP           : 127.0.0.1:4
[INFO] State Type          : storage
[INFO] RPC listen IP        : 127.0.0.1
[INFO] Output Dir           : /home/ubuntu16/fisco/multi_nodes
[INFO] CA Key Path           : /home/ubuntu16/fisco/multi_nodes/cert/ca.key
=====
[INFO] All completed. Files in /home/ubuntu16/fisco/multi_nodes
```

### Start all nodes

```
# Switch to the node directory
$ cd ~/fisco/multi_nodes/127.0.0.1
$ bash start_all.sh

# Check process
$ ps aux | grep fisco-bcos
ubuntu16      55028  0.9  0.0 986384  6624 pts/2    Sl   20:59   0:00 /home/
↳ubuntu16/fisco/multi_nodes/127.0.0.1/node0/./fisco-bcos -c config.ini
ubuntu16      55034  0.8  0.0 986104  6872 pts/2    Sl   20:59   0:00 /home/
↳ubuntu16/fisco/multi_nodes/127.0.0.1/node1/./fisco-bcos -c config.ini
ubuntu16      55041  0.8  0.0 986384  6584 pts/2    Sl   20:59   0:00 /home/
↳ubuntu16/fisco/multi_nodes/127.0.0.1/node2/./fisco-bcos -c config.ini
ubuntu16      55047  0.8  0.0 986396  6656 pts/2    Sl   20:59   0:00 /home/
↳ubuntu16/fisco/multi_nodes/127.0.0.1/node3/./fisco-bcos -c config.ini
```

### Check consensus status of nodes

```
# Check consensus status of node0 (Ctrl+c returns to the command line)
$ tail -f node0/log/* | grep "g:1.*++"
info|2019-02-11 20:59:52.065958| [g:1] [p:264] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=2,hash=da72649e...

# Check consensus status of node1
$ tail -f node1/log/* | grep "g:1.*++"
info|2019-02-11 20:59:54.070297| [g:1] [p:264] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=0,hash=11c9354d...

# Check consensus status of node2
$ tail -f node2/log/* | grep "g:1.*++"
info|2019-02-11 20:59:55.073124| [g:1] [p:264] [CONSENSUS] [SEALER]+++++++Generating_
↳seal on,blkNum=1,tx=0,nodeIdx=1,hash=b65cbac8...
```

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```
# Check consensus status of node3
$ tail -f node3/log/* | grep "g:1.*++"
info|2019-02-11 20:59:53.067702| [g:1] [p:264] [CONSENSUS] [SEALER]+++++++Generating
↪seal on,blkNum=1,tx=0,nodeIdx=3,hash=0467e5c4...
```

## Add group2 to the blockchain

The genesis configuration files in each group of parallel multi-group networking blockchain are almost the same, except group ID [group].id, which is the group number.

```
# Switch to the node directory
$ cd ~/fisco/multi_nodes/127.0.0.1

# Copy the configuration of group 1
$ cp node0/conf/group.1.genesis group.2.genesis

# Modify group ID
$ sed -i "s/id=1/id=2/g" group.2.genesis
$ cat group.2.genesis | grep "id"
# Have modified to id=2

# Copy the configuration to each node
$ cp node0/conf/group.2.genesis node1/conf/group.2.genesis
$ cp node0/conf/group.2.genesis node2/conf/group.2.genesis
$ cp node0/conf/group.2.genesis node3/conf/group.2.genesis

# Restart node
$ bash stop_all.sh
$ bash start_all.sh
```

## Check consensus status of the group

```
# Check the consensus status of node0 group2
$ tail -f node0/log/* | grep "g:2.*++"
info|2019-02-11 21:13:28.541596| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating
↪seal on,blkNum=1,tx=0,nodeIdx=2,hash=f3562664...

# Check the consensus status of node1 group2
$ tail -f node1/log/* | grep "g:2.*++"
info|2019-02-11 21:13:30.546011| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating
↪seal on,blkNum=1,tx=0,nodeIdx=0,hash=4b17e74f...

# Check the consensus status of node2 group2
$ tail -f node2/log/* | grep "g:2.*++"
info|2019-02-11 21:13:59.653615| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating
↪seal on,blkNum=1,tx=0,nodeIdx=1,hash=90cbd225...

# Check the consensus status of node3 group2
$ tail -f node3/log/* | grep "g:2.*++"
info|2019-02-11 21:14:01.657428| [g:2] [p:520] [CONSENSUS] [SEALER]+++++++Generating
↪seal on,blkNum=1,tx=0,nodeIdx=3,hash=d7dcb462...
```

## Send transactions to groups

### Download console

```
# If you have never downloaded the console, please do the following to download
↳ the console, otherwise copy the console to the ~/fisco directory:
$ cd ~/fisco
# Download console
$ bash <(curl -S https://raw.githubusercontent.com/FISCO-BCOS/console/master/tools/
↳ download_console.sh)
```

### Configuration console

```
# Get channel_port
$ grep "channel_listen_port" multi_nodes/127.0.0.1/node0/config.ini
multi_nodes/127.0.0.1/node0/config.ini:    channel_listen_port=20100

# Switch to console subdirectory
$ cd console
# Copy node certificate
$ cp ~/fisco/multi_nodes/127.0.0.1/sdk/* conf
```

The configuration of the console configuration file `conf/applicationContext.xml` is created as follows. Two groups (group1 and group2) are configured on node0 (127.0.0.1:20100):

```
cat > ./conf/applicationContext.xml << EOF
<?xml version="1.0" encoding="UTF-8" ?>

<beans xmlns="http://www.springframework.org/schema/beans"
        xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:p="http://
↳ www.springframework.org/schema/p"
        xmlns:tx="http://www.springframework.org/schema/tx" xmlns:aop="http://
↳ www.springframework.org/schema/aop"
        xmlns:context="http://www.springframework.org/schema/context"
        xsi:schemaLocation="http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans-2.5.xsd
http://www.springframework.org/schema/tx
http://www.springframework.org/schema/tx/spring-tx-2.5.xsd
http://www.springframework.org/schema/aop
http://www.springframework.org/schema/aop/spring-aop-2.5.xsd">

    <bean id="encryptType" class="org.fisco.bcos.web3j.crypto.EncryptType">
        <constructor-arg value="0"/> <!-- 0:standard 1:guomi -->
    </bean>

    <bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.
↳ handler.GroupChannelConnectionsConfig">
        <property name="allChannelConnections">
            <list>
                <bean id="group1" class="org.fisco.bcos.channel.handler.
↳ ChannelConnections">
                    <property name="groupId" value="1" />
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20100</value>
                        </list>
                    </property>
                </bean>
                <bean id="group2" class="org.fisco.bcos.channel.handler.
↳ ChannelConnections">
                    <property name="groupId" value="2" />
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20100</value>
                        </list>
                    </property>
```

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```

        </bean>
    </list>
</property>
</bean>

    <bean id="channelService" class="org.fisco.bcos.channel.client.Service"
↳ depends-on="groupChannelConnectionsConfig">
        <property name="groupId" value="1" />
        <property name="orgID" value="fisco" />
        <property name="allChannelConnections" ref=
↳ "groupChannelConnectionsConfig"></property>
    </bean>
</beans>
EOF

```

### Send transactions to groups via console

```

# ... Start console ...
$ bash start.sh
# The following information output indicates that the console is successfully
↳ started. If the startup fails, check whether the certificate configuration and
↳ the channel listen port configuration are correct.
=====
Welcome to FISCO BCOS console(1.0.3)!
Type 'help' or 'h' for help. Type 'quit' or 'q' to quit console.

| _____ | _____ \ / _____ \ / _____ \ | _____ \ / _____ \ / _____ \ | _____ \ / _____ \ / _____ \
↳ \
| $$$$ $$$$ \ $$$$ $$$$ $$$$ $$$$ \ | $$$$ $$$$ $$$$ $$$$ $$$$ \
↳ \
| $$ _ | $$ | $$ _ \ $ | $$ \ $ | $$ | $$ | $$ _ / $ | $$ \ $ | $$ | $ | $$ _ \
↳ $$
| $$ \ | $$ \ $ $ \ | $$ | $$ | $$ | $$ $ | $$ | $$ | $$ \ $ $
↳ \
| $$$$ $ | $$ _ \ $$$$ $ | $$ _ | $$ | $$ | $$$$ $ | $$ _ | $$ | $$ \ $$$$
↳ \
| $$ _ | $$ _ | _ | $ | $$ _ / | $$ _ / $ | $$ _ / $ | $$ _ / $ | _ |
↳ $$
| $$ | $$ \ $ $ $ \ $ $ $ \ $ $ $ | $$ $ \ $ $ $ \ $ $ $ \ $ $
↳ $$
\ $ \ $$$$ $ \ $$$$ $ \ $$$$ $ \ $$$$ $ \ $$$$ $ \ $$$$ $ \ $$$$
↳ $
=====

# ... Send transaction to group 1...
# Get the current block number
$ [group:1]> getBlockNumber
0
# Deploy the HelloWorld contract to group1. If the deployment fails, check whether
↳ the consensus status of group1 is normal
$ [group:1]> deploy HelloWorld
contract address:0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
# Get the current block number. If the block number is not increased, please check
↳ if the group1 is normal
$ [group:1]> getBlockNumber
1

# ... send transaction to group 2...
# Switch to group2
$ [group:1]> switch 2
Switched to group 2.

```

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```
# Get the current block number
$ [group:2]> getBlockNumber
0
# Deploy HelloWorld contract to group2
$ [group:2]> deploy HelloWorld
contract address:0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
# Get the current block number. If the block number is not increased, please check
↳if the group1 is normal
$ [group:2]> getBlockNumber
1
# Exit console
$[group:2]> exit
```

### Check block generation status of nodes through log

```
# Switch to the node directory
$ cd ~/fisco/multi_nodes/127.0.0.1/

# Check block generation status of group1, and to see that the block with block
↳number of 1 belonging to group1 is reported.
$ cat node0/log/* | grep "g:1.*Report"
info|2019-02-11 21:14:57.216548| [g:1] [p:264] [CONSENSUS] [PBFT] ^^^^^Report:,num=1,
↳sealerIdx=3,hash=be961c98...,next=2,tx=1,nodeIdx=2

# Check block generation status of group2, and to see that the block with block
↳number of 1 belonging to group2 is reported.
$ cat node0/log/* | grep "g:2.*Report"
info|2019-02-11 21:15:25.310565| [g:2] [p:520] [CONSENSUS] [PBFT] ^^^^^Report:,num=1,
↳sealerIdx=3,hash=5d006230...,next=2,tx=1,nodeIdx=2
```

### Stop nodes

```
# Back to nodes folder && stop the node
$ cd ~/fisco/multi_nodes/127.0.0.1 && bash stop_all.sh
```

## 6.8 Console

**Console** is an important interactive client tool of FISCO BCOS 2.0. It establishes a connection with blockchain node through **Web3SDK** to request read and write access for blockchain node data. Console has a wealth of commands, including blockchain status inquiry, blockchain nodes management, contracts deployment and calling. In addition, console provides a contract compilation tool that allows users to easily and quickly compile Solidity contract files into Java contract files.

### 6.8.1 Console command

Console command consists of two parts, the instructions and the parameters related to the instruction:

- **Instruction:** instruction is an executed operation command, including blockchain status inquiry and contracts deployment and calling. And some of the instructions call the JSON-RPC interface, so they have same name as the JSON-RPC interface. **Use suggestions: instructions can be completed using the tab key, and support for displaying historical input commands by pressing the up and down keys.**
- **Parameters related to the instruction:** parameters required by instruction call interface. Instructions to parameters and parameters to parameters are separated by spaces. The parameters name same as JSON-RPC interface and the explanation of getting information field can be referred to **JSON-RPC API**.

## 6.8.2 Common command link:

### Contract related commands

- use `CNS` to deploy and call contract (**recommend**)
  - deploy contract: `deployByCNS`
  - call contract: `callByCNS`
  - query CNS deployment contract information: `queryCNS`
- deploy and call contract normally
  - deploy contract: `deploy`
  - call contract: `call`

### Other commands

- query block number: `getBlockNumber`
- query Sealer list: `getSealerList`
- query the information of transaction receipt: `getTransactionReceipt`
- switch group: `switch`

## 6.8.3 Shortcut key

- `Ctrl+A`: move cursor to the beginning of line
- `Ctrl+D`: exit console
- `Ctrl+E`: move cursor to the end of line
- `Ctrl+R`: search for the history commands have been entered
- `↑`: browse history commands forward
- `↓`: browse history commands backward

## 6.8.4 Console response

When a console command is launched, the console will obtain the result of the command execution and displays the result at the terminal. The execution result is divided into two categories:

- **True:** The command returns to the true execution result as a string or json.
- **False:** The command returns to the false execution result as a string or json.
  - When console command call the JSON-RPC interface, error code [reference here](#).
  - When console command call the Precompiled Service interface, error code [reference here](#).

## 6.8.5 Console configuration and operation

---

**Important:** Precondition: to build FISCO BCOS blockchain, please refer to [Building Chain Script](#) or [Enterprise Tools](#).

---

## Get console

```
$ cd ~ && mkdir fisco && cd fisco
# get console
$ bash <(curl -S https://raw.githubusercontent.com/FISCO-BCOS/console/master/tools/
↪download_console.sh)
```

The directory structure is as follows:

```
|-- apps # console jar package directory
|   -- console.jar
|-- lib # related dependent jar package directory
|-- conf
|   |-- applicationContext-sample.xml # configuration file
|   |-- log4j.properties # log configuration file
|-- contracts # directory where contract locates
|   -- solidity # directory where solidity contract locates
|       -- HelloWorld.sol # normal contract: HelloWorld contract, is deployable_
↪and callable
|       -- TableTest.sol # the contracts by using CRUD interface: TableTest_
↪contract, is deployable and callable
|       -- Table.sol # CRUD interfac contract
|-- console # The file directory of contract abi, bin, java compiled when_
↪console deploys the contract
|   -- sdk # The file directory of contract abi, bin, java compiled by_
↪sol2java.sh script
|-- start.sh # console start script
|-- get_account.sh # account generate script
|-- sol2java.sh # development tool script for compiling solidity contract file as_
↪java contract file
|-- replace_solc_jar.sh # a script for replacing the compiling jar package
```

## Configure console

- Blockchain node and certificate configuration:
  - To copy the `ca.crt`, `sdk.crt`, and `sdk.key` files in the `sdk` node directory to the `conf` directory.
  - To rename the `applicationContext-sample.xml` file in the `conf` directory to the `applicationContext.xml` file. To configure the `applicationContext.xml` file, where the remark content is modified according to the blockchain node configuration. **\*\*Hint:** If the `channel_listen_ip`(If the node version is earlier than v2.3.0, check the configuration item `listen_ip`) set through chain building is 127.0.0.1 or 0.0.0.0 and the `channel_port` is 20200, the `applicationContext.xml` configuration is not modified. **\*\***

```
<?xml version="1.0" encoding="UTF-8" ?>

<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:p="http://
↪www.springframework.org/schema/p"
       xmlns:tx="http://www.springframework.org/schema/tx" xmlns:aop="http://
↪www.springframework.org/schema/aop"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans-2.5.xsd
http://www.springframework.org/schema/tx
http://www.springframework.org/schema/tx/spring-tx-2.5.xsd
http://www.springframework.org/schema/aop
http://www.springframework.org/schema/aop/spring-aop-2.5.xsd">

    <bean id="encryptType" class="org.fisco.bcos.web3j.crypto.EncryptType">
```

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```

        <constructor-arg value="0"/> <!-- 0:standard 1:guomi -->
    </bean>

    <bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.
↪handler.GroupChannelConnectionsConfig">
        <property name="allChannelConnections">
            <list> <!-- each group need to configure a bean -->
                <bean id="group1" class="org.fisco.bcos.channel.
↪handler.ChannelConnections">
                    <property name="groupId" value="1" /> <!-- ↪
↪groupId -->
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20200</
↪value> <!-- IP:channel_port -->
                        </list>
                    </property>
                </bean>
            </list>
        </property>
    </bean>

    <bean id="channelService" class="org.fisco.bcos.channel.client.Service" ↪
↪depends-on="groupChannelConnectionsConfig">
        <property name="groupId" value="1" /> <!-- to connect to the group ↪
↪with ID 1 -->
        <property name="orgID" value="fisco" />
        <property name="allChannelConnections" ref=
↪"groupChannelConnectionsConfig"></property>
    </bean>
</beans>

```

Configuration detail [reference here](#).

---

#### Important: Console configuration instructions

- If the console is configured correctly, but when it is launched on CentOS system, the following error occurs:  
Failed to connect to the node. Please check the node status and the console configuration.  
  
It is because the JDK version that comes with the CentOS system is used (it will cause the console and blockchain node's authentication to fail). Please download Java 8 version or above from [OpenJDK official website](#) or [Oracle official website](#) and install (specific installation steps [refer to Appendix](#)). To launch the console after installation.
  - When the console configuration file configures multiple node connections in a group, some nodes in the group may leave the group during operation. Therefore, it shows a norm which is when the console is polling, the return information may be inconsistent. It is recommended to configure a node or ensure that the configured nodes are always in the group when using the console, so that the inquired information in the group will keep consistent during the synchronization time.
- 

#### Configure OSCCA-approved cryptography console

- Blockchain node and certificate configuration:
  - To copy the `ca.crt`, `sdk.crt`, and `sdk.key` files in the `sdk` node directory to the `conf` directory.
  - To rename the `applicationContext-sample.xml` file in the `conf` directory to the `applicationContext.xml` file. To configure the `applicationContext.xml` file, where

the remark content is modified according to the blockchain node configuration. **\*\*Hint:** If the channel\_listen\_ip(If the node version is earlier than v2.3.0, check the configuration item listen\_ip) set through chain building is 127.0.0.1 or 0.0.0.0 and the channel\_port is 20200, the applicationContext.xml configuration is not modified. **\*\***

- Open OSCCA-approved cryptography switch

```
<bean id="encryptType" class="org.fisco.bcos.web3j.crypto.EncryptType">
  <!-- set encryptType value to 1 -->
  <constructor-arg value="1"/> <!-- 0:standard 1:guomi -->
</bean>
```

- Replace compile Jar package

```
# Download solcJ-all-0.4.25-gm.jar package, and put it console dictionary
$ curl -LO https://github.com/FISCO-BCOS/LargeFiles/raw/master/tools/solcJ/solcJ-
  ↪all-0.4.25-gm.jar
# Replace Jar package.
$ bash replace_solc_jar.sh solcJ-all-0.4.25-gm.jar
```

## Contract compilation tool

**Console provides a special compilation contract tool that allows developers to compile Solidity contract files into Java contract files.** Two steps for using the tool:

- To place the Solidity contract file in the contracts/solidity directory.
- Complete the task of compiling contract by running the sol2java.sh script (**requires specifying a java package name**). For example, there are HelloWorld.sol, TableTest.sol, and Table.sol contracts in the contracts/solidity directory, and we specify the package name as org.com.fisco. The command is as follows:

```
$ cd ~/fisco/console
$ ./sol2java.sh org.com.fisco
```

After running successfully, the directories of Java, ABI and bin will be generated in the console/contracts/sdk directory as shown below.

```
```bash
|-- abi # to compile the generated abi directory and to store the abi file_
  ↪compiled by solidity contract
|   |-- HelloWorld.abi
|   |-- Table.abi
|   |-- TableTest.abi
|-- bin # to compile the generated bin directory and to store the bin file_
  ↪compiled by solidity contract
|   |-- HelloWorld.bin
|   |-- Table.bin
|   |-- TableTest.bin
|-- java # to store compiled package path and Java contract file
|   |-- org
|       |-- com
|           |-- fisco
|               |-- HelloWorld.java # the target Java file which is compiled_
  ↪successfully
|               |-- Table.java # the CRUD interface Java file which is compiled_
  ↪successfully
|               |-- TableTest.java # the TableTest Java file which is compiled_
  ↪successfully
```
```



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```

| $$      |  $$ \ $$  $$\ $$  $$\ $$  $$  |  $$  $$\ $$  $$\ $$  $$\ $$
↪ $$
\ $$      \ $$$$$$ \ $$$$$$ \ $$$$$$ \ $$$$$$ \ $$$$$$ \ $$$$$$ \ $$$$$$
↪ $
=====

```

## Launch script description

### To view the current console version:

```
./start.sh --version
console version: 1.0.3
```

## Account using method

### Console loads private key

The console provides the account generation script `get_account.sh` (for the script tutorial, please refer to [Account Management Document](#)). The generated account file is in the accounts directory, and the account file loaded by console must be placed in the directory.

The console startup methods are as follows:

```
./start.sh
./start.sh groupID
./start.sh groupID -pem pemName
./start.sh groupID -p12 p12Name
```

## Default start

The console randomly generates an account that is started with the group number specified in the console configuration file.

```
./start.sh
```

## Specify group number to start

The console randomly generates an account that is started with the group number specified on the command line.

```
./start.sh 2
```

- Note: The specified group needs to configure 'bean' in the console configuration file.

## Start with PEM format private key file

- Start with the account of the specified pem file, enter the parameters: group number, -pem, and pem file path

```
./start.sh 1 -pem accounts/0xebb824a1122e587b17701ed2e512d8638dfb9c88.pem
```

## Start with PKCS12 format private key file

- Start with the account of the specified p12 file, enter the parameters: group number, -p12, and p12 file path

```
./start.sh 1 -p12 accounts/0x5ef4df1b156bc9f077ee992a283c2dbb0bf045c0.p12
Enter Export Password:
```

## 6.8.6 Console command

### help

Enter help or h to see all the commands on the console.

```
[group:1]> help
-----
--
addObserver          Add an observer node.
addSealer            Add a sealer node.
call                 Call a contract by a function and
↳parameters.
callByCNS            Call a contract by a function and
↳parameters by CNS.
deploy              Deploy a contract on blockchain.
deployByCNS          Deploy a contract on blockchain by CNS.
desc                Description table information.
exit                Quit console.
getBlockByHash       Query information about a block by hash.
getBlockByNumber     Query information about a block by block
↳number.
getBlockHashByNumber Query block hash by block number.
getBlockNumber       Query the number of most recent block.
getCode              Query code at a given address.
getConsensusStatus   Query consensus status.
getDeployLog         Query the log of deployed contracts.
getGroupList         Query group list.
getGroupPeers        Query nodeId list for sealer and observer
↳nodes.
getNodeIDList        Query nodeId list for all connected nodes.
getNodeVersion       Query the current node version.
getObserverList      Query nodeId list for observer nodes.
getPbftView          Query the pbft view of node.
getPeers             Query peers currently connected to the
↳client.
getPendingTransactions Query pending transactions.
getPendingTxSize     Query pending transactions size.
getSealerList        Query nodeId list for sealer nodes.
getSyncStatus        Query sync status.
getSystemConfigByKey Query a system config value by key.
getTotalTransactionCount Query total transaction count.
getTransactionByBlockHashAndIndex Query information about a transaction by
↳block hash and transaction index position.
getTransactionByBlockNumberAndIndex Query information about a transaction by
↳block number and transaction index position.
getTransactionByHash  Query information about a transaction
↳requested by transaction hash.
getTransactionReceipt Query the receipt of a transaction by
↳transaction hash.
grantCNSManager       Grant permission for CNS by address.
grantDeployAndCreateManager Grant permission for deploy contract and
↳create user table by address.
```

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|                                  |  |
|----------------------------------|--|
| grantNodeManager                 | Grant permission for node configuration.   |
| ↪by address.                     |  |
| grantPermissionManager           | Grant permission for permission.           |
| ↪configuration by address.       |  |
| grantSysConfigManager            | Grant permission for system configuration. |
| ↪by address.                     |  |
| grantUserTableManager            | Grant permission for user table by table.  |
| ↪name and address.               |  |
| help(h)                          | Provide help information.                  |
| listCNSManager                   | Query permission information for CNS.      |
| listDeployAndCreateManager       | Query permission information for deploy.   |
| ↪contract and create user table. |  |
| listNodeManager                  | Query permission information for node.     |
| ↪configuration.                  |  |
| listPermissionManager            | Query permission information for.          |
| ↪permission configuration.       |  |
| listSysConfigManager             | Query permission information for system.   |
| ↪configuration.                  |  |
| listUserTableManager             | Query permission for user table.           |
| ↪information.                    |  |
| queryCNS                         | Query CNS information by contract name.    |
| ↪and contract version.           |  |
| quit(q)                          | Quit console.                              |
| removeNode                       | Remove a node.                             |
| revokeCNSManager                 | Revoke permission for CNS by address.      |
| revokeDeployAndCreateManager     | Revoke permission for deploy contract and. |
| ↪create user table by address.   |  |
| revokeNodeManager                | Revoke permission for node configuration.  |
| ↪by address.                     |  |
| revokePermissionManager          | Revoke permission for permission.          |
| ↪configuration by address.       |  |
| revokeSysConfigManager           | Revoke permission for system.              |
| ↪configuration by address.       |  |
| revokeUserTableManager           | Revoke permission for user table by table. |
| ↪name and address.               |  |
| setSystemConfigByKey             | Set a system config.                       |
| listContractWritePermission      | Query the account list which have write.   |
| ↪permission of the contract.     |  |
| grantContractWritePermission     | Grant the account the contract write.      |
| ↪permission.                     |  |
| revokeContractWritePermission    | Revoke the account the contract write.     |
| ↪permission.                     |  |
| freezeContract                   | Freeze the contract.                       |
| unfreezeContract                 | Unfreeze the contract.                     |
| grantContractStatusManager       | Grant contract authorization to the user.  |
| getContractStatus                | Get the status of the contract.            |
| listContractStatusManager        | List the authorization of the contract.    |
| switch(s)                        | Switch to a specific group by group ID.    |
| [create sql]                     | Create table by sql.                       |
| [delete sql]                     | Remove records by sql.                     |
| [insert sql]                     | Insert records by sql.                     |
| [select sql]                     | Select records by sql.                     |
| [update sql]                     | Update records by sql.                     |
| -----                            |  |
| ↪--                              |  |

**\*\*Note: \*\***

- help shows the meaning of each command: command and command description
- for instructions on how to use specific commands, enter the command -h or --help to view them. E.g:

```
[group:1]> getBlockByNumber -h
Query information about a block by block number.
Usage: getBlockByNumber blockNumber [boolean]
blockNumber -- Integer of a block number, from 0 to 2147483647.
boolean -- (optional) If true it returns the full transaction objects, if false,
↳ only the hashes of the transactions.
```

## switch

To run switch or s to switch to the specified group. The group number is displayed in front of the command prompt.

```
[group:1]> switch 2
Switched to group 2.

[group:2]>
```

**\*\*Note: \*\*** For the group that needs to be switched, make sure that the information of the group is configured in `applicationContext.xml` (the initial state of this configuration file only provides the group 1 configuration) in the `console/conf` directory, the configured node ID and port in the group are correct, and the node is running normally.

## getBlockNumber

To run `getBlockNumber` to view block number.

```
[group:1]> getBlockNumber
90
```

## getSealerList

To run `getSealerList` to view the list of consensus nodes.

```
[group:1]> getSealerList
[
  ↳
  ↳0c0bbd25152d40969d3d3cee3431fa28287e07cff2330df3258782d3008b876d146ddab97eab42796495bfb281591f
  ↳
  ↳
  ↳10b3a2d4b775ec7f3c2c9e8dc97fa52beb8caab9c34d026db9b95a72ac1d1c1ad551c67c2b7fdc34177857eada75836
  ↳
  ↳
  ↳622af37b2bd29c60ae8f15d467b67c0a7fe5eb3e5c63fdc27a0ee8066707a25afa3aa0eb5a3b802d3a8e5e26de9d5af
]
```

## getObserverList

To run `getSealerList` to view the list of observer nodes.

```
[group:1]> getObserverList
[
  ↳
  ↳037c255c06161711b6234b8c0960a6979ef039374ccc8b723afea2107cba3432dbbc837a714b7da20111f74d5a24e91
]
```



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```

        "sealer.1":
↪ "8a453f1328c80b908b2d02ba25adca6341b16b16846d84f903c4f4912728c6aae1050ce4f24cd9c13e010ce922d339
↪ ",
        "sealer.2":
↪ "ed483837e73ee1b56073b178f5ac0896fa328fc0ed418ae3e268d9e9109721421ec48d68f28d6525642868b40dd265
↪ ",
        "sealer.3":
↪ "f72648fe165da17a889bece08ca0e57862cb979c4e3661d6a77bcc2de85cb766af5d299fec8a4337eedd142dca026a
↪ ",
        "toView": 54477
    },
    [
        {
            "nodeId":
↪ "6a99f357ecf8a001e03b68aba66f68398ee08f3ce0f0147e777ec77995369aac470b8c9f0f85f91ebb58a98475764b
↪ ",
            "view": 54474
        },
        {
            "nodeId":
↪ "8a453f1328c80b908b2d02ba25adca6341b16b16846d84f903c4f4912728c6aae1050ce4f24cd9c13e010ce922d339
↪ ",
            "view": 54475
        },
        {
            "nodeId":
↪ "ed483837e73ee1b56073b178f5ac0896fa328fc0ed418ae3e268d9e9109721421ec48d68f28d6525642868b40dd265
↪ ",
            "view": 54476
        },
        {
            "nodeId":
↪ "f72648fe165da17a889bece08ca0e57862cb979c4e3661d6a77bcc2de85cb766af5d299fec8a4337eedd142dca026a
↪ ",
            "view": 54477
        }
    ]
}
]

```

## getSyncStatus

To run `getSyncStatus` to view the synchronization status.

```

[group:1]> getSyncStatus
{
    "blockNumber":5,
    "genesisHash":
↪ "0xeccad5274949b9d25996f7a96b89c0ac5c099eb9b72cc00d65bc6ef09f7bd10b",
    "isSyncing":false,
    "latestHash":
↪ "0xb99703130e24702d3b580111b0cf4e39ff60ac530561dd9eb0678d03d7acce1d",
    "nodeId":
↪ "cf93054cf524f51c9fe4e9a76a50218aaa7a2ca6e58f6f5634f9c2884d2e972486c7fe1d244d4b49c6148c1cb524bc
↪ ",
    "peers":[
        {
            "blockNumber":5,
            "genesisHash":
↪ "0xeccad5274949b9d25996f7a96b89c0ac5c099eb9b72cc00d65bc6ef09f7bd10b"
        }
    ]
}

```

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```

        "latestHash":
↪ "0xb99703130e24702d3b580111b0cf4e39ff60ac530561dd9eb0678d03d7acce1d",
        "nodeId":
↪ "0471101bcf033cd9e0cbd6eef76c144e6eff90a7a0b1847b5976f8ba32b2516c0528338060a4599fc5e3bafef188bc",
↪ "
    },
    {
        "blockNumber":5,
        "genesisHash":
↪ "0xeccad5274949b9d25996f7a96b89c0ac5c099eb9b72cc00d65bc6ef09f7bd10b",
        "latestHash":
↪ "0xb99703130e24702d3b580111b0cf4e39ff60ac530561dd9eb0678d03d7acce1d",
        "nodeId":
↪ "2b08375e6f876241b2a1d495cd560bd8e43265f57dc9ed07254616ea88e371dfa6d40d9a702eadfd5e025180f9d966",
↪ "
    },
    {
        "blockNumber":5,
        "genesisHash":
↪ "0xeccad5274949b9d25996f7a96b89c0ac5c099eb9b72cc00d65bc6ef09f7bd10b",
        "latestHash":
↪ "0xb99703130e24702d3b580111b0cf4e39ff60ac530561dd9eb0678d03d7acce1d",
        "nodeId":
↪ "ed1c85b815164b31e895d3f4fc0b6e3f0a0622561ec58a10cc8f3757a73621292d88072bf853ac52f0a9a9bbb10a54",
↪ "
    }
],
"protocolId":265,
"txPoolSize":"0"
}

```

## getNodeVersion

To run `getNodeVersion` to view the node version.

```

[group:1]> getNodeVersion
{
    "Build Time":"20190107 10:15:23",
    "Build Type":"Linux/g++/RelWithDebInfo",
    "FISCO-BCOS Version":"2.0.0-rc1",
    "Git Branch":"master",
    "Git Commit Hash":"be95a6e3e85b621860b101c3baeee8be68f5f450"
}

```

## getPeers

To run `getPeers` to view the peers of node.

```

[group:1]> getPeers
[
    {
        "IPAndPort":"127.0.0.1:50723",
        "nodeId":
↪ "8718579e9a6fee647b3d7404d59d66749862aeddef22e6b5abaafef1af6fc128fc33ed5a9a105abddab51e12004c6bf",
↪ "
        "Topic":[
    ]
}

```

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```

    },
    {
      "IPAndPort": "127.0.0.1:50719",
      "nodeId":
↪ "697e81e512cffc55fc9c506104fb888a9ecf4e29eabfef6bb334b0ebb6fc4ef8fab60eb614a0f2be178d0b5993464c"
↪ ",
      "Topic": [

    ]
  },
  {
    "IPAndPort": "127.0.0.1:30304",
    "nodeId":
↪ "8fc9661baa057034f10efacfd8be3b7984e2f2e902f83c5c4e0e8a60804341426ace51492ffae087d96c0b968bd5e9"
↪ ",
    "Topic": [

  ]
}
]

```

## getGroupPeers

To run `getGroupPeers` to view the list of consensus and observer node of the group where the node is located.

```
[group:1]> getGroupPeers
[
  ↳
  ↳cf93054cf524f51c9fe4e9a76a50218aaa7a2ca6e58f6f5634f9c2884d2e972486c7fe1d244d4b49c6148c1cb524bcc
  ↳
  ↳ed1c85b815164b31e895d3f4fc0b6e3f0a0622561ec58a10cc8f3757a73621292d88072bf853ac52f0a9a9bbb10a54b
  ↳
  ↳0471101bcf033cd9e0cbd6eef76c144e6eff90a7a0b1847b5976f8ba32b2516c0528338060a4599fc5e3bafee188bca
  ↳
  ↳2b08375e6f876241b2a1d495cd560bd8e43265f57dc9ed07254616ea88e371dfa6d40d9a702eadfd5e025180f9d966a
]
```

## getGroupList

To run `getGroupList` to view the list of group:

```
[group:1]> getGroupList
[1]
```

## getBlockByHash

To run `getBlockByHash` to view block information according to the block hash. Parameter:

- Block hash: The hash starting with 0x.
- Transaction sign: to set it false by default, the transaction in the block only displays the hash. To set it true, it displays the transaction specific information.

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- [illegible]

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```

    "output": "0x0000000000000000000000000000000000000000000000000000000000000001",
    "status": "0x0",
    "to": "0xd653139b9abffc3fe07573e7bacdfd35210b5576",
    "transactionHash":
    → "0x6393c74681f14ca3972575188c2d2c60d7f3fb08623315dbf6820fc9dcc119c1",
    "transactionIndex": "0x0"
}

```

Event logs

```
↔-----  
InsertResult index: 0  
count = 1
```

[illegible]

Event logs

```
↪-----  
InsertResult index: 0  
count = 1
```

```
[group:1]> getTransactionReceipt
↳ 0x6393c74681f14ca3972575188c2d2c60d7f3fb08623315dbf6820fc9dcc119c1 TableTest
↳ InsertResult 0
```

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```
{
  "blockHash": "0x68a1f47ca465acc89edbc24115d1b435cb39fa0def53e8d0ad8090cf1827cafd
  ↪",
  "blockNumber": "0x5",
  "contractAddress": "0x000000000000000000000000000000000000000000000000",
  "from": "0xc44e7a8a4ae20d6afaa43221c6120b5e1e9f9a72",
  "gasUsed": "0x8be5",
  "logs": [
    {
      "address": "0xd653139b9abffc3fe07573e7bacdfd35210b5576",
      "data":
  ↪ "0x0000000000000000000000000000000000000000000000000000000000000001",
      "topics": [
        "0x66f7705280112a4d1145399e0414adc43a2d6974b487710f417edcf7d4a39d71
  ↪"
      ]
    }
  ],
  "logsBloom":
  ↪ "0x0000000000000000000000000000000000000000000000000000000000000000400000000000
  ↪",
  "output": "0x0000000000000000000000000000000000000000000000000000000000000001",
  "status": "0x0",
  "to": "0xd653139b9abffc3fe07573e7bacdfd35210b5576",
  "transactionHash":
  ↪ "0x6393c74681f14ca3972575188c2d2c60d7f3fb08623315dbf6820fc9dcc119c1",
  "transactionIndex": "0x0"
}

-----
  ↪-----
Event logs
-----
  ↪-----
InsertResult index: 0
count = 1
-----
  ↪-----
```

```
[group:1]> getPendingTransactions
[]
```

```
[group:1]> getPendingTxSize
0
```

- **Contract address:** The contract address starting with 0x(To deploy contract can get contract address).

[illegible]

## getTotalTransactionCount

To run `getTotalTransactionCount` to inquire the current block number and the total number of transaction.

```
[group:1]> getTotalTransactionCount
{
  "blockNumber":1,
  "txSum":1,
  "failedTxSum":0
}
```

## deploy

To run deploy to deploy contract. (By default, HelloWorld contract and TableTest.sol are provided for example)  
Parameter:

- Contract name: deployment contract name (can be suffixed with .sol). It can name as either HelloWorld or HelloWorld.sol.

```
# To deploy HelloWorld contract
[group:1]> deploy HelloWorld.sol
contract address:0xb3c223fc0bf6646959f254ac4e4a7e355b50a344

# To deploy TableTest contract
[group:1]> deploy TableTest.sol
contract address:0x3554a56ea2905f366c345bd44fa374757fb4696a
```

**Note:**

- For deploying a user-written contract, we just need to place the solidity contract file in the `contracts/solidity/` directory of the console root, and then deploy it. Press the tab key to search for the contract name in the `contracts/solidity` directory.
- If the contract need to be deployed refers to other contracts or libraries, the reference format is `import "/XXX.sol";`. The related contracts and libraries are placed in the `contracts/solidity/` directory.
- If contract references the library library, the name of library file must start with `Lib` string to distinguish between the normal contract and the library file. Library files cannot be deployed and called separately.
- **\*\*Because FISCO BCOS has removed the transfer payment logic of Ethereum, the solidity contract does not support using payable keyword. This keyword will cause the Java contract file converted by solidity contract to fail at compilation. \*\***

## getDeployLog

Run `getDeployLog` to query the log information of the contract deployed by **current console** in the group. The log information includes the time of deployment contract, the group ID, the contract name, and the contract address.  
parameter:

- Log number: optional. To return the latest log information according to the expected value entered. When the actual number is less than the expected value, it returns by the actual number. When the expected value is not given, it returns by the latest 20 log information by default.

```
[group:1]> getDeployLog 2
```

```
2019-05-26 08:37:03 [group:1] HelloWorld
```

```
0xc0ce097a5757e2b6e189aa70e7d55770ace47767
```

---

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```

2019-05-26 08:37:45 [group:1] TableTest
↳0xd653139b9abffc3fe07573e7bacdfd35210b5576

[group:1]> getDeployLog 1

2019-05-26 08:37:45 [group:1] TableTest
↳0xd653139b9abffc3fe07573e7bacdfd35210b5576

```

**Note:** If you want to see all the deployment contract log information, please check the `deploylog.txt` file in the `console` directory. The file only stores the log records of the last 10,000 deployment contracts.

## call

To run call to call contract. Parameter:

- Contract name: the contract name of the deployment (can be suffixed with `.sol`).
- Contract address: the address obtained by the deployment contract. The contract address can omit the prefix 0. For example, `0x000ac78` can be abbreviated as `0xac78`.
- Contract interface name: the called interface name.
- Parameter: determined by contract interface parameters.

**\*\*Parameters are separated by spaces. The string and byte type parameters need to be enclosed in double quotes; array parameters need to be enclosed in brackets, such as `[1,2,3]`; array is a string or byte type and needs to be enclosed in double quotation marks, such as `["alice", "bob"]`. Note that there are no spaces in the array parameters; boolean types are true or false. \*\***

```

```text
# To call the get interface of HelloWorld to get the name string
[group:1]> call HelloWorld.sol 0xc0ce097a5757e2b6e189aa70c7d55770ace47767 get
Hello, World!

# To call the set interface of HelloWorld to set the name string
[group:1]> call HelloWorld.sol 0xc0ce097a5757e2b6e189aa70c7d55770ace47767 set
↳"Hello, FISCO BCOS"
transaction hash:0xa7c7d5ef8d9205ce1b228be1fe90f8ad70eeb6a5d93d3f526f30d8f431cb1e70

# To call the get interface of HelloWorld to get the name string for checking
↳whether the settings take effect
[group:1]> call HelloWorld.sol 0xc0ce097a5757e2b6e189aa70c7d55770ace47767 get
Hello, FISCO BCOS

# To call the insert interface of TableTest to insert the record, the fields are
↳name, item_id, item_name
[group:1]> call TableTest.sol 0xd653139b9abffc3fe07573e7bacdfd35210b5576 insert
↳"fruit" 1 "apple"
transaction hash:0x6393c74681f14ca3972575188c2d2c60d7f3fb08623315dbf6820fc9dcc119c1
-----
↳-----
Event logs
-----
↳-----
InsertResult index: 0
count = 1
-----
↳-----

# To call TableTest's select interface to inquiry records

```

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```
[group:1]> call TableTest.sol 0xd653139b9abfffc3fe07573e7bacdfd35210b5576 select
↪ "fruit"
[[fruit], [1], [apple]]
```

**Note:** TableTest.sol contract code [Reference here](#) .

## deployByCNS

Run `deployByCNS` and deploy the contract with `CNS`. Contracts deployed with `CNS` can be called directly with the contract name.

Parameter:

- Contract name: deployable contract name.
- Contract version number: deployable contract version number(the length cannot exceed 40).

```
# To deploy HelloWorld contract 1.0 version
[group:1]> deployByCNS HelloWorld.sol 1.0
contract address:0x3554a56ea2905f366c345bd44fa374757fb4696a

# To deploy HelloWorld contract 2.0 version
[group:1]> deployByCNS HelloWorld.sol 2.0
contract address:0x07625453fb4a6459cbf14f5aa4d574cae0f17d92

# To deploy TableTest contract
[group:1]> deployByCNS TableTest.sol 1.0
contract address:0x0b33d383e8e93c7c8083963a4ac4a58b214684a8
```

**Note:**

- For deploying the contracts compiled by users only needs to place the solidity contract file in the `contracts/solidity/` directory of the console root and to deploy it. Press tab key to search for the contract name in the `contracts/solidity/` directory.
- If the contract to be deployed references other contracts or libraries, the reference format is `import " ./XXX.sol";`. The related contract and library are placed in the `contracts/solidity/` directory.
- **\*\*Because FISCO BCOS has removed the transfer payment logic of Ethereum, the solidity contract does not support using payable keyword. This keyword will cause the Java contract file converted by solidity contract to fail at compilation. \*\***

queryCNS

Run queryCNS and query the CNS table record information (the mapping of contract name and contract address) according to the contract name and contract version number (optional parameter).

Parameter:

- Contract name: deployable contract name.
- Contract version number: (optional) deployable contract version number.

```
[group:1]> queryCNS HelloWorld.sol
-----
↩-----
|                               |                               ↪
|               version        |               address
|                               |                               ↪
|               1.0            |
↩0x3554a56ea2905f366c345bd44fa374757fb4696a | ↪
-----
↩-----
```

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```
[group:1]> queryCNS HelloWorld 1.0
```

```

┌-----┐
|          version          |          address          |
┌-----┐
|          1.0              |          |
└-----┘
└-----┘
└-----┘

```

**callByCNS**

To run `deployByCNS` and deploy the contract with CNS. Parameter:

- Contract name and contract version number: The contract name and contract version number are separated by colon, such as `HelloWorld:1.0` or `HelloWorld.sol:1.0`. When the contract version number is omitted like `HelloWorld` or `HelloWorld.sol`, the latest version of the contract is called.
- Contract interface name: The called contract interface name.
- Parameter: is determined by the parameter of contract interface. **The parameters are separated by spaces, where the string and byte type parameters need to be enclosed in double quotation marks; the array parameters need to be enclosed in brackets, such as `[1, 2, 3]`. The array is a string or byte type with double quotation marks such as `["alice", "bob"]`; the boolean type is true or false.**

```
# To call the HelloWorld contract 1.0 version to set the name string by the set_
↳interface
[group:1]> callByCNS HelloWorld:1.0 set "Hello,CNS"
transaction hash:0x80bb37cc8de2e25f6a1cdcb6b4a01ab5b5628082f8da4c48ef1bbc1fb1d28b2d

# To call the HelloWorld contract 2.0 version to set the name string by the set_
↳interface
[group:1]> callByCNS HelloWorld:2.0 set "Hello,CNS2"
transaction hash:0x43000d14040f0c67ac080d0179b9499b6885d4a1495d3cfd1a79ffb5f2945f64

# To call the HelloWorld contract 1.0 version to get the name string by the get_
↳interface
[group:1]> callByCNS HelloWorld:1.0 get
Hello,CNS

# To call the HelloWorld contract 2.0 version to get the name string by the get_
↳interface
[group:1]> callByCNS HelloWorld get
Hello,CNS2
```

**addSealer**

To run `addSealer` to add the node as a consensus node. Parameter:

- node's nodeId

```
[group:1]> addSealer
→ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97
{
  "code": 0,
  "msg": "success"
}
```

## addObserver

To run addObserver to add the node as an observed node. Parameter:

- node's nodeId

```
[group:1]> addObserver_
↪ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97
{
    "code":0,
    "msg":"success"
}
```

## removeNode

To run removeNode to exit the node. The exit node can be added as a consensus node by the addSealer command or can be added as an observation node by the addObserver command. Parameter:

- node's nodeId

```
[group:1]> removeNode_
↪ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97
{
    "code":0,
    "msg":"success"
}
```

## setSystemConfigByKey

To run setSystemConfigByKey to set the system configuration in key-value pairs. The currently system configuration supports tx\_count\_limit, tx\_gas\_limit, rpbft\_epoch\_sealer\_num and rpbft\_epoch\_block\_num. The key name of these two configuration can be complemented by the tab key:

- tx\_count\_limit: block maximum number of packaged transactions
- tx\_gas\_limit: The maximum number of gas allowed to be consumed
- rpbft\_epoch\_sealer\_num: RPBFT system configuration, the number of consensus nodes selected in a consensus epoch
- rpbft\_epoch\_block\_num: RPBFT system configuration, number of blocks generated in one consensus epoch

Parameters:

- key
- value

```
[group:1]> setSystemConfigByKey tx_count_limit 100
{
    "code":0,
    "msg":"success"
}
```

## getSystemConfigByKey

To run getSystemConfigByKey to inquire the value of the system configuration according to the key. Parameter:

- key

```
[group:1]> getSystemConfigByKey tx_count_limit
100
```

## grantPermissionManager

Run grantPermissionManager to grant the account's chain administrator privileges. parameter:

- account address

```
[group:1]> grantPermissionManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

**\*\*Note:** For an example of the using permission control related commands, refer to [Permission Control Manual Document](#). \*\*

## listPermissionManager

To run listPermissionManager to inquire the list of permission records with administrative privileges.

```
[group:1]> listPermissionManager
-----
↩-----
|                               |                               ↪
|                               address                               |                               enable_num
|                               |                               |                               |
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d |                               2                               |
|                               |                               |                               |
|                               |                               |                               |
-----
↩-----
```

## revokePermissionManager

To run revokePermissionManager to revoke the permission management of the external account address. parameter:

- account address

```
[group:1]> revokePermissionManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

## grantUserTableManager

Run grantUserTableManager to grant the account to write to the user table.

parameter:

- table name
- account address

```
[group:1]> grantUserTableManager t_test 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### listUserTableManager

Run listUserTableManager to query the account's table that has writing permission to the user table.

parameter:

- table name

```
[group:1]> listUserTableManager t_test
-----
↩-----
|                               address                               |                               enable_num                               ↪
↩                               |                               |                               ↪
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d |                               2                               ↪
↩                               |                               |                               ↪
-----
↩-----
```

### revokeUserTableManager

Run revokeUserTableManager to revoke the account's writing permission from the user table.

parameter:

- table name
- account address

```
[group:1]> revokeUserTableManager t_test 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### grantDeployAndCreateManager

Run grantDeployAndCreateManager to grant the account's permission of deployment contract and user table creation.

parameter:

- account address

```
[group:1]> grantDeployAndCreateManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### listDeployAndCreateManager

Run listDeployAndCreateManager to query the account's permission of deployment contract and user table creation.

```
[group:1]> listDeployAndCreateManager
-----
↩-----
|                               address                               |                               enable_num                               ↪
↩                               |                               |                               ↪
-----
↩-----
```

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```
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d | 2
```

---

```
↩-----
```

### revokeDeployAndCreateManager

Run revokeDeployAndCreateManager to revoke the account's permission of deployment contract and user table creation.

parameter:

- account address

```
[group:1]> revokeDeployAndCreateManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### grantNodeManager

Run grantNodeManager to grant the account's node management permission.

parameter:

- account address

```
[group:1]> grantNodeManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### listNodeManager

Run the listNodeManager to query the list of accounts that have node management.

```
[group:1]> listNodeManager
-----
↩-----
|          address          |          enable_num          |
↩          |               ↩
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d | 2 |
↩          |               ↩
-----
↩-----
```

### revokeNodeManager

Run revokeNodeManager to revoke the account's node management permission.

parameter:

- account address

```
[group:1]> revokeNodeManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### grantCNSManager

Run grantCNSManager to grant the account's permission of using CNS. parameter:

- account address

```
[group:1]> grantCNSManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### listCNSManager

Run listCNSManager to query the list of accounts that have CNS.

```
[group:1]> listCNSManager
-----
↪-----
|          address          |          enable_num          ↪
↪          |               |          2          ↪
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d |          2          ↪
↪          |               |          ↪
-----
↪-----
```

### revokeCNSManager

Run revokeCNSManager to revoke the account's permission of using CNS. parameter:

- account address

```
[group:1]> revokeCNSManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

### grantSysConfigManager

Run grantSysConfigManager to grant the account's permission of modifying system parameter. parameter:

- account address

```
[group:1]> grantSysConfigManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

## listSysConfigManager

Run listSysConfigManager to query the list of accounts that have modified system parameters.

```
[group:1]> listSysConfigManager
-----
↩-----
|                               |                               |                               ↪
|                               address                               |                               enable_num                               | | |
|                               |                               |                               |                               |
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d |                               2                               |
|                               |                               |                               |                               |
-----
↩-----
```

## revokeSysConfigManager

Run revokeSysConfigManager to revoke the account's permission of modifying system parameter. parameter:

- account address

```
[group:1]> revokeSysConfigManager 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

## grantContractWritePermission

Run grantContractWritePermissio to grant the account the contract write permission. parameters:

- contract address
- account address

```
[group:1]> grantContractWritePermission 0xc0ce097a5757e2b6e189aa70c7d55770ace47767 ↪
↩0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

## listContractWritePermission

Run listContractWritePermission to query the account list which have write permission of the contract. parameters:

- contract address

```
[group:1]> listContractWritePermission 0xc0ce097a5757e2b6e189aa70c7d55770ace47767
-----
↩-----
|                               |                               |                               |                               ↪
|                               address                               |                               enable_num                               | | |
|                               |                               |                               |                               |
| 0xc0d0e6ccc0b44c12196266548bec4a3616160e7d |                               11                               |
|                               |                               |                               |                               |
-----
↩-----
```

## revokeContractWritePermission

Run revokeContractWritePermission to Revoke the account the contract write permission. parameters:

- 合约地址
- account address

```
[group:1]> revokeContractWritePermission_
↪0xc0ce097a5757e2b6e189aa70c7d55770ace47767_
↪0xc0d0e6ccc0b44c12196266548bec4a3616160e7d
{
    "code":0,
    "msg":"success"
}
```

## quit

To run quit, q or exit to exit the console.

```
quit
```

## [create sql]

Run create sql statement to create a user table in mysql statement form.

```
# Create user table t_demo whose primary key is name and other fields are item_id_
↪and item_name
[group:1]> create table t_demo(name varchar, item_id varchar, item_name varchar,
↪primary key(name))
Create 't_demo' Ok.
```

### Note:

- The field types for creating table are all string types. Even if other field types of the database are provided, the field types have to be set according to the string type.
- The primary key field must be specified. For example, to create a t\_demo table with the primary key field as name.
- The primary key of the table has different concept from the primary key in the relational database. Here, the value of the primary key is not unique, and the primary key value needs to be passed when the blockchain underlying platform is handling records.
- You can specify the field as the primary key, but the setting fields such as self-incrementing, non-empty, indexing, etc do not work.

## desc

Run desc statement to query the field information of the table in mysql statement form.

```
# query the field information of the t_demo table. you can view the primary key_
↪name and other field names of the table.

[group:1]> desc t_demo
{
    "key":"name",
    "valueFields":"item_id,item_name"
}
```



**[insert sql]**

Run insert sql statement to insert the record in the mysql statement form.

```
[group:1]> insert into t_demo (name, item_id, item_name) values (fruit, 1, apple1)
Insert OK, 1 row affected.
```

**Note:**

- must insert a record sql statement with the primary key field value of the table.
- The enter values with punctuation, spaces, or strings containing letters starting with a number requires double quotation marks, and no more double quotation marks are allowed inside.

**[select sql]**

Run select sql statement to query the record in mysql statement form.

```
# query the records contain all fields
select * from t_demo where name = fruit
{item_id=1, item_name=apple1, name=fruit}
1 row in set.

# query the records contain the specified fields
[group:1]> select name, item_id, item_name from t_demo where name = fruit
{name=fruit, item_id=1, item_name=apple1}
1 row in set.

# insert a new record
[group:1]> insert into t_demo values (fruit, 2, apple2)
Insert OK, 1 row affected.

# use the keyword 'and' to connect multiple query condition
[group:1]> select * from t_demo where name = fruit and item_name = apple2
{item_id=2, item_name=apple2, name=fruit}
1 row in set.

# use limit field to query the first line of records. If the offset is not
↳ provided, it is 0 by default.
[group:1]> select * from t_demo where name = fruit limit 1
{item_id=1, item_name=apple1, name=fruit}
1 row in set.

# use limit field to query the second line record. The offset is 1
[group:1]> select * from t_demo where name = fruit limit 1,1
{item_id=2, item_name=apple2, name=fruit}
1 rows in set.
```

**Note:**

- For querying the statement recording sql, the primary key field value of the table in the where clause must be provided.
- The limit field in the relational database can be used. Providing two parameters which are offset and count.
- The where clause only supports the keyword 'and'. Other keywords like 'or', 'in', 'like', 'inner', 'join', 'union', subquery, multi-table joint query, and etc. are not supported.
- The enter values with punctuation, spaces, or strings containing letters starting with a number requires double quotation marks, and no more double quotation marks are allowed inside.

### [update sql]

Run update sql statement to update the record in mysql statement form.

```
[group:1]> update t_demo set item_name = orange where name = fruit and item_id = 1
Update OK, 1 row affected.
```

#### Note:

- For updating the where clause of recording sql statement, the primary key field value of the table in the where clause must be provided.
- The enter values with punctuation, spaces, or strings containing letters starting with a number requires double quotation marks, and no more double quotation marks are allowed inside.

### [delete sql]

Run delete sql statement to delete the record in mysql statement form.

```
[group:1]> delete from t_demo where name = fruit and item_id = 1
Remove OK, 1 row affected.
```

#### Note:

- For deleting the where clause of recording sql statement, the primary key field value of the table in the where clause must be provided.
- The enter values with punctuation, spaces, or strings containing letters starting with a number requires double quotation marks, and no more double quotation marks are allowed inside.

---

**Important:** The executing of the *freezeContract/unfreezeContract/grantContractStatusManager* commands for contract management should specify the private key to start the console for permission. This private key is also the account private key used to deploy the specified contract. So a private key should be specified to launch the console when deploying the contract.

---

### freezeContract

Run freezeContract to freeze contract according contract address. Parameter:

- Contract address: To deploy contract can get contract address. The prefix of 0x is not necessary.

```
[group:1]> freezeContract 0xcc5fc5abe347b7f81d9833f4d84a356e34488845
{
  "code": 0,
  "msg": "success"
}
```

### unfreezeContract

Run unfreezeContract to unfreeze contract according contract address. Parameter:

- Contract address: To deploy contract can get contract address. The prefix of 0x is not necessary.

```
[group:1]> unfreezeContract 0xcc5fc5abe347b7f81d9833f4d84a356e34488845
{
  "code": 0,
  "msg": "success"
}
```

## grantContractStatusManager

Run grantCNSManager to grant the account's permission of contract status management. Parameter:

- Contract address: To deploy contract can get contract address. The prefix of 0x is not necessary.
- Account address: tx.origin. The prefix of 0x is not necessary.

```
[group:1]> grantContractStatusManager 0x30d2a17b6819f0d77f26dd3a9711ae75c291f7f1
↪0x965ebffc38b309fa706b809017f360d4f6de909a
{
  "code":0,
  "msg":"success"
}
```

## getContractStatus

To run getContractStatus to query contract status according contract address. Parameter:

- Contract address: To deploy contract can get contract address. The prefix of 0x is not necessary.

```
[group:1]> getContractStatus 0xcc5fc5abe347b7f81d9833f4d84a356e34488845
The contract is available.
```

## listContractStatusManager

To run listContractStatusManager to query a list of authorized accounts that can manage a specified contract. Parameter:

- Contract address: To deploy contract can get contract address. The prefix of 0x is not necessary.

```
[group:1]> listContractStatusManager 0x30d2a17b6819f0d77f26dd3a9711ae75c291f7f1
[
  "0x0cc9b73b960323816ac5f52806257184c08b5ac0",
  "0x965ebffc38b309fa706b809017f360d4f6de909a"
]
```

## 6.8.7 Appendix: Java environment configuration

### Install Java in ubuntu environment

```
# Install the default Java version (Java 8 version or above)
sudo apt install -y default-jdk
# query Java version
java -version
```

### Install Java in CentOS environment

**Note:** the OpenJDK under CentOS does not work properly and needs to be replaced with the OracleJDK.

```
# To create new folder to install Java 8 version or above. To put the downloaded
↪jdk in the software directory
# Download Java 8 version or above from Oracle official website (https://www.
↪oracle.com/technetwork/java/javase/downloads/index.html). For example, to
↪download jdk-8u201-linux-x64.tar.gz
$ mkdir /software
# To unzip jdk
```

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```
$ tar -zxvf jdk-8u201-linux-x64.tar.gz
# To configure the Java environment and edit the /etc/profile file.
$ vim /etc/profile
# After opening the file, to enter the following three sentences into the file and
↪exit
export JAVA_HOME=/software/jdk-8u201-linux-x64.tar.gz
export PATH=$JAVA_HOME/bin:$PATH
export CLASSPATH=.:$JAVA_HOME/lib/dt.jar:$JAVA_HOME/lib/tools.jar
# profile takes effect
$ source /etc/profile
# To inquire the Java version. If the result shows the version you just downloaded,
↪ the installation is successful.
java -version
```

## 6.9 Manage blockchain accounts

FISCO BCOS uses accounts to identify each individual user. In a blockchain system each account corresponds to a pair of public and private keys. The account named by the address string calculated by the secure one-way algorithm such as sha256 hash, that is **account address**. For distinguishing from the address of smart contract, the account address is often referred to as the **external account address**. The private key only known by the user corresponds to the password in the traditional authentication model. Users need to prove that they own the private key of the corresponding account through a secure cryptographic protocol for claiming their ownership of the account, and performing some sensitive account operations.

---

**Important:** In the previous tutorials, for simplifying the operation, we operate with the account provided by the tool by default. However, in actual application deployment, users need to create their own accounts and properly save the account private key to avoid serious security problems such as account private key leakage.

---

In this article, we will specifically introduce the creation, storage and use of accounts. Readers are required to have a basic knowledge of Linux.

FISCO BCOS provides the `get_account` script and Web3SDK to create accounts, as well as a Web3SDK and console to store account private keys. Users can choose to store the account private key as a file in PEM or PKCS12 format according to their needs. The PEM format uses a plaintext storage private key, and the PKCS 12 encrypts and stores the private key using a user-provided password.

### 6.9.1 Create your account

#### Use script to create account

##### 1. get script

```
curl -LO https://raw.githubusercontent.com/FISCO-BCOS/console/master/tools/get_
↪account.sh && chmod u+x get_account.sh && bash get_account.sh -h
```

If you use guomi version fisco, please execute below command to get `get_gm_account.sh`

```
curl -LO https://raw.githubusercontent.com/FISCO-BCOS/console/master/tools/get_gm_
↪account.sh && chmod u+x get_gm_account.sh && bash get_gm_account.sh -h
```

execute the above command and if you see the following output, you are downloading the correct script, otherwise please try again.

```
Usage: ./get_account.sh
    default      generate account and store private key in PEM format file
    -p           generate account and store private key in PKCS12 format file
    -k [FILE]    calculate the address of PEM format [FILE]
    -P [FILE]    calculate the address of PKCS12 format [FILE]
    -h Help
```

## 2. Generate private key in PEM format

- generate private key and address

```
bash get_account.sh
```

Execute the above command to get output similar to the following. It includes the account address and the private key PEM file with the account address as the file name.

```
[INFO] Account Address   : 0xee5ffffba2da55a763198e361c7dd627795906ead
[INFO] Private Key (pem) : accounts/0xee5ffffba2da55a763198e361c7dd627795906ead.pem
```

- Specify the calculation account address of PEM format

```
bash get_account.sh -k accounts/0xee5ffffba2da55a763198e361c7dd627795906ead.pem
```

Execute the above command. The result is as follows

```
[INFO] Account Address   : 0xee5ffffba2da55a763198e361c7dd627795906ead
```

## 3. Use script to generate PKCS12 format private key

- generate private key and address

```
bash get_account.sh -p
```

Execute the above command to get output similar to the following. You can follow the prompts to enter the password and generate the corresponding p12 file.

```
Enter Export Password:
Verifying - Enter Export Password:
[INFO] Account Address   : 0x02f1b23310ac8e28cb6084763d16b25a2cc7f5e1
[INFO] Private Key (p12) : accounts/0x02f1b23310ac8e28cb6084763d16b25a2cc7f5e1.p12
```

- Specify the calculation account address of p12 private key. **Enter the p12 file password as prompted**

```
bash get_account.sh -P accounts/0x02f1b23310ac8e28cb6084763d16b25a2cc7f5e1.p12
```

Execute the above command. The result is as follows

```
Enter Import Password:
MAC verified OK
[INFO] Account Address   : 0x02f1b23310ac8e28cb6084763d16b25a2cc7f5e1
```

## Calling Web3SDK to create an account

```
//create normal account
EncryptType.encryptType = 0;
//create national cryptography account, which uses for sending transaction to
↳national blockchain node
```

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```
// EncryptType.encryptType = 1;
Credentials credentials = GenCredential.create();
//account address
String address = credentials.getAddress();
//account private key
String privateKey = credentials.getEcKeyPair().getPrivateKey().toString(16);
//account public key
String publicKey = credentials.getEcKeyPair().getPublicKey().toString(16);
```

For more details on the operation, to see [Creating and Using a Specified External Account](#).

## 6.9.2 Store your account credential

- web3SDK supports loading via private key string or file, so the private key of the account can be stored in the database or in a local file.
- Local files support two storage formats, which are PKCS12 encrypted storage and PEM plaintext storage.
- When developing a service, you can select the storage management of private key according to the actual business scenario.

## 6.9.3 Load your account credential

### Console loads private key file

The console provides the account generation script `get_account.sh`. The generated account file is in the accounts directory, and the account file loaded by console must be placed in this directory.

The console startup methods are as follows:

```
./start.sh
./start.sh groupID
./start.sh groupID -pem pemName
./start.sh groupID -p12 p12Name
```

### Default startup

Console randomly generates an account, startup with the group number specified in console configuration file.

```
./start.sh
```

### Specify group number to startup

Console randomly generates an account, startup with the group number specified on the command line.

```
./start.sh 2
```

- Note: The specified group needs to configure bean in console configuration file.

### Use PEM private key file to startup

- Startup with the account of the specified pem file. Enter the parameters: group number, -pem, and pem file path

```
./start.sh 1 -pem accounts/0xebb824a1122e587b17701ed2e512d8638dfb9c88.pem
```

### Use PKCS12 private key file to startup

- Startup with the account of the specified p12 file. Enter the parameters: group number, -p12, and p12 file path

```
./start.sh 1 -p12 accounts/0x5ef4df1b156bc9f077ee992a283c2dbb0bf045c0.p12
Enter Export Password:
```

### Web3SDK loads private file

If the account private key file in PEM or PKCS12 format is generated by the account generation script `get_accounts.sh`, the account can be used by loading the PEM or PKCS12 account private key file. There are two classes of private keys to be loaded: `P12Manager` and `PEMManager`. `P12Manager` is used to load the private key file in PKCS12 format. `PEMManager` is used to load the private key file in PEM format.

- `P12Manager` usage example: configure the private key file path and password for the PKCS12 account in `applicationContext.xml`

```
<bean id="p12" class="org.fisco.bcos.channel.client.P12Manager" init-method="load"
    <property name="password" value="123456" />
    <property name="p12File" value=
    "classpath:0x0fc3c4bb89bd90299db4c62be0174c4966286c00.p12" />
</bean>
```

develop code

```
//load Bean
ApplicationContext context = new ClassPathXmlApplicationContext(
    "classpath:applicationContext.xml");
P12Manager p12 = context.getBean(P12Manager.class);

//provide password to get ECKeypair. The password is specified when producing p12
account file
ECKeypair p12KeyPair = p12.getECKeypair(p12.getPassword());

//output the private key and public key in hex string
System.out.println("p12 privateKey: " + p12KeyPair.getPrivateKey().toString(16));
System.out.println("p12 publicKey: " + p12KeyPair.getPublicKey().toString(16));

//generate Credentials for web3sdk using
Credentials credentials = Credentials.create(p12KeyPair);
System.out.println("p12 Address: " + credentials.getAddress());
```

- `PEMManager` usage example:

configure the private key file path and password for the PEM account in `applicationContext.xml`

```
<bean id="pem" class="org.fisco.bcos.channel.client.PEMManager" init-method="load"
    <property name="pemFile" value=
    "classpath:0x0fc3c4bb89bd90299db4c62be0174c4966286c00.pem" />
</bean>
```

load with code

```
//load Bean
ApplicationContext context = new ClassPathXmlApplicationContext(
    ↪ "classpath:applicationContext-keystore-sample.xml");
PEMManager pem = context.getBean(PEMManager.class);
ECPKeyPair pemKeyPair = pem.getECPKeyPair();

//output the private key and public key in hex string
System.out.println("PEM privateKey: " + pemKeyPair.getPrivateKey().toString(16));
System.out.println("PEM publicKey: " + pemKeyPair.getPublicKey().toString(16));

//generate Credentials for web3sdk using
Credentials credentialsPEM = Credentials.create(pemKeyPair);
System.out.println("PEM Address: " + credentialsPEM.getAddress());
```

## 6.9.4 Account address calculation

The account address of FISCO BCOS is calculated by the ECDSA public key. The hexadecimal of ECDSA public key represents the calculation of keccak-256sum hash, and the hexadecimal of the last 20 bytes of the calculation result is taken as the account address. Each byte requires two hexadecimal to represent, so the length of account address is 40. FISCO BCOS's account address is compatible with Ethereum.

Note: keccak-256sum is different from SHA3. For details to refer to [here](#).

### Ethernet Address Generation

#### 1. generate ECDSA private key

First, we use OpenSSL to generate an elliptic curve private key. The parameters of the elliptic curve are secp256k1. To run the following command to generate a private key in PEM format and save it in the ecprivkey.pem file.

```
openssl ecparam -name secp256k1 -genkey -noout -out ecprivkey.pem
```

Execute the following instructions to view the contents of the file.

```
cat ecprivkey.pem
```

You can see output similar to the following

```
-----BEGIN EC PRIVATE KEY-----
MHQCAQEEINHaCmLhw9S9+vD0IOSUd9IhH09bBVJXTbbBeTyFNvesoAcGBSuBBAK
oUQDQgAEjSubQAZn4tzHnsbeahQ2J0AeMu0iNOxpdpyPo3j9Diq3qdljrv07wvjx
zOzLpUNRcJCC5hnU500MD+4+Zxc8zQ==
-----END EC PRIVATE KEY-----
```

Next, to calculate the public key based on the private key. To execute the following command.

```
openssl ec -in ecprivkey.pem -text -noout 2>/dev/null | sed -n '7,11p' | tr -d ": \n
↪ " | awk '{print substr($0,3);}'
```

You can get output similar to the following

```
8d251b400667e2dcc79ec6de6a143627401e32ed2234ec69769c8fa378fd0e2ab7a9d963aefd3bc2f8f1ccecba543517
```

#### 2. Calculate the address based on the public key

In this section, we calculate the corresponding account address based on the public key. The keccak-256sum tool we need to get is available for download from [here](#).



```
openssl ec -in ecprivkey.pem -text -noout 2>/dev/null | sed -n '7,11p' | tr -d "\n
↪" | awk '{print substr($0,3);}' | ./keccak-256sum -x -l | tr -d ' -' | tail -c 41
```

Get the output similar to the following, which is the calculated account address.

```
dcc703c0e500b653ca82273b7bfad8045d85a470
```

## 6.10 Smart contract development

FISCO BCOS platform currently supports two smart contract forms which are Solidity and pre-compiled.

- The Solidity contract is the same as Ethereum on supporting the latest 0.5.2 version.
- The KVTable contract get/set interface and Table contract CRUD interface supporting the distributed storage pre-compilation contract in the Solidity contract, which can store the data of Solidity contract in the AMDB table structure, realizes the separation of contract logic and data.
- The precompiled (precompiled) contract is developed in C++ and built into the FISCO BCOS platform. It has better performance than the Solidity contract. Its contract interface that needs to be pre-determined when compiling, is suitable for the scenarios with fixed logic but consensus, such as group configuration. The development of precompiled contracts will be introduced in the next section.

### 6.10.1 Solidity contract development

- [Solidity official file](#)
- [Remix online IDE](#)

### 6.10.2 Use KVTable contract get/set interface

**Note:** To make the table created by AMDB accessible to multiple contracts, it should have a unique name that acknowledged globally. So it is unable to create tables with same name within one group on the same chain

KVTable contract use key/value type to get/set data of table, code is as follows:

```
pragma solidity ^0.4.24;

contract KVTableFactory {
    function openTable(string) public view returns (KVTable);
    function createTable(string, string, string) public returns (int256);
}

//one record
contract Entry {
    function getInt(string) public constant returns (int256);
    function getUInt(string) public constant returns (int256);
    function getAddress(string) public constant returns (address);
    function getBytes64(string) public constant returns (bytes1[64]);
    function getBytes32(string) public constant returns (bytes32);
    function getString(string) public constant returns (string);

    function set(string, int256) public;
    function set(string, uint256) public;
    function set(string, string) public;
    function set(string, address) public;
}
```

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```
//KVTable per permiaary key has only one Entry
contract KVTable {
    function get(string) public view returns (bool, Entry);
    function set(string, Entry) public returns (int256);
    function newEntry() public view returns (Entry);
}
```

Offer a use case of KVTableTest.sol, code is as follows:

```
pragma solidity ^0.4.24;
import "../Table.sol";

contract KVTableTest {
    event SetResult(int256 count);

    KVTableFactory tableFactory;
    string constant TABLE_NAME = "t_kvtest";

    constructor() public {
        //The fixed address is 0x1010 for KVTableFactory
        tableFactory = KVTableFactory(0x1010);
        // the parameters of createTable are tableName,keyField,"vlaueFiled1,
        ↪vlaueFiled2,vlaueFiled3,..."
        tableFactory.createTable(TABLE_NAME, "id", "item_price,item_name");
    }

    //get record
    function get(string id) public view returns (bool, int256, string) {
        KVTable table = tableFactory.openTable(TABLE_NAME);
        bool ok = false;
        Entry entry;
        (ok, entry) = table.get(id);
        int256 item_price;
        string memory item_name;
        if (ok) {
            item_price = entry.getInt("item_price");
            item_name = entry.getString("item_name");
        }
        return (ok, item_price, item_name);
    }

    //set record
    function set(string id, int256 item_price, string item_name)
        public
        returns (int256)
    {
        KVTable table = tableFactory.openTable(TABLE_NAME);
        Entry entry = table.newEntry();
        // the length of entry's field value should < 16MB
        entry.set("id", id);
        entry.set("item_price", item_price);
        entry.set("item_name", item_name);
        // the first parameter length of set should <= 255B
        int256 count = table.set(id, entry);
        emit SetResult(count);
        return count;
    }
}
```

KVTableTest.sol calls KVTable contract to create a user table t\_kvtest. The table structure of t\_kvtest is as follows. This table records the materials in a company's warehouse, takes the unique material id

as the key, and saves the name and price of the materials.

### 6.10.3 To use Table contract CRUD interface

Accessing AMDB requires using the AMDB-specific smart contract interface `Table.sol` which is a database contract that can create tables and add, delete, and modify the tables.

**Note:** To make the table created by AMDB accessible to multiple contracts, it should have a unique name that acknowledged globally. So it is unable to create tables with same name within one group on the same chain. The CRUD interface of Table contract can have multiple records under a key. When it is used, it will perform batch data operations, including batch writing and range query. For this feature, it is recommended to use MySQL as the back-end database. When using the get/set interface of KVTable, it is recommended to use rocksdb as the back-end database. Because rocksdb is a non relational database stored in key value, the single key operation efficiency is higher when using KVTable interface.

`Table.sol` file code is as follows:

```
pragma solidity ^0.4.24;

contract TableFactory {
    function openTable(string) public constant returns (Table); // open table
    function createTable(string,string,string) public returns(int); // create_
    ↪table
}

// inquiry conditions
contract Condition {
    //equal to
    function EQ(string, int) public;
    function EQ(string, string) public;

    //unequal to
    function NE(string, int) public;
    function NE(string, string) public;

    //greater than
    function GT(string, int) public;
    //greater than or equal to
    function GE(string, int) public;

    //smaller than
    function LT(string, int) public;
    //smaller than or equal to
    function LE(string, int) public;

    //limit the number of return record
    function limit(int) public;
    function limit(int, int) public;
}

// single entry data record
contract Entry {
    function getInt(string) public constant returns(int);
    function getAddress(string) public constant returns(address);
    function getBytes64(string) public constant returns(byte[64]);
    function getBytes32(string) public constant returns(bytes32);
    function getString(string) public constant returns(string);

    function set(string, int) public;
```

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```

    function set(string, string) public;
    function set(string, address) public;
}

// data record set
contract Entries {
    function get(int) public constant returns(Entry);
    function size() public constant returns(int);
}

// Table main type
contract Table {
    // select interface
    function select(string, Condition) public constant returns(Entries);
    // insert interface
    function insert(string, Entry) public returns(int);
    // update interface
    function update(string, Entry, Condition) public returns(int);
    // remove interface
    function remove(string, Condition) public returns(int);

    function newEntry() public constant returns(Entry);
    function newCondition() public constant returns(Condition);
}

```

**Note:**

- The type of key in insert, remove, update and select functions of Table contract is string, and the maximum length is 255 characters
- The key type of the get/set interface of the Entry is string, with the maximum length of 255 characters. The types supported by value are int256 (int), address and string, of which string cannot exceed 16MB.

To provide a contract case TableTest.sol. The code is as follows:

```

pragma solidity ^0.4.24;

import "./Table.sol";

contract TableTest {
    event CreateResult(int count);
    event InsertResult(int count);
    event UpdateResult(int count);
    event RemoveResult(int count);

    // create table
    function create() public returns(int){
        TableFactory tf = TableFactory(0x1001); // TableFactory's address is_
        ↪fixed at 0x1001
        // To create a table t_test. Table's key_field as name. Table's value_
        ↪field as item_id and item_name.
        // key_field indicates the row that AMDB's primary key value_field_
        ↪represents in the table. The row can be multiple and spearated by commas.
        int count = tf.createTable("t_test", "name", "item_id,item_name");
        emit CreateResult(count);

        return count;
    }

    // inquiry data

```

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```

function select(string name) public constant returns(bytes32[], int[], uint256[]) {
    bytes32[] memory user_name_bytes_list = new bytes32[](uint256(entries.size()));
    int[] memory item_id_list = new int[](uint256(entries.size()));
    bytes32[] memory item_name_bytes_list = new bytes32[](uint256(entries.size()));

    for(int i=0; i<entries.size(); ++i) {
        Entry entry = entries.get(i);

        user_name_bytes_list[uint256(i)] = entry.getBytes32("name");
        item_id_list[uint256(i)] = entry.getInt("item_id");
        item_name_bytes_list[uint256(i)] = entry.getBytes32("item_name");
    }

    return (user_name_bytes_list, item_id_list, item_name_bytes_list);
}

// insert data
function insert(string name, int item_id, string item_name) public returns(int) {
    TableFactory tf = TableFactory(0x1001);
    Table table = tf.openTable("t_test");

    Entry entry = table.newEntry();
    entry.set("name", name);
    entry.set("item_id", item_id);
    entry.set("item_name", item_name);

    int count = table.insert(name, entry);
    emit InsertResult(count);

    return count;
}

// update data
function update(string name, int item_id, string item_name) public returns(int) {
    TableFactory tf = TableFactory(0x1001);
    Table table = tf.openTable("t_test");

    Entry entry = table.newEntry();
    entry.set("item_name", item_name);

    Condition condition = table.newCondition();
    condition.EQ("name", name);
    condition.EQ("item_id", item_id);

    int count = table.update(name, entry, condition);
    emit UpdateResult(count);

    return count;
}

// remove data

```

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```
function remove(string name, int item_id) public returns(int) {
    TableFactory tf = TableFactory(0x1001);
    Table table = tf.openTable("t_test");

    Condition condition = table.newCondition();
    condition.EQ("name", name);
    condition.EQ("item_id", item_id);

    int count = table.remove(name, condition);
    emit RemoveResult(count);

    return count;
}
```

TableTest.sol has called the intelligent contract Table.sol of AMDB, which implements creating the user table t\_test and the functions of adding, deleting and changing t\_test. The t\_test table is structured as follows. This table records the item and item's numbers used by a employees.

The client requiring to call the contract code which is converted to Java file, needs to put TableTest.sol and Table.sol into the directory contracts/solidity, and TableTest.java is generated by the compile script of sol2java.sh.

## 6.10.4 Precompiled contract development

### 1. Introduction

Precompiled contract is a natively supported feature of Ethereum: a contract that uses C++ code to implement specific functions at the underlying platform for EVM module calling. FISCO BCOS inherits and extends this feature, and has developed a powerful and easy-to-expand framework on this basis of it.[precompiled design principle](#).

This article is an introductory to guide users on how to implement their own precompiled contracts and how to call them.

### 2. Implement precompiled contracts

#### 2.1 Process

The process of implementing a pre-compiled contract:

- **assign contract address**

For calling a solid contract or pre-compiled contract, you need to distinguish it by the contract address and address space.

The address range of user assigned interval is 0x5001-0xffff. Users needs to assign an unused address to the new precompiled contract. **The precompiled contract addresses must be unique and not conflicting.**

List of precompiled contracts and address assignments implemented in FISCO BCOS:

- **define contract interface**

It is similar to solidity contract. When designing a contract, you need to determine the ABI interface of the contract first. The ABI interface rules of the precompiled contract are exactly the same as the solidity. [solidity ABI link](#).

When defining a precompiled contract interface, you usually need to define a solidity contract with the same interface, and empty the function body of all interfaces. This contract is called **interface contract** of the precompiled contract. The interface contract need to be used when calling the pre-compiled contract.

```
pragma solidity ^0.4.24;
contract Contract_Name {
    function interface0(parameters ... ) {}
    ....
    function interfaceN(parameters ... ) {}
}
```

- **design storage structure**

When a precompiled contract involves a storage operation, it needs to determine the stored table information (table name and table structure. The stored data will be uniformly abstracted into a table structure in FISCO BCOS) [storage structure](#).

---

**Note:** This process can be omitted without involving a storage operation.

---

- **implement contract logic**

For implementing the calling logic of the new contract, you need to implement a new C++ class that needs to inherit [precompiled] (<https://github.com/FISCO-BCOS/FISCO-BCOS/blob/master/libblockverifier/Precompiled.h>) #L37 ) to overload the call function for achieving the calling behaviour of each interface.

```
// libblockverifier/Precompiled.h
class Precompiled
{
    virtual bytes call(std::shared_ptr<ExecutionContext> _context,
↳ bytesConstRef _param,
        Address const& _origin = Address()) = 0;
};
```

The call function has three parameters:

`std::shared_ptr<ExecutionContext> _context` : the context for the transaction execution saving

`bytesConstRef _param` : calling the parameter information of the contract. The calling corresponding contract interface and the parameters of interface can be obtained from `_param` parsing.

`Address const& _origin` : transaction sender for permission control

How to implement a Precompiled class will be detailed in the sample below.

- **register contract**

Finally, the contract address and the corresponding class need to be registered to the execution context of the contract, so that the execution logic of the contract can be correctly recognized when the precompiled contract is called by the address. To view the registered [pre-compiled contract list](#).

Registration path:

file	libblockverifier/ExecutionContextFactory.cpp
function	initExecutionContext

## 2.2 sample contract development

```
// HelloWorld.sol
pragma solidity ^0.4.24;

contract HelloWorld{
    string name;

    function HelloWorld(){
        name = "Hello, World!";
    }
}
```

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```
}

function get() constant returns(string) {
    return name;
}

function set(string n) {
    name = n;
}
}
```

The above source code is the HelloWorld contract written by solidity. This chapter will implement a precompiled contract with the same function to enable user step by step to have an visual understanding to the precompiled contract. sample [c++source code path](#):

```
libprecompiled/extension/HelloWorldPrecompiled.h
libprecompiled/extension/HelloWorldPrecompiled.cpp
```

### 2.2.1 assign contract address

Referring to the address range, the address of the HelloWorld precompiled contract is assigned as:

```
0x5001
```

### 2.2.2 define contract interface

We need to implement the HelloWorld contract function. The interface is the same as the HelloWorld interface. HelloWorldPrecompiled interface contract:

```
pragma solidity ^0.4.24;

contract HelloWorldPrecompiled {
    function get() public constant returns(string) {}
    function set(string _m) {}
}
```

### 2.2.3 design storage structure

HelloWorldPrecompiled needs to store the string value of the set, so when it comes to storage operations, you need to design the stored table structure.

table name: `_ext_hello_world_`

table structure:

The table stores only a pair of key-value pairs. The key field is `hello_key` and the value field is `hello_value`. For storing the corresponding string value, it can be modified by the `set(string)` interface and obtained by the `get()` interface.

### 2.2.4 implement call logic

To add the HelloWorldPrecompiled class, overload the call function, and implement the calling behavior of all interfaces.[call function source code](#).

The user-defined Precompiled contract needs to add a new class for defining the calling behaviour of the contract in the class. In the example, for adding the HelloWorldPrecompiled class, the following work must complete:



- interface registration

```
// define all interfaces in the class
const char* const HELLO_WORLD_METHOD_GET = "get()";
const char* const HELLO_WORLD_METHOD_SET = "set(string)";

// register interface in the constructor
HelloWorldPrecompiled::HelloWorldPrecompiled()
{
    // name2Selector is a member of the Base class Precompiled, which saves the
    ↪mapping relationship of the interface call.
    name2Selector[HELLO_WORLD_METHOD_GET] = getFuncSelector(HELLO_WORLD_METHOD_
    ↪GET);
    name2Selector[HELLO_WORLD_METHOD_SET] = getFuncSelector(HELLO_WORLD_METHOD_
    ↪SET);
}
```

- table creation

define the table's name and field structure

```
// define the name
const std::string HELLO_WORLD_TABLE_NAME = "_ext_hello_world";
// define the key field
const std::string HELLOWORLD_KEY_FIELD = "key";
// "field0,field1,field2" define other fields, multiple fields separated by commas,
    ↪such as "field0,field1,field2"
const std::string HELLOWORLD_VALUE_FIELD = "value";
```

```
// In the call function, the table is opened when it exists, otherwise the table
    ↪is created first.
Table::Ptr table = openTable(_context, HELLO_WORLD_TABLE_NAME);
if (!table)
{
    // table is created while it does not exist
    table = createTable(_context, HELLO_WORLD_TABLE_NAME, HELLOWORLD_KEY_FIELD,
        HELLOWORLD_VALUE_FIELD, _origin);
    if (!table)
    {
        // fail to create and return false
    }
}
```

After getting the operation handle of the table, user can implement the specific logic of the table operation.

- call interface distinguishing

Parsing \_param with getParamFunc can distinguish the call interface.

**Note: the contract interface must be registered in the constructor**

```
uint32_t func = getParamFunc(_param);
if (func == name2Selector[HELLO_WORLD_METHOD_GET])
{
    // get() call interface logic
}
else if (func == name2Selector[HELLO_WORLD_METHOD_SET])
{
    // set(string) call interface logic
}
else
{
    // unknown interface, call error, return error
}
```

- Parameter parsing and result return

The parameters during calling the contract are included in the `_param` parameter of the call function. They are encoded according to the Solidity ABI format. The `dev::eth::ContractABI` utility class can be used to parse the parameters. Similarly, when the interface returns, the return value also needs to be encoded according to the format. [Solidity ABI](#).

In `dev::eth::ContractABI` class, we need to use two interfaces `abiIn` `abiOut`. The former serializes the former user parameter and the latter can parse the parameter from the serialized data.

```
// to serialize ABI data. c++ type data serialized to the format used by evm
// _id: The corresponding string of the function interface declaration, which_
↳generally default to ""
template <class... T> bytes abiIn(std::string _id, T const&... _t)
// to parse serialized data into c++ type data
template <class... T> void abiOut(bytesConstRef _data, T&... _t)
```

The sample code below shows how the interface works:

```
// for transfer interface: transfer(string,string,uint256)

// Parameter1
std::string str1 = "fromAccount";
// Parameter12
std::string str2 = "toAccount";
// Parameter13
uint256 transferAmount = 11111;

dev::eth::ContractABI abi;
// serialization, abiIn first string parameter default to ""
bytes out = abi.abiIn("", str1, str2, transferAmount);

std::string strOut1;
std::string strOut2;
uint256 amount;

// parse parameter
abi.abiOut(out, strOut1, strOut2, amount);
// parse after
// strOut1 = "fromAccount";
// strOut2 = "toAccount"
// amount = 11111
```

Finally, the `HelloWorldPrecompiled` call function is implemented completely.[source code link](#).

```
bytes HelloWorldPrecompiled::call(dev::blockverifier::ExecutionContext::Ptr _
↳context,
    bytesConstRef _param, Address const& _origin)
{
    // parse function interface
    uint32_t func = getParamFunc(_param);
    //
    bytesConstRef data = getParamData(_param);
    bytes out;
    dev::eth::ContractABI abi;

    // open table
    Table::Ptr table = openTable(_context, HELLO_WORLD_TABLE_NAME);
    if (!table)
    {
        // table is created while it does not exist
        table = createTable(_context, HELLO_WORLD_TABLE_NAME, HELLOWORLD_KEY_FIELD,
            HELLOWORLD_VALUE_FIELD, _origin);
```

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```

    if (!table)
    {
        // fail to create table. no authority?
        out = abi.abiIn("", CODE_NO_AUTHORIZED);
        return out;
    }

    // to distinguish the calling interface and specify the calling logic of each
    ↪interface
    if (func == name2Selector[HELLO_WORLD_METHOD_GET])
    { // get() call interface
        // default to return value
        std::string retValue = "Hello World!";
        auto entries = table->select(HELLOWORLD_KEY_FIELD_NAME, table->
    ↪newCondition());
        if (0u != entries->size())
        {
            auto entry = entries->get(0);
            retValue = entry->getField(HELLOWORLD_VALUE_FIELD);
        }
        out = abi.abiIn("", retValue);
    }
    else if (func == name2Selector[HELLO_WORLD_METHOD_SET])
    { // set(string) call interface

        std::string strValue;
        abi.abiOut(data, strValue);
        auto entries = table->select(HELLOWORLD_KEY_FIELD_NAME, table->
    ↪newCondition());
        auto entry = table->newEntry();
        entry->setField(HELLOWORLD_KEY_FIELD, HELLOWORLD_KEY_FIELD_NAME);
        entry->setField(HELLOWORLD_VALUE_FIELD, strValue);

        int count = 0;
        if (0u != entries->size())
        { // value exists, update
            count = table->update(HELLOWORLD_KEY_FIELD_NAME, entry, table->
    ↪newCondition(),
                std::make_shared<AccessOptions>(_origin));
        }
        else
        { // value does not exist, insert
            count = table->insert(
                HELLOWORLD_KEY_FIELD_NAME, entry, std::make_shared<AccessOptions>(_
    ↪origin));
        }

        if (count == CODE_NO_AUTHORIZED)
        { // no table operation authority
            PRECOMPILED_LOG(ERROR) << LOG_BADGE("HelloWorldPrecompiled") << LOG_
    ↪DESC("set")
                                << LOG_DESC("non-authorized");
        }
        out = abi.abiIn("", u256(count));
    }
    else
    { // parameter error, unknown calling interface
        PRECOMPILED_LOG(ERROR) << LOG_BADGE("HelloWorldPrecompiled") << LOG_DESC("
    ↪unknown func ")
                                << LOG_KV("func", func);

```

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```

        out = abi.abiIn("", u256(CODE_UNKNOW_FUNCTION_CALL));
    }

    return out;
}

```

## 2.2.5 Register contract and compile source code

- Register Precompiled contract. Modify FISCO-BCOS/cmake/templates/UserPrecompiled.h.in, register the address of HelloWorldPrecompiled contract in its below function. Default to be existed, and revoke annotation.

```

void_
↳dev::blockverifier::ExecutionContextFactory::registerUserPrecompiled(dev::blockverifier::Execut
↳context)
{
    // Address should in [0x5001,0xffff]
    context->setAddress2Precompiled(Address(0x5001), std::make_shared
↳<dev::precompiled::HelloWorldPrecompiled>());
}

```

- Compile source code. Please [read here](#) to install dependencies and compile source code.

**Note:** The implemented HelloWorldPrecompiled.cpp and header files should be placed under FISCO-BCOS/libprecompiled/extension directory.

- Build FISCO BCOS consortium blockchain Given that it is stored under FISCO-BCOS/build directory, use the following instruction to build chain for node 4. For more options please [read here](#).

```
bash ../tools/build_chain.sh -l "127.0.0.1:4" -e bin/fisco-bcos
```

## 3 Calling

From the user's viewing, the pre-compiled contract is basically the same as the solidity contract. The only difference is the solidity contract can obtain the contracted address after deployment while the per-compiled contract can be used directly without deployment because of the pre-compiled contract address is pre-allocated.

### 3.1 Call HelloWorld precompiled contract using console

Create HelloWorldPrecompiled.sol file under console contracts/solidity with the content of interface declaration:

```

pragma solidity ^0.4.24;
contract HelloWorldPrecompiled{
    function get() public constant returns(string);
    function set(string n);
}

```

After the nodes are built by compiled binaries, deploy console v1.0.2 and above version and execute the following statement to call contract:

```
[group:1]> call HelloWorldPrecompiled.sol 0x5001 get
Hello World!

[group:1]> call HelloWorldPrecompiled.sol 0x5001 set "Hello, FISCO BCOS"
0xb0542ffab97f93b8cebada39d54825b1f709c2f185c093e8ed39ce74b5391b83

[group:1]> call HelloWorldPrecompiled.sol 0x5001 get
Hello, FISCO BCOS

[group:1]> _
```

### 3.2 Call solidity

Now, we try to create precompiled contract object and call its interface in Solidity contract. Create HelloWorldHelper.sol file in console contracts/solidity with the following content:

```
pragma solidity ^0.4.24;
import "../HelloWorldPrecompiled.sol";

contract HelloWorldHelper {
    HelloWorldPrecompiled hello;
    function HelloWorldHelper() {
        // call HelloWorld precompiled contract
        hello = HelloWorldPrecompiled(0x5001);
    }
    function get() public constant returns(string) {
        return hello.get();
    }
    function set(string m) {
        hello.set(m);
    }
}
```

Deploy HelloWorldHelper contract and call the interface of HelloWorldHelper contract, you will get the following

```
[group:1]> deploy HelloWorldHelper.sol
0x6096966a7c06006385ec0eb774f6dc783a8ee4f0

[group:1]> call HelloWorldHelper.sol 0x6096966a7c06006385ec0eb774f6dc783a8ee4f0 get
Hello, FISCO BCOS

[group:1]> call HelloWorldHelper.sol 0x6096966a7c06006385ec0eb774f6dc783a8ee4f0 set "Hello World"
0x62b0277f4b265cb40c64a05f4c5ca52307013dcb678ab9092c4fec512b40c79

[group:1]> call HelloWorldHelper.sol 0x6096966a7c06006385ec0eb774f6dc783a8ee4f0 get
Hello World
```

result: [group:1]> \_

## 6.11 Parallel contract

FISCO BCOS provides development structure for parallel contract. Contract developed under the structure regulation can be parallelly executed by nodes of FISCO BCOS. The advantages of parallel contract include:

- high TPS: multiple independent transaction being executed at the same time can utilize the CPU resources to the most extent and reach high TPS
- scalable: improve the performance of transaction execution with better configuration of machine to support expansion of applications

The following context will introduce how to compile, deploy and execute FISCO BCOS parallel contract.

### 6.11.1 Basic knowledge

#### Parallel exclusion

Whether two transactions can be executed in parallel depends on whether they are mutually **exclusive**. By exclusive, it means the two transactions have intersection in their contract storage variables collection.

Taking payment transfer as an example, it involves transactions of payment transfer between users. Use `transfer(X, Y)` to represent the access of user X to user Y. The exclusion is as below.

Here are detailed definitions:

- **exclusive parameter**: parameter that is related to “read/write” of contract storage variable in contract **interface**. Such as the interface of payment transfer `transfer(X, Y)`, in which X and Y are exclusive parameters.
- **exclusive object**: the exclusive content extracted from exclusive parameters. Such as the payment transfer interface `transfer(X, Y)`. In a transaction that calls the interface, the parameter is `transfer(A, B)`, then the exclusive object is [A, B]; for another transaction that calls parameter `transfer(A, C)`, the exclusive object is [A, C].

**To judge whether 2 transactions at the same moment can be executed in parallel depends on whether there is intersection between their exclusive objects. Transaction without intersection can be executed in parallel.**

### 6.11.2 Compile parallel contract

FISCO BCOS provides **parallel contract development structure**. Developers only need to adhere to its regulation and define the exclusive parameter of each contract interface so as to realize parallelly executed contract. When contract is deployed, FISCO BCOS will auto-analyze exclusive object before the transaction is executed to make non-dependent transaction execute in parallel as much as possible.

So far, FISCO BCOS offers two types of parallel contract development structure: [solidity](#) and [Precompiled contract](#).

#### Solidity development structure

Parallel solidity contract shares the same development process with [regular solidity contract](#): make `ParallelContract` as the base class of the parallel contract and call `registerParallelFunction()` to register the interface. (`ParallelContract.sol` can be found at [here](#))

Here is a complete example of how `ParallelOk` contract realize parallel payment transfer

```
pragma solidity ^0.4.25;

import "./ParallelContract.sol"; // import ParallelContract.sol

contract ParallelOk is ParallelContract // make ParallelContract as the base class
{
    // contract realization
    mapping (string => uint256) _balance;

    function transfer(string from, string to, uint256 num) public
    {
        // here is a simple example, please use SafeMath instead of "+/-" in real
        ↪production
        _balance[from] -= num;
        _balance[to] += num;
    }
}
```

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```

function set(string name, uint256 num) public
{
    _balance[name] = num;
}

function balanceOf(string name) public view returns (uint256)
{
    return _balance[name];
}

// register parallel contract interface
function enableParallel() public
{
    // function defined character string (no blank space behind ","), the
    ↪former part of parameter constitutes exclusive parameter (which should be put
    ↪ahead when designing function)
    registerParallelFunction("transfer(string,string,uint256)", 2); //
    ↪critical: string string
    registerParallelFunction("set(string,uint256)", 1); // critical: string
}

// revoke parallel contract interface
function disableParallel() public
{
    unregisterParallelFunction("transfer(string,string,uint256)");
    unregisterParallelFunction("set(string,uint256)");
}
}

```

The detail steps are:

#### (1) make **ParallelContract** as the base class of contract

```

pragma solidity ^0.4.25;

import "./ParallelContract.sol"; // import ParallelContract.sol

contract ParallelOk is ParallelContract // make ParallelContract as the base class
{
    // contract realization

    // register parallel contract interface
    function enableParallel() public;

    // revoke parallel contract interface
    function disableParallel() public;
}

```

#### (2) Compile parallel contract interface

Public function in contract is the interface of contract. To compile a parallel contract interface is to realize the public function of a contract according to certain rules.

##### Confirm whether the interface is parallelable

A parallelable contract interface has to meet following conditions:

- no call of external contract
- no call of other function interface

##### Confirm exclusive parameter

Before compiling interface, please confirm the exclusive parameter of interface. The exclusion of interface is the exclusion of global variables. The confirmation of exclusive parameter has following rules:

- the interface accessed global mapping, the key of mapping is the exclusive parameter
- the interface accessed global arrays, the subscript of a array is the exclusive parameter
- the interface accessed simple type of global variables, all the simple type global variables share one exclusive parameter and use different variable names as the exclusive objects.

For example: If `setA(int x)` writes `globalA`, we need to declare it as `setA(string aflag, int x)` and call it like `setA("globalA", 10)` by using `globalA` to declare the exclusive object.

### Confirm parameter type and sequence

After the exclusive parameter is confirmed, confirm parameter type and sequence according to following rules:

- interface parameter is limited to: **string**、**address**、**uint256**、**int256** (more types coming in the future)
- exclusive parameter should all be contained in interface parameter
- all exclusive should be put in the beginning of the interface parameter

```
mapping (string => uint256) _balance; // global mapping

// exclusive variable from, to are put at the beginning of transfer()
function transfer(string from, string to, uint256 num) public
{
    _balance[from] -= num; // from is the key of global mapping, the exclusive_
    ↪parameter
    _balance[to] += num; // to is the key of global mapping, the exclusive_
    ↪parameter
}

// the exclusive variable name is put at the beginning of the parameter of set()
function set(string name, uint256 num) public
{
    _balance[name] = num;
}
```

### (3) Register parallelable contract interface

Implement `enableParallel()` function in contract, call `registerParallelFunction()` to register parallelable contract interface, and implement `disableParallel()` function to endow the contract with ability to revoke parallel execution.

```
// register parallelable contract interface
function enableParallel() public
{
    // function defined character string (no blank space behind ","), the_
    ↪parameter starts with exclusive parameters
    registerParallelFunction("transfer(string,string,uint256)", 2); // transfer_
    ↪interface, the former 2 is exclusive parameter
    registerParallelFunction("set(string,uint256)", 1); // transfer interface, the_
    ↪first 1 is exclusive parameter
}

// revoke parallel contract interface
function disableParallel() public
{
    unregisterParallelFunction("transfer(string,string,uint256)");
    unregisterParallelFunction("set(string,uint256)");
}
```

### (4) Deploy/execute parallel contract

Compile and deploy contract through [Console](#) or [Web3SDK](#). Here we use console as an example.

deploy contract



```
[group:1]> deploy ParallelOk.sol
```

call enableParallel() interface to make ParallelOk executed parallelly

```
[group:1]> call ParallelOk.sol 0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
↳enableParallel
```

send parallel transaction set()

```
[group:1]> call ParallelOk.sol 0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744 set
↳"jimmyshi" 100000
```

send parallel transaction transfer()

```
[group:1]> call ParallelOk.sol 0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744 transfer
↳"jimmyshi" "jinny" 80000
```

check transaction execution result balanceOf()

```
[group:1]> call ParallelOk.sol 0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
↳balanceOf "jinny"
80000
```

The following context contains an example to send massive transaction through SDK.

## Precompile parallel contract structure

Parallel precompiled contract has the same compilation and development process with [regular precompiled contract](#). Regular precompiled contract uses Precompile as the base class to implement contract logical. Based on this, Precompile base class offers 2 virtual functions for parallel to enable implementation of parallel precompiled contract.

### (1) Define the contract as parallel contract

```
bool isParallelPrecompiled() override { return true; }
```

### (2) Define parallel interface and exclusive parameter

It needs attention that once contract is defined parallelable, all interfaces need to be defined. If an interface is returned with null, it has no exclusive object. Exclusive parameter is related to the implementation of precompiled contract, which needs understanding of FISCO BCOS storage. You can read the codes or consult experienced programmer for implementation details.

```
// take out exclusive object from parallel interface parameter, return exclusive
↳object
std::vector<std::string> getParallelTag(bytesConstRef param) override
{
    // get the func and data to be called
    uint32_t func = getParamFunc(param);
    bytesConstRef data = getParamData(param);

    std::vector<std::string> results;
    if (func == name2Selector[DAG_TRANSFER_METHOD_TRS_STR2_UINT]) // function is
↳parallel interface
    {
        // interfaces: userTransfer(string,string,uint256)
        // take out exclusive object from data
        std::string fromUser, toUser;
        dev::u256 amount;
        abi.abiOut(data, fromUser, toUser, amount);
```

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```

    if (!invalidUserName(fromUser) && !invalidUserName(toUser) && (amount > 0))
    {
        // write results to exclusive object
        results.push_back(fromUser);
        results.push_back(toUser);
    }
    else if ... // all interfaces needs to offer exclusive object, returning null
    ↪ means no exclusive object

    return results; //return exclusion
}

```

**(3) Compile, restart node**

To manually compile nodes please check [here](#)

After compilation, close node and replace with the original node binaries, and restart node.

**6.11.3 Example: parallel payment transfer**

Here gives 2 parallel examples of solidity contract and precompiled contract.

**Config environment**

The execution environment in this case:

- Web3SDK client end
- a FISCO BCOS chain

Web3SDK is to send parallel transaction, FISCO BCOS chain is to execute parallel transaction. The related configuration are:

- [Web3SDK configuration](#)
- [Chain building](#)

For pressure test on maximum performance, it at least needs:

- 3 Web3SDKs to generate enough transactions
- 4 nodes, all Web3SDKs are configured with all information of nodes on chain to send transaction evenly to each node so that the chain can receive enough transaction

**Parallel Solidity contract: ParallelOk**

Payment transfer based on account model is a typical operation. ParallelOk contract is an example of account model and is capable of parallel transfer. The ParallelOk contract is given in former context.

FISCO BCOS has built-in ParallelOk contract in Web3SDK. Here is the operation method to send massive parallel transactions through Web3SDK.

**(1) Deploy contract, create new user, activate parallel contract through SDK**

```

# parameters: <groupId> add <quantity of users created> <TPS request of the_
↪ creation operation> <user information file name>
java -cp conf/:lib/*:apps/* org.fisco.bcos.channel.test.parallel.parallelok.
↪ PerformanceDT 1 add 10000 2500 user
# 10000 users has been created in group1, creation transactions are sent at_
↪ 2500TPS, the generated user information is stored in user

```

After executed, ParallelOk contract will be deployed to blockchain, the created user information is stored in user file, and the parallel ability of ParallelOk contract is activated.

## (2) Send parallel transfer transactions in batch

**Note:** before send transactions in batch, please adjust the SDK log level to **ERROR** to ensure capacity.

```
# parameter: <groupID> transfer <transaction volume> <TPS limit of the transfer>
↪request> <user information file> <the exclusion percentage of transaction: 0~10>
java -cp conf/:lib/*:apps/* org.fisco.bcos.channel.test.parallel.parallelok.
↪PerformanceDT 1 transfer 100000 4000 user 2

# 100000 transactions have been sent to group1, the TPS limit is 4000, users are
↪the same in the user file created formerly, 20% of exclusion exists between
↪transactions.
```

## (3) Verify parallel correctness

After parallel transaction is executed, Web3SDK will print execution result. TPS is the TPS executed on node in the transaction sent by SDK. validation is the verification of transfer transaction result.

```
Total transactions: 100000
Total time: 34412ms
TPS: 2905.9630361501804
Avg time cost: 4027ms
Error rate: 0%
Return Error rate: 0%
Time area:
0 < time < 50ms : 0 : 0.0%
50 < time < 100ms : 44 : 0.044000000000000004%
100 < time < 200ms : 2617 : 2.617%
200 < time < 400ms : 6214 : 6.214%
400 < time < 1000ms : 14190 : 14.19%
1000 < time < 2000ms : 9224 : 9.224%
2000 < time : 67711 : 67.711%
validation:
    user count is 10000
    verify_success count is 10000
    verify_failed count is 0
```

We can see that the TPS of this transaction is 2905. No error (verify\_failed count is 0) after execution result is verified.

## (4) Count total TPS

Single Web3SDK cannot send enough transactions to reach the parallel execution limit of nodes. It needs multiple Web3SDKs to send transactions at the same time. TPS by simply summing together won't be correct enough when multiple Web3SDKs sending transactions, so it should be acquired directly from node.

count TPS from log file using script

```
cd tools
sh get_tps.sh log/log_2019031821.00.log 21:26:24 21:26:59 # parameters: <log file>
↪<count start time> <count end time>
```

get TPS (2 SDK, 4 nodes, 8 cores, 16G memory)

```
statistic_end = 21:26:58.631195
statistic_start = 21:26:24.051715
total transactions = 193332, execute_time = 34580ms, tps = 5590 (tx/s)
```

## Parallel precompiled contract: DagTransferPrecompiled

Same with the function of ParallelOk contract, FISCO BCOS has built-in example of parallel precompiled contract (**DagTransferPrecompiled**) and realizes transfer function based on account model. The contract can manage deposits from multiple users and provides a parallel transfer interface for parallel transactions of payment transfer between users.

**Note:** DagTransferPrecompiled is the example of parallel transaction with simple functions, please don't use it for online transactions.

### (1) Create user

Use Web3SDK to send transaction to create user, the user information will be stored in user file. Command parameter is the same with parallelOk, the only difference is that the object called by the command is precompile.

```
# parameters: <groupId> add <created user quantity> <TPS requests in this operation>
↪ <user information file name>
java -cp conf/:lib/*:apps/* org.fisco.bcos.channel.test.parallel.precompile.
↪ PerformanceDT 1 add 10000 2500 user
# 10000 users has been created in group1, creation transactions are sent at 2500_
↪ TPS, the generated user information is stored in user file
```

### (2) Send parallel transfer transactions in batch

Send parallel transfer transactions through Web3SDK

**Note:** before sending transactions in batch, please adjust SDK log level to **ERROR** for enough capability to send transactions.

```
# parameters: <groupId> transfer <transaction volume> <TPS limit of the transfer_
↪ request> <user information file> <transaction exclusion percentage: 0~10>
java -cp conf/:lib/*:apps/* org.fisco.bcos.channel.test.parallel.precompile.
↪ PerformanceDT 1 transfer 100000 4000 user 2
# 100000 transactions has been sent to group1, the TPS limit is 4000, users are_
↪ the same ones in the user file created formerly, 20% exclusion exists between_
↪ transactions.
```

### (3) Verify parallel correctness

After parallel transactions are executed, Web3SDK will print execution result. TPS is the TPS of the transaction sent by SDK on the node. validation is the verification of transfer execution result.

```
Total transactions: 80000
Total time: 25451ms
TPS: 3143.2949589407094
Avg time cost: 5203ms
Error rate: 0%
Return Error rate: 0%
Time area:
0 < time < 50ms : 0 : 0.0%
50 < time < 100ms : 0 : 0.0%
100 < time < 200ms : 0 : 0.0%
200 < time < 400ms : 0 : 0.0%
400 < time < 1000ms : 403 : 0.50375%
1000 < time < 2000ms : 5274 : 6.592499999999999%
2000 < time : 74323 : 92.90375%
validation:
    user count is 10000
    verify_success count is 10000
    verify_failed count is 0
```

We can see that in this transaction, the TPS is 3143. No error (verify\_failed count is 0) after execution result verification.

### (4) Count total TPS

Single Web3SDK can send enough transactions to meet the parallel execution limit of node. It needs multiple Web3SDK to send transactions. And by simply summing the TPS of each transaction won't be correct, so the TPS should be acquired from node directly.

Count TPS from log file using script

```
cd tools
sh get_tps.sh log/log_2019031311.17.log 11:25 11:30 # parameter: <log file> <count_
↪start time> <count end time>
```

get TPS (3 SDK, 4 nodes, 8 cores, 16G memory)

```
statistic_end = 11:29:59.587145
statistic_start = 11:25:00.642866
total transactions = 3340000, execute_time = 298945ms, tps = 11172 (tx/s)
```

## Result description

The performance result in the example of this chapter is tested in 3SDK, 4 nodes, 8 cores, 16G memory, 1G network. Each SDK and node are deployed in different VPS with cloud disk. The real TPS depends on the condition of your hardware configuration, operation system and bandwidth.

## 6.12 Distributed storage

### 6.12.1 Install MySQL

The currently supported distributed database is MySQL. Before using distributed storage, you need to set up the MySQL service. The configuration on Ubuntu and CentOS servers is as follows:

Ubuntu: Execute the following three commands to configure the root account password during the installation process.

```
sudo apt install -y mysql-server mysql-client libmysqlclient-dev
```

Start the MySQL service and log in: root account password.

```
sudo service mysql start
mysql -uroot -p
```

CentOS: Perform the following two commands to install.

```
yum install mysql*
# some versions of linux need to install mariadb which is a branch of mysql
yum install mariadb*
```

Start the MySQL service. Log in and set a password for the root user.

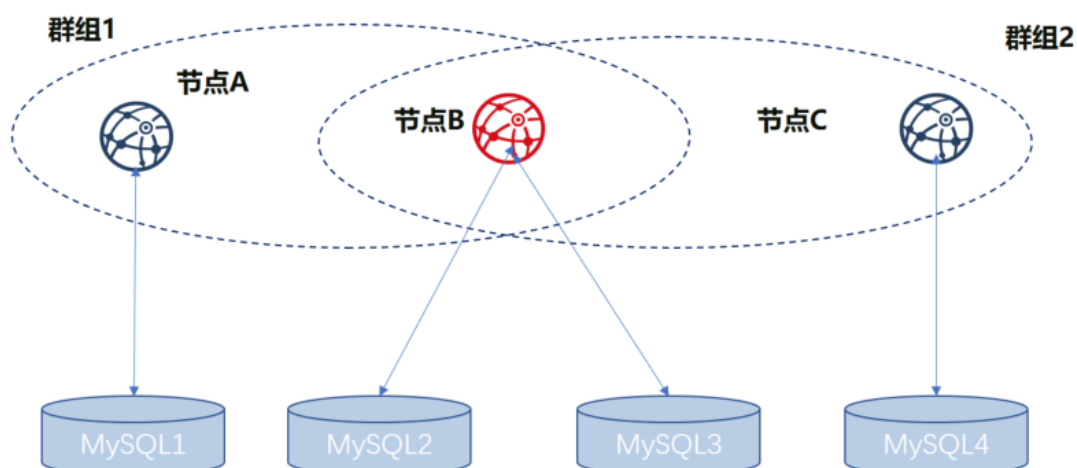
```
service mysqld start
#If mariadb is installed, to use the following command to start
service mariadb start
mysql -uroot
mysql> set password for root@localhost = password('123456');
```

### 6.12.2 Node directly connected to MySQL

FISCO BCOS in version 2.0.0-rc3 supports nodes directly connected to MySQL through connection pool. Compared to the proxy access MySQL mode, this configuration is simple. No need to manually create a database. Please refer to the configuration method:

## Logical architecture diagram

The multi-group architecture means that blockchain node supports launching multiple groups. The transaction processing, data storage, and block consensus among the groups are isolated from each other. Therefore, each node in the group corresponds to a database instance. For example, in blockchain network, there are three nodes A, B, and C, where A and B belong to Group1, and B and C belong to Group2. Nodes A and C correspond to one database instance respectively, and Node B corresponds to two database instances. The logical architecture diagram is as follows.



As shown in the above figure, NodeB belongs to multiple groups. The database instances which are corresponded by the same node in different groups are separate. For distinguishing the same node in different groups, the nodes of A, B, and C are respectively represented with Group1\_A (NodeA in Group1, same as below), Group1\_B, Group2\_B, and Group2\_C.

We use the above figure as an example to describe the setup configuration process in following.

## Build node

Before using distributed storage, you need to complete the establishment of the alliance chain and the configuration of multiple groups. For details, refer to the following steps.

## Prepare dependence

```
mkdir -p ~/fisco && cd ~/fisco
# Download build_chain.sh script
curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.2.0/build_
chain.sh && chmod u+x build_chain.sh
```

## Generate configuration file

```
# generate blockchain configuration file ipconf
cat > ipconf << EOF
127.0.0.1:1 agencyA 1
127.0.0.1:1 agencyB 1,2
127.0.0.1:1 agencyC 2
EOF
```

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```
# view configuration file
cat ipconf
127.0.0.1:1 agencyA 1
127.0.0.1:1 agencyB 1,2
127.0.0.1:1 agencyC 2
```

## Build blockchain with build\_chain

```
### build blockchain (please confirm the ports of 30300~30302, 20200~20202, 8545~
↪8547 are not occupied)
### The difference right here is that the parameter "-s MySQL" is appended to the
↪command and the port is changed.
bash build_chain.sh -f ipconf -p 30300,20200,8545 -s MySQL
=====
Generating CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:1 Agency:agencyA Groups:1
Processing IP:127.0.0.1 Total:1 Agency:agencyB Groups:1,2
Processing IP:127.0.0.1 Total:1 Agency:agencyC Groups:2
=====
Generating configurations...
Processing IP:127.0.0.1 Total:1 Agency:agencyA Groups:1
Processing IP:127.0.0.1 Total:1 Agency:agencyB Groups:1,2
Processing IP:127.0.0.1 Total:1 Agency:agencyC Groups:2
=====
Group:1 has 2 nodes
Group:2 has 2 nodes
```

## Modify node ini file

In group.[group].ini configuration file, the configuration information of MySQL is related to this feature. Suppose that the MySQL configuration information is as follows:

```
|node|db_ip|db_port|db_username|db_passwd|db_name|
|Group1_A|127.0.0.1|3306|root|123456|db_Group1_A|
|Group1_B|127.0.0.1|3306|root|123456|db_Group1_B|
|Group2_B|127.0.0.1|3306|root|123456|db_Group2_B|
|Group2_C|127.0.0.1|3306|root|123456|db_Group2_C|
```

## Modify the group.1.ini configuration in node0

Modify the content in the section ~/fisco/nodes/127.0.0.1/node0/conf/group.1.ini[storage] and add the following content. Db\_passwd is the corresponding password.

```
db_ip=127.0.0.1
db_port=3306
db_username=root
db_name=db_Group1_A
db_passwd=
```

### Modify the group.1.ini configuration in node1

Modify the content in the section `~/fisco/nodes/127.0.0.1/node1/conf/group.1.ini[storage]` and add the following content. `Db_passwd` is the corresponding password.

```
db_ip=127.0.0.1
db_port=3306
db_username=root
db_name=db_Group1_B
db_passwd=
```

### Modify the group.2.ini configuration in node1

Modify the content in the section `~/fisco/nodes/127.0.0.1/node1/conf/group.2.ini[storage]` and add the following content. `Db_passwd` is the corresponding password.

```
db_ip=127.0.0.1
db_port=3306
db_username=root
db_name=db_Group2_B
db_passwd=
```

### Modify the group.2.ini configuration in node2

Modify the content in the section `~/fisco/nodes/127.0.0.1/node2/conf/group.2.ini[storage]` and add the following content. `Db_passwd` is the corresponding password.

```
db_ip=127.0.0.1
db_port=3306
db_username=root
db_name=db_Group2_C
db_passwd=
```

### Start node

```
cd ~/fisco/nodes/127.0.0.1;sh start_all.sh
```

### Check process

```
ps -ef|grep fisco-bcos|grep -v grep
fisco  111061      1  0 16:22 pts/0    00:00:04 /data/home/fisco/nodes/127.0.0.1/
↪node2/./fisco-bcos -c config.ini
fisco  111065      1  0 16:22 pts/0    00:00:04 /data/home/fisco/nodes/127.0.0.1/
↪node0/./fisco-bcos -c config.ini
fisco  122910      1  1 16:22 pts/0    00:00:02 /data/home/fisco/nodes/127.0.0.1/
↪node1/./fisco-bcos -c config.ini
```

If it starts successfully, you can see there are 3 `fisco-bcos` processes. If it fails, please refer to the log to confirm whether the configuration is correct.

### Check output of log

Execute the following command to view the number of nodes connected to `node0` (similar to other nodes)



```
tail -f nodes/127.0.0.1/node0/log/log* | grep connected
```

Normally, you will see an output similar to the following, and you can see that node0 is connecting to the other two nodes from it.

```
info|2019-05-28 16:28:57.267770|[P2P][Service] heartBeat,connected count=2
info|2019-05-28 16:29:07.267935|[P2P][Service] heartBeat,connected count=2
info|2019-05-28 16:29:17.268163|[P2P][Service] heartBeat,connected count=2
info|2019-05-28 16:29:27.268284|[P2P][Service] heartBeat,connected count=2
info|2019-05-28 16:29:37.268467|[P2P][Service] heartBeat,connected count=2
```

Execute the following command to check if it is in consensus

```
tail -f nodes/127.0.0.1/node0/log/log* | grep ++
```

Normally, the output will continue to output ++++Generating seal to indicate that the consensus is normal.

```
info|2019-05-28 16:26:32.454059|[g:1][CONSENSUS][SEALER]+++++++
↪Generating seal on,blkNum=28,tx=0,nodeIdx=3,hash=c9c859d5...
info|2019-05-28 16:26:36.473543|[g:1][CONSENSUS][SEALER]+++++++
↪Generating seal on,blkNum=28,tx=0,nodeIdx=3,hash=6b319fa7...
info|2019-05-28 16:26:40.498838|[g:1][CONSENSUS][SEALER]+++++++
↪Generating seal on,blkNum=28,tx=0,nodeIdx=3,hash=2164360f...
```

## Send transaction by console

### Prepare dependence

```
cd ~/fisco;
bash <(curl -S https://raw.githubusercontent.com/FISCO-BCOS/console/master/tools/
↪download_console.sh)
cp -n console/conf/applicationContext-sample.xml console/conf/applicationContext.
↪xml
cp nodes/127.0.0.1/sdk/* console/conf/
```

### Modify configuration file

Modify ~/fisco/console/conf/applicationContext.xml to the following configuration (partial information)

```
<bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.handler.
↪GroupChannelConnectionsConfig">
  <property name="allChannelConnections">
    <list>
      <bean id="group1" class="org.fisco.bcos.channel.handler.
↪ChannelConnections">
        <property name="groupId" value="1" />
        <property name="connectionsStr">
          <list>
            <value>127.0.0.1:20200</value>
          </list>
        </property>
      </bean>
    </list>
  </property>
</bean>
```

## Start console

```
cd ~/fisco/console
sh start.sh 1
#deploy TableTest contract
[group:1]> deploy TableTest
contract address:0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744
```

### view the table in the database

```
MySQL -uroot -p123456 -A db_Group1_A
use db_Group1_A;
show tables;
+-----+
| Tables_in_db_Group1_A |
+-----+
| _contract_data_8c17cf316c1063ab6c89df875e96c9f0f5b2f744_ |
| _contract_data_f69a2fa2eca49820218062164837c6eecc909abd_ |
| _sys_block_2_nonces_ |
| _sys_cns_ |
| _sys_config_ |
| _sys_consensus_ |
| _sys_current_state_ |
| _sys_hash_2_block_ |
| _sys_number_2_hash_ |
| _sys_table_access_ |
| _sys_tables_ |
| _sys_tx_hash_2_block_ |
+-----+
12 rows in set (0.02 sec)
```

### call the create interface in the console

```
#create table
call TableTest 0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744 create
0xab1160f0c8db2742f8bdb41d1d76d7c4e2caf63b6fdcc1bbfc69540a38794429
```

### view the table in the database

```
show tables;
+-----+
| Tables_in_db_Group1_A |
+-----+
| _contract_data_8c17cf316c1063ab6c89df875e96c9f0f5b2f744_ |
| _contract_data_f69a2fa2eca49820218062164837c6eecc909abd_ |
| _sys_block_2_nonces_ |
| _sys_cns_ |
| _sys_config_ |
| _sys_consensus_ |
| _sys_current_state_ |
| _sys_hash_2_block_ |
| _sys_number_2_hash_ |
| _sys_table_access_ |
| _sys_tables_ |
| _sys_tx_hash_2_block_ |
| _user_t_test |
+-----+
```

### Inserting a record to the database

```
#insert data into the table
call TableTest 0x8c17cf316c1063ab6c89df875e96c9f0f5b2f744 insert "fruit" 100 "apple
↪"
0x082ca6a5a292f1f7b20abeb3fb03f45e0c6f48b5a79cc65d1246bfe57be358d1
```

open the MySQL client and query the \_user\_t\_test table data

```
#view data in the user table
select * from _user_t_test\G;
***** 1. row *****
   _id_: 31
  _hash_: 0a0ed3b2b0a227a6276114863ef3e8aa34f44e31567a5909d1da0aece31e575e
   _num_: 3
  _status_: 0
      name: fruit
   item_id: 100
item_name: apple
1 row in set (0.00 sec)
```

### 6.12.3 Access MySQL through proxy

This operation tutorial is only valid for the 2.1.0 or newer node version. If you need to build a distributed storage environment in 2.0.0-rc3 or 2.0.0 through “accessing MySQL through proxy”, please refer to the document [Distributed Storage Building Method](#). If you need to build a distributed storage environment in 2.0.0-rc2 through “accessing MySQL through proxy”, please refer to the document [Distributed Storage Building Method](#).

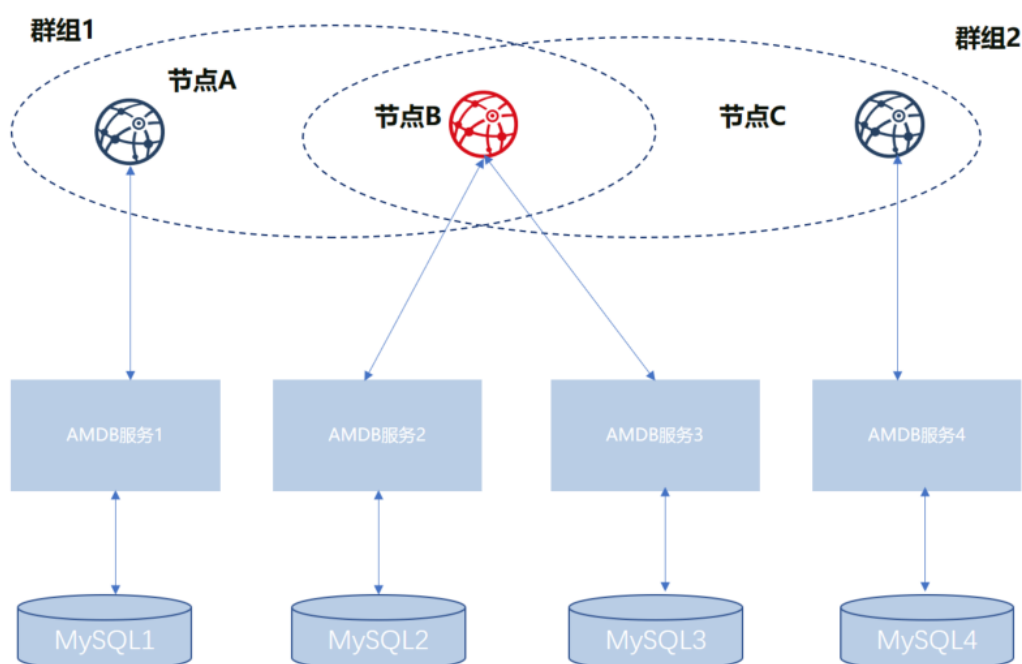
---

**Important:** The type MySQL is recommended.

---

#### Logical architecture diagram

Multi-group architecture means that blockchain node supports starting multiple groups, and the transaction processing, data storage, and block consensus among the groups are isolated from each other. Therefore, each node in the group corresponds to an AMDB instance. For example, in blockchain network, there are three nodes A, B, and C, where A and B belong to group1, and B and C belong to group2. NodeA and NodeC correspond to one database instance respectively, and NodeB corresponds to two database instances. The logical architecture diagram is as follows:



As shown in the above figure, NodeB belongs to multiple groups. The AMDB server and MySQL which are corresponded by the same node in different groups are separate. For distinguishing the same node in different groups, the nodes of A, B, and C are respectively represented with Group1\_A (NodeA in Group1, same as below), Group1\_B, Group2\_B, and Group2\_C.

We use the above figure as an example to describe the setup configuration process in following.

## Build nodes

Before configuring the AMDB service, you need to complete the establishment of alliance chain and the configuration of multiple groups. For details, refer to the following steps.

## Prepare dependence

- create folder

```
mkdir -p ~/fisco && cd ~/fisco
```

- get build\_chain script

```
curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.2.0/build_
chain.sh && chmod u+x build_chain.sh
```

## Generate configuration file

```
# generate blockchain configuration file ipconf
cat > ipconf << EOF
127.0.0.1:1 agencyA 1
127.0.0.1:1 agencyB 1,2
127.0.0.1:1 agencyC 2
EOF
```

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```
# view configuration file
cat ipconf
127.0.0.1:1 agencyA 1
127.0.0.1:1 agencyB 1,2
127.0.0.1:1 agencyC 2
```

## Build blockchain with build\_chain

```
### build blockchain (please confirm the ports of 30300~30302, 20200~20202, 8545~
↪8547 are not occupied)

bash build_chain.sh -f ipconf -p 30300,20200,8545
=====
Generating CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:1 Agency:agencyA Groups:1
Processing IP:127.0.0.1 Total:1 Agency:agencyB Groups:1,2
Processing IP:127.0.0.1 Total:1 Agency:agencyC Groups:2
=====
Generating configurations...
Processing IP:127.0.0.1 Total:1 Agency:agencyA Groups:1
Processing IP:127.0.0.1 Total:1 Agency:agencyB Groups:1,2
Processing IP:127.0.0.1 Total:1 Agency:agencyC Groups:2
=====
Group:1 has 2 nodes
Group:2 has 2 nodes
```

## Modify node ini file

### Modify the group.1.ini configuration in node0

Modify the contents of the [storage] section in the ~/fisco/nodes/127.0.0.1/node0/conf/group.1.ini file, and set as following

```
[storage]
    type=external
    topic=DB_Group1_A
    max_retry=100
```

### Modify the group.1.ini configuration in node1

Modify the contents of the [storage] section in the ~/fisco/nodes/127.0.0.1/node1/conf/group.1.ini file, and set as following

```
[storage]
    type=external
    topic=DB_Group1_B
    max_retry=100
```

### Modify the group.2.ini configuration in node1

Modify the contents of the [storage] section in the ~/fisco/nodes/127.0.0.1/node1/conf/group.2.ini file, and set as following

```
[storage]
    type=external
    topic=DB_Group2_B
    max_retry=100
```

### Modify the group.2.ini configuration in node2

Modify the contents of the [storage] section in the ~/fisco/nodes/127.0.0.1/node2/conf/group.2.ini file, and set as following

```
[storage]
    type=external
    topic=DB_Group2_C
    max_retry=100
```

### Prepare amdb proxy

#### Get source code

```
cd ~/fisco;
git clone https://github.com/FISCO-BCOS/amdb-proxy.git
```

#### Compile source code

```
cd AMDB;gradle build
```

After the compilation is completed, a dist directory is generated, and the file structure is as follows:

```
├── apps
│   └── AMDB.jar
├── conf
│   ├── applicationContext.xml
│   ├── contracts
│   │   ├── Table.sol
│   │   └── TableTest.sol
│   ├── doc
│   │   ├── amop.png
│   │   ├── leveldb.png
│   │   └── README.md
│   ├── log4j2.xml
│   └── mappers
│       └── data_mapper.xml
├── lib
├── log
└── start.sh
```

### Configure amdb proxy

In the connection process between AMDB and node, AMDB is client and node is server. During the startup process, AMDB service is active to connect to node, and node only needs to configure topic of AMDB attention. For topic introduction, please refer to [AMOP](#). AMDB needs to pass by the certificate access.

## Certificate configuration

```
cp ~/fisco/nodes/127.0.0.1/sdk/* ~/fisco/AMDB/dist/conf/
```

## amdb instance copy

```
cd ~/fisco;
###dist_Group1_A is the amdb instance corresponding to the node Group1_A
cp AMDB/dist/ dist_Group1_A -R
###dist_Group1_B is the amdb instance corresponding to the node Group1_B
cp AMDB/dist/ dist_Group1_B -R
###dist_Group2_B is the amdb instance corresponding to the node Group2_B
cp AMDB/dist/ dist_Group2_B -R
###dist_Group2_C is the amdb instance corresponding to the node Group2_C
cp AMDB/dist/ dist_Group2_C -R
```

After the above steps, you can see the file structure of ~/fisco directory as follows:

```
drwxrwxr-x 8 fisco fisco 4096 May  7 15:53 AMDB
-rwxrw-r-- 1 fisco fisco 37539 May  7 14:58 build_chain.sh
drwxrwxr-x 5 fisco fisco 4096 May  7 15:58 dist_Group1_A
drwxrwxr-x 5 fisco fisco 4096 May  7 15:58 dist_Group1_B
drwxrwxr-x 5 fisco fisco 4096 May  7 15:59 dist_Group2_B
drwxrwxr-x 5 fisco fisco 4096 May  7 15:59 dist_Group2_C
-rw-rw-r-- 1 fisco fisco  68 May  7 14:59 ipconf
drwxrwxr-x 4 fisco fisco 4096 May  7 15:08 nodes
```

## DB creation

```
MySQL -uroot -p123456
CREATE DATABASE `bcos_Group1_A`;
CREATE DATABASE `bcos_Group1_B`;
CREATE DATABASE `bcos_Group2_B`;
CREATE DATABASE `bcos_Group2_C`;
```

## File configuration

Here we assume that the MySQL configuration information is as follows:

node	db_ip	db_port	db_username	db_passwd	db_name
Group1_A	127.0.0.1	3306	root	123456	bcos_Group1_A
Group1_B	127.0.0.1	3306	root	123456	bcos_Group1_B
Group2_B	127.0.0.1	3306	root	123456	bcos_Group2_B
Group2_C	127.0.0.1	3306	root	123456	bcos_Group2_C

We need to modify **applicationContext.xml** in configuration process, we need to modify topic configuration **node.topic**, MySQL configuration items **db.ip**、**db.port**、**db.Database**、**db.user** and **db.password**.

## Configure amdb proxy for Group1's NodeA

modify ~/fisco/dist\_Group1\_A/conf/applicationContext.xml to the following configuration (partial information)

```

<bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.handler.
↳GroupChannelConnectionsConfig">
    <property name="allChannelConnections">
        <list>
            <bean id="group1" class="org.fisco.bcos.channel.handler.
↳ChannelConnections">
                <property name="groupId" value="1" />
                <property name="connectionsStr">
                    <list>
                        <value>127.0.0.1:20200</value>
                    </list>
                </property>
            </bean>
        </list>
    </property>
</bean>
<bean id="DBChannelService" class="org.fisco.bcos.channel.client.Service">
    <property name="groupId" value="1" />
    <property name="orgID" value="fisco" />
    <property name="allChannelConnections" ref=
↳"groupChannelConnectionsConfig"></property>
    <property name="topics">
        <list>
            <value>DB_Group1_A</value>
        </list>
    </property>
    <property name="pushCallback" ref="DBHandler"/>
</bean>
<!-- database connection configuration -->
<bean id="dataSource" class="org.apache.commons.dbcp2.BasicDataSource">
    <property name="driverClassName" value="com.mysql.jdbc.Driver" />
    <!-- please configure db connection here-->
    <property name="url" value="jdbc:mysql://127.0.0.1:3306/bcos_Group1_A?
↳characterEncoding=UTF-8&amp;zeroDateTimeBehavior=convertToNull" />
    <property name="username" value="root" />
    <property name="password" value="123456" />
</bean>

```

## Configure amdb proxy for Group1's NodeB

modify ~/fisco/dist\_Group1\_B/conf/applicationContext.xml to the following configuration (partial information)

```

<bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.handler.
↳GroupChannelConnectionsConfig">
    <property name="allChannelConnections">
        <list>
            <bean id="group1" class="org.fisco.bcos.channel.handler.
↳ChannelConnections">
                <property name="groupId" value="1" />
                <property name="connectionsStr">
                    <list>
                        <value>127.0.0.1:20201</value>
                    </list>
                </property>
            </bean>
        </list>
    </property>
</bean>

<bean id="DBChannelService" class="org.fisco.bcos.channel.client.Service">

```

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```

        <property name="groupId" value="1" />
        <property name="orgID" value="fisco" />
        <property name="allChannelConnections" ref=
↪ "groupChannelConnectionsConfig"></property>
        <property name="topics">
            <list>
                <value>DB_Group1_B</value>
            </list>
        </property>
        <property name="pushCallback" ref="DBHandler"/>
    </bean>

<!-- database connection configuration -->
    <bean id="dataSource" class="org.apache.commons.dbcp2.BasicDataSource">
        <property name="driverClassName" value="com.mysql.jdbc.Driver" />
        <!-- please configure db connection here-->
        <property name="url" value="jdbc:mysql://127.0.0.1:3306/bcos_Group1_B?
↪ characterEncoding=UTF-8&amp;zeroDateTimeBehavior=convertToNull" />
        <property name="username" value="root" />
        <property name="password" value="123456" />
    </bean>

```

## Configure amdb proxy for Group2's NodeB

configure `~/fisco/dist_Group2_B/conf/amdb.properties` as following content: modify `~/fisco/dist_Group2_B/conf/applicationContext.xml` to the following configuration (partial information)

```

<bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.handler.
↪ GroupChannelConnectionsConfig">
    <property name="allChannelConnections">
        <list>
            <bean id="group2" class="org.fisco.bcos.channel.handler.
↪ ChannelConnections">
                <property name="groupId" value="2" />
                <property name="connectionsStr">
                    <list>
                        <value>127.0.0.1:20201</value>
                    </list>
                </property>
            </bean>
        </list>
    </property>
</bean>

<bean id="DBChannelService" class="org.fisco.bcos.channel.client.Service">
    <property name="groupId" value="2" />
    <property name="orgID" value="fisco" />
    <property name="allChannelConnections" ref=
↪ "groupChannelConnectionsConfig"></property>

    <!-- communication topic configuration of the node -->
    <property name="topics">
        <list>
            <value>DB_Group2_B</value>
        </list>
    </property>
    <property name="pushCallback" ref="DBHandler"/>
</bean>

<!-- database connection configuration -->

```

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```

<bean id="dataSource" class="org.apache.commons.dbcp2.BasicDataSource">
  <property name="driverClassName" value="com.mysql.jdbc.Driver" />
  <!-- please configure db connection here-->
  <property name="url" value="jdbc:mysql://127.0.0.1:3306/bcos_Group2_B?
↪characterEncoding=UTF-8&zeroDateTimeBehavior=convertToNull" />
  <property name="username" value="root" />
  <property name="password" value="123456" />
</bean>

```

## Configure amdb proxy for Group2's NodeC

modify ~/fisco/dist\_Group2\_C/conf/applicationContext.xml to the following configuration (partial information)

```

<bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.handler.
↪GroupChannelConnectionsConfig">
  <property name="allChannelConnections">
    <list>
      <bean id="group2" class="org.fisco.bcos.channel.handler.
↪ChannelConnections">
        <property name="groupId" value="2" />
        <property name="connectionsStr">
          <list>
            <value>127.0.0.1:20202</value>
          </list>
        </property>
      </bean>
    </list>
  </property>
</bean>

<bean id="DBChannelService" class="org.fisco.bcos.channel.client.Service">
  <property name="groupId" value="2" />
  <property name="orgID" value="fisco" />
  <property name="allChannelConnections" ref=
↪"groupChannelConnectionsConfig"></property>

  <!-- communication topic configuration of the node -->
  <property name="topics">
    <list>
      <value>DB_Group2_C</value>
    </list>
  </property>
  <property name="pushCallback" ref="DBHandler"/>
</bean>

<!-- database connection configuration -->
<bean id="dataSource" class="org.apache.commons.dbcp2.BasicDataSource">
  <property name="driverClassName" value="com.mysql.jdbc.Driver" />
  <!-- please configure db connection here-->
  <property name="url" value="jdbc:mysql://jdbc:mysql://127.0.0.1:3306/bcos_
↪Group2_C?characterEncoding=UTF-8&zeroDateTimeBehavior=convertToNull" />
  <property name="username" value="root" />
  <property name="password" value="123456" />
</bean>

```

## Start amdb proxy

```
cd ~/fisco/dist_Group1_A;sh start.sh
cd ~/fisco/dist_Group1_B;sh start.sh
cd ~/fisco/dist_Group2_B;sh start.sh
cd ~/fisco/dist_Group2_C;sh start.sh
```

## Start nodes

```
cd ~/fisco/nodes/127.0.0.1;sh start_all.sh
```

## Check process

```
ps -ef|grep org.bcos.amdb.server.Main|grep -v grep
fisco  110734      1  1 17:25 ?        00:00:10 java -cp conf/:apps/*:lib/* org.
↳bcos.amdb.server.Main
fisco  110778      1  1 17:25 ?        00:00:11 java -cp conf/:apps/*:lib/* org.
↳bcos.amdb.server.Main
fisco  110803      1  1 17:25 ?        00:00:10 java -cp conf/:apps/*:lib/* org.
↳bcos.amdb.server.Main
fisco  122676      1 16 17:38 ?        00:00:08 java -cp conf/:apps/*:lib/* org.
↳bcos.amdb.server.Main

ps -ef|grep fisco-bcos|grep -v grep
fisco  111061      1  0 17:25 pts/0    00:00:04 /data/home/fisco/nodes/127.0.0.1/
↳node2/./fisco-bcos -c config.ini
fisco  111065      1  0 17:25 pts/0    00:00:04 /data/home/fisco/nodes/127.0.0.1/
↳node0/./fisco-bcos -c config.ini
fisco  122910      1  1 17:38 pts/0    00:00:02 /data/home/fisco/nodes/127.0.0.1/
↳node1/./fisco-bcos -c config.ini
```

If it starts successfully, you can see there are 4 java processes and 3 fisco-bcos processes. If it fails, please refer to the log to confirm whether the configuration is correct.

## Check the output of log

Execute the following command to view the number of nodes connected to node0 (other nodes are similar)

```
tail -f nodes/127.0.0.1/node0/log/log* | grep connected
```

Normally, you will see an output similar to the following, and you can see that node0 is connecting to the other two nodes from it.

```
info|2019-05-07 21:47:22.849910| [P2P][Service] heartBeat connected count,size=2
info|2019-05-07 21:47:32.849970| [P2P][Service] heartBeat connected count,size=2
info|2019-05-07 21:47:42.850024| [P2P][Service] heartBeat connected count,size=2
```

Execute the following command to check if it is in consensus

```
tail -f nodes/127.0.0.1/node0/log/log* | grep ++
```

Normally, the output will continue to output ++++Generating seal to indicate that the consensus is normal.

```
info|2019-05-07 21:48:54.942111| [g:1] [p:65544] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=6,tx=0,nodeIdx=1,hash=355790f7...
info|2019-05-07 21:48:56.946022| [g:1] [p:65544] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=6,tx=0,nodeIdx=1,hash=4ef772bb...
info|2019-05-07 21:48:58.950222| [g:1] [p:65544] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=6,tx=0,nodeIdx=1,hash=48341ee5...
```

## Send transaction by console

Please refer to the section [Sending Transaction by Console](#) in “Node Direct Connection to MySQL”.

## 6.13 Group members management

FISCO BCOS introduces [free nodes](#), [observer nodes](#) and [consensus nodes](#) which can be converted to each other by the console.

- Group member
  - Consensus nodes (Sealer)
  - Observer nodes (Observer)
- Non-Group member
  - Free nodes (The node waiting for joining the group)

### 6.13.1 Operation command

The console provides three commands of [AddSealer](#), [AddObserver](#), and [RemoveNode](#) to convert the specified node to Sealer, Observer, and RemoveNode, and can use [getSealerList](#), [getObserverList](#), and [getNodeIDList](#) to view the current list of Sealer, Observer, and other nodes.

- addSealer: to set the corresponding node as the Sealer according to the NodeID;
- addObserver: to set the corresponding node as the Observer according to the NodeID;
- removeNode: to set the corresponding node as the RemoveNode according to the NodeID;
- getSealerList: to view the Sealer in the group;
- getObserverList: to view the Observer in the group;
- getNodeIDList: to view the NodeID in the group;

For example, to convert the specified nodes to Sealer, Observer, and RemoveNode, the main operation commands are as follows:

---

**Important:** Before accessing the node, please ensure that:

- Node ID exists and can execute cat that is getting from conf/node.nodeid in the node directory
  - All Sealers are normal, and they will output +++ logs.
- 

```
# to set the node in the ~/fisco/nodes/192.168.0.1/node0 directory
$ mkdir -p ~/fisco && cd ~/fisco

# to get Node ID (to set the directory as ~/nodes/192.168.0.1/node0/)
$ cat ~/fisco/nodes/192.168.0.1/node0/conf/node.nodeid
7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b9695...
```

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```

# to connect console (to set the console in the ~/fisco/console directory)
$ cd ~/fisco/console

$ bash start.sh

# to convert the specified node to Sealer
[group:1]> addSealer_
↪7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b96f
# to view the list of Sealer
[group:1]> getSealerList
[
    7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b96f
]

# to convert the specified node to Observer
[group:1]> addObserver_
↪7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b96f
# to view the list of Observer
[group:1]> getObserverList
[
    7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b96f
]

# to convert the specified node to removeNode
[group:1]> removeNode_
↪7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b96f
# to view the list of NodeID
[group:1]> getNodeIDList
[
    7a056eb611a43bae685efd86d4841bc65aefafbf20d8c8f6028031d67af27c36c5767c9c79cff201769ed80ff220b96f
]
[group:1]> getSealerList
[]
[group:1]> getObserverList
[]

```

### 6.13.2 Operation cases

The following describes the operations of group expansion and node exit in detail with specific operation cases. Group expansion is divided into two phases, namely **adding nodes to the network** and **adding nodes to the group**. Also, node exit is divided into two phases, namely **exiting node from the group** and **exiting node from the network**.

#### Operation methods

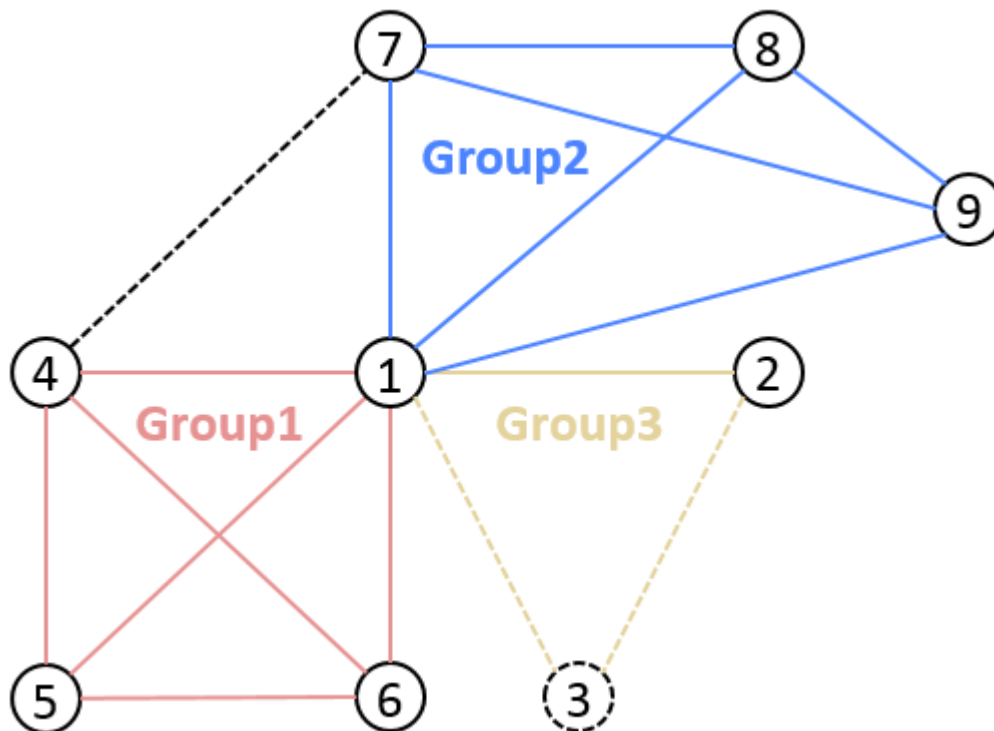
- Node configuration modification: After the node modifies its own configuration, it need to be restarted to takes effect. The involved operations include **network adding/exit** and **CA blacklist inclusion/removal**.
- Transaction uploading to the chain: To modify the transaction, the configuration of group consensus is needed, and the operation involves **the modification of node type**. The current sending transaction path is the pre-compiled service interface provided by the console and SDK.
- RPC inquiry: To use the command curl to inquire the information on the chain, and the operation involves **the query of the group node**.

## Operation steps

In this section, the following figure is taken as an example to describe the operations of expansion and network exit show above.

The dotted line indicates that network communication can be performed among nodes, and the solid line indicates that nodes have group relationships base on the communication among nodes, and colors' difference distinguish different group relationships.

The below figure below shows a network with three groups of which Group3 has three nodes. Whether Group3 has intersection nodes with other groups does not affect the versatility of the following operation process.



The folder name of node 1 is `node0`, IP port `127.0.0.1:30400`, the former 4 bytes of nodeID `b231b309...`

The folder name of node 2 is `node1`, IP port `127.0.0.1:30401`, the former 4 bytes of nodeID `aab37e73...`

The folder name of node 3 is `node2`, IP port `127.0.0.1:30402`, the former 4 bytes of nodeID `d6b01a96...`

## Node A to join the network

Background:

Node 3 is outside the network and wants to join it now.

Operation steps:

1 . enter nodes folder and execute `gen_node_cert.sh` to generate node folder. Here we name the folder as `node2`, which contains `conf/` folder;

```
# acquire script
$ curl -LO https://raw.githubusercontent.com/FISCO-BCOS/FISCO-BCOS/master/tools/
  ↳ gen_node_cert.sh && chmod u+x gen_node_cert.sh
# execute, -c is the ca route given when the node was generated, agency is the
  ↳ agency name, -o is the name of the node folder to be generated
$ ./gen_node_cert.sh -c nodes/cert/agency -o node2
```

2 . copy node 2 under `nodes/127.0.0.1/`, parallel with other node folder (`node0`, `node1`);

```
$ cp -r ./node2/ nodes/127.0.0.1/
```

3. enter nodes/127.0.0.1/, copy node0/config.ini, node0/start.sh and node0/stop.sh to node2 directory;

```
$ cd nodes/127.0.0.1/
$ cp node0/config.ini node0/start.sh node0/stop.sh node2/
```

4. modify node2/config.ini. For [rpc] model, modify listen\_ip, channel\_listen\_port and jsonrpc\_listen\_port; for [p2p] model, modify listen\_port and add its node information in node..

**Note:** For the convenience of development and experience, the recommended configuration of channel\_listen\_ip/listen\_ip is 0.0.0.0. For security considerations, please modify it to a safe listening address according to the actual business network situation, such as the internal IP or a specific external IP

```
$ vim node2/config.ini
[rpc]
;rpc listen ip
channel_listen_ip=0.0.0.0
jsonrpc_listen_ip=127.0.0.1
;channelserver listen port
channel_listen_port=20302
;jsonrpc listen port
jsonrpc_listen_port=8647
[p2p]
;p2p listen ip
listen_ip=0.0.0.0
;p2p listen port
listen_port=30402
;nodes to connect
node.0=127.0.0.1:30400
node.1=127.0.0.1:30401
node.2=127.0.0.1:30402
```

5. node 3 copies node1/conf/group.3.genesis(which contains **initial list of group nodes**) and node1/conf/group.3.ini to node2/conf folder, without modification;

```
$ cp node1/conf/group.3.genesis node2/conf/
$ cp node1/conf/group.3.ini node2/conf/
```

6. execute node2/start.sh and start node 3;

```
$ ./node2/start.sh
```

7. confirm that node 3 is connected with node 1, 2, then it has joined the network now.

```
# Open the DEBUG log to check the number and ID of nodes connected with node 2
# The following log information indicates that node 2 is connected with 2
↪nodes(with the former 4 bytes being b231b309 and aab37e73)
$ tail -f node2/log/log* | grep P2P
debug|2019-02-21 10:30:18.694258| [P2P][Service] heartBeat ignore connected,
↪endpoint=127.0.0.1:30400,nodeID=b231b309...
debug|2019-02-21 10:30:18.694277| [P2P][Service] heartBeat ignore connected,
↪endpoint=127.0.0.1:30401,nodeID=aab37e73...
info|2019-02-21 10:30:18.694294| [P2P][Service] heartBeat connected count,size=2
```

- If CA whitelist is enabled, you should configure every nodeID into every nodes' whitelist configuration and reload the con

- The other configurations of config.ini copied from node 1 remain the same;

- Theoretically, node 1, 2 can accomplish the extension of node 3 without changing their p2p connecting nodes list;
- The group to be chosen in step 5 are recommended to be the group to be joined by node 3;
- To keep in full connection status, we recommend users to add the information of node 3 to the p2p connecting nodes list in config.ini of node 1, 2, and restart node 1, 2.

## Node A to quit the network

Background:

Node 3 is in the network and connected with node 1, 2. Now node 3 needs to quit the network.

Operation steps:

- 1 . For node 3, clear up the **P2P connecting nodes list**, and restart node 3;

```
# execute under node 2
$ ./stop.sh
$ ./start.sh
nohup: appending output to 'nohup.out'
```

- 2 . For node 1, 2, remove node 3 from their **P2P connecting nodes list**(if has), and restart node 1, 2;
- 3 . Confirm that node 3 has been disconnected with node 1, 2, and it has quitted the network now.

---

### Note:

- **node 3 has to quit the group before quitting the network, which is guaranteed by users and will not be verified by the system;**
  - the networking process is started by nodes. If missing step 2, node 3 can still get the p2p connecting request from node 1, 2 and start connection. It can be stopped by using CA blacklist.
  - If CA whitelist is enabled, you should delete the node from every nodes' whitelist configuration and reload the configuration. Read "CA blacklist and whitelist" for more.
- 

## Node A to join a group

Background:

Group 3 contains node 1, 2, either generates block in turn. Now node 3 wants to join the group.

Operation steps:

1. Node 3 joins the network;
2. Set node 3 as the **consensus node** using console addSealer according to the node ID;
3. check if the node ID of node 3 is included in the consensus nodes of group 3 through console getSealerList. If is, then it has joined the group successfully.

---

### Note:

- node ID of node 3 can be acquired through `cat nodes/127.0.0.1/node2/conf/node.nodeid`;
- the first start of node 3 will write the configured group node initial list to the node system list, when the blocks stop synchronizing, **the node system lists of each node are the same**;
- **node 3 needs to have access to the network before joining the group, which will be verified by the system;**
- **the group fixed configuration file of node 3 should be the same with node 1, 2.**



## Node A to quit the group

Background:

Group 3 contains node 1, 2, 3, either of which generates block in turn. Now node 3 wants to quit the group.

Operation steps:

1. set node 3 as **free node** according to its ID using console `removeNode`;
2. check if the node ID of node 3 is included in the consensus nodes of group 3 through console `getSealerList`. If not, then node 3 has quited the group.

Additional:

---

### Note:

- node 3 can quit the group as a consensus node or observer node.
- 

## 6.14 Permission control

This section will introduce the operations concerning permission control, for details please check [Design of Permission Control](#).

For the system is defaulted with no permission setting record, any account can perform permission setting. For example, account 1 gives permission of contract deployment to itself, but account 2 also sets itself with permission of contract deployment. So the setting of account 1 becomes meaningless for every other node can add permissions freely. Therefore, before building consortium chain, confirming permission setting rules is needed. We can use `grantPermissionManager` instruction to set manager account, that is to give some account access to permission setting, which other accounts don't have.

### 6.14.1 Operations

The operations concerning permission control of following functions are introduced in this section:

- Permission of chain manager
- Permission of system manager
- Permission of contract deployment and user table creation
- Permission of Contract deployment using CNS
- Permission of node management
- Permission to modify system parameter
- Permission to write user table

### 6.14.2 Environment configuration

Configure and start the nodes and console of FISCO BCOS 2.0+. For reference please check [Installation](#).

### 6.14.3 Tools for permission control

FISCO BCOS offers permission control of console commands (developers can call `PermissionService` API of [SDK API](#) for permission control). The involved permission control commands are:

### 6.14.4 Permission control example

Console provides script `get_account.sh` to generate accounts. The account files will be stored in `accounts` folder. Console can set active accounts. The operation method is introduced in [Console tutorial](#). Therefore, through console we can set account to experience permission control. For account safety, we will generate 3 PKCS12 account files under the root folder of console by `get_account.sh` script. Please remember the password during generation. The 3 PKCS12 account files are:

```
# account 1
0x2c7f31d22974d5b1b2d6d5c359e81e91ee656252.p12
# account 2
0x7fc8335fec9da5f84e60236029bb4a64a469a021.p12
# account 3
0xd86572ad4c92d4598852e2f34720a865dd4fc3dd.p12
```

Now we can open 3 Linux terminal and log in console with the 3 accounts separately.

Log in with account 1:

```
$ ./start.sh 1 -p12 accounts/0x2c7f31d22974d5b1b2d6d5c359e81e91ee656252.p12
```

Log in with account 2:

```
$ ./start.sh 1 -p12 accounts/0x7fc8335fec9da5f84e60236029bb4a64a469a021.p12
```

Log in with account 3:

```
$ ./start.sh 1 -p12 accounts/0xd86572ad4c92d4598852e2f34720a865dd4fc3dd.p12
```

### 6.14.5 Grant permission of chain manager

The 3 accounts play 3 kinds of roles. Account 1 performs chain manager, account 2 performs system manager and account 3 the regular account. Chain manager has permission for access control, namely granting permissions. System manager can manager permissions related to system functions, each of which should be granted independently, including deploying contract, creating user table, managing nodes and deploying contract with CNS and modifying system parameter. Chain manager can grant other accounts to be chain manager or system manager, or grant regular accounts to write table list.

Initial status of chain contains no permission records. Now, we can enter the console of account 1 and set itself as the chain manager, so other accounts are regular accounts.

```
[group:1]> grantPermissionManager 0x2c7f31d22974d5b1b2d6d5c359e81e91ee656252
{
  "code":0,
  "msg":"success"
}

[group:1]> listPermissionManager
-----
↪-----
|          address          |          enable_num          |
↪-----|-----|
| 0x2c7f31d22974d5b1b2d6d5c359e81e91ee656252 |          1          |
↪-----|-----|
↪-----
```

Account 1 is set as the chain manager.

## 6.14.6 Grant permission of system manager

### Grant permission to deploy contract and create user table

Account 1 grants permission of system manager to account 2. At first, grant account 2 with permission to deploy contract and create user table.

```
[group:1]> grantDeployAndCreateManager 0x7fc8335fec9da5f84e60236029bb4a64a469a021
{
  "code":0,
  "msg":"success"
}
```

```
[group:1]> listDeployAndCreateManager
```

```
-----
↪-----
|                address                |                enable_num                |
↪-----|-----|
| 0x7fc8335fec9da5f84e60236029bb4a64a469a021 |                2                |
↪-----|-----|
↪-----
```

Log in console with account 2 and deploy TableTest contract offered by console. Code of TableTest.sol contract is [here](#). The CRUD operations of user table t\_test are also provided.

```
[group:1]> deploy TableTest.sol
contract address:0xfe649f510e0ca41f716e7935caee74db993e9de8
```

Call create API of TableTest to create user table t\_test.

```
[group:1]> call TableTest.sol 0xfe649f510e0ca41f716e7935caee74db993e9de8 create
transaction hash:0x67ef80cf04d24c488d5f25cc3dc7681035defc82d07ad983fbac820d7db31b5b
```

```
-----
↪-----
Event logs
-----
↪-----
createResult index: 0
count = 0
-----
↪-----
```

User table t\_test is created successfully.

Log in console with account 3 and deploy TableTest contract.

```
[group:1]> deploy TableTest.sol
{
  "code":-50000,
  "msg":"permission denied"
}
```

Account 3 fails to deploy contract as it has no permission.

- **Note:** deploying contract and creating user table are “2-in-1” control items. When using CRUD interface contracts, we suggest to create the needed tables (creating tables in building function of contract) when deploying contract, otherwise “table-missing” error may occur when reading or writing table. If it is needed to dynamically create table, the permission should be granted to minority accounts, otherwise there will be many invalid tables on blockchain.

## Grant permission to deploy contract using CNS

Console provides 3 commands involving CNS:

**Note:** permission of deployByCNS command is controllable **and needs permission to deploy contract and use CNS at the same time**, permissions of callByCNS and queryCNS commands are not controllable.

Log in console with account 1, grant account 2 with permission to deploy contract using CNS.

```
[group:1]> grantCNSManager 0x7fc8335fec9da5f84e60236029bb4a64a469a021
{
  "code":0,
  "msg":"success"
}

[group:1]> listCNSManager
```

address	enable_num
0x7fc8335fec9da5f84e60236029bb4a64a469a021	13

Log in console with account 2, deploy contract using CNS

```
[group:1]> deployByCNS TableTest.sol 1.0
contract address:0x24f902ff362a01335db94b693edc769ba6226ff7

[group:1]> queryCNS TableTest.sol
```

version	address
1.0	0x24f902ff362a01335db94b693edc769ba6226ff7

Log in console with account 3, deploy contract using CNS

```
[group:1]> deployByCNS TableTest.sol 2.0
{
  "code":-50000,
  "msg":"permission denied"
}

[group:1]> queryCNS TableTest.sol
```

version	address
1.0	0x24f902ff362a01335db94b693edc769ba6226ff7

Account 3 fails to deploy contract by CNS due to lack of permission

## Grant permission to manage nodes

Console provides 5 commands related to node type management:

- **Note:** permissions of addSealer, addObserver and removeNode commands are controllable, while permissions of getSealerList and getObserverList commands are not.

Log in console with account 1, grant account 2 with permission to manage nodes.

```
[group:1]> grantNodeManager 0x7fc8335fec9da5f84e60236029bb4a64a469a021
{
  "code":0,
  "msg":"success"
}

[group:1]> listNodeManager
```

address	enable_num
0x7fc8335fec9da5f84e60236029bb4a64a469a021	20

Log in console with account 2, view consensus node list.

```
[group:1]> getSealerList
[
  ↪01cd46feef2bb385bf03d1743c1d1a52753129cf092392acb9e941d1a4e0f499fdf6559dfcd4dbf2b3ca418caa09d95...
  ↪279c4adfd1e51e15e7fbd3fca37407db84bd60a6dd36813708479f31646b7480d776b84df5fea2f3157da6df9cad078...
  ↪320b8f3c485c42d2bfd88bb6bb62504a9433c13d377d69e9901242f76abe2eae3c1ca053d35026160d86db1a563ab2a...
  ↪c26dc878c4ff109f81915accaa056ba206893145a7125d17dc534c0ec41c6a10f33790ff38855df008aeca3a27ae7d9...
]
```

View observer node list:

```
[group:1]> getObserverList
[]
```

Set the first node ID as the observer node:

```
[group:1]> addObserver ↪01cd46feef2bb385bf03d1743c1d1a52753129cf092392acb9e941d1a4e0f499fdf6559dfcd4dbf2b3ca418caa09d95...
{
  "code":0,
  "msg":"success"
}

[group:1]> getObserverList
[
  ↪01cd46feef2bb385bf03d1743c1d1a52753129cf092392acb9e941d1a4e0f499fdf6559dfcd4dbf2b3ca418caa09d95...
]

[group:1]> getSealerList
[
  ↪279c4adfd1e51e15e7fbd3fca37407db84bd60a6dd36813708479f31646b7480d776b84df5fea2f3157da6df9cad078...
]
```

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```

↪ 320b8f3c485c42d2bfd88bb6bb62504a9433c13d377d69e9901242f76abe2eae3c1ca053d35026160d86db1a563ab2a
↪
↪
↪ c26dc878c4ff109f81915accaa056ba206893145a7125d17dc534c0ec41c6a10f33790ff38855df008aeca3a27ae7d9
]

```

Log in console with account 3, add observer node to consensus node list.

```

[group:1]> addSealer
↪ 01cd46feef2bb385bf03d1743c1d1a52753129cf092392acb9e941d1a4e0f499fdf6559dfcd4dbf2b3ca418caa09d95
{
  "code":-50000,
  "msg":"permission denied"
}

[group:1]> getSealerList
[
↪ 279c4adfd1e51e15e7fbd3fca37407db84bd60a6dd36813708479f31646b7480d776b84df5fea2f3157da6df9cad078
↪
↪ 320b8f3c485c42d2bfd88bb6bb62504a9433c13d377d69e9901242f76abe2eae3c1ca053d35026160d86db1a563ab2a
↪
↪ c26dc878c4ff109f81915accaa056ba206893145a7125d17dc534c0ec41c6a10f33790ff38855df008aeca3a27ae7d9
]

[group:1]> getObserverList
[
↪ 01cd46feef2bb385bf03d1743c1d1a52753129cf092392acb9e941d1a4e0f499fdf6559dfcd4dbf2b3ca418caa09d95
]

```

Account 3 fails to add consensus node for lack of permission to manage nodes. Now only account 2 has permission to add observer node to consensus node list.

## Grant permission to modify system parameter

Console provides 2 commands about system parameter modification:

- **Note:** currently we support system parameter setting with key `tx_count_limit` or `tx_gas_limit`. Permission of `setSystemConfigByKey` command is controllable, while permission of `getSystemConfigByKey` command is not.

Log in console with account 1, grant account 2 with permission to modify system parameter.

```

[group:1]> grantSysConfigManager 0x7fc8335fec9da5f84e60236029bb4a64a469a021
{
  "code":0,
  "msg":"success"
}

[group:1]> listSysConfigManager
-----
↪ -----
|                                address                                |                                enable_num                                |
↪ |                                |                                |
| 0x7fc8335fec9da5f84e60236029bb4a64a469a021 |                                23                                |
↪ |                                |                                |

```

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```

-----
↩-----

```

Log in console with account 2, modify the value of system parameter tx\_count\_limit to 2000.

```

[group:1]> getSystemConfigByKey tx_count_limit
1000

[group:1]> setSystemConfigByKey tx_count_limit 2000
{
  "code":0,
  "msg":"success"
}

[group:1]> getSystemConfigByKey tx_count_limit
2000

```

Log in console with account 3, modify value of parameter tx\_count\_limit to 3000.

```

[group:1]> setSystemConfigByKey tx_count_limit 3000
{
  "code":-50000,
  "msg":"permission denied"
}

[group:1]> getSystemConfigByKey tx_count_limit
2000

```

Account 3 fails to set parameter due to no permission.

### 6.14.7 Grant permission to write user table

Account 1 can grant account 3 with permission to write user table t\_test.

```

[group:1]> grantUserTableManager t_test 0xd86572ad4c92d4598852e2f34720a865dd4fc3dd
{
  "code":0,
  "msg":"success"
}
[group:1]> listUserTableManager t_test
-----
↩-----
|          address          |          enable_num          |
| 0xd86572ad4c92d4598852e2f34720a865dd4fc3dd |          6          |
|          |          |
-----
↩-----

```

Log in console with account 3, insert a record in user table t\_test and inquire the records.

```

[group:1]> call TableTest.sol 0xfe649f510e0ca41f716e7935caee74db993e9de8 insert
↩"fruit" 1 "apple"

transaction hash:0xc4d261026851c3338f1a64ecd4712e5fc2a028c108363181725f07448b986f7e
-----
↩-----
Event logs
-----
↩-----

```

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```
InsertResult index: 0
count = 1
-----
↪-----

[group:1]> call TableTest.sol 0xfe649f510e0ca41f716e7935caee74db993e9de8 select
↪"fruit"
[[fruit], [1], [apple]]
```

Log in console with account 2, update the record inserted by account 3 and inquire the records.

```
[group:1]> call TableTest.sol 0xfe649f510e0ca41f716e7935caee74db993e9de8 update
↪"fruit" 1 "orange"
{
  "code":-50000,
  "msg":"permission denied"
}
[group:1]> call TableTest.sol 0xfe649f510e0ca41f716e7935caee74db993e9de8 select
↪"fruit"
[[fruit], [1], [apple]]
```

Account 2 fails to update information for it has no permission to write user table `t_test`.

- Account 1 revoke permission of account 3 to write user table `t_test`.

```
[group:1]> revokeUserTableManager t_test 0xd86572ad4c92d4598852e2f34720a865dd4fc3dd
{
  "code":0,
  "msg":"success"
}

[group:1]> listUserTableManager t_test
Empty set.
```

Revoked successfully.

- **Note:** now there is no account with permission to write user table `t_test`, so it is back to initial status, that is, all accounts have permission to write table. Therefore, account 1 can grant another account, like account 2, with permission to write this table.

## 6.15 CA blacklist and whitelist

This documents tells you how to use CA blacklist and whitelist. Read [the design of CA blacklist and whitelist](#) for more.

### 6.15.1 CA blacklist

Use blacklist to reject connection coming from certain NodeIDs.

#### Configure blacklist

Modify `config.ini`

```
[certificate_blacklist]
; crl.0 should be nodeid, nodeid's length is 128
;crl.0=
```

Restart the node.



```
$ bash stop.sh && bash start.sh
```

Check connections.

```
$ curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪http://127.0.0.1:8545 |jq
```

## 6.15.2 CA whitelist

Use whitelist to reject all connections which NodeID is not belong to whitelist.

### Configure whitelist

Modify config.ini, **If whitelist is empty, the whitelist is disable and accept all connections.**

```
[certificate_whitelist]
; cal.0 should be nodeid, nodeid's length is 128
cal.
↪0=7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d650
cal.
↪1=f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf5
```

If the node is not started, use start.sh. The whitelist configuration is loaded during starting up. If the node has started, use reload\_whitelist.sh. The whitelist configuration is refresh and reject disconnect the node not belongs to whitelist.

```
# If the node is not started.
$ bash start.sh
# If the node is started.
$ cd scripts
$ bash reload_whitelist.sh
node_127.0.0.1_30300 is not running, use start.sh to start and enable whitelist
↪directlly.
```

Check connections.

```
$ curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪http://127.0.0.1:8545 |jq
```

## 6.15.3 Usage: Public CA

If we build chain using the certificate coming from CFCA. This chain's CA is CFCA. This CA is public and can be used to build by other blockchain. Cause different chain can connect each other by using a same CA. In this case, we need to use whitelist to reject the connection coming from other blockchain.

### Build chain an enable whitelist

1. Build chain.
2. Get every nodes' NodeID.
3. Add every nodes' NodeID into **every** Node's whitelist.
4. Start the node or use reload\_whitelist.sh to reconfigure whitelist.

### Add node in blockchain and update whitelist

1. Build a node based on a blockchain.
2. Get NodeID of new node.
3. Append new node's NodeID into **every** Node's whitelist.

4. Copy old node's whitelist to new node.
5. Reconfigure whitelist using `reload_whitelist.sh`.
6. Start new node.
7. Add new node into group (`addSealer` or `addObserver`)

## 6.15.4 Examples

### Build blockchain

Build a blockchain contains 4 nodes.

```
$ bash build_chain.sh -l "127.0.0.1:4"
```

Get NodeIDs of these nodes.

```
$ cat node*/conf/node.nodeid
219b319ba7b2b3a1ecfa7130ea314410a52c537e6e7dda9da46dec492102aa5a43bad81679b6af0cd5b9feb7cfdc0b395
7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d65030aa
f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf5636e
38158ef34eb2d58ce1d31c8f3ef9f1fa829d0eb8ed1657f4b2a3ebd3265d44b243c69ffee0519c143dd67e91572ea8cb4
```

The NodeIDs are :

- **node0:** 219b319b....
- **node1:** 7718df20....
- **node2:** f306eb10....
- **node3:** 38158ef3....

Start all nodes.

```
$ cd node/127.0.0.1/
$ bash start_all.sh
```

Check connections. Use node0 as example. (8545 is the rpc port of node0).

```
$ curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪http://127.0.0.1:8545 | jq
```

We can see, node0 has connected with 3 nodes.

```
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:62774",
      "Node": "node3",
      "NodeID":
↪"38158ef34eb2d58ce1d31c8f3ef9f1fa829d0eb8ed1657f4b2a3ebd3265d44b243c69ffee0519c143dd67e91572ea8
↪",
      "Topic": []
    },
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:62766",
      "Node": "node1",
      "NodeID":
↪"7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d6503
↪",
      "Topic": []
    }
  ]
}
```

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```

    "Topic": []
  },
  {
    "Agency": "agency",
    "IPAndPort": "127.0.0.1:30302",
    "Node": "node2",
    "NodeID":
↪ "f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf56"
↪ ",
    "Topic": []
  }
]
}

```

### Use blacklist: Reject connection from node1 to node0

Add node1's NodeID into node0's config.ini.

```
vim node0/config.ini
```

Like (Let whitelist empty):

```

[certificate_blacklist]
; crl.0 should be nodeid, nodeid's length is 128
crl.
↪ 0=7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d650

[certificate_whitelist]
; cal.0 should be nodeid, nodeid's length is 128
; cal.0=

```

Restart to enable.

```

$ cd node0
$ bash stop.sh && bash start.sh

```

Check connections.

```

$ curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪ http://127.0.0.1:8545 |jq

```

We can see node0 has connected with 2 nodes. Haven't connected with node1.

```

{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:30303",
      "Node": "node3",
      "NodeID":
↪ "38158ef34eb2d58ce1d31c8f3ef9f1fa829d0eb8ed1657f4b2a3ebd3265d44b243c69ffee0519c143dd67e91572ea8"
↪ ",
      "Topic": []
    },
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:30302",

```

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```

    "Node": "node2",
    "NodeID":
↪ "f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf56"
↪ ",
    "Topic": []
  }
]
}

```

## Use whitelist: Reject all connection except node1 and node 2

Add NodeIDs of node1 and node2 into node0's config.ini.

```
$ vim node0/config.ini
```

Let blacklist empty and add NodeIDs of node1 and node2 into whitelist

```

[certificate_blacklist]
; crl.0 should be nodeid, nodeid's length is 128
;crl.0=

[certificate_whitelist]
; cal.0 should be nodeid, nodeid's length is 128
cal.
↪ 0=7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d6503
cal.
↪ 1=f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf56

```

Restart the node.

```
$ bash stop.sh && bash start.sh
```

Check connections.

```

$ curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪ http://127.0.0.1:8545 |jq

```

We can see, the node0 has connected with 2 nodes, not connected with node1.

```

{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:30302",
      "Node": "node2",
      "NodeID":
↪ "f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf56"
↪ ",
      "Topic": []
    },
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:30301",
      "Node": "node1",
      "NodeID":
↪ "7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d6503"
↪ ",
      "Topic": []
    }
  ]
}

```

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```

    }
  ]
}
```

### Use blacklist and whitelist: The priority of blacklist is higher than whitelist

Modify config.ini of node0.

```
$ vim node0/config.ini
```

Add node1 into blacklist and add node1, node2 into whitelist. Both blacklist and whitelist has configured node1.

```

[certificate_blacklist]
    ; crl.0 should be nodeid, nodeid's length is 128
    crl.
↪0=7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d650

[certificate_whitelist]
    ; cal.0 should be nodeid, nodeid's length is 128
    cal.
↪0=7718df20f0f7e27fdab97b3d69deebb6e289b07eb7799c7ba92fe2f43d2efb4c1250dd1f11fa5b5ce687c8283d650
    cal.
↪1=f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf56
```

Restart the node.

```
$ bash stop.sh && bash start.sh
```

Check connections.

```

$ curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪http://127.0.0.1:8545 |jq
```

We can see. Although node1 has been added into whitelist, node0 hasn't connected with node1. Because node1 has also added into blacklist. The priority of blacklist is higher than whitelist.

```

{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "Agency": "agency",
      "IPAndPort": "127.0.0.1:30302",
      "Node": "node2",
      "NodeID":
↪"f306eb1066ceb9d46e3b77d2833a1bde2a9899cfc4d0433d64b01d03e79927aa60a40507c5739591b8122ee609cf56",
↪",
      "Topic": []
    }
  ]
}
```

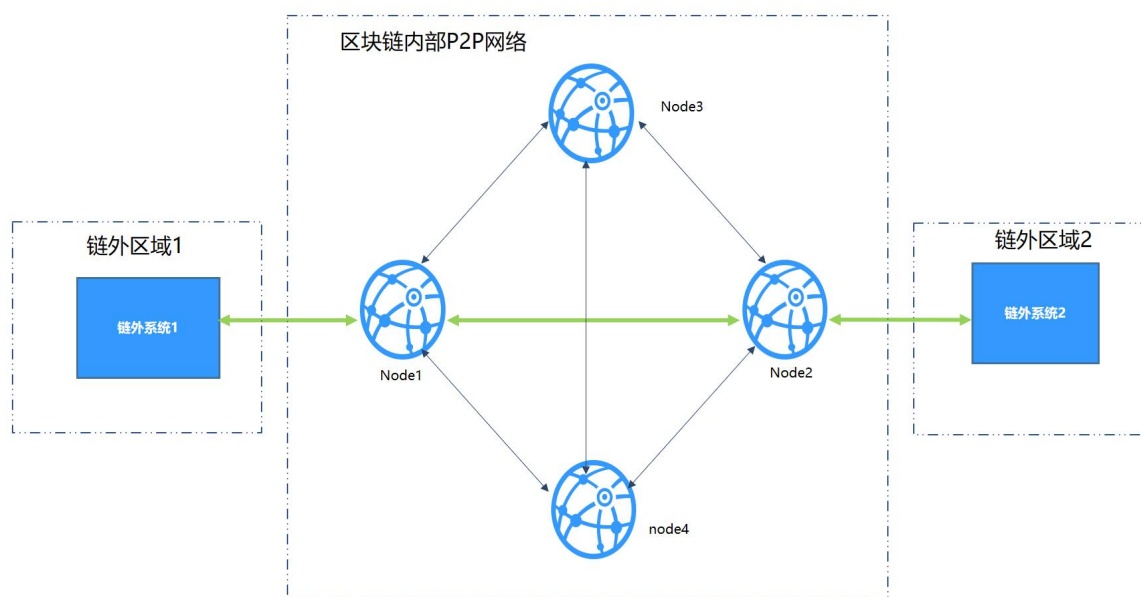
## 6.16 AMOP

### 6.16.1 Introduction

Advanced Messages Onchain Protocol (AMOP) aims to provide a secure and efficient message channel for alliance chain. Each agency in the alliance chain can use AMOP to communicate as long as they deploy blockchain nodes, whether they are Sealer or Observer. AMOP has the following advantages:

- Real-time: AMOP messages do not rely on blockchain transactions and consensus. Messages are transmitted in real time among nodes with a milliseconds delay.
- Reliability: When AMOP message is transmitting, it can automatically search all feasible link in blockchain network for communication. As long as at least one link is available, the message is guaranteed to be reachable.
- Efficiency: The AMOP message has simple structure and efficient processing logic. AMOP message's simple structure and efficient processing logic makes it to fully utilize network bandwidth and require a small amount of CPU usage only.
- Security: All communication links of AMOP use SSL encryption. The encryption algorithm is configurable, and the topic supports identity authentication mechanism.
- Easy to use: No additional configuration is required in SDK when using AMOP.

### 6.16.2 Logical architecture



We take the typical IDC architecture of the bank as the example to overview each region:

- SF region: The business service region inside the agency. The business subsystem in this region uses blockchain SDK. the configured SDK connects to the blockchain node.
- Blockchain P2P network: This is a logical region and deployed blockchain nodes of each agency. Blockchain nodes can also be deployed inside the agency.

### 6.16.3 Configuration

AMOP does not require any additional configuration. The following is a configuration case for [Web3SDK] (./configuration.md) . SDK configuration (Spring Bean) :

```

<?xml version="1.0" encoding="UTF-8" ?>
<beans xmlns="http://www.springframework.org/schema/beans"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:p="http://www.
↳springframework.org/schema/p"
  xmlns:tx="http://www.springframework.org/schema/tx" xmlns:aop="http://www.
↳springframework.org/schema/aop"
  xmlns:context="http://www.springframework.org/schema/context"
  xsi:schemaLocation="http://www.springframework.org/schema/beans
    http://www.springframework.org/schema/beans/spring-beans-2.5.xsd
    http://www.springframework.org/schema/tx
    http://www.springframework.org/schema/tx/spring-tx-2.5.xsd
    http://www.springframework.org/schema/aop
    http://www.springframework.org/schema/aop/spring-aop-2.5.xsd">

<!-- AMOP message processing pool configuration, which can be configured according_
↳to actual needs -->
<bean id="pool" class="org.springframework.scheduling.concurrent.
↳ThreadPoolTaskExecutor">
  <property name="corePoolSize" value="50" />
  <property name="maxPoolSize" value="100" />
  <property name="queueCapacity" value="500" />
  <property name="keepAliveSeconds" value="60" />
  <property name="rejectedExecutionHandler">
    <bean class="java.util.concurrent.ThreadPoolExecutor.AbortPolicy" />
  </property>
</bean>

<!-- group information configuration -->
  <bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.handler.
↳GroupChannelConnectionsConfig">
    <property name="allChannelConnections">
      <list>
        <bean id="group1" class="org.fisco.bcos.channel.handler.
↳ChannelConnections">
          <property name="groupId" value="1" />
          <property name="connectionsStr">
            <list>
              <value>127.0.0.1:20200</value> <!-- format: IP:port -->
              <value>127.0.0.1:20201</value>
            </list>
          </property>
        </bean>
      </list>
    </property>
  </bean>

  <!-- blockchain node information configuration -->
  <bean id="channelService" class="org.fisco.bcos.channel.client.Service"
↳depends-on="groupChannelConnectionsConfig">
    <property name="groupId" value="1" />
    <property name="orgID" value="fisco" />
    <property name="allChannelConnections" ref="groupChannelConnectionsConfig"></
↳property>
    <!-- If you want to enable topic authentication, please uncomment the_
↳following configuration. -->
    <!-- <property name="topic2KeyInfo" ref="amopVerifyTopicToKeyInfo"></
↳property>-->
  </bean>

  <!-- If you want to enable topic authentication, please uncomment the following_
↳configuration. -->
  <!--

```

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```

    <bean class="org.fisco.bcos.channel.handler.AMOPVerifyTopicToKeyInfo" id=
    ↪ "amopVerifyTopicToKeyInfo">
        <property name="topicToKeyInfo">
            <map>
                <entry key="${topicname}" value-ref=
    ↪ "AMOPVerifyKeyInfo_${topicname}" />
            </map>
        </property>
    </bean>
    -->

    <!-- If you are a topic producer, you need to configure the publicKey property.
        Each authenticated consumer holds a different public-private key ↪
    ↪ pair.
        Please list the public key files of all the authenticated ↪
    ↪ consumers.
    -->
    <!--
        <bean class="org.fisco.bcos.channel.handler.AMOPVerifyKeyInfo" id=
    ↪ "AMOPVerifyKeyInfo_${topicname}">
            <property name="publicKey">
                <list>
                    <value>classpath:$consumer_public_key_1.pem$</
    ↪ value>
                    <value>classpath:$consumer_public_key_2.pem$</
    ↪ value>
                </list>
            </property>
        </bean>
    -->

    <!-- If you are a topic consumer, you need to configure the privateKey property.
        This private key will authenticate you to the corresponding topic ↪
    ↪ producer.
    -->
    <!--
        <bean class="org.fisco.bcos.channel.handler.AMOPVerifyKeyInfo" id=
    ↪ "AMOPVerifyKeyInfo_${topicname}">
            <property name="privateKey" value="classpath:$consumer_private_key.
    ↪ pem$"></property>
        </bean>
    -->

```

## 6.16.4 SDK uses

AMOP's messaging is based on the topic mechanism. A topic is set in a server first. When a client sends a message to the topic, the server can receive soon. AMOP supports multiple topic for messaging in the same blockchain network. Topic supports any number of servers and clients. When multiple servers follow on the same topic, the topic messages are randomly sent to one of available servers.

Server code:

```

package org.fisco.bcos.channel.test.amop;

import org.fisco.bcos.channel.client.Service;
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import org.springframework.context.ApplicationContext;
import org.springframework.context.support.ClassPathXmlApplicationContext;

```

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```

import java.util.HashSet;
import java.util.Set;

public class Channel2Server {
    static Logger logger = LoggerFactory.getLogger(Channel2Server.class);

    public static void main(String[] args) throws Exception {
        if (args.length < 1) {
            System.out.println("Param: topic");
            return;
        }

        String topic = args[0];

        logger.debug("init Server");

        ApplicationContext context = new ClassPathXmlApplicationContext(
↪ "classpath:applicationContext.xml");
        Service service = context.getBean(Service.class);

        // set topic to support multiple topic
        Set<String> topics = new HashSet<String>();
        topics.add(topic);
        service.setTopics(topics);

        // PushCallback class, is used to handles messages. see the Callback code.
        PushCallback cb = new PushCallback();
        service.setPushCallback(cb);

        System.out.println("3s...");
        Thread.sleep(1000);
        System.out.println("2s...");
        Thread.sleep(1000);
        System.out.println("1s...");
        Thread.sleep(1000);

        System.out.println("start test");
        System.out.println(
↪ "=====");

        // launch service
        service.run();
    }
}

```

The server's PushCallback class case:

```

package org.fisco.bcos.channel.test.amop;

import java.time.LocalDateTime;
import java.time.format.DateTimeFormatter;

import org.slf4j.Logger;
import org.slf4j.LoggerFactory;

import org.fisco.bcos.channel.client.ChannelPushCallback;
import org.fisco.bcos.channel.dto.ChannelPush;
import org.fisco.bcos.channel.dto.ChannelResponse;

class PushCallback extends ChannelPushCallback {
    static Logger logger = LoggerFactory.getLogger(PushCallback2.class);
}

```

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```

    // onPush method is called when an AMOP message is received.
    @Override
    public void onPush(ChannelPush push) {
        DateTimeFormatter df = DateTimeFormatter.ofPattern("yyyy-MM-dd HH:mm:ss");
        logger.debug("push:" + push.getContent());

        System.out.println(df.format(LocalDateTime.now()) + "server:push:" + push.
↪getContent());

        // respond message
        ChannelResponse response = new ChannelResponse();
        response.setContent("receive request seq:" + String.valueOf(push.
↪getMessageID()));
        response.setErrorCode(0);

        push.sendResponse(response);
    }
}

```

client case:

```

package org.fisco.bcos.channel.test.amop;

import java.time.LocalDateTime;
import java.time.format.DateTimeFormatter;

import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import org.springframework.context.ApplicationContext;
import org.springframework.context.support.ClassPathXmlApplicationContext;

import org.fisco.bcos.channel.client.Service;
import org.fisco.bcos.channel.dto.ChannelRequest;
import org.fisco.bcos.channel.dto.ChannelResponse;

public class Channel2Client {
    static Logger logger = LoggerFactory.getLogger(Channel2Client.class);

    public static void main(String[] args) throws Exception {
        if(args.length < 2) {
            System.out.println("param: target topic total number of request");
            return;
        }

        String topic = args[0];
        Integer count = Integer.parseInt(args[1]);
        DateTimeFormatter df = DateTimeFormatter.ofPattern("yyyy-MM-dd HH:mm:ss");

        ApplicationContext context = new ClassPathXmlApplicationContext(
↪"classpath:applicationContext.xml");

        Service service = context.getBean(Service.class);
        service.run();

        System.out.println("3s ...");
        Thread.sleep(1000);
        System.out.println("2s ...");
        Thread.sleep(1000);
        System.out.println("1s ...");
        Thread.sleep(1000);
    }
}

```

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```

        System.out.println("start test");
        System.out.println(
↪ "=====");
        for (Integer i = 0; i < count; ++i) {
            Thread.sleep(2000); // It needs to take time to establish a connection.↪
↪ If you send a message immediately, it will fail.

            ChannelRequest request = new ChannelRequest();
            request.setToTopic(topic); // set the message topic
            request.setMessageID(service.newSeq()); // The message sequence number.↪
↪ When you need to uniquely identify a message, you can use newSeq() to generate↪
↪ randomly.
            request.setTimeout(5000); // Message timeout

            request.setContent("request seq:" + request.getMessageID()); // The↪
↪ message content is sent
            System.out.println(df.format(LocalDateTime.now()) + " request seq:" +↪
↪ String.valueOf(request.getMessageID())
                + ", Content:" + request.getContent());

            ChannelResponse response = service.sendChannelMessage2(request); //↪
↪ send message

            System.out.println(df.format(LocalDateTime.now()) + "response seq:" +↪
↪ String.valueOf(response.getMessageID())
                + ", ErrorCode:" + response.getErrorCode() + ", Content:" +↪
↪ response.getContent());
        }
    }
}

```

### 6.16.5 Test

After completing the configuration as described above, user can specify a topic: topic and execute the following two commands for testing.

#### Unicast text

Launch AMOP server:

```

java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.Channel2Server↪
↪ [topic]

```

Launch AMOP client:

```

java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.Channel2Client↪
↪ [topic] [Number of messages]

```

In addition to supporting unicast text, AMOP also supports sending binary data, multicast, and authentication mechanisms. The corresponding test commands are as follows:

#### Unicast binary, multicast text, multicast binary

Launch AMOP server:

```

java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.Channel2Server↪
↪ [topic]

```

Launch AMOP client:

```
#unicast binary
java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.Channel2ClientBin_
↪ [topic] [filename]
#multicast text
java -cp 'conf/:lib/*:apps/*' org.fisco.bcos.channel.test.amop.Channel2ClientMulti_
↪ [topic] [Number of messages]
#multicast binary
java -cp 'conf/:lib/*:apps/*' org.fisco.bcos.channel.test.amop.
↪ Channel2ClientMultiBin [topic] [filename]
```

## Unicast text and binary,multicast text and binary with authentication mechanisms

Launch AMOP server:

```
java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.
↪ Channel2ServerNeedVerify [topic]
```

启动AMOP客户端:

```
#Unicast text with authentication mechanisms
java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.
↪ Channel2ClientNeedVerify [topic] [Number of messages]
#Unicast binary with authentication mechanisms
java -cp 'conf/:apps/*:lib/*' org.fisco.bcos.channel.test.amop.
↪ Channel2ClientBinNeedVerify [topic] [filename]
#multicast text with authentication mechanisms
java -cp 'conf/:lib/*:apps/*' org.fisco.bcos.channel.test.amop.
↪ Channel2ClientMultiNeedVerify [topic] [Number of messages]
#multicast binary with authentication mechanisms
java -cp 'conf/:lib/*:apps/*' org.fisco.bcos.channel.test.amop.
↪ Channel2ClientMultiBinNeedVerify [topic] [filename]
```

### 6.16.6 Error code

- 99:message failed to be sent. After AMOP attempts to send message by all the links, the message is not sent to the server. It is recommended to use seq that is generated during the transmission to check the processing status of each node on the link.
- 100: message failed to be sent. After AMOP attempts to send message by all the links, the message is not sent to the node from one node by P2P. It is recommended to use seq that is generated during the transmission to check the processing status of each node on the link.
- 101: message failed to be sent. After AMOP attempts to send message by all the links, the message is not sent to the sdk from node. It is recommended to use seq that is generated during the transmission to check the processing status of each node on the link.
- 102: message times out. It is recommended to check whether the server has processed the message correctly and the bandwidth is sufficient.

## 6.17 Storage security

The data of the alliance chain is only visible to members of the alliance. Disk encryption ensures the security of the data running on the alliance chain on the hard disk. Once the hard drive is taken out from the intranet environment of alliance chain, the data will not be decrypted.

Disk encryption encrypts the content stored on the hard disk by the node. The encrypted content includes: the data of the contract and the private key of the node.

For specific disk encryption introduction, please refer to: [Introduction of Disk Encryption](#)

### 6.17.1 Key Manager deployment

Each agency has a Key Manager. For specific deployment steps, please refer to [Key Manager README](#)

### 6.17.2 Node building

Use the script [build\_chain.sh] (../installation.md) to build a node with normal operations.

```
curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/`curl -s https://api.github.com/repos/FISCO-BCOS/FISCO-BCOS/releases | grep "\"v2\".[0-9]\" | sort -u | tail -n 1 | cut -d \" -f 4`/build_chain.sh && chmod u+x build_chain.sh

bash build_chain.sh -l "127.0.0.1:4" -p 30300,20200,8545
```

**Important:** The node cannot be launched until the dataKey is configured. Before the node runs for the first time, it must be configured to use the disk encryption or not. Once the node starts running, it cannot be switched its state.

### 6.17.3 Key Manager launch

To launch key-manager directly. If key-manager is not deployed, refer to [Key Manager README Introduction](#).

```
# parameter: port, superkey
./key-manager 31443 123xyz
```

launch successfully and print the log.

```
[1546501342949] [TRACE] [Load]key-manager started,port=31443
```

### 6.17.4 DataKey configuration

**Important:** The node configured by the dataKey must be newly generated node and has not been launched.

To execute the script, define dataKey, and get cipherDataKey

```
cd key-manager/scripts
bash gen_data_secure_key.sh 127.0.0.1 31443 123456

CipherDataKey generated: ed157f4588b86d61a2e1745efe71e6ea
Append these into config.ini to enable disk encryption:
[storage_security]
enable=true
key_manager_ip=127.0.0.1
key_manager_port=31443
cipher_data_key=ed157f4588b86d61a2e1745efe71e6ea
```

The script for getting cipherDataKey automatically prints out the ini configuration required for the disk encryption (see below). Now, the cipherDataKey is: cipher\_data\_key=ed157f4588b86d61a2e1745efe71e6ea

To write the ini configuration that has been disk encryption to the node configuration file (`config.ini`).

```
vim nodes/127.0.0.1/node0/config.ini
```

To put it at last like this.

```
[storage_security]
enable=true
key_manager_ip=127.0.0.1
key_manager_port=31443
cipher_data_key=ed157f4588b86d61a2e1745efe71e6ea
```

### 6.17.5 Encrypted node private key

To execute script and encrypt node private key

```
cd key-manager/scripts
# parameter:ip port node private key file cipherDataKey
bash encrypt_node_key.sh 127.0.0.1 31443 ../../nodes/127.0.0.1/node0/conf/node.key_
↪ed157f4588b86d61a2e1745efe71e6ea
```

The node private key is automatically encrypted after execution, and the files before encryption is backed up to the file `node.key.bak.xxxxxx`. **Please take care of the backup private key and delete the backup private key generated on the node**

```
[INFO] File backup to "nodes/127.0.0.1/node0/conf/node.key.bak.1546502474"
[INFO] "nodes/127.0.0.1/node0/conf/node.key" encrypted!
```

If you check the `node.key`, you can see that it has been encrypted as ciphertext.

```
8b2eba71821a5eb15b0cbe710e96f23191419784f644389c58e823477cf33bd73a51b6f14af368d4d3ed647d9de681893
```

---

**Important:** All files that need to be encrypted are listed below. If they are not encrypted, the node cannot be launched.

- standard version: `conf/node.key`
  - national cryptography version: `conf/gmnode.key`和`conf/origin_cert/node.key`
- 

### 6.17.6 Node running

to launch node directly

```
cd nodes/127.0.0.1/node0/
./start.sh
```

### 6.17.7 Correct judgment

(1) The node runs and generates block normally, and the block information is continuously output.

```
tail -f nodes/127.0.0.1/node0/log/* | grep +++
```

(2) `key-manager` will print a log each time the node launches. For example, when a node launches, the log directly output by Key Manager is as follows.

```
[1546504272699] [TRACE] [Dec] Respond
{
  "dataKey" : "313233343536",
  "error" : 0,
  "info" : "success"
}
```

## 6.18 OSCCA-approved cryptography

For fully supporting the OSCCA-approved cryptography algorithm, FISCO integrates the national encryption, decryption, signature, verification, hash algorithm and SSL communication protocol in the FISCO BCOS platform based on the OSCCA-approved cryptography standard. The design documents can be found in the [FISCO BCOS Design Manual. OSCCA-approved cryptography Version.](#)

### 6.18.1 Initial deployment of FISCO BCOS OSCCA-approved cryptography version

This section uses the [build\_chain] (build\_chain.md) script to build a 4-nodes FISCO BCOS chain locally, and uses Ubuntu 16.04 system as an example to operate. This section uses pre-compiled static fisco-bcos binaries for testing on CentOS 7 and Ubuntu 16.04.

```
# rely on the installation of Ubuntu16
$ sudo apt install -y openssl curl
# prepare environment
$ cd ~ && mkdir -p fisco && cd fisco
# download build_chain.sh script
$ curl -LO https://github.com/FISCO-BCOS/FISCO-BCOS/releases/download/v2.2.0/build_
-chain.sh && chmod u+x build_chain.sh
```

After performing the above steps, the structure in the fisco directory is as follows:

```
fisco
├── bin
│   └── fisco-bcos
└── build_chain.sh
```

- build a 4-nodes FISCO BCOS chain

```
# Generate a 4-nodes FISCO chain. All nodes belong to group1. The following
instructions are executed in the fisco directory.
# -p specifies the starting ports which are p2p_port, channel_port, jsonrpc_port
# According to the following instructions, it needs to ensure that the 30300~30303,
20200~20203, 8545~8548 ports of the machine are not occupied.
# -g The OSCCA-approved cryptography compilation option. It will generate a node
of OSCCA-approved cryptography after using successfully. Download the latest
version from GitHub by default.
$ ./build_chain.sh -l "127.0.0.1:4" -p 30300,20200,8545 -g
```

For the build\_chain.sh script option, please [refer to here] (build\_chain.md). The command that execute normally will output All completed. (If there is no output, refer to nodes/build.log for checking).

```
[INFO] Downloading tassl binary ...
Generating CA key...
Generating Guomi CA key...
=====
Generating keys ...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
```

(continues on next page)

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```

=====
Generating configurations...
Processing IP:127.0.0.1 Total:4 Agency:agency Groups:1
=====
[INFO] FISCO-BCOS Path      : bin/fisco-bcos
[INFO] Start Port          : 30300 20200 8545
[INFO] Server IP           : 127.0.0.1:4
[INFO] State Type          : storage
[INFO] RPC listen IP        : 127.0.0.1
[INFO] Output Dir           : /mnt/c/Users/asherli/Desktop/key-manager/build/nodes
[INFO] CA Key Path          : /mnt/c/Users/asherli/Desktop/key-manager/build/nodes/
↪gmcert/ca.key
[INFO] Guomi mode           : yes
=====
[INFO] All completed. Files in /mnt/c/Users/asherli/Desktop/key-manager/build/nodes

```

After the deployment of the OSCCA-approved cryptography alliance chain is completed, the rest of operations are same as [installation] (./installation.md).

## 6.18.2 OSCCA-approved cryptography configuration information

The nodes of FISCO BCOS OSCCA-approved cryptography version message through using SSL secure channel. The main configuration items of the SSL certificate are concentrated in the following configuration items:

```

[network_security]

data_path: path where the certificate file is located
key: the path of the node private key relative to the data_path
cert: the path of the certificate gmnode.crt relative to data_path
ca_cert: the path of certificate gmca

;certificate configuration
[network_security]
    ;directory the certificates located in
    data_path=conf/
    ;the node private key file
    key=gmnode.key
    ;the node certificate file
    cert=gmnode.crt
    ;the ca certificate file
    ca_cert=gmca.crt

```

## 6.18.3 using OSCCA-approved cryptography SDK

For details, refer to [SDK Documentation] (./sdk/sdk.html#id8).

## 6.18.4 OSCCA-approved cryptography console configuration

See [Console Operations Manual] (./manual/console.md) Configure OSCCA-approved cryptography console chapter.

## 6.18.5 using OSCCA-approved cryptography console

The function of OSCCA-approved cryptography console is used in the same way as the standard console. See [Console Operations Manual] (./manual/console.md).



## 6.18.6 OSCCA-approved cryptography configuration

### OSCCA-approved cryptography Key Manager

Using the OSCCA-approved cryptography Key Manager needs to be recompiled the standard Key Manager. The difference of them is `-DBUILD_GM=ON` option needs to be added when doing `cmake`.

```
# under centos
cmake3 .. -DBUILD_GM=ON
# under ubuntu
cmake .. -DBUILD_GM=ON
```

Other steps are same as the standard Key Manager. Please refer to [key-manager repository](#).

### OSCCA-approved cryptography node configuration

FISCO BCOS OSCCA-approved cryptography version adopts dual certificate mode, so two sets of certificates are needed for disk encryption. They are the `conf/gmnode.key` and `conf/origin_cert/node.key`. Other operations of disk encryption are the same as [Standard Edition Loading Encryption Operation] (`./storage_security.md`).

```
cd key-manager/scripts
#encrypt conf/gmnode.key parameter: ip port Node private key file cipherDataKey
bash encrypt_node_key.sh 127.0.0.1 31443 nodes/127.0.0.1/node0/conf/gmnode.key_
↪ed157f4588b86d61a2e1745efe71e6ea
#encrypt conf/origin_cert/node.key parameter: ip port Node private key file_
↪cipherDataKey
bash encrypt_node_key.sh 127.0.0.1 31443 nodes/127.0.0.1/node0/conf/origin_cert/
↪node.key ed157f4588b86d61a2e1745efe71e6ea
```

## 6.19 Privacy protection

Privacy protection is a major technical challenge for the alliance chain. In order to protect the data, keep the anonymity of alliance members, and ensure the effectiveness of supervision, FISCO BCOS integrates homomorphic encryption and group/ring signature algorithms in [Precompiled Contracts](#), providing multiple privacy protection methods.

### 6.19.1 Homomorphic encryption

#### Introduction

Homomorphic Encryption is one of the jewels in the field of public key cryptosystems. It has more than 40 years of research history, and its wonderful cryptographic characteristics have attracted wide attention.

- Homomorphic encryption is essentially a public key encryption algorithm, that is, the public key is used for encryption, and the private key is used for decryption.
- Homomorphic encryption allows computation on ciphertexts, generating an encrypted result which, when decrypted, matches the result of the operations as if they had been performed on the plaintext.
- Formula description:

$$\begin{aligned}
 C_1 &= \text{Encrypt}(m_1, pk) \\
 C_2 &= \text{Encrypt}(m_2, pk) \\
 C_3 &= \text{Hom}_{f()}(C_1, C_2, pk) \\
 \text{Decrypt}(C_3, sk) &= f(m_1, m_2)
 \end{aligned}$$

FISCO BCOS uses the paillier encryption algorithm which supports addition homomorphism. Paillier is compatible with mainstream RSA public key encryption algorithms, and the use costs is low. At the same time, paillier, as a lightweight homomorphic encryption algorithm, has low calculation overhead and is easily accepted by business systems. Therefore, after balancing the trade-off between functionality and usability, the paillier algorithm was finally selected.

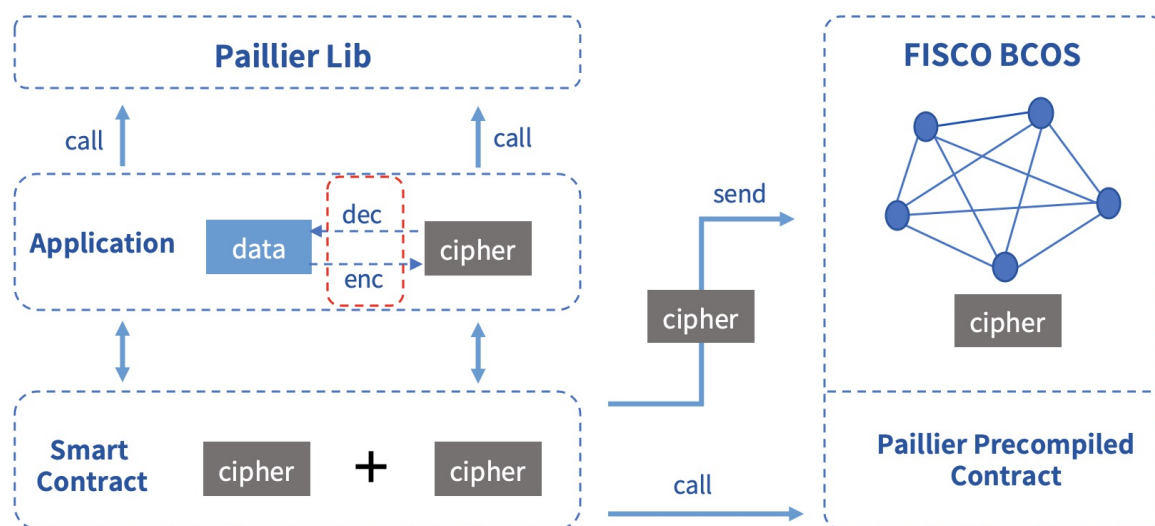
## Components

Components of FISCO BCOS homomorphic encryption module include:

- `paillierlibrary`, provides java version library and c++ version homomorphic interface.
- `paillierprecompiled contract`, provides homomorphic interface for smart contracts.

## Suggestion

For services that require privacy protection, if it needs simple ciphertext calculation, this module can be used to fulfill related demands. All data on the chain can be encrypted by calling the paillier library. The ciphertext data on the chain can be homomorphically added by calling the paillier precompiled contract. After the ciphertext is returned to the application layer, it can be decrypted by calling the paillier library. The specific process is shown in the following figure:



## Scenario

In the alliance chain, different business scenarios need to be equipped with different privacy protection policies. For businesses with strong privacy, such as reconciliation between financial institutions, it is necessary to encrypt asset data. In FISCO BCOS, the user can call the homomorphic encryption library to encrypt the data. When the consensus node executes the transaction, the homomorphic encryption precompiled contract is called to obtain the result of the ciphertext calculation.

## 6.19.2 Group/Ring signature

### Introduction

#### Group signature

Group signature is a digital signature scheme that can protect the identity of the signer. Users can sign messages instead of the group they belong to, and the verifier can verify whether the signature is valid. In this case, the verifier could not know which group member the signature belongs to. However, users cannot abuse this anonymous behavior, because the group administrator can open the signature through the group owner's private key, exposing the attribution information of the signature. Group signature features include:

- Anonymity: group members use group parameters to generate signatures, others can only verify the validity of the signature, and know the group to which the signer belongs through the signature, but cannot obtain the identity information of the signer;
- Unforgeability: only group members can generate valid and verifiable group signatures;
- Unlinkability: given two signatures, it is impossible to determine whether they are from the same signer;
- Traceability: the group owner can obtain the signer identity through signature.

### Ring signature

Ring signature is a special group signature scheme, but has complete anonymity, that is, there is no administrator, users can actively join the ring, and the signature cannot be opened. Ring signature features include:

- Unforgeability: other members in the ring cannot fake the signature of the real signer;
- Full anonymity: there is no administrator, others can only verify the validity of the ring signature, but no one can obtain the identity information of the signer.

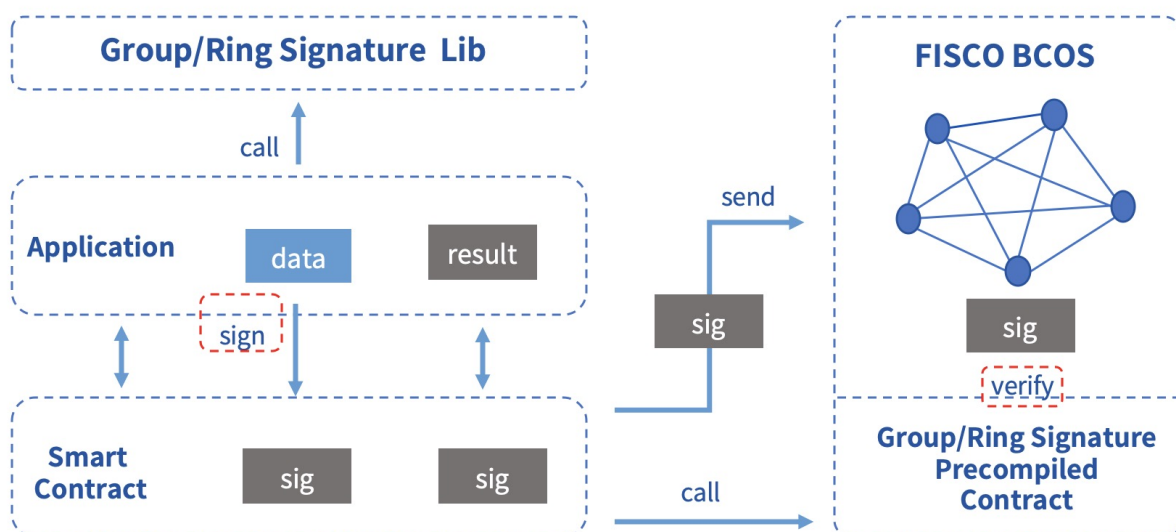
### Components

Components of FISCO BCOS group/ring signature module include:

- group/ring signature [library](#), provides c++ version library.
- group/ring signature *precompiled contracts*, provides verify interfaces for smart contracts.

### Suggestion

Services that have the need to hide the identity of the signer can use this module to fulfill related demands. The user signs the data by calling the group/ring signature library, and then uploads the signature. The application contracts verifies the signature by calling the group/ring signature precompiled contracts, and returns the verification result back to the application layer. If it is a group signature, the supervisor can also open the specified signature data to obtain the identity of the signer. The specific process is shown in the following figure:



## Scenario

Due to its natural anonymity, group/ring signature has broad application prospects in scenarios where participants' identities need to be hidden, such as anonymous voting, anonymous auctions, anonymous auctions, etc., and can even be used in the blockchain with UTXO model to achieve anonymous transfers. At the same time, due to the traceability of group signature, it can be used in scenarios that require regulatory intervention. The supervisor acts as the group owner or entrusts the group owner to reveal the identity of the signer.

### 6.19.3 How to start

The privacy module is implemented through precompiled contracts, and is not turned on by default. To enable these features, you need to recompile the source code and enable the `CRYPTO_EXTENSION` compilation option. The steps are as follows:

#### Install dependencies

- Ubuntu

```
$ sudo apt install -y flex patch bison libgmp-dev byacc
```

- CentOS

```
$ sudo yum install -y flex patch bison gmp-static byacc
```

- macOS

```
$ brew install flex bison gmp byacc
```

#### Clone code

```
git clone https://github.com/FISCO-BCOS/FISCO-BCOS.git
```

#### Compile

```
cd FISCO-BCOS
mkdir -p build && cd build
# use cmake3 if CentOS
cmake -DCRYPTO_EXTENSION=ON ..
# -j4 to speed up
make
```

#### Build chain

Make sure you are in the `FISCO-BCOS/build` directory, and execute the following command to build a local 4-node chain. Refer to [here](#) to get more build options.

```
bash ../tools/build_chain.sh -l "127.0.0.1:4" -e bin/fisco-bcos
```

### 6.19.4 Precompiled contract interface

The code of the privacy module is put together with the precompiled contracts developed by the user, located in the `FISCO-BCOS/libprecompiled/extension` directory. The calling method of the privacy module is

exactly the same as the [calling method](#) of the precompiled contract developed by the user, but there are two points to note:

1. Addresses have been assigned to the precompiled contracts for the privacy module and no additional registration is required. The precompiled contract list and address allocation of the privacy module are as follows:
1. Need to declare the interfaces of the precompiled contracts through the solidity contract. The contract files need to be saved in the console contract directory `console/contracts/solidity`. The contract interface of each privacy function is as follows:

- Homomorphic encryption

```
// PaillierPrecompiled.sol
pragma solidity ^0.4.24;
contract PaillierPrecompiled{
    function paillierAdd(string cipher1, string cipher2) public constant
    ↪returns(string);
}
```

- Group signature

```
// GroupSigPrecompiled.sol
pragma solidity ^0.4.24;
contract GroupSigPrecompiled{
    function groupSigVerify(string signature, string message,
    ↪string gpkInfo, string paramInfo) public constant returns(bool);
}
```

- Ring signature

```
// RingSigPrecompiled.sol
pragma solidity ^0.4.24;
contract RingSigPrecompiled{
    function ringSigVerify(string signature, string message, string
    ↪paramInfo) public constant returns(bool);
}
```

### 6.19.5 Called by console

After building the chain by the newly compiled binary, deploy the console (version v1.0.2 or later), and copy the interface declaration files to the console contract directory. Take calling homomorphic encryption as an example:

```
# start the console in the console directory
bash start.sh

# call contract
call PaillierPrecompiled.sol 0x5003 paillierAdd
↪"0100E97E06A781DAAE6DBC9C094FC963D73B340D99FD934782A5D629E094D3B051FBBEA26F46BB681EB5314AE98A6A638
↪"
↪"0100E97E06A781DAAE6DBC9C094FC963D73B340D99FD934782A5D629E094D3B051FBBEA26F46BB681EB5314AE98A6A638
↪"

# the result
0100E97E06A781DAAE6DBC9C094FC963D73B340D99FD934782A5D629E094D3B051FBBEA26F46BB681EB5314AE98A6A638
```

**Note:** The inputted ciphertexts can be generated through the [java library](#) in the paillier library.

### 6.19.6 Called by solidity contract

Take homomorphic encryption as an example. First, create a precompiled contract object in the solidity contract and call its interface, then create a `CallPaillier.sol` file in the `consoleconsole/contracts/solidity`. The file content is as follows:

```
// CallPaillier.sol
pragma solidity ^0.4.24;
import "./PaillierPrecompiled.sol";

contract CallPaillier {
    PaillierPrecompiled paillier;
    function CallPaillier() {

        // call PaillierPrecompiled contract
        paillier = PaillierPrecompiled(0x5003);
    }
    function add(string cipher1, string cipher2) public constant returns(string) {
        return paillier.paillierAdd(cipher1, cipher2);
    }
}
```

Deploy the `CallPaillier` contract, and then call the `add` interface. Using the above ciphertext as inputs, you will get the same result.

---

#### Setup and deploy blockchain

- **Getting Executables**
  - Download binary, use docker images and compile source code.
- **Chain building script**
  - Options and node directory
- **Certificate description**
  - Certificate format, role and generating process.
- **Configuration files and configuration items**
  - All configure files' options
- **Deploy Multi-Group Blockchain System**
  - The guide of deploying Multi-Group Blockchain
- **Distributed storage**
  - The guide of using distributed storage feature

---

#### Use Blockchain

- **Console**
  - Configuration and options
- **Manage blockchain accounts**
  - Account generation and using guide.
- **SDK**
  - The SDK to call smart from outside
- **AMOP**

- Send messages between SDKs
- 

### Write smart contracts

- **Smart contract development**
    - Solidity smart contract and precompiled contract
  - **Parallel contract**
    - The guide of writing parallel contract
- 

### Management and Security

- **Group members management**
    - Add/Remove members(nodes) of group
  - **Permission control**
    - Access control among accounts.
  - **CA blacklist**
    - Deny connection from certain node.
  - **Storage security**
    - Encrypt data during writing into disk
  - **Privacy protection**
    - Integrate homomorphic encryption and group/ring signature algorithms in precompiled contracts
- 

### Others

- **OSCCA-approved cryptography**
    - OSCCA-approved cryptography node and SDK
- 

### Important:

- **Important features**
    - Deploy Multi-Group Blockchain System
    - Parallel contract
    - Distributed storage
-



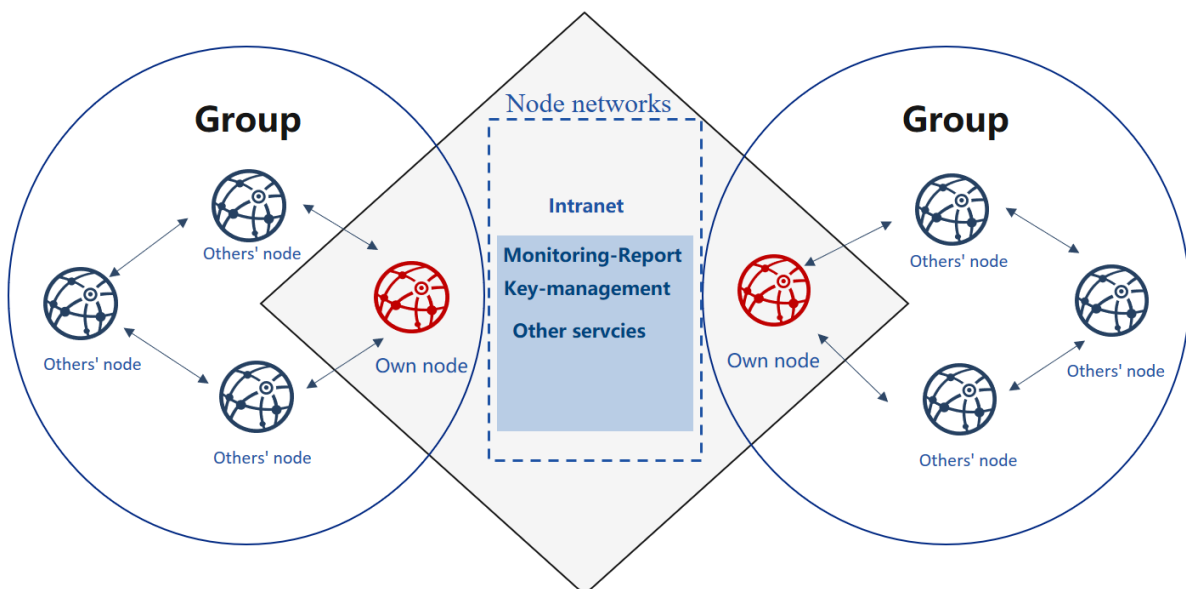


## Enterprise deployment tool

### Introduction

FISCO BCOS generator provides companies with an easy toolkit for deployment, administration, and monitoring of multi-group consortium chain.

- It eliminates the complexity of generating and maintaining the blockchain and offers alternative deployment methods.
- It requires agencies to share node credentials and manage their private key but not exposed to the outsider, maintaining the security of all nodes.
- It helps agencies deploy nodes safely through e-certificate trading, supporting equality of all nodes.



### Design background

There cannot be exhaustive trust between equal agencies in consortium chain, where e-certificate will be needed for nodes to authenticate each other's identity.

The certificate is the identity documentation for each agency. And the generation of the certificate depends on its public & private key pair. The private key represents its identity information that is private and strictly confidential.

In the process of activation and operation, node signs on the data packet with the private key to fulfilling identity authentication. Provided that an agency's private key is revealed, anyone else can pretend as the owner and get authorized without the affirmation of this agency.

When initializing the group of FISCO BCOS, nodes should reach an agreement to create a Genesis Block. Genesis Block, unique and only within one group, bears the identity information of the initial nodes, which is formed through e-credential exchanging.

Current IT administration tools for consortium chain usually ignore the requirement for equality and security of companies during initialization. And initialization needs agencies to agree on identity information on Genesis Block. So, who should be the information generator is crucial. Firstly, an agency generates its node information first and then activate blockchain for other nodes to join in. Secondly, a third-party authority makes information for all nodes and sends the node configuration files to each agency.

Additionally, FISCO BCOS 2.0+ adapts more private and scalable multi-group architecture. It is an architecture where data and transactions between groups are separated by running independent consensus algorithm, a way to maintain privacy and security in blockchain scenarios.

In the above models, there is always one agency who gains priority to join the consortium chain or acquires private keys of all nodes.

How to make sure the group is formed in a balanced, safe, and private way? How to guarantee reliable and effective operation of nodes? The privacy and security of group ledgers, as well as the confidentiality of group formation and maintenance, need to be achieved efficiently.

### **Design concept**

FISCO BCOS generator is a solution designed for problems described above. It takes into consideration the equal deployment and group formation of different agencies based on flexibility, security, ease-of-use, and equality.

Flexibility:

- No installation, ready to use
- Alternative deployment methods
- Allow multiple changes in architecture

Safety:

- Allow multiple changes in architecture
- The private key is kept internally
- Negotiation between agencies is based on certificates only

Ease-to-use:

- Support multiple networking models
- Alternative commands for various needs
- Monitor audit script

Equality:

- The equal authority of agencies
- All agencies co-generate Genesis Block
- Same administrative power within groups

For consortium chain based on existed root credential, it can fast configure multiple groups on-chain to adapt for different business needs.

Each agency can generate a configuration file folder locally that includes no private key Agencies can keep their private keys internally and prevent malicious attackers in disguise of nodes or any information leakage, even if the configuration files are lost. In this way, security and usability of nodes can be achieved at the same time.

Users agree to generate the Genesis Block and node configuration file folder and then activate nodes so that they will conduct multi-group networking according to the configuration files.

## 7.1 Tutorial of one\_click\_generator.sh

The `one_click_generator.sh` script is a script that deploys a federated chain with one click based on the node configuration filled out by the user. The script will generate the corresponding node under the folder according to the `node_deployment.ini` configured under the user-specified folder.

This chapter mainly uses the networking mode of deploying **3 organizations 2 groups 6 nodes** to explain the use of enterprise-level deployment tools for single-button one-button deployment.

This tutorial is suitable for single-node deployment of all nodes. The enterprise-level deployment tool multi-agent deployment tutorial can refer to [Using Enterprise Deployment Tools](#).

### 7.1.1 Download and install

#### download

```
cd ~/ && git clone https://github.com/FISCO-BCOS/generator.git
```

#### Installation

This action requires the user to have sudo privileges.

```
cd ~/generator && bash ./scripts/install.sh
```

Check if the installation is successful. If successful, output usage: `generator xxx`

```
./generator -h
```

#### Get node binary

Pull the latest fisco-bcos binary to the meta

```
./generator --download_fisco ./meta
```

#### Check the binary version

If successful, output FISCO-BCOS Version : `x.x.x-x`

```
./meta/fisco-bcos -v
```

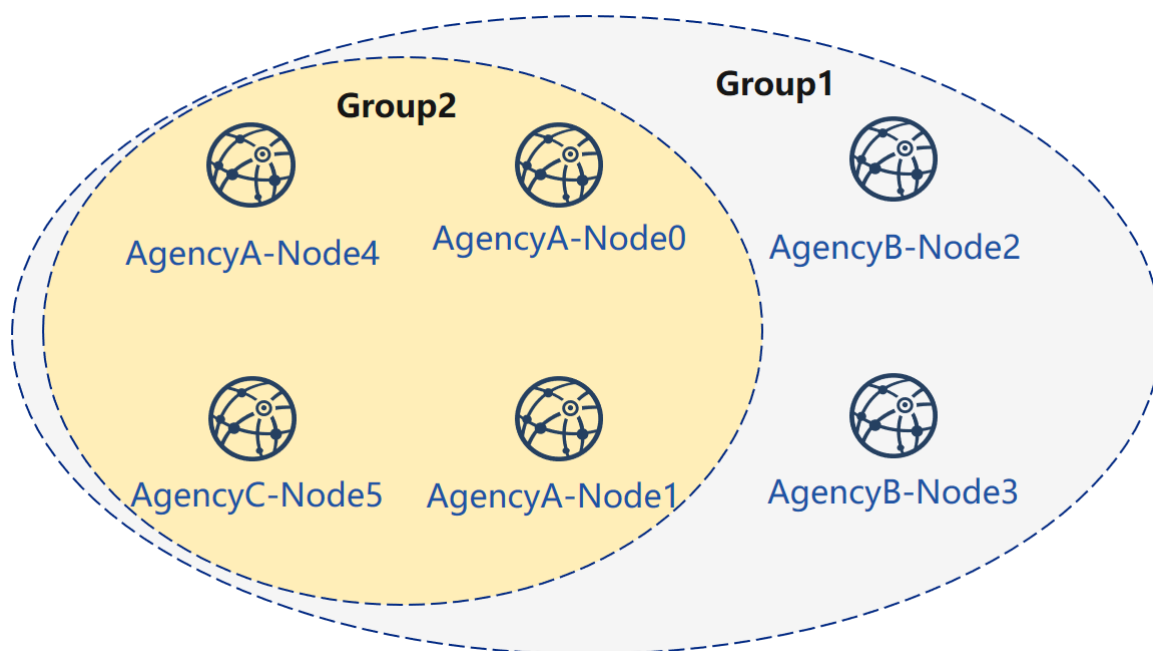
**PS:** [source compile](#) Node binary user, you only need to replace the binary in the `meta` folder with the compiled binary.

### 7.1.2 Typical example

This section demonstrates how to use the one-click deployment function of the enterprise-level deployment tool to build a blockchain.

#### Node Network Topology

A networking model of a 6-node 3-institution 2 group as shown. agency B and agency C are located in Group 1 and Group 2, respectively. agency A belongs to both Group 1 and Group 2.



## Machine Environment

The IP of each node, the port number is as follows:

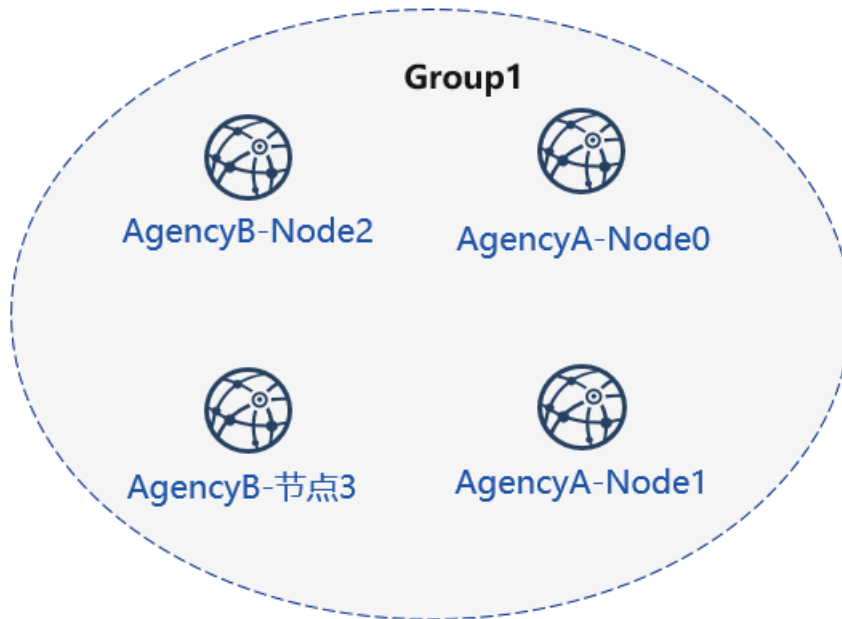
---

### Note:

- The public IP of the cloud host is a virtual IP. If you enter the external IP in `rpc_ip/p2p_ip/channel_ip`, the binding will fail. You must fill in 0.0.0.0
  - The RPC/P2P/Channel listening port must be in the range of 1024-65535, and must not conflict with other application listening ports on the machine
  - For security and ease of use consideration, FISCO BCOS v2.3.0 latest node `config.ini` configuration splits `listen_ip` into `jsonrpc_listen_ip` and `channel_listen_ip`, but still retains the parsing function of `listen_ip`, please refer to [here](#)
  - In order to facilitate development and experience, the reference configuration of `channel_listen_ip` is 0.0.0.0. For security reasons, please modify it to a safe listening address according to the actual business network situation, such as: intranet IP or specific external IP
- 

### 7.1.3 Generate group 1 node

First, complete the operation of group A and B to set up group 1, as shown in the figure:



Before use, the user needs to prepare a folder such as `tmp_one_click`, which has a directory of different organizations under the folder. Each agency directory needs to have a corresponding configuration file `node_deployment.ini`. Before use, you need to ensure that the generator's meta folder has not been used.

View the one-click deployment template folder:

```
cd ~/generator
ls ./tmp_one_click
```

```
#Parameter explanation
# For multiple organizations, you need to create this folder manually.
Tmp_one_click # user specifies the folder for a one-click deployment operation
├─ agencyA #agencyA directory, after the command is executed, the node of the
└─ agency B and related files will be generated in the list.
    ├─ node_deployment.ini # Institution A node configuration file, one-click
    └─ deployment command will create the corresponding node according to the data
    ├─ agencyB #agencyB directory, after the command is executed, the node of the
    └─ agency B and related files will be generated in the list.
        └─ node_deployment.ini # Institution B node configuration file, one-click
        └─ deployment command will generate the corresponding node according to the data
```

## Institution to fill in node information

The configuration file is placed in the tutorial with agencyA under the `tmp_one_click` folder, under agencyB

```
cat > ./tmp_one_click/agencyA/node_deployment.ini << EOF
[group]
group_id=1

[node0]
; host IP for the communication among peers.
; Please use your ssh login IP.
p2p_ip=127.0.0.1
; listening IP for the communication between SDK clients.
; This IP is the same as p2p_ip for the physical host.
; But for virtual host e.g., VPS servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
```

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```
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30300
channel_listen_port=20200
jsonrpc_listen_port=8545

[node1]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30301
channel_listen_port=20201
jsonrpc_listen_port=8546
EOF
```

```
cat > ./tmp_one_click/agencyB/node_deployment.ini << EOF
[group]
group_id=1

[node0]
; Host IP for the communication among peers.
; Please use your ssh login IP.
p2p_ip=127.0.0.1
; listening IP for the communication between SDK clients.
; This IP is the same as p2p_ip for the physical host.
; But for virtual host e.g., VPS servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30302
channel_listen_port=20202
jsonrpc_listen_port=8547

[node1]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30303
channel_listen_port=20203
jsonrpc_listen_port=8548
EOF
```

## Generate node

```
bash ./one_click_generator.sh -b ./tmp_one_click
```

After the execution is completed, the `./tmp_one_click` folder structure is as follows:

View the one-click deployment template folder after execution:

```
ls ./tmp_one_click
```

```
├── agencyA # A agency folder
│   ├── agency_cert # A agency certificate and private key
│   └── generator-agency # Automatically replaces the generator folder operated by
└── the A mechanism
```

(continues on next page)

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```

| └─ node #A node generated by the agency, when the multi-machine is deployed, it
    ↳ can be pushed to the corresponding server.
| └─ node_deployment.ini # Node configuration information of A agency
|   └─ SDK # A SDK or console configuration file
└─ agencyB
  | └─ agency_cert
  | └─ generator-agency
  | └─ node
  | └─ node_deployment.ini
  | └─ sdk
└─ ca.crt # chain certificate
└─ ca.key # chain private key
└─ group.1.genesis # group one's genesis block
└─ peers.txt # node's peers.txt

```

## Start node

Call the script to start the node:

```
bash ./tmp_one_click/agencyA/node/start_all.sh
```

```
bash ./tmp_one_click/agencyB/node/start_all.sh
```

View the node process:

```
ps -ef | grep fisco
```

```

#Command explanation
# can see the following process
fisco 15347 1 0 17:22 pts/2 00:00:00 ~/generator/tmp_one_click/agencyA/node/node_
↳ 127.0.0.1_30300/fisco-bcos -c config.ini
fisco 15402 1 0 17:22 pts/2 00:00:00 ~/generator/tmp_one_click/agencyA/node/node_
↳ 127.0.0.1_30301/fisco-bcos -c config.ini
fisco 15442 1 0 17:22 pts/2 00:00:00 ~/generator/tmp_one_click/agencyB/node/node_
↳ 127.0.0.1_30302/fisco-bcos -c config.ini
fisco 15456 1 0 17:22 pts/2 00:00:00 ~/generator/tmp_one_click/agencyB/node/node_
↳ 127.0.0.1_30303/fisco-bcos -c config.ini

```

## View node running status

View the node log:

```
tail -f ~/generator/tmp_one_click/agency*/node/node*/log/log* | grep +++
```

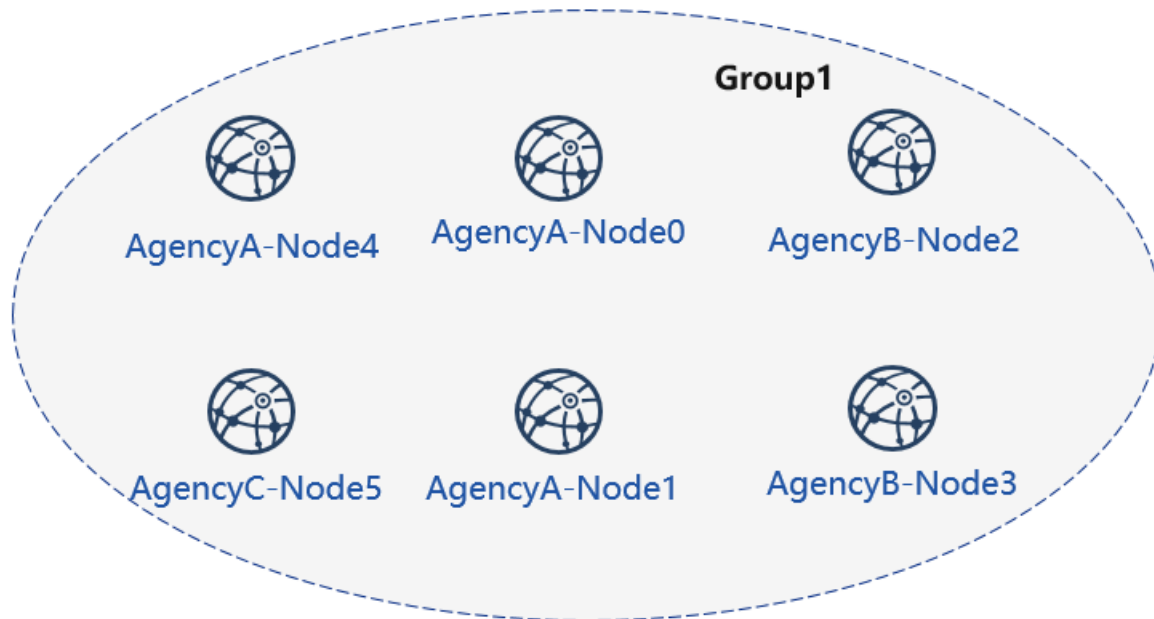
```

#Command explanation
# +++ is the normal consensus of the node
Info|2019-02-25 17:25:56.028692| [g:1][p:264][CONSENSUS][SEALER]+++++++
↳ Generating seal on,blkNum =1, tx=0, myIdx=0, hash=833bd983...
Info|2019-02-25 17:25:59.058625| [g:1][p:264][CONSENSUS][SEALER]+++++++
↳ Generating seal on,blkNum =1, tx=0, myIdx=0, hash=343b1141...
Info|2019-02-25 17:25:57.038284| [g:1][p:264][CONSENSUS][SEALER]+++++++
↳ Generating seal on,blkNum =1, tx=0, myIdx=1, hash=ea85c27b...

```

## 7.1.4 Add node to group 1

Next, we add new nodes for agency A and agency C, and complete the networking shown in the following figure:



## Initialize the expansion configuration

Create an expansion folder, don't use the same folder

```
mkdir ~/generator/tmp_one_click_expand/
```

Copy the chain certificate and private key to the expansion folder

```
cp ~/generator/tmp_one_click/ca.* ~/generator/tmp_one_click_expand/
```

Copy group 1 genesis block group.1.genesis to expansion folder

```
cp ~/generator/tmp_one_click/group.1.genesis ~/generator/tmp_one_click_expand/
```

Copy group 1 node P2P connection file peers.txt to expansion folder

```
cp ~/generator/tmp_one_click/peers.txt ~/generator/tmp_one_click_expand/
```

## agency A configuration node information

Create the directory where the agency A expansion node is located.

```
mkdir ~/generator/tmp_one_click_expand/agencyA
```

At this time, the agency A already exists in the alliance chain. So it is necessary to copy the agency A certificate and the private key to the corresponding folder.

```
cp -r ~/generator/tmp_one_click/agencyA/agency_cert ~/generator/tmp_one_click_
↪expand/agencyA
```

agency A fills in the node configuration information

```
cat > ./tmp_one_click_expand/agencyA/node_deployment.ini << EOF
[group]
group_id=1
```

(continues on next page)



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```
[node0]
; Host IP for the communication among peers.
; Please use your ssh login IP.
p2p_ip=127.0.0.1
; listening IP for the communication between SDK clients.
; This IP is the same as p2p_ip for the physical host.
; But for virtual host e.g., VPS servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30304
channel_listen_port=20204
jsonrpc_listen_port=8549
EOF
```

### Institution C configuration node information

Create a directory where the agency C expansion node is located.

```
mkdir ~/generator/tmp_one_click_expand/agencyC
```

agency C fills in the node configuration information

```
cat > ./tmp_one_click_expand/agencyC/node_deployment.ini << EOF
[group]
group_id=1

[node0]
; Host IP for the communication among peers.
; Please use your ssh login IP.
p2p_ip=127.0.0.1
; listening IP for the communication between SDK clients.
; This IP is the same as p2p_ip for the physical host.
; But for virtual host e.g., VPS servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30305
channel_listen_port=20205
jsonrpc_listen_port=8550
EOF
```

### Generate expansion nodes

```
bash ./one_click_generator.sh -e ./tmp_one_click_expand
```

### Starting a new node

Call the script to start the node:

```
bash ./tmp_one_click_expand/agencyA/node/start_all.sh
```

```
bash ./tmp_one_click_expand/agencyC/node/start_all.sh
```

View the node process:

```
ps -ef | grep fisco
```

```
#Command explanation
# can see the following process
fisco 15347      1  0 17:22 pts/2    00:00:00 ~/generator/tmp_one_click/agencyA/
↪node/node_127.0.0.1_30300/fisco-bcos -c config.ini
fisco 15402      1  0 17:22 pts/2    00:00:00 ~/generator/tmp_one_click/agencyA/
↪node/node_127.0.0.1_30301/fisco-bcos -c config.ini
fisco 15403      1  0 17:22 pts/2    00:00:00 ~/generator/tmp_one_click_expand/
↪agencyA/node/node_127.0.0.1_30304/fisco-bcos -c config.ini
fisco 15442      1  0 17:22 pts/2    00:00:00 ~/generator/tmp_one_click/agencyB/
↪node/node_127.0.0.1_30302/fisco-bcos -c config.ini
fisco 15456      1  0 17:22 pts/2    00:00:00 ~/generator/tmp_one_click/agencyB/
↪node/node_127.0.0.1_30303/fisco-bcos -c config.ini
fisco 15466      1  0 17:22 pts/2    00:00:00 ~/generator/tmp_one_click_expand/
↪agencyC/node/node_127.0.0.1_30305/fisco-bcos -c config.ini
```

---

**Important:** New nodes that are expanded for group 1 need to be added to the group using SDK or console.

---

## Registering a node with the console

Due to the large size of the console, there is no direct integration in a one-click deployment. Users can use the following command to get the console.

Getting the console may take a long time, and domestic users can use the `--cdn` command:

For example, if the agency A uses the console, this step needs to be switched to the `generator-agency` folder corresponding to the agency A.

```
cd ~/generator/tmp_one_click/agencyA/generator-agency
```

```
./generator --download_console ./ --cdn
```

## Viewing agency A node-4 information

agency A uses the console to join the agency A node 4 as the consensus node, where the second parameter needs to be replaced with the nodeid of the joining node, and the nodeid is the `node.nodeid` of the conf of the node folder.

View the agency A node nodeid:

```
cat ~/generator/tmp_one_click_expand/agencyA/node/node_127.0.0.1_30304/conf/node.
↪nodeid
```

```
ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c9715
```

## Registering Consensus Nodes Using the Console

Start the console:

```
cd ~/generator/tmp_one_click/agencyA/generator-agency/console && bash ./start.sh 1
```

Use the console `addSealer` command to register the node as a consensus node. In this step, you need to use the `cat` command to view the node `node.nodeid` of the agency A node:

```
addSealer_
↪ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97

$ [group:1]> addSealer_
↪ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97
{
    "code":0,
    "msg":"success"
}
```

exit console:

```
exit
```

## Viewing agency C Node 5

agency A uses the console to join node 5 of agency C as the observation node, where the second parameter needs to be replaced with the nodeid of the joining node, and the nodeid is the node.nodeid file of the conf of the node folder.

View the agency C node nodeid:

```
cat ~/generator/tmp_one_click_expand/agencyC/node/node_127.0.0.1_30305/conf/node.
↪nodeid
```

```
5d70e046047e15a68aff8e32f2d68d1f8d4471953496fd97b26f1fbdc18a76720613a34e3743194bd78aa7acb59b9fa
```

## Registering an observation node using the console

Start the console:

```
cd ~/generator/tmp_one_click/agencyA/generator-agency/console && bash ./start.sh 1
```

Use the console `addObserver` command to register the node as a watch node. In this step, you need to use the `cat` command to view the node `#node.nodeid` of the agency C node:

```
addObserver_
↪5d70e046047e15a68aff8e32f2d68d1f8d4471953496fd97b26f1fbdc18a76720613a34e3743194bd78aa7acb59b9fa

$ [group:1]> addObserver_
↪5d70e046047e15a68aff8e32f2d68d1f8d4471953496fd97b26f1fbdc18a76720613a34e3743194bd78aa7acb59b9fa
{
    "code":0,
    "msg":"success"
}
```

Exit the console:

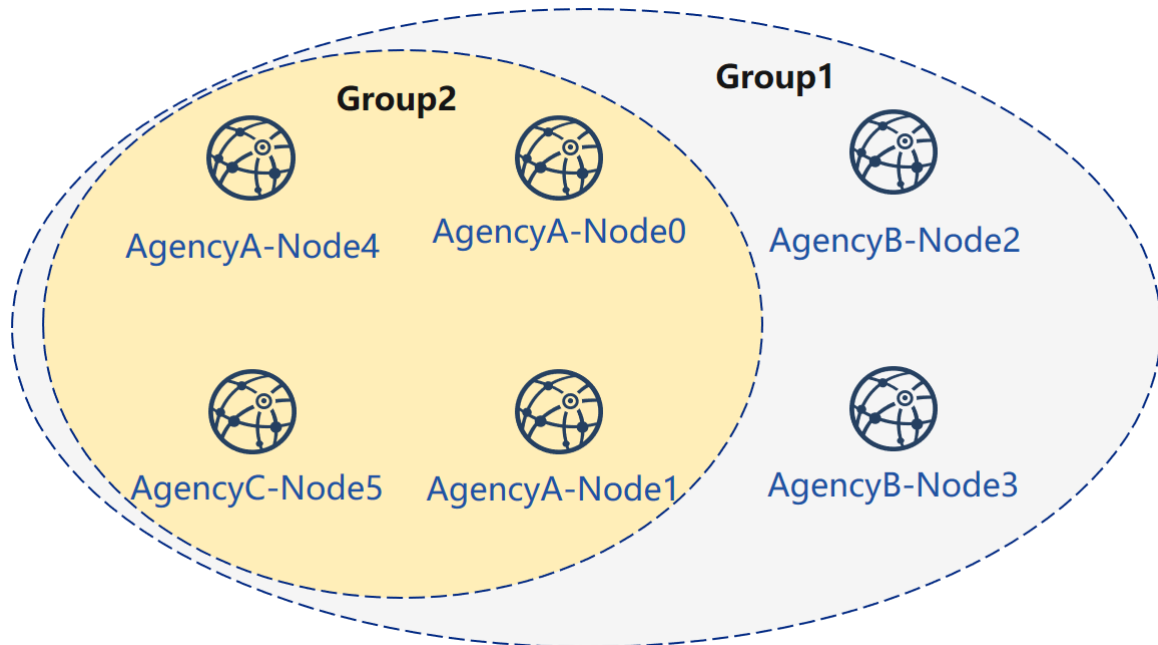
```
exit
```

At this point, we have completed the operation of adding a new node to an existing group.

## 7.1.5 Existing Node New Group 2

The operation of the new group can be done by modifying the `./conf/group_genesis.ini` file in the directory where the `one_click_generator.sh` is executed and executing the `--create_group_genesis` command.

Generate group 2 as shown in Figure 4



### Configure Group 2 genesis block

This operation needs to be performed under the above operation generator.

```
cd ~/generator
```

Configuring the group genesis block file. Add `nodeX=ip:port` under `[nodes]` which belong to the members of new group. For example they are: AgencyA-Node0, AgencyA-Node1, AgencyA-Node4 and AgencyC-Node5.

```
cat > ./conf/group_genesis.ini << EOF
[group]
group_id=2

[nodes]
node0=127.0.0.1:30300
node1=127.0.0.1:30301
node2=127.0.0.1:30304
node3=127.0.0.1:30305
EOF
```

### Get the corresponding node certificate

AgencyA-Node0 (node0=127.0.0.1:30300)

```
cp ~/generator/tmp_one_click/agencyA/generator-agency/meta/cert_127.0.0.1_30300.
↪ crt ~/generator/meta
```

AgencyA-Node1 (node1=127.0.0.1:30301)

```
cp ~/generator/tmp_one_click/agencyA/generator-agency/meta/cert_127.0.0.1_30301.
↪ crt ~/generator/meta
```

AgencyA-Node4 (node2=127.0.0.1:30304)

```
cp ~/generator/tmp_one_click_expand/agencyA/generator-agency/meta/cert_127.0.0.1_
↪ 30304.crt ~/generator/meta
```

AgencyC-Node5 (node3=127.0.0.1:30305)

```
cp ~/generator/tmp_one_click_expand/agencyC/generator-agency/meta/cert_127.0.0.1_
↪ 30305.crt ~/generator/meta
```

## Generating genesis block and group configure file

```
./generator --create_group_genesis ./group2
```

将群组创世区块加入现有节点:

AgencyA-Node0 (node0=127.0.0.1:30300)

```
./generator --add_group ./group2/group.2.genesis ./tmp_one_click/agencyA/node/node_
↪ 127.0.0.1_30300
```

AgencyA-Node1 (node1=127.0.0.1:30301)

```
./generator --add_group ./group2/group.2.genesis ./tmp_one_click/agencyA/node/node_
↪ 127.0.0.1_30301
```

AgencyA-Node4 (node2=127.0.0.1:30304)

```
./generator --add_group ./group2/group.2.genesis ./tmp_one_click_expand/agencyA/
↪ node/node_127.0.0.1_30304
```

AgencyC-Node5 (node3=127.0.0.1:30305)

```
./generator --add_group ./group2/group.2.genesis ./tmp_one_click_expand/agencyC/
↪ node/node_127.0.0.1_30305
```

## Load and start new group

Use load\_new\_groups.sh to load and start new group

AgencyA-Node0 (node0=127.0.0.1:30300)

```
bash ./tmp_one_click/agencyA/node/node_127.0.0.1_30300/scripts/load_new_groups.sh
```

AgencyA-Node1 (node1=127.0.0.1:30301)

```
bash ./tmp_one_click/agencyA/node/node_127.0.0.1_30301/scripts/load_new_groups.sh
```

AgencyA-Node4 (node2=127.0.0.1:30304)

```
bash ./tmp_one_click_expand/agencyA/node/node_127.0.0.1_30304/scripts/load_new_
↪ groups.sh
```

AgencyA-Node5 (node3=127.0.0.1:30305)

```
bash ./tmp_one_click_expand/agencyC/node/node_127.0.0.1_30305/scripts/load_new_
↪groups.sh
```

## Check node

View the group1 information in the node log:

```
tail -f ~/generator/tmp_one_click/agency*/node/node*/log/log* | grep g:2 | grep +++
```

```
info|2019-02-25 17:25:56.028692| [g:2] [p:264] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=1,tx=0,myIdx=0,hash=833bd983...
info|2019-02-25 17:25:59.058625| [g:2] [p:264] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=1,tx=0,myIdx=0,hash=343b1141...
info|2019-02-25 17:25:57.038284| [g:2] [p:264] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=1,tx=0,myIdx=1,hash=ea85c27b...
```

So far, we have completed all the operations in the build tutorial shown.

After using it, it is recommended to clean the meta folder with the following command:

```
- rm ./meta/cert_* - rm ./meta/group*
```

## 7.1.6 More operations

For more operations, refer to the [Operation Manual](#) or [Enterprise Tools Peer-to-Peer Deployment Tutorial](#).

If you have problems with this tutorial, please check [FAQ](#)

## 7.2 enterprise deployment tools

FISCO BCOS enterprise deployment tools are designed for multi-agency production environments. For ensure the security of the agency's private keys, enterprise deployment tools provide agencies' collaboration to deploy an alliance chain.

This chapter will demonstrate how to use enterprise deployment tools by deploying a **6 nodes 3 agencies 2 groups** alliance chain. For more parameter options, please [refer to here](#).

This chapter is a process that multi-agency peer-to-peer deployment and a situation that the private key of the agency does not come out of intranet. The tutorial for generating configuration files of all agency nodes through a single agency's click start can refer to [FISCO BCOS Enterprise Deployment Tool ClickStart deployment](#).

### 7.2.1 Download and install

#### download

```
cd ~/ && git clone https://github.com/FISCO-BCOS/generator.git
```

#### install

This operation requires sudo permission.

```
cd generator && bash ./scripts/install.sh
```

Check whether the installation is successful. If it is, output usage: generator xxx

```
./generator -h
```

**download fisco-bcos binary**

download the latest fisco-bcos binary to `./meta`

```
./generator --download_fisco ./meta
```

**check fisco-bcos version**

Output will be: FISCO-BCOS Version : x.x.x-x

```
./meta/fisco-bcos -v
```

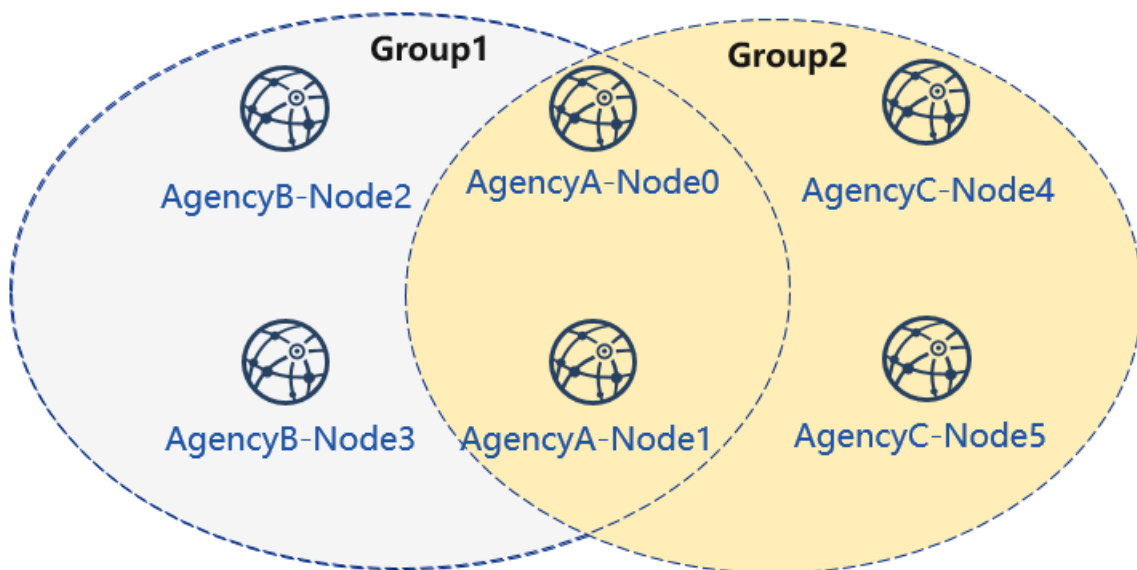
**PS:** If someone wants to use [Source Code Compile](#) fisco-bcos binary, they need to replace the binary in the `meta` folder with the compiled binary.

## 7.2.2 Typical example

For ensure the security of the agency's private keys, enterprise deployment tools provide a secure way to build chain between agencies. This chapter will demonstrate how to make a chain between agencies in a deployment model of **6 nodes 3 agencies 2 groups**.

**Node networking overview**

A networking model of 6 nodes 3 agencies 2 groups is shown as follows. Agency B and agency C is located in Group 1 and Group 2, and agency A belongs to both Group 1 and Group 2.

**Machine address**

The IP address of each node and port are as follows:

**Note:**

- The public IP of the cloud host is a virtual IP. If you enter the external IP in `rpc_ip/p2p_ip/channel_ip`, the binding will fail. You must fill in 0.0.0.0
- The RPC/P2P/Channel listening port must be in the range of 1024-65535, and must not conflict with other application listening ports on the machine

- For security and ease of use consideration, FISCO BCOS v2.3.0 latest node config.ini configuration splits listen\_ip into jsonrpc\_listen\_ip and channel\_listen\_ip, but still retains the parsing function of listen\_ip, please refer to [here](#)
  - In order to facilitate development and experience, the reference configuration of channel\_listen\_ip is 0.0.0.0. For security reasons, please modify it to a safe listening address according to the actual business network situation, such as: intranet IP or specific external IP
- 

## cooperate agencies

Building chain involves the cooperation between multiple agencies, including:

- Certificate authority agency
- alliance chain member agency(next named “agency”)

## Key process

In this section, we briefly provide How **Certificate authority agency** and **alliance chain member agency** cooperate to build a blockchain.

### 1. Initialize chain certificate

1. Certificate authority agency operation:
  - Generate chain certificate

### 2. Generate group 1

1. Certificate authority agency operations
  - generate agency certificate
  - send the certificate to agencies
2. Operation between agencies
  - modify the configuration file `node_deployment.ini`
  - generate node certificate and node P2P port address file `peers.txt`
3. Select one of the agencies to create `group.genesis`
  - collect all node certificates in the group
  - modify configuration file `group_genesis.ini`
  - generate genesis block files for the group
  - distribute genesis block files to other agencies
4. Operation between agencies: generating nodes
  - collect P2P port address files of other nodes in the group
  - generate node
  - start node



### 3. Initialize a new institution

1. Certificate authority agency operations
  - generate agency certificate
  - send the certificate to the new agency

### 4. Generate group2

1. New agency operation
  - modify the configuration file `node_deployment.ini`
  - generate node certificate and node P2P port address file
2. Select one of the agencies as a group to create genesis block
  - collect all node certificates in the group
  - modify configuration file `group_genesis.ini`
  - generate genesis block files for the group
  - distribute genesis block files to other agency
3. New agency independent operation: create nodes
  - collect P2P port address files of other nodes in the group
  - generate nodes
  - start nodes
4. Existing agency's operations: configure new groups
  - collect P2P port address files of other nodes in the group
  - configure P2P port address of the new group and the new nodes
  - restart nodes

### 5. Existing nodes join group 1

1. Group 1 original agency operation:
  - send group 1 genesis block to the existing node
  - configure console
  - get the entering node `nodeid`
  - add nodes to group1 by using console

### 7.2.3 Chain initialization

All the operations in this example are performed on the local machine. We use different catalogs to simulate various agencies' environment and use the file copy operation to simulate the sending in the network. After performing `Download` and `Install` in the tutorial, please copy the generator to the corresponding agency's generator directory.

## Institutional initialization

We use **generator** downloaded from the tutorial as certificate agency.

### Initialize agencyA

```
cp -r ~/generator ~/generator-A
```

### Initialize agencyB

```
cp -r ~/generator ~/generator-B
```

## Initialize chain certificate

A single chain has a unique ca.crt.

use `--generate_chain_certificate` to generate chain certificate

Operate in the certificate agency directory:

```
cd ~/generator
```

```
./generator --generate_chain_certificate ./dir_chain_ca
```

view the chain certificate and the private key:

```
ls ./dir_chain_ca
```

```
# the above order has explained
# From left to right, they are chain's certificate, and chain's private key.
ca.crt  ca.key
```

## 7.2.4 AgencyA, B to build group 1

### Initialize agencyA

In the tutorial, for operating simply, the certificate of agency and the private key are directly generated. In actual application, the private key `agency.key` should be created locally by agency first, and then the certificate request file is made, and the certificate `agency.crt` is obtained from the certificate agency

Operate in the certificate directory:

```
cd ~/generator
```

Generate agencyA certificate:

```
./generator --generate_agency_certificate ./dir_agency_ca ./dir_chain_ca agencyA
```

View agency certificate and the private key:

```
ls dir_agency_ca/agencyA/
```

```
# From left to right, they are agency's certificate, and agency's private key
agency.crt  agency.key  ca.crt
```

For sending the chain certificate, agency certificate, and agency private key to agencyA, we use an example is to send the certificate from the certificate agency to the corresponding agency through the file copy, and put the certificate in the subdirectory of meta which is agency's working directory.

```
cp ./dir_agency_ca/agencyA/* ~/generator-A/meta/
```

## Initialize agencyB

Operate in the certificate directory:

```
cd ~/generator
```

Generate agencyB certificate:

```
./generator --generate_agency_certificate ./dir_agency_ca ./dir_chain_ca agencyB
```

For sending the chain certificate, agency certificate, and agency private key to agencyB, we use an example is to send the certificate from the certificate agency to the corresponding agency through the file copy, and put the certificate in the subdirectory of meta which is agency's working directory.

```
cp ./dir_agency_ca/agencyB/* ~/generator-B/meta/
```

**Important:** Only one root certificate, ca.crt, can be used in an alliance chain. Do not generate multiple root certificates and private keys when deploying various servers. A group can only have one genesis block group.x.genesis.

## AgencyA modifies configuration file

node\_deployment.ini is the node configuration file. Enterprise deployment tool generates the corresponding node certificate according to the configuration of node\_deployment.ini and the node configuration folder etc..

AgencyA modifies the node\_deployment.ini in the conf folder, as shown below:

Execute the following command in the ~/generator-A directory

```
cd ~/generator-A
```

```
cat > ./conf/node_deployment.ini << EOF
[group]
group_id=1

[node0]
; host ip for the communication among peers.
; Please use your ssh login ip.
p2p_ip=127.0.0.1
; listen ip for the communication between sdk clients.
; This ip is the same as p2p_ip for physical host.
; But for virtual host e.g. vps servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30300
channel_listen_port=20200
jsonrpc_listen_port=8545

[node1]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30301
```

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```
channel_listen_port=20201
jsonrpc_listen_port=8546
EOF
```

### AgencyA modifies configuration file

AgencyB modifies the `node_deployment.ini` in the `conf` folder, as shown below:

Execute the following command in the `~/generator-B` directory

```
cd ~/generator-B
```

```
cat > ./conf/node_deployment.ini << EOF
[group]
group_id=1

[node0]
; host ip for the communication among peers.
; Please use your ssh login ip.
p2p_ip=127.0.0.1
; listen ip for the communication between sdk clients.
; This ip is the same as p2p_ip for physical host.
; But for virtual host e.g. vps servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30302
channel_listen_port=20202
jsonrpc_listen_port=8547

[node1]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30303
channel_listen_port=20203
jsonrpc_listen_port=8548
EOF
```

### AgencyA generates and sends node information

Execute the following command in the `~/generator-A` directory

```
cd ~/generator-A
```

AgencyA generates the node certificate and the P2P connection information file. In this step, we need to use the above configuration `node_deployment.ini` and the agency certificate and private key in the agency meta folder.

```
./generator --generate_all_certificates ./agencyA_node_info
```

view generated files:

```
ls ./agencyA_node_info
```

```
# From left to right, they are the node certificate that needs to have interacted
↪with the agencyA and the file that node P2P connects to the address (the node_
↪information of agency generated by the node_deployment.ini)
cert_127.0.0.1_30300.crt cert_127.0.0.1_30301.crt peers.txt
```

When the agency generates a node, it needs to specify the node P2P connection address of other nodes. Therefore, AgencyA needs to send the node P2P connection address file to AgencyB.

```
cp ./agencyA_node_info/peers.txt ~/generator-B/meta/peersA.txt
```

## AgencyB generates and sends node information

Execute the following command in the ~/generator-B directory

```
cd ~/generator-B
```

AgencyB generates the node certificate and the P2P connection information file:

```
./generator --generate_all_certificates ./agencyB_node_info
```

The agency that generates the genesis block needs the node certificate. In the example, the agencyA generates the genesis block. Therefore, in addition to sending the node P2P connection address file, the agencyB needs to send the node certificate to agencyA.

Send certificate to agencyA

```
cp ./agencyB_node_info/cert*.cert ~/generator-A/meta/
```

Send the node P2P connection address file to agencyA

```
cp ./agencyB_node_info/peers.txt ~/generator-A/meta/peersB.txt
```

## AgencyA generates the genesis block of group1

Execute the following command in the ~/generator-A directory

```
cd ~/generator-A
```

AgencyA modifies group\_genesis.ini in the conf folder. For configuration items, refer to [Manuals](#):

```
cat > ./conf/group_genesis.ini << EOF
[group]
group_id=1

[nodes]
node0=127.0.0.1:30300
node1=127.0.0.1:30301
node2=127.0.0.1:30302
node3=127.0.0.1:30303
EOF
```

After the command is executed, the ./conf/group\_genesis.ini file will be modified:

```
;command interpretation
[group]
;group id
group_id=1

[nodes]
```

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```
;AgencyA node p2p address
node0=127.0.0.1:30300
;AgencyA node p2p address
node1=127.0.0.1:30301
;AgencyB node p2p address
node2=127.0.0.1:30302
;AgencyB node p2p address
node3=127.0.0.1:30303
```

In the tutorial, we choose agencyA to generate genesis block of the group. But in the actual production, you can negotiate with alliance chain committee to make a choice.

This step will generate the genesis block of group\_genesis.ini according to the node certificate configured in the meta folder of agencyA. In the tutorial, the agencyA's meta is required to have the node certificates name as cert\_127.0.0.1\_30300.crt, cert\_127.0.0.1\_30301.crt, cert\_127.0.0.1\_30302.crt, cert\_127.0.0.1\_30303.crt. This step requires the node certificate of agencyB.

```
./generator --create_group_genesis ./group
```

Send group.1.genesis to AgencyB:

```
cp ./group/group.1.genesis ~/generator-B/meta
```

## AgencyA generates the node to which it belongs

Execute the following command in the ~/generator-A directory

```
cd ~/generator-A
```

AgencyA generates the node to which it belongs. This command generates the corresponding node configuration folder according to the user-configured file node\_deployment.ini:

**Note:** The node P2P connection information peers.txt specified in this step is the connect information of other nodes in the group. In the case of multiple agencies networking, they need to be merged.

```
./generator --build_install_package ./meta/peersB.txt ./nodeA
```

View the generated node configuration folder:

```
ls ./nodeA
```

```
# command interpretation, displayed in tree style here
# The generated folder nodeA information is as follows
├── monitor # monitor script
├── node_127.0.0.1_30300 # node configuration folder with server address 127.0.0.1_
├── and port number 30300
├── node_127.0.0.1_30301
├── scripts # node related tool script
├── start_all.sh # node startups script in batch
└── stop_all.sh # node stops script in batch
```

AgencyA startups node:

```
bash ./nodeA/start_all.sh
```

View node process:

```
ps -ef | grep fisco
```

```
# command interpretation
# you can see the following process
fisco 15347      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↪30300/fisco-bcos -c config.ini
fisco 15402      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↪30301/fisco-bcos -c config.ini
```

## AgencyB generates the node to which it belongs

Execute the following command in the ~/generator-B directory

```
cd ~/generator-B
```

AgencyB generates the node to which it belongs. This command generates the corresponding node configuration folder according to the user-configured file `node_deployment.ini`:

```
./generator --build_install_package ./meta/peersA.txt ./nodeB
```

AgencyB startups node:

```
bash ./nodeB/start_all.sh
```

**Note:** Startup node only needs to send the node folder corresponding to IP address. For example, the server of 127.0.0.1 only needs the node configuration folder corresponding to `node_127.0.0.1_port`. When deploying multiple machines, you only need to send the generated node folder to the corresponding server.

## View group1 node running status

View process:

```
ps -ef | grep fisco
```

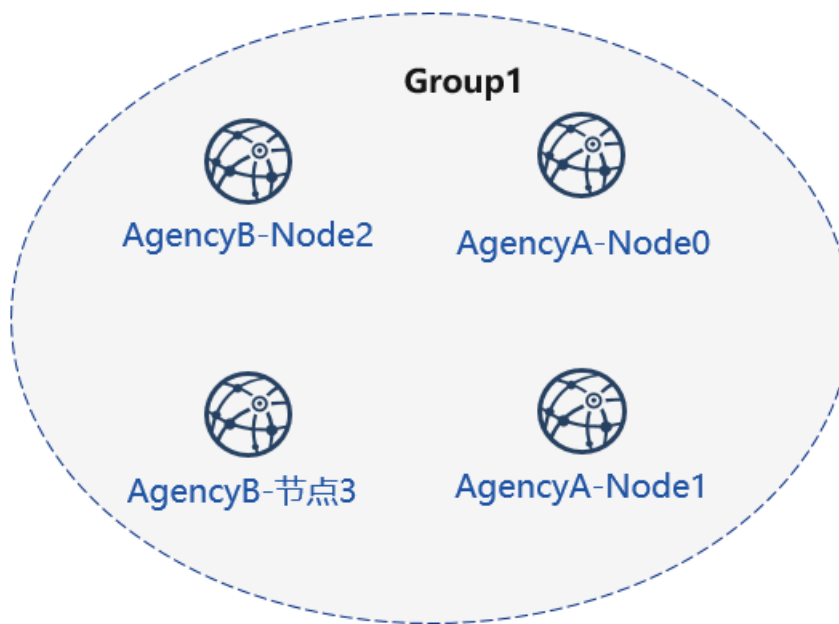
```
# command interpretation
# you can see the following process
fisco 15347      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↪30300/fisco-bcos -c config.ini
fisco 15402      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↪30301/fisco-bcos -c config.ini
fisco 15457      1  0 17:22 pts/2    00:00:00 ~/generator-B/nodeB/node_127.0.0.1_
↪30302/fisco-bcos -c config.ini
fisco 15498      1  0 17:22 pts/2    00:00:00 ~/generator-B/nodeB/node_127.0.0.1_
↪30303/fisco-bcos -c config.ini
```

view node log:

```
tail -f ./node*/node*/log/log* | grep +++
```

```
# command interpretation
# +++ printed in log is the normal consensus of the node
info|2019-02-25 17:25:56.028692| [g:1] [p:264] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=1,tx=0,myIdx=0,hash=833bd983...
info|2019-02-25 17:25:59.058625| [g:1] [p:264] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=1,tx=0,myIdx=0,hash=343b1141...
info|2019-02-25 17:25:57.038284| [g:1] [p:264] [CONSENSUS] [SEALER] ++++++
↪Generating seal on,blkNum=1,tx=0,myIdx=1,hash=ea85c27b...
```

By now, we have completed the operation of agencyA,B to build group1 as shown:



## 7.2.5 Certificate authority initialize agencyC

Operate in the certificate generator directory:

```
cd ~/generator
```

**Initialize agencyC Note.** Now there is a chain certificate and a private key in the generator directory. In the actual environment, agencyC cannot obtain the chain certificate and the private key.

```
cp -r ~/generator ~/generator-C
```

Generate agencyC certificate:

```
./generator --generate_agency_certificate ./dir_agency_ca ./dir_chain_ca agencyC
```

View agency certificate and private key:

```
ls dir_agency_ca/agencyC/
```

```
# command interpretation
# From left to right, they are agency's certificate, agency's private key, and
↪chain's certificate
agency.crt  agency.key  ca.crt
```

For sending the chain certificate, agency certificate, and agency private key to agencyA, we use an example is to send the certificate from the certificate agency to the corresponding agency through the file copy, and put the certificate in the subdirectory of meta which is agency's working directory.

```
cp ./dir_agency_ca/agencyC/* ~/generator-C/meta/
```

## 7.2.6 AgencyA,C build group2

Next, agencyC needs to perform a new group establishment operation with agencyA. We take an example of agencyC generating genesis block.



## AgencyA sends node information

Since agencyA has generated the node certificate and the peers file, we only need to send the previous generated node P2P connection information and the node certificate to agencyC as follows:

Execute the following command in the ~/generator-A directory

```
cd ~/generator-A
```

In the example, the genesis block of the group is generated by agencyC. Therefore the node certificate of agencyA and the node P2P connection address file are required, and the above file is sent to agencyC.

Send certificate to agencyC

```
cp ./agencyA_node_info/cert*.cert ~/generator-C/meta/
```

Send node P2P connection address file to agencyC

```
cp ./agencyA_node_info/peers.txt ~/generator-C/meta/peersA.txt
```

## AgencyC modifies configuration file

AgencyC modifies node\_deployment.ini in the conf folder as shown below:

Execute the following command in the ~/generator-C directory.

```
cd ~/generator-C
```

```
cat > ./conf/node_deployment.ini << EOF
[group]
group_id=2

[node0]
; host ip for the communication among peers.
; Please use your ssh login ip.
p2p_ip=127.0.0.1
; listen ip for the communication between sdk clients.
; This ip is the same as p2p_ip for physical host.
; But for virtual host e.g. vps servers, it is usually different from p2p_ip.
; You can check accessible addresses of your network card.
; Please see https://tecadmin.net/check-ip-address-ubuntu-18-04-desktop/
; for more instructions.
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30304
channel_listen_port=20204
jsonrpc_listen_port=8549

[node1]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30305
channel_listen_port=20205
jsonrpc_listen_port=8550
EOF
```

## AgencyC generates and sends node information

Execute the following command in the ~/generator-C directory.

```
cd ~/generator-C
```

AgencyC generates node certificate and P2P connection information file:

```
./generator --generate_all_certificates ./agencyC_node_info
```

View generated file:

```
ls ./agencyC_node_info
```

```
# command interpretation
# From left to right, they are the node certificate that needs to have interacted_
↪with the agencyA and the file that node P2P connects to the address (the node_
↪information of agency generated by the node_deployment.ini)
cert_127.0.0.1_30304.crt cert_127.0.0.1_30305.crt peers.txt
```

When the agency generates a node, it needs to specify the node P2P connection address of other nodes. Therefore, agencyC needs to send the node P2P connection address file to agencyA.

```
cp ./agencyC_node_info/peers.txt ~/generator-A/meta/peersC.txt
```

## AgencyC generates genesis block of group2

Execute the following command in the ~/generator-C directory.

```
cd ~/generator-C
```

AgencyC modifies group\_genesis.ini in the conf folder as shown below:

```
cat > ./conf/group_genesis.ini << EOF
[group]
group_id=2

[nodes]
node0=127.0.0.1:30300
node1=127.0.0.1:30301
node2=127.0.0.1:30304
node3=127.0.0.1:30305
EOF
```

./conf/group\_genesis.ini file will be modified after the command is executed:

```
;command interpretation
[group]
group_id=2

[nodes]
node0=127.0.0.1:30300
;agencyA node p2p address
node1=127.0.0.1:30301
;agencyA node p2p address
node2=127.0.0.1:30304
;agencyC node p2p address
node3=127.0.0.1:30305
;agencyC node p2p address
```

In the tutorial, agency C is chosen to generate a genesis block of the group. In the actual production, you can negotiate with the alliance chain committee to determine.

This step generates a genesis block of group\_genesis.ini configuration according to the node certificate configured in the meta folder of agencyC.

```
./generator --create_group_genesis ./group
```

Distribute genesis block of group2 to agencyA:

```
cp ./group/group.2.genesis ~/generator-A/meta/
```

### AgencyC generates the node to which it belongs

Execute the following command in the ~/generator-C directory

```
cd ~/generator-C
```

```
./generator --build_install_package ./meta/peersA.txt ./nodeC
```

AgencyC startups node:

```
bash ./nodeC/start_all.sh
```

```
ps -ef | grep fisco
```

```
# command interpretation
# you can see the following process
fisco 15347      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↪30300/fisco-bcos -c config.ini
fisco 15402      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↪30301/fisco-bcos -c config.ini
fisco 15457      1  0 17:22 pts/2    00:00:00 ~/generator-B/nodeB/node_127.0.0.1_
↪30302/fisco-bcos -c config.ini
fisco 15498      1  0 17:22 pts/2    00:00:00 ~/generator-B/nodeB/node_127.0.0.1_
↪30303/fisco-bcos -c config.ini
fisco 15550      1  0 17:22 pts/2    00:00:00 ~/generator-C/nodeC/node_127.0.0.1_
↪30304/fisco-bcos -c config.ini
fisco 15589      1  0 17:22 pts/2    00:00:00 ~/generator-C/nodeC/node_127.0.0.1_
↪30305/fisco-bcos -c config.ini
```

### AgencyA initializes group2 for existing nodes

Execute the following command in the ~/generator-A directory

```
cd ~/generator-A
```

Add the group2 configuration file to the existing node. This step adds the genesis block of group2 group.2.genesis to all nodes under ./nodeA:

```
./generator --add_group ./meta/group.2.genesis ./nodeA
```

Add the agencyC node connect file peers to the existing node. This step adds the node P2P connection address of peersC.txt to all nodes under ./nodeA:

```
./generator --add_peers ./meta/peersC.txt ./nodeA
```

Restart agencyA node:

```
bash ./nodeA/stop_all.sh
```

```
bash ./nodeA/start_all.sh
```

## View group2 node running status

View node's process:

```
ps -ef | grep fisco
```

```
# command interpretation
# you can see the following process
fisco 15347      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↳30300/fisco-bcos -c config.ini
fisco 15402      1  0 17:22 pts/2    00:00:00 ~/generator-A/nodeA/node_127.0.0.1_
↳30301/fisco-bcos -c config.ini
fisco 15457      1  0 17:22 pts/2    00:00:00 ~/generator-B/nodeB/node_127.0.0.1_
↳30302/fisco-bcos -c config.ini
fisco 15498      1  0 17:22 pts/2    00:00:00 ~/generator-B/nodeB/node_127.0.0.1_
↳30303/fisco-bcos -c config.ini
fisco 15550      1  0 17:22 pts/2    00:00:00 ~/generator-C/nodeC/node_127.0.0.1_
↳30304/fisco-bcos -c config.ini
fisco 15589      1  0 17:22 pts/2    00:00:00 ~/generator-C/nodeC/node_127.0.0.1_
↳30305/fisco-bcos -c config.ini
```

View node log:

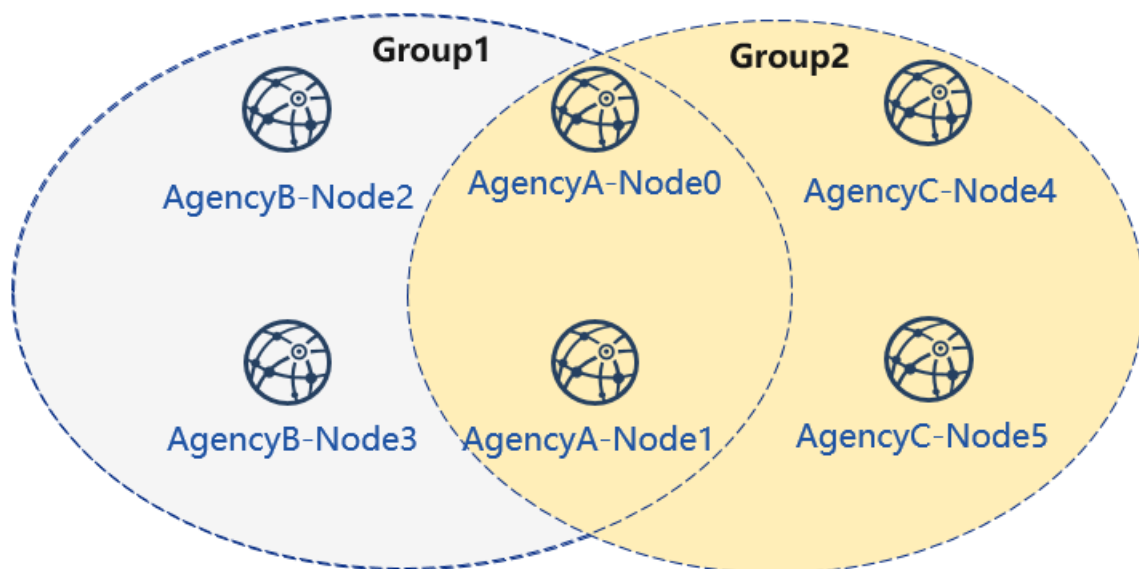
Execute the following command in the ~/generator-C directory

```
cd ~/generator-C
```

```
tail -f ./node*/node*/log/log* | grep +++
```

```
# command interpretation
#### rinted in log is the normal consensus of the node
info|2019-02-25 17:25:56.028692| [g:2] [p:264] [CONSENSUS] [SEALER] ++++++
↳Generating seal on,blkNum=1,tx=0,myIdx=0,hash=833bd983...
info|2019-02-25 17:25:59.058625| [g:2] [p:264] [CONSENSUS] [SEALER] ++++++
↳Generating seal on,blkNum=1,tx=0,myIdx=0,hash=343b1141...
info|2019-02-25 17:25:57.038284| [g:2] [p:264] [CONSENSUS] [SEALER] ++++++
↳Generating seal on,blkNum=1,tx=0,myIdx=1,hash=ea85c27b...
```

By now, we have completed the construction of agencyA, C to build group2 as shown:



## 7.2.7 Extended Tutorial—agencyC node joins group1

Adding a node to an existing group requires users to send command by console. The example of adding nodes to the group is as follows:

Now there are nodes of agencyA, B and B in group1. Adding the node of agencyC to group1 needs to get the permission of the nodes in the group. To take the node of agencyA as an example:

Execute the following command in the ~/generator-A directory.

```
cd ~/generator-A
```

### Send genesis block of group1 to agencyC

Send the configuration file of group1 to agencyC.

```
./generator --add_group ./group/group.1.genesis ~/generator-C/nodeC
```

Currently, FISCO BCOS does not support file hot update. It is necessary to restart the node after adding genesis block of group1 to agencyC node.

Restart agencyC's node:

```
bash ~/generator-C/nodeC/stop_all.sh
```

```
bash ~/generator-C/nodeC/start_all.sh
```

### Configure console

agencyA's configure console or java sdk. In the tutorial, console is used as an example:

Note: This command will complete the console configuration according to the node and group in the user-configured node\_deployment.ini. User can directly start the console. Please ensure that java is installed before starting.

```
./generator --download_console ./
```

### View agencyC node4 information

AgencyA uses the console to join agencyC node4 as observation node. The second parameter needs to be replaced with the joining node 'nodeid', which locates in the node.nodeid file of the node folder conf.

View the agencyC node nodeid:

```
cat ~/generator-C/nodeC/node_127.0.0.1_30304/conf/node.nodeid
```

```
# command interpretation
# you can see a nodeid similar to the following. When using the console, you need
↪to pass this parameter.
ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c9715
```

### Register observation node by using console

start console:

```
cd ~/generator-A/console && bash ./start.sh 1
```

Use the console `addObserver` command to register the node as an observation node. In this step, you need to use the `cat` command to view `node.nodeid` of `agencyC` node.

```
addObserver_
↪ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97
```

```
# command interpretation
# Successful execution will prompt success
$ [group:1]> addObserver_
↪ea2ca519148cafc3e92c8d9a8572b41ea2f62d0d19e99273ee18cccd34ab50079b4ec82fe5f4ae51bd95dd788811c97
{
    "code":0,
    "msg":"success"
}
```

exit console:

```
exit
```

## View `agencyC` node 5 information

`AgencyA` uses console to join node 5 of `agencyC` as the consensus node. The second parameter needs to be replaced with the joining node ‘`nodeid`’, which locates in the `node.nodeid` file of the node folder `conf`.

View the `agencyC` node `nodeid`:

```
cat ~/generator-C/nodeC/node_127.0.0.1_30305/conf/node.nodeid
```

```
# command interpretation
# you can see a nodeid similar to the following. When using the console, you need_
↪to pass this parameter.
5d70e046047e15a68aff8e32f2d68d1f8d4471953496fd97b26f1fbdc18a76720613a34e3743194bd78aa7acb59b9fa9a
```

## Register consensus node by using console

Start console:

```
cd ~/generator-A/console && bash ./start.sh 1
```

Use the console’s `addSealer` command to register the node as a consensus node. In this step, you need to use the `cat` command to view the `node.nodeid` of `agencyC` node.

```
addSealer_
↪5d70e046047e15a68aff8e32f2d68d1f8d4471953496fd97b26f1fbdc18a76720613a34e3743194bd78aa7acb59b9fa9a
```

```
# command interpretation
# Successful execution will prompt success
$ [group:1]> addSealer_
↪5d70e046047e15a68aff8e32f2d68d1f8d4471953496fd97b26f1fbdc18a76720613a34e3743194bd78aa7acb59b9fa9a
{
    "code":0,
    "msg":"success"
}
```

Exit console:

```
exit
```

## View node

Execute the following command in the ~/generator-C directory

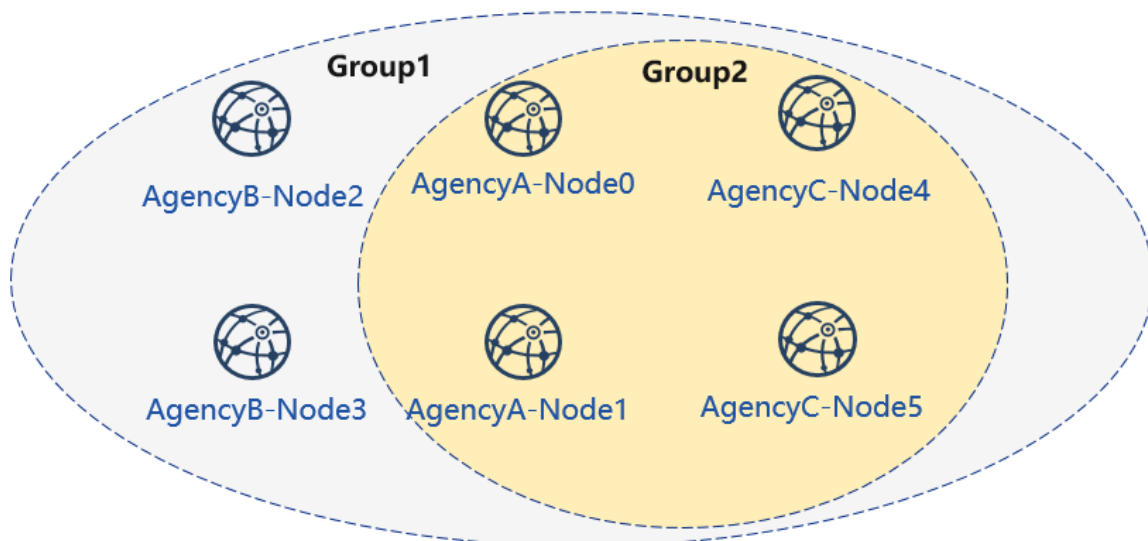
```
cd ~/generator-C
```

View the group1 information in node log:

```
cat node*/node_127.0.0.1_3030*/log/log* | grep g:1 | grep Report
```

```
# command interpretation
# Observation node will only synchronize transaction data, and will not
# ^^^ is the transaction information of the node, and g:1 is the information
# printed by group1
info|2019-02-26 16:01:39.914367| [g:1] [p:65544] [CONSENSUS] [PBFT] ^^^^^^^Report,
# num=0, sealerIdx=0, hash=9b76de5d..., next=1, tx=0, nodeId=65535
info|2019-02-26 16:01:40.121075| [g:1] [p:65544] [CONSENSUS] [PBFT] ^^^^^^^Report,
# num=1, sealerIdx=3, hash=46b7f17c..., next=2, tx=1, nodeId=65535
info|2019-02-26 16:03:44.282927| [g:1] [p:65544] [CONSENSUS] [PBFT] ^^^^^^^Report,
# num=2, sealerIdx=2, hash=fb982013..., next=3, tx=1, nodeId=65535
info|2019-02-26 16:01:39.914367| [g:1] [p:65544] [CONSENSUS] [PBFT] ^^^^^^^Report,
# num=0, sealerIdx=0, hash=9b76de5d..., next=1, tx=0, nodeId=4
info|2019-02-26 16:01:40.121075| [g:1] [p:65544] [CONSENSUS] [PBFT] ^^^^^^^Report,
# num=1, sealerIdx=3, hash=46b7f17c..., next=2, tx=1, nodeId=4
info|2019-02-26 16:03:44.282927| [g:1] [p:65544] [CONSENSUS] [PBFT] ^^^^^^^Report,
# num=2, sealerIdx=2, hash=fb982013..., next=3, tx=1, nodeId=4
```

By now, we have completed all the operations in the tutorial shown.



In this tutorial, we have generated a multi-group architecture alliance chain with a network topology of 3 agencies, 2 groups, and 6 nodes.

If you have problems with this tutorial, please view [FAQ](#).

## 7.3 Download & install

### 7.3.1 Environment dependency

Dependency of FISCO BCOS generator:

## 7.3.2 Download & install

Download

```
$ git clone https://github.com/FISCO-BCOS/generator.git
```

Install

```
$ cd generator
$ bash ./scripts/install.sh
```

Check if it is installed successfully.

```
$ ./generator -h
# if succeed, output usage: generator xxx
```

## 7.3.3 Pull node binaries

Pull the latest fisco-bcos binary files to meta.

```
$ ./generator --download_fisco ./meta
```

Check binaries version.

```
$ ./meta/fisco-bcos -v
# if succeed, output FISCO-BCOS Version : x.x.x-x
```

**PS:** [Source code compilation](#) node binaries user need only to put the compiled binaries to meta directory.

## 7.4 Config file

The config files of FISCO BCOS generator are placed under ./conf folder, including group's genesis block config file group\_genesis.ini, node config file node\_deployment.ini.

The user configures node config file folder by operations on files under the conf folder.

### 7.4.1 Metadata folder meta

The meta folder of FISCO BCOS generator is metadata folder to store fisco-bcos binaries, chain certificate ca.crt, agency certificate agency.crt, agency private key and node certificate, group genesis block file, and so on.

The format of stored certificates should be cert\_p2pip\_port.crt. For example: cert\_127.0.0.1\_30300.crt.

FISCO BCOS generator will generate nodes config file according to the certificates under the meta folder and the config files under the conf folder.

### 7.4.2 group\_genesis.ini

Through modifying the configuration of group\_genesis.ini, the user generates a configuration of new group genesis block under the specific directory and meta folder. Such as group.1.genesis.

```
[group]
group_id=1

[nodes]
```

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```
;node p2p address of group genesis block
node0=127.0.0.1:30300
node1=127.0.0.1:30301
node2=127.0.0.1:30302
node3=127.0.0.1:30303
```

**Important:** Node certificate is needed during generating genesis block. In the above case, the config file needs 4 nodes' certificates, which are: cert\_127.0.0.1\_30301.crt, cert\_127.0.0.1\_30302.crt, cert\_127.0.0.1\_30303.crt and cert\_127.0.0.1\_30304.crt.

### 7.4.3 node\_deployment.ini

Through modifying `node_deployment.ini` configuration, user can use `-build_install_package` command to generate node config file containing no private key under a specific folder. Each `section[node]` configured by the user is the needed node config file folder. `section[peers]` is the p2p information for connection with other nodes.

For example:

```
[group]
group_id=1

# Owned nodes
[node0]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30300
channel_listen_port=20200
jsonrpc_listen_port=8545

[node1]
p2p_ip=127.0.0.1
rpc_ip=127.0.0.1
channel_ip=0.0.0.0
p2p_listen_port=30301
channel_listen_port=20201
jsonrpc_listen_port=8546
```

Read the node config command. To generate node certificate and node config file folder will need to read the config file.

### 7.4.4 Template folder tpl

The template folder of the generator is as below:

```
— applicationContext.xml # sdk config file
— config.ini # node config file template
— config.ini.gm # OSCCA node config file template
— group.i.genesis # group genesis block template
— group.i.ini # group block configuration template
— start.sh # start node script template
— start_all.sh # start nodes in batch script template
— stop.sh # stop node script template
— stop_all.sh # stop nodes in batch template
```

To modify the consensus algorithm of node and the configured default DB, the user only needs to alter the configuration of `config.ini`, re-execute the commands to set relative node information.

For details of FISCO BCOS configuration please check [FISCO BCOS config file](#)

### 7.4.5 P2p node connection file peers.txt

P2P node connection file `peers.txt` is the node connection information of the **other agencies** specified when generating node config file folder. When executing `build_install_package` command, it's needed to determine the p2p node connection file `peers.txt`, according to which node config file folder will start communication with other nodes.

User that executes `generate_all_certificates` command generates `peers.txt` according to the `node_deployment.ini` filled under `conf` directory. The user that adopts other ways to generate certificate needs to generate p2p node connection file manually and send to peers. The format of the p2p node connection file is:

```
127.0.0.1:30300
127.0.0.1:30301
```

Format like this: node ip:p2p\_listen\_port

- for multi-agency node communication, the files need to be combined

## 7.5 Operation Tutorial

FISCO BCOS generator contains multiple operations about node generation, expansion, group division, and certificate, which are introduced as below:

### 7.5.1 create\_group\_genesis (-c)

Operation Tutorial

```
$ cp node0/node.crt ./meta/cert_127.0.0.1_3030n.crt
...
$ vim ./conf/group_genesis.ini
$ ./generator --create_group_genesis ~/mydata
```

After the program is executed, `group.i.genesis` of `mgroup.ini` will be generated under `~/mydata` folder.

The generated `group.i.genesis` is the Genesis Block of the new group.

---

**Note:** In FISCO BCOS 2.0+, each group has one Genesis Block.

---

### 7.5.2 build\_install\_package (-b)

Operation Tutorial

```
$ vim ./conf/node_deployment.ini
$ ./generator --build_install_package ./peers.txt ~/mydata
```

After the program is executed, a few file folders named `node_hostip_port` will be generated under `~/mydata` folder and pushed to the relative server to activate the node.

### 7.5.3 generate\_chain\_certificate

```
$ ./generator --generate_chain_certificate ./dir_chain_ca
```

Now, user can find root certificate `ca.crt` and private key `ca.key` under `./dir_chain_ca` folder.

### 7.5.4 generate\_agency\_certificate

```
$ ./generator --generate_agency_certificate ./dir_agency_ca ./chain_ca_dir The_
↪Agency_Name
```

Now, user can locate `The_Agency_Name` folder containing agency certificate `agency.crt` and private key `agency.key` through route `./dir_agency_ca`.

### 7.5.5 generate\_node\_certificate

```
$ ./generator --generate_node_certificate node_dir(SET) ./agency_dir node_p2pip_
↪port
```

Then user can locate node certificate `node.crt` and private key `node.key` through route `node_dir`.

### 7.5.6 generate\_sdk\_certificate

```
$ ./generator --generate_sdk_certificate ./dir_sdk_ca ./dir_agency_ca
```

Now user can locate SDK file folder containing SDK certificate `sdk.crt` and private key `sdk.key` through route `./sdk`.

### 7.5.7 generate\_all\_certificates

```
$ ./generator --generate_all_certificates ./cert
```

**Note:** the above command will create node certificate according to `ca.crt`, `agency.crt` and `agency.key` of meta folder.

- absence of any of the above 3 files will fail the creation of node certificate, and the program will throw an exception

Once the execution is done, user can find node certificate and private key under `./cert` folder, and node certificate under `./meta` folder.

### 7.5.8 merge\_config (-m)

`-merge_config` command can merge p2p sections of 2 `config.ini`

For instance, the p2p section in `config.ini` of A is:

```
[p2p]
listen_ip = 127.0.0.1
listen_port = 30300
node.0 = 127.0.0.1:30300
node.1 = 127.0.0.1:30301
```

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```
node.2 = 127.0.0.1:30302
node.3 = 127.0.0.1:30303
```

The p2p section in config.ini of B is:

```
[p2p]
listen_ip = 127.0.0.1
listen_port = 30303
node.0 = 127.0.0.1:30300
node.1 = 127.0.0.1:30303
node.2 = 127.0.0.1:30300
node.3 = 127.0.0.1:30301
```

The command will result in:

```
[p2p]
listen_ip = 127.0.0.1
listen_port = 30304
node.0 = 127.0.0.1:30300
node.1 = 127.0.0.1:30301
node.2 = 127.0.0.1:30302
node.3 = 127.0.0.1:30303
node.4 = 127.0.0.1:30300
node.5 = 127.0.0.1:30301
```

For example:

```
$ ./generator --merge_config ~/mydata/node_A/config.ini ~/mydata/node_B/config.ini
```

When it works, the p2p sections in config.ini of node\_A and node\_B will be merged to ~/mydata/node\_B/config.ini

## 7.5.9 deploy\_private\_key (-d)

–deploy\_private\_key command will import the private key of nodes with same name to the generated configuration file folder

For example:

```
$/generator --deploy_private_key ./cert ./data
```

If ./cert contains file folders named node\_127.0.0.1\_30300 and node\_127.0.0.1\_30301, which are placed with node private key node.key,

./data contains file folders named node\_127.0.0.1\_30300 and node\_127.0.0.1\_30301,

then this command would import private key under ./cert to ./data folder

## 7.5.10 add\_peers (-p)

–add\_peers command can import the files of assigned peers to the generated node configuration file folder.

For example:

```
$/generator --add_peers ./meta/peers.txt ./data
```

If ./data contains configuration file folder named node\_127.0.0.1\_30300 and node\_127.0.0.1\_30301, then this command will import peers file with connection information to the node configuration files config.ini under ./data.

### add\_group (-a)

–add\_group command will import assigned peers file to the generated node configuration file folder.

For example:

```
$/generator --add_group ./meta/group.2.genesis ./data
```

If ./data contains configuration file folder named node\_127.0.0.1\_30300 and node\_127.0.0.1\_30301, then this command will import connection information of Group 2 to conf folder of all nodes under ./data.

### 7.5.11 download\_fisco

–download\_fisco can download fisco-bcos binary file under assigned section.

For example:

```
$/generator --download_fisco ./meta
```

This command will download fisco-bcos executable binary file under ./meta folder.

### 7.5.12 download\_console

–download\_console can download and control console under assigned section.

For example:

```
$/generator --download_console ./meta
```

This command will configure the console under ./meta folder according to node\_deployment.ini.

### 7.5.13 get\_sdk\_file

–get\_sdk\_file command can acquire sdk.crt, sdk.key, ca.crt and applicationContext.xml that are needed in configuration of console and sdk under assigned section.

For example:

```
$/generator --get_sdk_file ./sdk
```

This command will generate the above configuration file according to node\_deployment.ini under ./sdk

### 7.5.14 version (-v)

–version command can help view the version code of current deployment tool.

```
$ ./generator --version
```

### 7.5.15 help (-h)

User can use -h or –help command to check help list

For example:

```
$ ./generator -h
usage: generator [-h] [-v] [-b peer_path data_dir] [-c data_dir]
                [--generate_chain_certificate chain_dir]
                [--generate_agency_certificate agency_dir chain_dir agency_name]
                [--generate_node_certificate node_dir agency_dir node_name]
                [--generate_sdk_certificate sdk_dir agency_dir] [-g]
                [--generate_all_certificates cert_dir] [-d cert_dir pkg_dir]
                [-m config.ini config.ini] [-p peers config.ini]
                [-a group genesis config.ini]
```

### 7.5.16 Operation in OSCCA standard (China)

All the commands in FISCO BCOS generator are adaptable for OSCCA version of `fisco-bcos` (oscca-approved encryption). When using this version, every certificate and private key should be prefixed with `gm`. The description reads below:

#### On-off switch (-g command)

Once `-g` command is executed, all the operations concerning certificates, nodes, and group Genesis Block will generate the above files of OSCCA standard.

#### generate certificate

When executing `generate_*_certificate` together with `-g` command, the generated certificate will be in OSCCA standard.

For example:

```
./generator --generate_all_certificates ./cert -g
```

---

**Note:** The above command will generate node certificate according to `gmca.crt`, agency certificate `gmagency.crt`, and agency private key `gmagency.key` placed under `meta` folder.

- Absence of any one of the three files will fail the generation of node certificate, and the program will throw an exception.
- 

#### generate group Genesis Block in OSCCA standard

For example:

```
$ cp node0/gmnode.crt ./meta/gmcert_127.0.0.1_3030n.crt
...
$ vim ./conf/group_genesis.ini
$ ./generator --create_group_genesis ~/mydata -g
```

After executing this program, the user can locate `group.i.genesis` in `mgroup.ini` under `~/mydata` folder. `group.i.genesis` is the Genesis Block of the new group.

#### generate node configuration file folder in OSCCA standard

For example:

```
$ vim ./conf/node_deployment.ini
$ ./generator --build_install_package ./peers.txt ~/mydata -g
```

After executing the program, multiple folders named node\_hostip\_port will be generated under ~/mydata folder and pushed to the relative server to activate the node.

### 7.5.17 Monitoring design

FISCO BCOS generator has a preset monitoring script in all generated node configuration folders. Warning information of node will be sent to the IP address assigned by the user after configuration. FISCO BCOS generator places the monitoring script under the assigned section for node configuration files. If the user assigns the folder named “data”, then the user can locate it under the monitor folder of the data section.

For example:

```
$ cd ./data/monitor
```

Purpose of use:

1. to monitor the status of nodes, to reactive node
2. to acquire block number of node and view information, to ensure the consensus of nodes
3. to analyze printing of node logs in last 1 minutes, to collect critical errors information of printed logs, to monitor the status of nodes in real-time
4. to assign log file or period, to analyze data of consensus message management, block generation, and transaction volume and node’s health.

### Warning service configuration

Before using this service, the user needs to configure the warning service. Here we take the WeChat notification of server 酱 as an example. You can read the configuration as reference: server 酱

The user associates it with personal GitHub account and WeChat account, then uses -s command of this script to send a warning message to the associated WeChat.

If the user wants to try different services, the user can personalize the service by modifying alarm() {

```
# change HTTP server
```

```
} function of monitor.sh
```

### Help command

The way to check the usage of the script by the help command

```
$ ./monitor.sh -h
Usage : bash monitor.sh
  -s : send alert to your address
  -m : monitor, statistics. default : monitor .
  -f : log file to be analyzed.
  -o : dirpath
  -p : name of the monitored program , default is fisco-bcos
  -g : specified the group list to be analyzed
  -d : log analyze time range. default : 10(min), it should not bigger than max_
↪value : 60(min).
  -r : setting alert receiver
  -h : help.
example :
  bash monitor.sh -s YourHttpAddr -o nodes -r your_name
  bash monitor.sh -s YourHttpAddr -m statistics -o nodes -r your_name
  bash monitor.sh -s YourHttpAddr -m statistics -f node0/log/log_2019021314.log -
↪g 1 2 -r your_name
```

Command description:

- -s assign the configuration address of warning service. It can be the ip of warning notification.
- -m set monitor mode to statistics or monitor. Monitor is the default mode.
- -f analyze node log
- -o assign location of node
- -p set notification name. “fisco-bcos” is the default one.
- -g assign group to be monitored. All group is defaulted to be monitored.
- -d time scope of log analysis. Default to be within 10 minutes and 60 minutes as the maximum
- -r assign the receiver of warning notification
- -h help command

### For example

- use script to monitor status of assigned nodes, send message to receiver Alice:

```
$ bash monitor.sh -s https://sc.ftqq.com/[SCKEY(登入后可见)].send -o alice/nodes -r Alice
```

- use script to collect node information and send message to Alice:

```
$ bash monitor.sh -s https://sc.ftqq.com/[SCKEY(登入后可见)].send -m statistics -o alice/nodes -r Alice
```

- use script to collect information of group 1 and group 2 of specific node log, send message to Alice:

```
$ bash monitor.sh -s https://sc.ftqq.com/[SCKEY(replace by your code)].send -m statistics -f node0/log/log_2019021314.log -g 1 2 -o alice/nodes -r Alice
```

## 7.5.18 handshake failed checked

The `check_certificates.sh` script in the scripts folder of FISCO BCOS generator contains anomaly detection with error message `handshake failed` in node log.

### Acquire test script

If the user needs to test node generated by `build_chain.sh`, the following command can help acquire test script:

```
$ curl -LO https://raw.githubusercontent.com/FISCO-BCOS/generator/master/scripts/check_certificates.sh && chmod u+x check_certificates.sh
```

The user that deployed node with a generator can acquire script from `scripts/check_certificates.sh` under the root directory of the generator.

### Test valid date of certificate

-t command of `check_certificates.sh` can test certificate by comparing the valid date with the current system time.

Example:



```
$ ./check_certificates.sh -t ~/certificates.crt
```

The second parameter can be any x509 certificate that prompt check certificates time successfully after passing verification or exception if it is failing.

### Certificate verification

-v command of `check_certificates.sh` will verify node certificate according to the root certificate set by user.

```
$ ./check_certificates.sh -v ~/ca.crt ~/node.crt
```

After successful verification, it will prompt use `~/ca.crt` verify `~/node.crt` successful, or prompt exception if it is failing.

## 7.5.19 Node configuration error checking

### Acquire script

```
curl -LO https://raw.githubusercontent.com/FISCO-BCOS/FISCO-BCOS/master/tools/  
↪check_node_config.sh && chmod u+x check_node_config.sh
```

### 使用

Using the following command, the script `-p` option specifies the node path, and the script will analyze the configuration errors based on `config.ini` under the path.

```
bash check_node_config.sh -p node_127.0.0.1_30300
```



Web3SDK provides the Java API for FISCO BCOS. You can easily and quickly develop your blockchain applications based on the Web3SDK. The version only supports FISCO BCOS 2.0+. For Web3SDK 1.2.x please check [Web3SDK 1.2.x Documentation](#).

Main features of version 2.0+ includes:

- provide Java API to call FISCO BCOS JSON-RPC
- provide pre-compiled contracts to manage the blockchain
- provide secure and efficient message channel with [AMOP](#)
- support OSCCA standard

## 8.1 Environment requirements

---

### Important:

- java version  
[JDK8 or above version](#) is required. Because the lack of JCE(Java Cryptography Extension) of OpenJDK in YUM repository of CentOS will fail the connection between Web3SDK and nodes, we recommend users to download it from OpenJDK website when it is CentOS system. [Download here](#)  
[Installation Guide](#)
  - FISCO BCOS environment building  
please check [FISCO BCOS installation guide](#)
  - network connectivity  
using telnet command to test if channel\_listen\_port of nodes connected with Web3SDK is open. If not, please check the network connectivity and security strategy.
- 

## 8.2 Import SDK to java application

Import SDK to java application through gradle or maven

gradle:

```
compile ('org.fisco-bcos:web3sdk:2.1.0')
```

maven:

```
<dependency>
  <groupId>org.fisco-bcos</groupId>
  <artifactId>web3sdk</artifactId>
  <version>2.1.0</version>
</dependency>
```

Because the relative jar archive of the solidity compiler of Ethereum is imported, we need to add a remote repository of Ethereum in the gradle configuration file build.gradle of the java application.

```
repositories {
    mavenCentral()
    maven { url "https://dl.bintray.com/ethereum/maven/" }
}
```

**Note:** if the downloading of the dependent solcJ-all-0.4.25.jar is too slow, you can check [here](#) for help.

## 8.3 Configuration of SDK

### 8.3.1 FISCO BCOS node certificate configuration

FISCO BCOS requires SDK to pass two-way authentication on certificate(ca.crt、sdk.crt) and private key(sdk.key) when connecting with nodes. Therefore, we need to copy ca.crt, sdk.crt and sdk.key under nodes/{ip}/sdk folder of node to the resource folder of the project for SDK to connect with nodes.(There are only node.crt and node.key before FISCO BCOS version 2.1. Rename them to sdk.crt and sdk.key to compatible with latest SDK version)

### 8.3.2 Configuration of config file

The config file of java application should be configured. It is noteworthy that FISCO BCOS 2.0+ supports [Multi-group function](#), and SDK needs to configure the nodes of the group. The configuration process will be exemplified in this chapter by Spring and Spring Boot project.

### 8.3.3 Configuration of Spring project

The following picture shows how applicationContext.xml is configured in Spring project.

```
<?xml version="1.0" encoding="UTF-8" ?>

<beans xmlns="http://www.springframework.org/schema/beans"
       xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:p="http://
↪www.springframework.org/schema/p"
       xmlns:tx="http://www.springframework.org/schema/tx" xmlns:aop="http://
↪www.springframework.org/schema/aop"
       xmlns:context="http://www.springframework.org/schema/context"
       xsi:schemaLocation="http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans-2.5.xsd
http://www.springframework.org/schema/tx
http://www.springframework.org/schema/tx/spring-tx-2.5.xsd
http://www.springframework.org/schema/aop
http://www.springframework.org/schema/aop/spring-aop-2.5.xsd">
```

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```

    <bean id="encryptType" class="org.fisco.bcos.web3j.crypto.EncryptType">
        <constructor-arg value="0"/> <!-- 0:standard 1:guomi -->
    </bean>

    <bean id="groupChannelConnectionsConfig" class="org.fisco.bcos.channel.
↪ handler.GroupChannelConnectionsConfig">
        <property name="caCert" value="ca.crt" />
        <property name="sslCert" value="sdk.crt" />
        <property name="sslKey" value="sdk.key" />
        <property name="allChannelConnections">
            <list> <!-- each group needs to configure a beam, each
↪ group can configure multiple nodes-->
                <bean id="group1" class="org.fisco.bcos.channel.
↪ handler.ChannelConnections">
                    <property name="groupId" value="1" /> <!--
↪ groupId -->
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20200</
↪ value> <!-- IP:channel_port -->
                            <value>127.0.0.1:20201</
↪ value>
                        </list>
                    </property>
                </bean>
                <bean id="group2" class="org.fisco.bcos.channel.
↪ handler.ChannelConnections">
                    <property name="groupId" value="2" /> <!--
↪ groupId -->
                    <property name="connectionsStr">
                        <list>
                            <value>127.0.0.1:20202</
↪ value>
                            <value>127.0.0.1:20203</
↪ value>
                        </list>
                    </property>
                </bean>
            </list>
        </property>
    </bean>

    <bean id="channelService" class="org.fisco.bcos.channel.client.Service"
↪ depends-on="groupChannelConnectionsConfig">
        <property name="groupId" value="1" /> <!-- configure and connect
↪ group 1 -->
        <property name="agencyName" value="fisco" /> <!-- configure agency
↪ name -->
        <property name="allChannelConnections" ref=
↪ "groupChannelConnectionsConfig"></property>
    </bean>
</beans>

```

Configuration items of applicationContext.xml:

- encryptType: the switch of oscca algorithm (default as 0)
  - 0: not use oscca algorithm for transactions
  - 1: use oscca algorithm for transactions (switch on oscca algorithm, nodes will be in oscca standard, for reference of building oscca-standard FISCO BCOS blockchain please check [here](#))

- `groupChannelConnectionsConfig`:
  - configure the group to be connected, which can be one or more, each should be given a group ID
  - each group configures one or more nodes, set `listen_ip` and `channel_listen_port` of `[rpc]` in node config file **config.ini**.
  - `caCert` for configuring chain CA certificate path
  - `sslCert` is used to configure the certificate path used by SDK
  - `sslKey` is used to configure the private key path corresponding to the certificate used by SDK
- `channelService`: configure the the group connected with SDK through the given group ID, which is in the configuration of `groupChannelConnectionsConfig`. SDK will be connected with each node of the group and randomly choose one node to send request.

Note: Some plugins may not be installed when the project is downloading for the first time, and the code will report an error. When you first use the Lombok toolkit on IDEA, follow these steps:

- Enter settings->Plugins->Marketplace->Select to install Lombok plugin
- Enter settings->Compiler->Annotation Processors->Check Enable annotation processing

### 8.3.4 Configuration of Spring Boot project

The configuration of `application.yml` in Spring Boot is exemplified below.

```
encrypt-type: # 0:standard, 1:guomi
encrypt-type: 0

group-channel-connections-config:
  caCert: ca.crt
  sslCert: sdk.crt
  sslKey: sdk.key
  all-channel-connections:
    - group-id: 1 #group ID
      connections-str:
        # If the node version is earlier than v2.3.0
        # check node listen_ip:channel_listen_port
        - 127.0.0.1:20200 # node channel_listen_ip:channel_listen_port
        - 127.0.0.1:20201
    - group-id: 2
      connections-str:
        # If the node version is earlier than v2.3.0
        # check node listen_ip:channel_listen_port
        - 127.0.0.1:20202 # node channel_listen_ip:channel_listen_port
        - 127.0.0.1:20203

channel-service:
  group-id: 1 # The specified group to which the SDK connects
  agency-name: fisco # agency name
```

The configuration items of `application.yml` corresponds with `applicationContext.xml`. For detailed introduction please check the configuration description of `applicationContext.xml`.

## 8.4 Operation of SDK

### 8.4.1 Guide for development of Spring

to call API of SDK (check the settings of Web3SDK API list or related blockchain data).

## call API of SDK Web3j

load the config file, connect SDK with nodes, acquire web3j object and call API. The codes are exemplified here:

```
//read config file, start connection between SDK and nodes
ApplicationContext context = new ClassPathXmlApplicationContext(
↪ "classpath:applicationContext.xml");
Service service = context.getBean(Service.class);
service.run();
ChannelEthereumService channelEthereumService = new ChannelEthereumService();
channelEthereumService.setChannelService(service);

//acquire Web3j object
Web3j web3j = Web3j.build(channelEthereumService, service.getGroupId());
//call API getBlockNumber through Web3j object
BigInteger blockNumber = web3j.getBlockNumber().send().getBlockNumber();
System.out.println(blockNumber);
```

**Note:** The transaction process of SDK is default limited to 60 seconds. Transactions with no response in 60 seconds will be considered time out. The timeline can be modified through ChannelEthereumService. Here is the example:

```
// set the transaction timeline to 100000 milliseconds, namely 100 second
channelEthereumService.setTimeout(100000);
```

## call API of SDK Precompiled

load config file, connect SDK with nodes, acquire Precompiled Service object of SDK and call API. The codes are as below:

```
//read config file, connect SDK with nodes and acquire Web3j object
ApplicationContext context = new ClassPathXmlApplicationContext(
↪ "classpath:applicationContext.xml");
Service service = context.getBean(Service.class);
service.run();
ChannelEthereumService channelEthereumService = new ChannelEthereumService();
channelEthereumService.setChannelService(service);
Web3j web3j = Web3j.build(channelEthereumService, service.getGroupId());
String privateKey =
↪ "b83261efa42895c38c6c2364ca878f43e77f3cddbc922bf57d0d48070f79feb6";
//fill in user private key for signature in transactions
Credentials credentials = GenCredential.create(privateKey);
//acquire SystemConfigService object
SystemConfigService systemConfigService = new SystemConfigService(web3j,
↪ credentials);
//call API setValueByKey through SystemConfigService object
String result = systemConfigService.setValueByKey("tx_count_limit", "2000");
//call API getSystemConfigByKey through Web3j object
String value = web3j.getSystemConfigByKey("tx_count_limit").send().
↪ getSystemConfigByKey();
System.out.println(value);
```

## Create and use specific external account

sdk needs an external account to send transactions. Here is a way to create a external account.

```
//create regular external account
EncryptType.encryptType = 0;
```

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```
//create OSCCA external account, which is needed when sending transaction to OSCCA-
↳standard blockchain nodes
// EncryptType.encryptType = 1;
Credentials credentials = GenCredential.create();
//account address
String address = credentials.getAddress();
//account private key
String privateKey = credentials.getEcKeyPair().getPrivateKey().toString(16);
//account public key
String publicKey = credentials.getEcKeyPair().getPublicKey().toString(16);
```

Use specific external account

```
//Set specific external account by specifying the private key
Credentials credentials = GenCredential.create(privateKey);
```

## Load private key file

After the script `get_accounts.sh` generates PEM or PKCS12 private key file (the use of `get-account` script is introduced in [Account management document](#)), the account can be operated through loading PEM or PKCS12 private key file. There are 2 ways to load private key: `P12Manager` and `PEMManager`. `P12Manager` is to load PKCS12 private key file; `PEMManager` is to load PEM private key file.

- `P12Manager` example: Configure private key file route and password of PKCS12 account in application-Context.xml

```
<bean id="p12" class="org.fisco.bcos.channel.client.P12Manager" init-method="load"
↳>
    <property name="password" value="123456" />
    <property name="p12File" value=
↳"classpath:0x0fc3c4bb89bd90299db4c62be0174c4966286c00.p12" />
</bean>
```

development code

```
//load Bean
ApplicationContext context = new ClassPathXmlApplicationContext(
↳"classpath:applicationContext.xml");
P12Manager p12 = context.getBean(P12Manager.class);
//offer password to get ECKeypair, password is set when creating p12 account file
ECKeypair p12KeyPair = p12.getECKeypair(p12.getPassword());

//output private key and public key in hexadecimal string
System.out.println("p12 privateKey: " + p12KeyPair.getPrivateKey().toString(16));
System.out.println("p12 publicKey: " + p12KeyPair.getPublicKey().toString(16));

//generate Credentials for web3sdk
Credentials credentials = Credentials.create(p12KeyPair);
System.out.println("p12 Address: " + credentials.getAddress());
```

- `PEMManager` example

Configure private key route of PEM account in applicationContext.xml

```
<bean id="pem" class="org.fisco.bcos.channel.client.PEMManager" init-method="load"
↳>
    <property name="pemFile" value=
↳"classpath:0x0fc3c4bb89bd90299db4c62be0174c4966286c00.pem" />
</bean>
```



load code

```
//load Bean
ApplicationContext context = new ClassPathXmlApplicationContext(
    ↪"classpath:applicationContext-keystore-sample.xml");
PEMManager pem = context.getBean(PEMManager.class);
ECKeypair pemKeyPair = pem.getECKeypair();

//output private key and public key in hexadecimal string
System.out.println("PEM privateKey: " + pemKeyPair.getPrivateKey().toString(16));
System.out.println("PEM publicKey: " + pemKeyPair.getPublicKey().toString(16));

//generate Credentials for web3sdk
Credentials credentialsPEM = Credentials.create(pemKeyPair);
System.out.println("PEM Address: " + credentialsPEM.getAddress());
```

## To deploy and call contract through SDK

### Prepare java contract file

Console offers a contract compiler for developers to compile the solidity contract to java contract. For operation steps please check [here](#).

### Deploy and call contract

The core function of SDK is to deploy/load contract, and to call API of contract to realize transactions. The deployment of contract calls the deploy method of java class and obtains contract object, which can call getContractAddress method to get the address for contract or other methods for other functions. If the contract has been deployment already, contract object can be loaded by calling load method according to the address of the deployed contract, other methods of which can also be called.

```
//read config file, connect SDK with nodes, get web3j object
ApplicationContext context = new ClassPathXmlApplicationContext(
    ↪"classpath:applicationContext.xml");
Service service = context.getBean(Service.class);
service.run();
ChannelEthereumService channelEthereumService = new ChannelEthereumService();
channelEthereumService.setChannelService(service);
channelEthereumService.setTimeout(10000);
Web3j web3j = Web3j.build(channelEthereumService, service.getGroupId());
//prepare parameters for deploying and calling contract
BigInteger gasPrice = new BigInteger("300000000");
BigInteger gasLimit = new BigInteger("300000000");
String privateKey =
    ↪"b83261efa42895c38c6c2364ca878f43e77f3cddb922bf57d0d48070f79feb6";
//specify external account private key for transaction signature
Credentials credentials = GenCredential.create(privateKey);
//deploy contract
YourSmartContract contract = YourSmartContract.deploy(web3j, credentials, new
    ↪StaticGasProvider(gasPrice, gasLimit)).send();
//load contract according to the contract address
//YourSmartContract contract = YourSmartContract.load(address, web3j,
    ↪credentials, new StaticGasProvider(gasPrice, gasLimit));
//send transaction by calling contract method
TransactionReceipt transactionReceipt = contract.someMethod(<param1>, ...).
    ↪send();
//check data status of the contract by inquiry contract method
Type result = contract.someMethod(<param1>, ...).send();
```

## 8.4.2 Guide for Spring Boot development

We provide [spring-boot-starter](#) as an example. Spring Boot and Spring are similar in development process, except the distinction in config file. Here we will provide some test examples. For detail description on the projects please check the README documents.

## 8.4.3 Operations on OSCCA function of SDK

- Preconditions: FISCO BCOS blockchain in OSCCA standard, to build it using OSCCA algorithm, please check [the operation tutorial](#).
- switch on OSCCA function: set `encryptType` as 1 in `application.xml/application.yml` configuration.
- The private key is loaded using the `GenCredential` class (for both OSCCA standard and ECDSA standard), and the `Credential` class is only for loading ECDSA standard.

The OSCCA function of SDK calls the API in the same way as the ECDSA SDK. The difference is that the OSCCA function of SDK needs to generate the OSCCA version Java contract file. Compile the OSCCA version Java contract file [reference here](#).

## 8.5 Web3SDK API

Web3SDK API is separated into Web3j API and Precompiled Service API. Through Web3j API we can check the blockchain status, send/inquiry transactions; Precompiled Service API is to manage configurations and to realize some functions.

### 8.5.1 Web3j API

Web3j API is the RPC API of FISCO BCOS called by `web3j` object, and it has the same API name with RPC API. Please check [RPC API Documentation](#).

### 8.5.2 Precompiled Service API

### 8.5.3 Precompiled Service API

Precompiled contract is an efficient smart contract realized in C++ on FISCO BCOS platform. SDK provides java interface of the precompiled contract, through calling which console can execute commands. For operational reference you can check [the guide for console operations](#). SDK also provides Precompiled Service class, including `PermissionService` for distributed permission control, `CnsService` for [CNS](#), `SystemConfigService` for system property configuration and `ConsensusService` for node type configuration. The related error codes are collected here: [Precompiled Service API Error Codes](#)

#### PermissionService

SDK supports [distributed permission control](#). `PermissionService` can configure permission information. The APIs are here:

- **public String grantUserTableManager(String tableName, String address):** set permissions according to user list name and exterior account address.
- **public String revokeUserTableManager(String tableName, String address):** revoke permissions according to user list name and exterior account address.
- **public List<PermissionInfo> listUserTableManager(String tableName):** inquire permission record list according to the user list name (each record contains exterior account address and effective block number).

- **public String grantDeployAndCreateManager(String address):** grant permission for exterior account to deploy contract and create user list.
- **public String revokeDeployAndCreateManager(String address):** revoke permission for exterior account to deploy contract and create user list.
- **public List<PermissionInfo> listDeployAndCreateManager():** inquire the permission record list for exterior account to deploy contract and create user list.
- **public String grantPermissionManager(String address):** grant permission to exterior accounts for permission control.
- **public String revokePermissionManager(String address):** revoke permission to exterior accounts for permission control
- **public List<PermissionInfo> listPermissionManager():** inquire permission record list of exterior accounts on permission control.
- **public String grantNodeManager(String address):** grant permission to exterior accounts for node management.
- **public String revokeNodeManager(String address):** revoke permission to exterior accounts for node management.
- **public List<PermissionInfo> listNodeManager():** inquire permission records on node management.
- **public String grantCNSManager(String address):** grant permission to exterior account for CNS.
- **public String revokeCNSManager(String address):** revoke permission to exterior account for CNS.
- **public List<PermissionInfo> listCNSManager():** inquire permission records of CNS
- **public String grantSysConfigManager(String address):** grant permission to exterior account for parameters management.
- **public String revokeSysConfigManager(String address):** revoke permission to exterior account for parameters management.
- **public List<PermissionInfo> listSysConfigManager():** inquire permission records of parameters management.

## CnsService

SDK supports [CNS](#). CnsService can configure CNS. The APIs are here:

- **String registerCns(String name, String version, String address, String abi):** register CNS according to contract name, version, address and contract abi.
- **String getAddressByContractNameAndVersion(String contractNameAndVersion):** inquire contract address according to contract name and version (connected with colon). If lack of contract version, it is defaulted to be the latest version.
- **List<CnsInfo> queryCnsByName(String name):** inquire CNS information according to contract name.
- **List<CnsInfo> queryCnsByNameAndVersion(String name, String version):** inquire CNS information according to contract name and version.

## SystemConfigService

SDK offers services for system configuration. SystemConfigService can configure system property value (currently support tx\_count\_limit and tx\_gas\_limit). The API is here:

- **String setValueByKey(String key, String value):** set value according to the key (to check the value, please refer to getSystemConfigByKey in Web3j API).

## ConsensusService

SDK supports configuration of `node type`. ConsensusService is used to set node type. The APIs are here:

- **String addSealer(String nodeId):** set the node as consensus node according to node ID.
- **String addObserver(String nodeId):** set the node as observer node according to node ID.
- **String removeNode(String nodeId):** set the node as free node according to node ID.

## CRUDService

SDK supports CRUD (Create/Retrieve/Update/Delete) operations. CRUDService of table include create, insert, retrieve, update and delete. Here are its APIs:

- **int createTable(Table table):** create table and table object, set the name of table, main key field and other fields; names of other fields are character strings separated by comma; return table status value, return 0 when it is created successfully.
- **int insert(Table table, Entry entry):** insert records, offer table object and Entry object, set table name and main key field value; Entry is map object, offer inserted field name and its value, main key field is necessary; return the number of inserted records.
- **int update(Table table, Entry entry, Condition condition):** update records, offer table object, Entry object, Condition object. Table object needs to be set with table name and main key field value; Entry is map object, offer new field name and value; Condition object can set new conditions; return the number of new records.
- **List<Map<String, String>> select(Table table, Condition condition):** retrieve records, offer table object and Condition object. Table object needs to be set with table name and main key field value; Condition object can set condition for retrieving; return the retrieved record.
- **int remove(Table table, Condition condition):** remove records, offer table object and Condition object. Table object needs to be set with table name and main key field value; Condition object can set conditions for removing; return the number of removed records.
- **Table desc(String tableName):** inquire table information according to table name, mainly contain main key and other property fields; return table type, mainly containing field name of main key and other property.

## 8.6 Transaction analysis

The transaction in FISCO BCOS is the request data toward blockchain system to deploy contract, call contract API, maintain contract lifecycle and manage assets, value exchange, etc. There will be transaction receipt after it is confirmed: `Transaction receipt` and `Transaction` are all stored in block to record the information generated during transaction execution, like result code, log, consumed gas amount, etc. User can use transaction hash to retrieve transaction receipt and know whether the transaction is accomplished.

Transaction receipt contains three key fields: input (included in the FISCO BCOS 2.0.0 and above), output, logs.

Transaction analysis can help user to analyze the 3 fields as json data and java object.

### 8.6.1 API description

Code packet route `org.fisco.bcos.web3j.tx.txdecode`, use `TransactionDecoderFactory` factory class to build transaction decoder `TransactionDecoder`. There are 2 ways:

1. `TransactionDecoder buildTransactionDecoder(String abi, String bin);`  
abi: contract ABI  
bin: contract bin, can import empty string "" when not available

2. `TransactionDecoder buildTransactionDecoder(String contractName);`  
`contractName`: contract name, create solidity directory under root directory of the application, put the contract under solidity directory and get transaction decoder through contract name.

Transaction decoder `TransactionDecoder` API list:

1. `String decodeInputReturnJson(String input)`  
Analyze input, seal the result as json character string in json format

```
{ "data": [{ "name": "", "type": "", "data": {} ... }, "function": "", "methodID": "" }
```

`function` : function signature string `methodID` : [function selector](#)

2. `InputAndOutputResult decodeInputReturnObject(String input)`  
Analyze input, return java List object, the `InputAndOutputResult` and `ResultEntity` structure as follows:

```
public class InputAndOutputResult {
    private String function; // function signature
    private String methodID; // methodID
    private List<ResultEntity> result; // return ResultEntity object list
}

public class ResultEntity {
    private String name; // field name, analyze output and return with empty_
    ↪ string
    private String type; // field type
    private Object data; // field value
}
```

3. `String decodeOutputReturnJson(String input, String output)`  
Analyze output, seal the result as json string, the same format with `decodeInputReturnJson`
4. `InputAndOutputResult decodeOutputReturnObject(String input, String output)`  
Analyze output, return java List object

5. `String decodeEventReturnJson(List<Log> logList)`  
Analyze event list, seal the result as json string with json format

```
{ "event1 signature": [{ "name": "_u", "type": "", "data": {} ... } ... ], "event2 signature"
↪ ": [{ "name": "_u", "type": "", "data": {} ... } ... ] ... }
```

6. `Map<String, List<List<EventResultEntity>>>> decodeEventReturnObject(List<Log> logList)` The `EventResultEntity` structure as follows:

```
public class EventResultEntity extends ResultEntity {
    private boolean indexed; // indexed flag, if true it presents the event_
    ↪ field modified by the indexed keyword
}
```

Analyze event list, return java Map object, key is [event signature](#) string, `List<List>` is all the event parameter information in the transaction.

`TransactionDecoder` provides methods of returning json string and java object respectively to input, output and event logs. Json string helps client end to easily deal data. Java object helps to easily deal data for server.

## 8.6.2 Example

Here is an example of `TxDecodeSample` contract to describe the use of API:

```

pragma solidity ^0.4.24;
contract TxDecodeSample
{
    event Event1(uint256 _u,int256 _i,bool _b,address _addr,bytes32 _bs32, string _
    ↪s,bytes _bs);
    event Event2(uint256 _u,int256 _i,bool _b,address _addr,bytes32 _bs32, string _
    ↪s,bytes _bs);

    function echo(uint256 _u,int256 _i,bool _b,address _addr,bytes32 _bs32, string_
    ↪s,bytes _bs) public constant returns (uint256,int256,bool,address,bytes32,
    ↪string,bytes)
    {
        Event1(_u, _i, _b, _addr, _bs32, _s, _bs);
        return (_u, _i, _b, _addr, _bs32, _s, _bs);
    }

    function do_event(uint256 _u,int256 _i,bool _b,address _addr,bytes32 _bs32,
    ↪string _s,bytes _bs) public
    {
        Event1(_u, _i, _b, _addr, _bs32, _s, _bs);
        Event2(_u, _i, _b, _addr, _bs32, _s, _bs);
    }
}

```

Use `buildTransactionDecoder` to build the transaction decoder of `TxDecodeSample` contract.

```

// TxDecodeSample合约ABI
String abi = "[{"constant":false,"inputs":[{"name":"_u","type":"uint256\
    ↪"}, {"name":"_i","type":"int256\","}, {"name":"_b","type":"bool\","}, {"
    ↪name":"_addr","type":"address\","}, {"name":"_bs32","type":"bytes32\","},
    ↪{"name":"_s","type":"string\","}, {"name":"_bs","type":"bytes\","}],\
    ↪name":"do_event\","outputs":[],"payable":false,"stateMutability":"\
    ↪nonpayable\","type":"function\","anonymous":false,"inputs":[{"indexed\
    ↪":false,"name":"_u","type":"uint256\","}, {"indexed":false,"name":"_i\
    ↪","type":"int256\","}, {"indexed":false,"name":"_b","type":"bool\","}, {"
    ↪indexed":false,"name":"_addr","type":"address\","}, {"indexed":false,\
    ↪name":"_bs32","type":"bytes32\","}, {"indexed":false,"name":"_s\","type\
    ↪":"string\","}, {"indexed":false,"name":"_bs","type":"bytes\","}],\
    ↪name":"Event1\","type":"event\","anonymous":false,"inputs":[{"\
    ↪indexed":false,"name":"_u","type":"uint256\","}, {"indexed":false,"name\
    ↪":"_i","type":"int256\","}, {"indexed":false,"name":"_b","type":"bool\
    ↪"}, {"indexed":false,"name":"_addr","type":"address\","}, {"indexed\
    ↪":false,"name":"_bs32","type":"bytes32\","}, {"indexed":false,"name":"_
    ↪s\","type":"string\","}, {"indexed":false,"name":"_bs","type":"bytes\
    ↪"}],\name":"Event2\","type":"event\","constant":true,"inputs":[{"name\
    ↪":"_u","type":"uint256\","}, {"name":"_i","type":"int256\","}, {"name\
    ↪":"_b","type":"bool\","}, {"name":"_addr","type":"address\","}, {"name\
    ↪":"_bs32","type":"bytes32\","}, {"name":"_s","type":"string\","}, {"name\
    ↪":"_bs","type":"bytes\","}],\name":"echo\","outputs":[{"name":"","type\
    ↪":"uint256\","}, {"name":"","type":"int256\","}, {"name":"","type\
    ↪":"bool\","}, {"name":"","type":"address\","}, {"name":"","type":"bytes32\
    ↪"}, {"name":"","type":"string\","}, {"name":"","type":"bytes\"}],\
    ↪payable":false,"stateMutability":"view\","type":"function\"]];
String bin = "";
TransactionDecoder txDecodeSampleDecoder = TransactionDecoder.
    ↪buildTransactionDecoder(abi, bin);

```



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```

object =>
InputAndOutputResult [
  function=echo(uint256,
    int256,
    bool,
    address,
    bytes32,
    string,
    bytes),
  methodID=0x406d373b,
  result=[
    ResultEntity[
      name=_u,
      type=uint256,
      data=111111
    ],
    ResultEntity[
      name=_i,
      type=int256,
      data=-1111111
    ],
    ResultEntity[
      name=_b,
      type=bool,
      data=false
    ],
    ResultEntity[
      name=_addr,
      type=address,
      data=0x692a70d2e424a56d2c6c27aa97d1a86395877b3a
    ],
    ResultEntity[
      name=_bs32,
      type=bytes32,
      data=abcdefghiabcdefghiabcdefghiabhji
    ],
    ResultEntity[
      name=_s,
      type=string,
      data=章鱼小丸子ljjkl;adjsfkljlkjl
    ],
    ResultEntity[
      name=_bs,
      type=bytes,
      data=sadfljkjkljkl
    ]
  ]
]

```

## Analyze output

Call `function echo(uint256 _u,int256 _i,bool _b,address _addr,bytes32 _bs32, string _s,bytes _bs)` API, input parameter [ 111111 -1111111 false 0x692a70d2e424a56d2c6c27aa97d1a86395877b3a abcdefghiabcdefghiabcdefghiabhji 章鱼小丸子ljjkl;adjsfkljlkjl sadfljkjkljkl ], echo API returns what is input.





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```

object =>
InputAndOutputResult [
  function=echo(uint256,
    int256,
    bool,
    address,
    bytes32,
    string,
    bytes),
  methodID=0x406d373b,
  result=[
    ResultEntity[
      name=,
      type=uint256,
      data=111111
    ],
    ResultEntity[
      name=,
      type=int256,
      data=-1111111
    ],
    ResultEntity[
      name=,
      type=bool,
      data=false
    ],
    ResultEntity[
      name=,
      type=address,
      data=0x692a70d2e424a56d2c6c27aa97d1a86395877b3a
    ],
    ResultEntity[
      name=,
      type=bytes32,
      data=abcdefghijklmnpqrstuvwxyz
    ],
    ResultEntity[
      name=,
      type=string,
      data=章鱼小丸子ljjkl;adjsfkljlkjl
    ],
    ResultEntity[
      name=,
      type=bytes,
      data=sadfljkljkljkl
    ]
  ]
]

```

## Analyze event logs

Call `function do_event(uint256 _u,int256 _i,bool _b,address _addr,bytes32 _bs32, string _s,bytes _bs)` **API**, input parameter [ 111111 -1111111 false 0x692a70d2e424a56d2c6c27aa97d1a86395877b3a abcdefghiabcdefghijklmnpqrstuvwxyz 章鱼小丸子ljjkl;adjsfkljlkjl sadfljkljkljkl ], analyze transaction logs

```

// transactionReceipt is the transaction receipt of calling do_event API
String jsonResult = txDecodeSampleDecoder.decodeEventReturnJson(transactionReceipt.
  ↳getLogs());

```

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```
String mapResult = txDecodeSampleDecoder.decodeEventReturnJson(transactionReceipt.  
    ↪getLogs());  
  
System.out.println("json => \n" + jsonResult);  
System.out.println("map => \n" + mapResult);
```

**Result:**

```
json =>  
{  
  "Event1(uint256,int256,bool,address,bytes32,string,bytes)": [  
    [  
      {  
        "name": "_u",  
        "type": "uint256",  
        "data": 111111,  
        "indexed": false  
      },  
      {  
        "name": "_i",  
        "type": "int256",  
        "data": -1111111,  
        "indexed": false  
      },  
      {  
        "name": "_b",  
        "type": "bool",  
        "data": false,  
        "indexed": false  
      },  
      {  
        "name": "_addr",  
        "type": "address",  
        "data": "0x692a70d2e424a56d2c6c27aa97d1a86395877b3a",  
        "indexed": false  
      },  
      {  
        "name": "_bs32",  
        "type": "bytes32",  
        "data": "abcdefghiabcdefghiabcdefghiabghi",  
        "indexed": false  
      },  
      {  
        "name": "_s",  
        "type": "string",  
        "data": "章鱼小丸子1jjkl;adjsfkljkljkl",  
        "indexed": false  
      },  
      {  
        "name": "_bs",  
        "type": "bytes",  
        "data": "sadfljkjkljkl",  
        "indexed": false  
      }  
    ],  
    "Event2(uint256,int256,bool,address,bytes32,string,bytes)": [  
      [  
        {  
          "name": "_u",  
          "type": "uint256",
```

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```

        "data": 111111,
        "indexed": false
    },
    {
        "name": "_i",
        "type": "int256",
        "data": -1111111,
        "indexed": false
    },
    {
        "name": "_b",
        "type": "bool",
        "data": false,
        "indexed": false
    },
    {
        "name": "_addr",
        "type": "address",
        "data": "0x692a70d2e424a56d2c6c27aa97d1a86395877b3a",
        "indexed": false
    },
    {
        "name": "_bs32",
        "type": "bytes32",
        "data": "abcdefghiabcdefghiabcdefghiabhji",
        "indexed": false
    },
    {
        "name": "_s",
        "type": "string",
        "data": "章鱼小丸子1jjkl;adjsfkljlkjl",
        "indexed": false
    },
    {
        "name": "_bs",
        "type": "bytes",
        "data": "sadfljkjkljkl",
        "indexed": false
    }
]
]
}

map =>
{
    Event1(uint256,
    int256,
    bool,
    address,
    bytes32,
    string,
    bytes)=[
    [
        EventResultEntity[
            name=_u,
            type=uint256,
            data=111111,
            indexed=false
        ],
        EventResultEntity[
            name=_i,

```

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```

        type=int256,
        data=-1111111,
        indexed=false
    ],
    EventResultEntity[
        name=_b,
        type=bool,
        data=false,
        indexed=false
    ],
    EventResultEntity[
        name=_addr,
        type=address,
        data=0x692a70d2e424a56d2c6c27aa97d1a86395877b3a,
        indexed=false
    ],
    EventResultEntity[
        name=_bs32,
        type=bytes32,
        data=abcdefghijklabcdefghijklabhji,
        indexed=false
    ],
    EventResultEntity[
        name=_s,
        type=string,
        data=章鱼小丸子ljjkl;adjsfkljlkjl,
        indexed=false
    ],
    EventResultEntity[
        name=_bs,
        type=bytes,
        data=sadfljkjkljkl,
        indexed=false
    ]
]
],
Event2(uint256,
int256,
bool,
address,
bytes32,
string,
bytes)=[
[
    EventResultEntity[
        name=_u,
        type=uint256,
        data=111111,
        indexed=false
    ],
    EventResultEntity[
        name=_i,
        type=int256,
        data=-1111111,
        indexed=false
    ],
    EventResultEntity[
        name=_b,
        type=bool,
        data=false,
        indexed=false
    ]

```

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```
    ],
    EventResultEntity[
      name=_addr,
      type=address,
      data=0x692a70d2e424a56d2c6c27aa97d1a86395877b3a,
      indexed=false
    ],
    EventResultEntity[
      name=_bs32,
      type=bytes32,
      data=abcdefghiabcdefghiabcdefghiabghi,
      indexed=false
    ],
    EventResultEntity[
      name=_s,
      type=string,
      data=章鱼小丸子ljkl;adjsfkljkljl,
      indexed=false
    ],
    EventResultEntity[
      name=_bs,
      type=bytes,
      data=sadfljkjkljkl,
      indexed=false
    ]
  ]
}
```

## 8.7 Contract Event Push

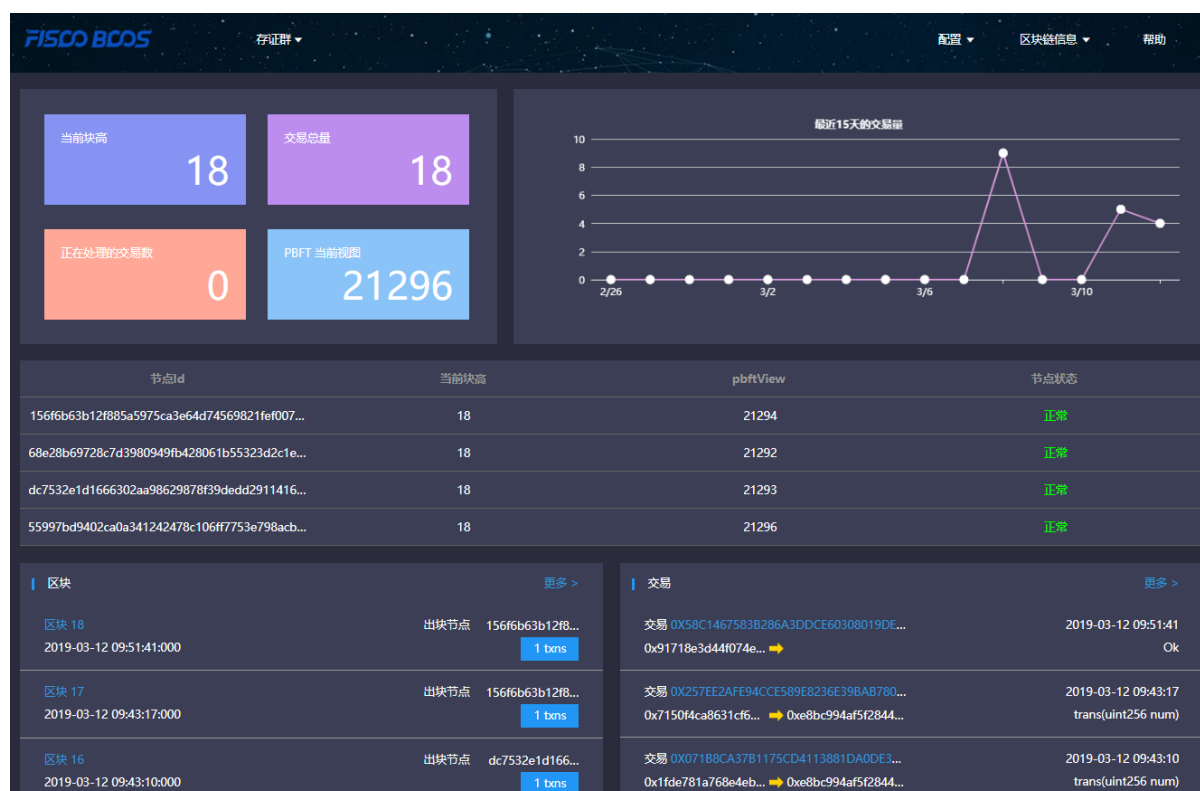
Waiting for add...

## 9.1 1. Description

### 9.1.1 1.1 Introduction

**This blockchain browser is compatible with FISCO BCOS 2.0.0. FISCO BCOS 1.2 or 1.3 users please check [v1.2.1](#).**

Blockchain browser is capable of blockchain visualization and real-time presentation. Users can get the information of the blockchain through web pages. This browser is only compatible with [FISCO BCOS 2.0+](#). You can learn the newest features in [here](#). Before using this browser, you may need to learn the [groups feature](#) of FISCO BCOS 2.0+.

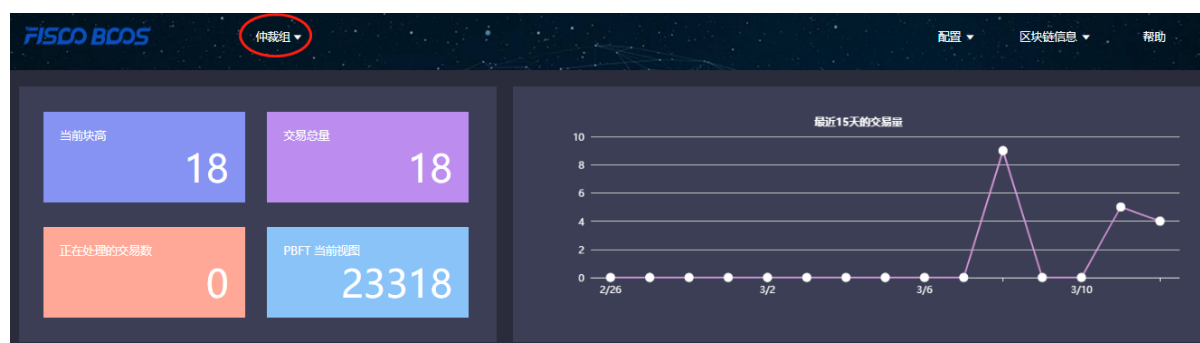


## 1.2 Main functional modules

This chapter will give a brief introduction on each module of the browser for all-round understanding. Main functional modules of the blockchain browser includes: group switch module, configuration module and data visualization module.

### 1.2.1 Group switch module

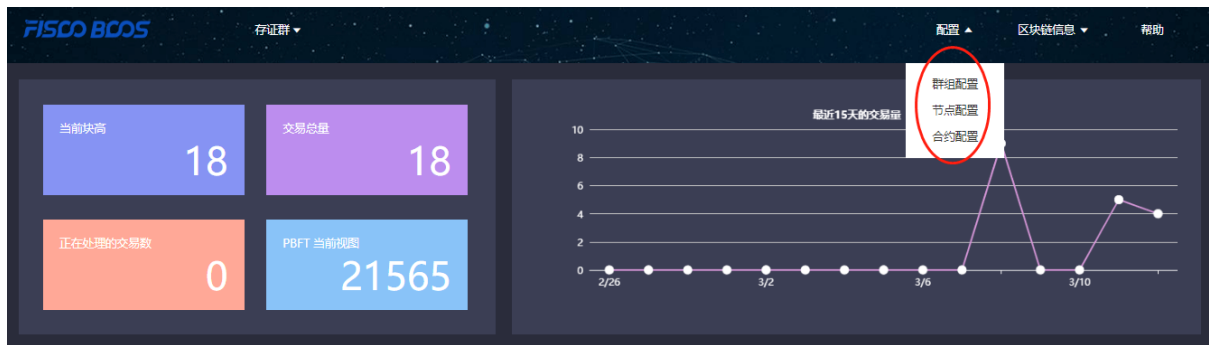
Group switch module is adopted to access blockchain data when switching to different groups in multi-groups case.



### 1.2.2 Configuration module

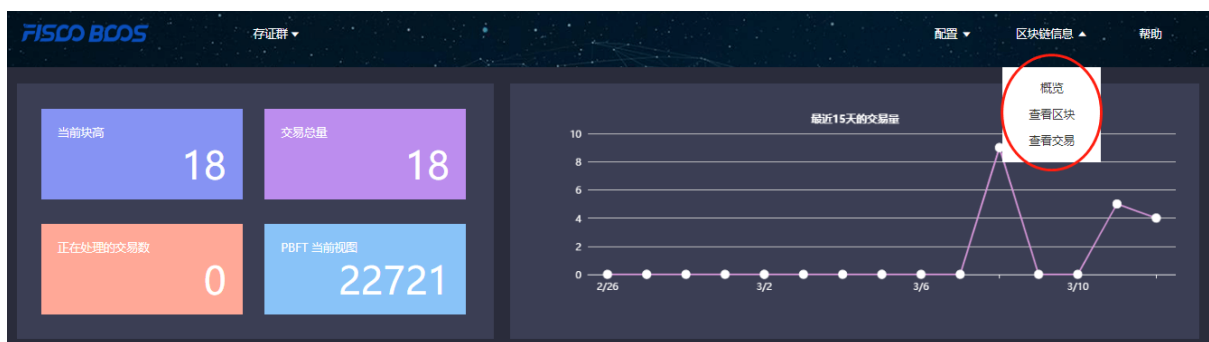
Configuration module includes group configuration, node configuration and contract configuration.





### 1.2.3 Data visualization module

Blockchain browser demonstrates the detail information of specific group on the chain including: overview, block information and transaction information.



## 9.2 2. Premises of use

### 9.2.1 2.1 Group building

Data shown in the blockchain browser is synchronized with blockchain. To synchronize data, initialization configuration (adding group information and node information) is needed. So users have to run a FISCO BCOS instance and build groups before data synchronizing. FISCO BCOS 2.0+ has provided multiple convenient group building methods.

1. For developers to experience and debug quickly, we recommend the script `build_chain`.
2. For enterprise applications, FISCO BCOS generator is a more considerable deployment tool.

The distinguish of the above methods lie in that the script `build_chain` is for better and quicker building experience and it helps developers generate private key of each node in groups; deployment tool doesn't automatically generate private key for safety consideration, and business users need to generate and set by themselves.

## 9.3 3. Building of blockchain browser

Blockchain browser can be divided into two parts: the back-end service "fisco-bcos-browser" and the front-end web page "fisco-bcos-browser-front".

We also provide two ways for browser building in the current version: **one-key setup** and manual setup.

### 9.3.1 3.1.1 One-click setup

One-click setup is suitable for single-machine deployment of front-end and back-end to experience quickly. The detail process is introduced in [Installation document](#).

### 9.3.2 3.1.2 Manual setup

#### Back-end service building

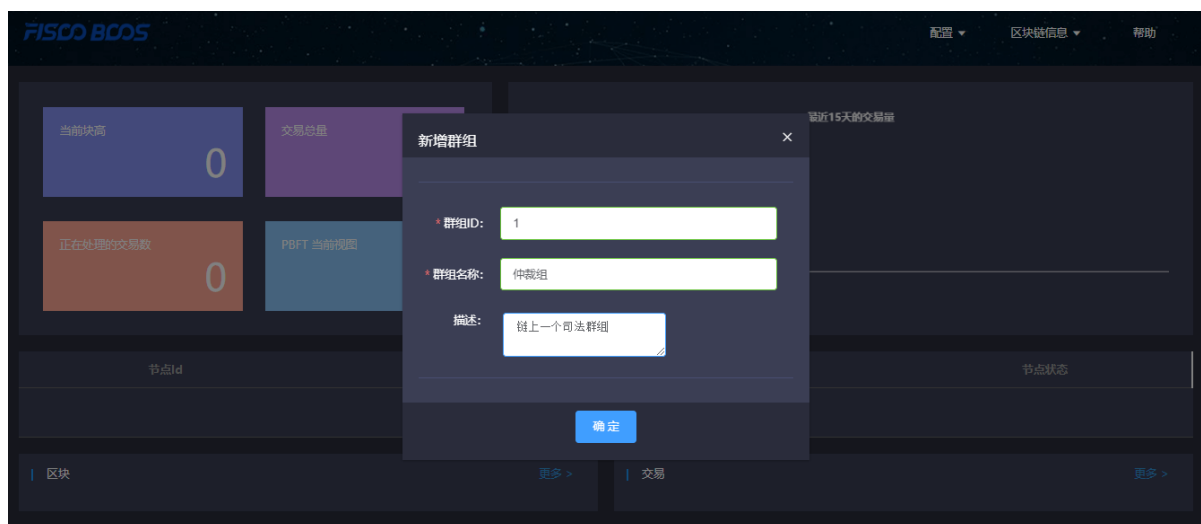
The back-end service of blockchain browser adopts JAVA back-end service, i.e., Spring Boot. The exactly building process can be referred in [Installation document](#).

#### Front-end web page service building

Front-end conducts `vue-cli`. Also, the tutorial can be found in [Installation document](#).

## 9.4 4. Initialization environment

### 9.4.1 4.1 Adding group



Once it is set up, users can access the front-end by typing IP and its port configured by nginx through web browser. Browser without group initialization will lead to new group configuration page, where the group ID, group name and group description are needed.

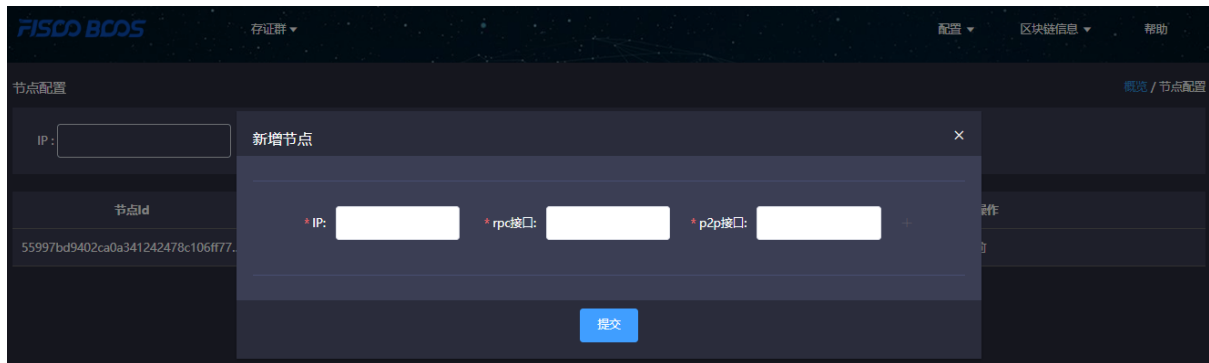
**Group ID should be consistent with the specific blockchain.** There are many methods to check group ID:

1. [acquire rpc interface](#).
2. [console command](#).

Group name should be meaningful and better understandable as a explanation of group ID.

Group description is the further illustration of the name.

## 9.4.2 4.2 Adding node



The next step, you need to add the node information belong to the group to obtain relative information shown in blockchain browser. RPC port and P2P port of nodes can be acquired from the file **config.ini** in the directory of a specific node.

For easy use, the newly added group will synchronize the information of shared node which configured by other groups before.

## 9.4.3 4.3 Adding contract

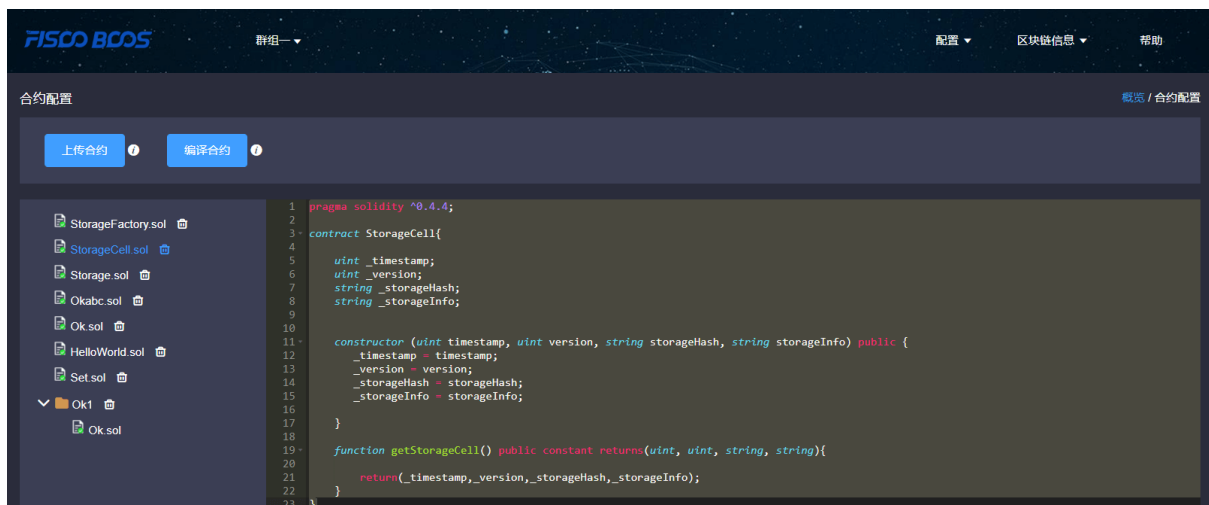
On this version, the browser provides the function of contract analysis, which requires users to import all contracts the group had deployed before. User can upload zip package (only support one-level directory) to solve namesake contract issues.

Steps of import

### 4.3.1 Import contract

1. Contract is required to be uploaded as \*.sol file or zip package.
2. Zip package is compatible with one-level directory at most and defaulted to be uploaded to root directory. Zip package can only contain \*.sol files.

### 4.3.2 Compile contract



## 9.5 5. Functions introduction

### 9.5.1 5.1 Blockchain overview

#### 5.1.1 Overall overview

Overall overview includes block number of the group, transaction volume, processing transaction amount and the PBFT view.

#### 5.1.2 Transaction volume in 15 days

The transactions of the group in 15 days are shown in the line chart.

#### 5.1.3 Node overview

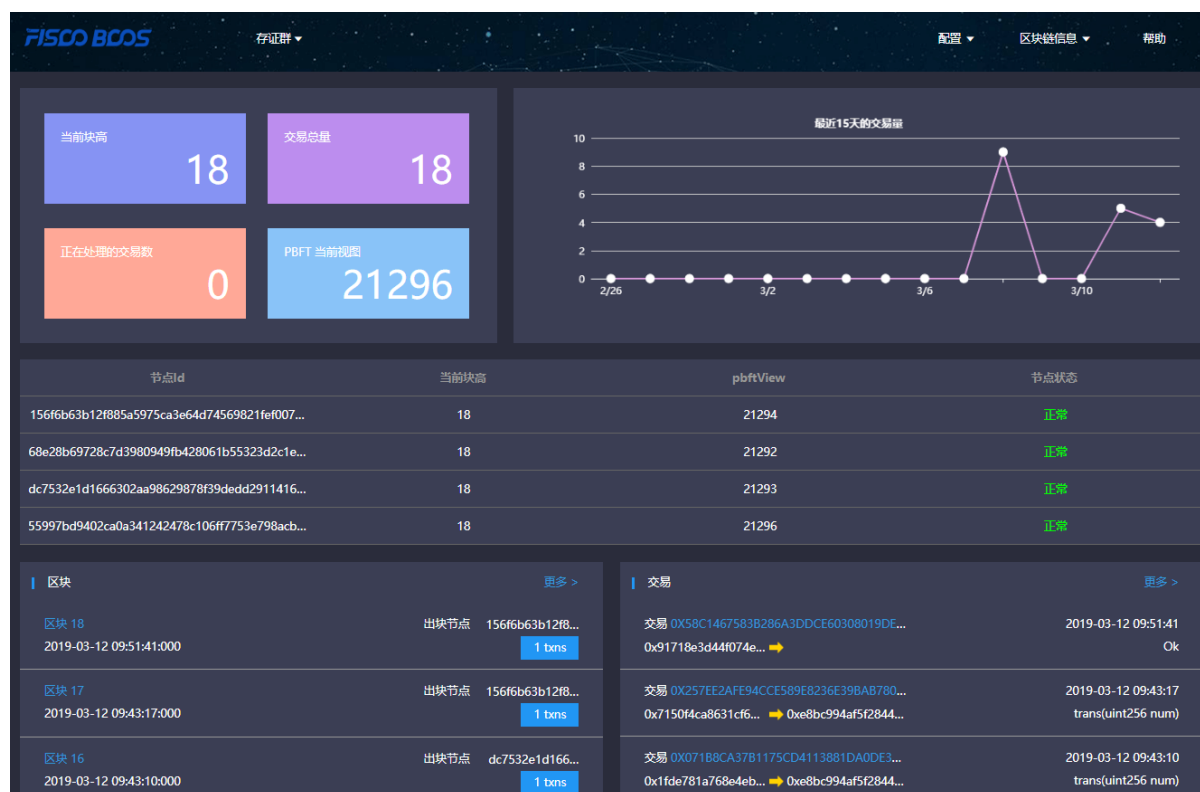
Node overview includes node ID, current block height, the PBFT view and node status.

#### 5.1.4 Block overview

Block overview includes the information of the latest four blocks, including block height, block generator, generation time and transaction volume on the block.

#### 5.1.5 Transaction overview

Transaction overview includes the latest four transactions, including transaction hash, transaction time, transaction sender & receiver. The information invoked by transactions can also be shown if the related contract is imported correctly.



## 9.5.2 5.2 Block information

Block information includes pages of block list and block details.

## 9.5.3 5.3 Transaction information

Transaction information includes pages of transaction list and transaction details.

### 5.3.1 Transaction analysis

After contract is uploaded and compiled, blockchain browser can analyze the transaction method names and parameters. The analysis of the browser is based on correct import of contract. Therefore, when using JAVA or JS to call contract, please **save the correct version of contract**.

The screenshot displays the transaction analysis interface for a specific transaction. The transaction hash is 0x318f1451632927258127ff6673cd1141e311e7b94c6b68f32524a71964ea8ba1. The interface shows various transaction fields and the analyzed input data.

Transaction details:

- blockHash: 0x98b68ca351240abeb4dfad20ad6e6d40ec4be9ff0e5450ed7e6b61757eb78c76
- blockNumber: 0xe
- gas: 0x1c9c380
- from: 0xea96161c2f05db063f145e3c76c8d40a40934770
- transactionIndex: 0x0
- to: 0xe8bc994af5f28445813ea18a92ba4d2e2470b43d
- nonce: 0x2cb2cbfb1b745ced0737aac06c99a92711fecdfa144d9e207b7ad2214076581
- value: 0x0
- hash: 0x318f1451632927258127ff6673cd1141e311e7b94c6b68f32524a71964ea8ba1
- gasPrice: 0x1
- input: function trans(uint256 num)

Method ID: 0x66c99139

Input data table:

name	type	data
num	uint256	10

A '还原' (Reset) button is located at the bottom left of the input data section.

### 5.3.2 Event analysis

After contract is uploaded and compiled, blockchain browser can analyze event method names and parameters in the transaction receipts.



The following examples in this chapter adopt the `curl` command, which is a data transfer tool that runs the command line by the URL language. JSON-RPC API of FISCO BCOS can be accessed by sending HTTP post request through curl commands. The URL address of the curl command is set as `[jsonrpc_listen_ip]` (If the node is less than v2.3.0, set as the configuration item `listen_ip`) and `[jsonrpc_listen_port]` of `[rpc]` in a node config file. To format the json data, `jq` is used as a formatter. For the error codes, please check the [RPC Design Documentation](#). For the transaction receipt status, please check [here](#).

### 10.1 getClientVersion

Returns the current node version.

#### 10.1.1 Parameters

none

#### 10.1.2 Returns

- `object` - An object with version data:
  - `Build Time: string` - compile time
  - `Build Type: string` - compile machine environment
  - `Chain Id: string` - blockchain id
  - `FISCO-BCOS Version: string` - The version of the node
  - `Git Branch: string` - version branch
  - `Git Commit Hash: string` - latest commit hash
  - `Supported Version: string` - The supported version of the node
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getClientVersion","params":[],"id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 83,
  "jsonrpc": "2.0",
  "result": {
    "Build Time": "20190106 20:49:10",
    "Build Type": "Linux/g++/RelWithDebInfo",
    "Chain Id": "1",
    "FISCO-BCOS Version": "2.0.0",
    "Git Branch": "master",
    "Git Commit Hash": "693a709ddab39965d9c39da0104836cfb4a72054",
    "Supported Version": "2.0.0-rc3"
  }
}
```

## 10.2 getBlockNumber

Returns the number of most recent block in the specific group.

### 10.2.1 Parameters

- groupID: unsigned int - group ID

### 10.2.2 Returns

- string - the highest block number (a hexadecimal string start with 0x)
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getBlockNumber","params":[1],"id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": "0x1"
}
```

## 10.3 getPbftView

Returns the latest [PBFT View](#) in the specific group.

### 10.3.1 Parameters

- groupID: unsigned int - group ID



### 10.3.2 Returns

- string - PBFT view (a hexadecimal string start with 0x)
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getPbftView","params":[1],"id":1}' \
↳ http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": "0x1a0"
}
```

**Note:** FISCO BCOS supports **PBFT Consensus** and **Raft Consensus**. When the blockchain adopts Raft consensus, the error is:

```
{
  "error": {
    "code": 7,
    "data": null,
    "message": "Only pbft consensus supports the view property"
  },
  "id": 1,
  "jsonrpc": "2.0"
}
```

## 10.4 getSealerList

Returns the consensus node list in the specific group.

### 10.4.1 Parameters

- groupID: unsigned int - group ID

### 10.4.2 Returns

- array - consensus node ID list
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getSealerList","params":[1],"id":1}' \
↳ http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    "037c255c06161711b6234b8c0960a6979ef039374ccc8b723afea2107cba3432dbbc837a714b7da20111f74d5a24e9",
    "0c0bbd25152d40969d3d3cee3431fa28287e07cff2330df3258782d3008b876d146ddab97eab42796495bfbb281591",
  ],
}
```

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```
↪ "622af37b2bd29c60ae8f15d467b67c0a7fe5eb3e5c63fdc27a0ee8066707a25afa3aa0eb5a3b802d3a8e5e26de9d5a"
↪ "
    ]
}
```

## 10.5 getObserverList

Returns the observer node list in the specific group.

### 10.5.1 Parameters

- groupID: unsigned int - group ID

### 10.5.2 Returns

- array - observer node ID list
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getObserverList","params":[1],"id
↪ ":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
↪ "10b3a2d4b775ec7f3c2c9e8dc97fa52beb8caab9c34d026db9b95a72ac1d1c1ad551c67c2b7fdc34177857eada7583"
↪ "
    ]
}
```

## 10.6 getConsensusStatus

Returns the consensus status data in the specific group.

### 10.6.1 Parameters

- groupID: unsigned int - group ID

### 10.6.2 Returns

- object - An object with consensus status data.
- When PBFT consensus mechanism is used, (PBFT design is introduced in [PBFT Design Documentation](#)), the fields as follows:
  - accountType: unsigned int - account type
  - allowFutureBlocks: bool - allow future blocks

- cfgErr: bool - **configure errors**
  - connectedNodes: unsigned int - **connected nodes**
  - consensusedBlockNumber: unsigned int - **the latest consensus block number**
  - currentView: unsigned int - **the current view**
  - groupId: unsigned int - **group ID**
  - highestblockHash: string - **the hash of the highest block**
  - highestblockNumber: unsigned int - **the highest block number**
  - leaderFailed: bool - **leader failed**
  - max\_faulty\_leader: unsigned int - **the max number of faulty nodes**
  - sealer.index: string - **node ID with sequence number “index”**
  - node index: unsigned int - **sequence number of node**
  - nodeId: string - **node ID**
  - nodeNum: unsigned int - **number of nodes**
  - omitEmptyBlock: bool - **omit empty block**
  - protocolId: unsigned int - **protocol ID**
  - toView: unsigned int - **current view value**
- When Raft consensus mechanism is adopted (Raft design is introduced in [Raft Design Documentation](#)), the fields as follows:
    - accountType: unsigned int - **account type**
    - allowFutureBlocks: bool - **allow future blocks**
    - cfgErr: bool - **configure error**
    - consensusedBlockNumber: unsigned int - **the latest consensus block number**
    - groupId: unsigned int - **group ID**
    - highestblockHash: string - **hash of the latest block**
    - highestblockNumber: unsigned int - **the highest block number**
    - leaderId: string - **leader node ID**
    - leaderIdx: unsigned int - **leader node sequence number**
    - max\_faulty\_leader: unsigned int - **the max number of faulty nodes**
    - sealer.index: string - **node ID with sequence number “index”**
    - node index: unsigned int - **index of node**
    - nodeId: string - **node ID**
    - nodeNum: unsigned int - **number of nodes**
    - omitEmptyBlock: bool - **omit empty block**
    - protocolId: unsigned int - **protocol ID**

- **Example**

```
// Request PBFT
curl -X POST --data '{"jsonrpc":"2.0","method":"getConsensusStatus","params":[1],
↪ "id":1}' http://127.0.0.1:8545 |jq

// Result
```

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```

{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "id": 1,
      "jsonrpc": "2.0",
      "result": [
        {
          "accountType": 1,
          "allowFutureBlocks": true,
          "cfgErr": false,
          "connectedNodes": 3,
          "consensusedBlockNumber": 38207,
          "currentView": 54477,
          "groupId": 1,
          "highestblockHash":
↪ "0x19a16e8833e671aa11431de589c866a6442ca6c8548ba40a44f50889cd785069",
          "highestblockNumber": 38206,
          "leaderFailed": false,
          "max_faulty_leader": 1,
          "nodeId":
↪ "f72648fe165da17a889bece08ca0e57862cb979c4e3661d6a77bcc2de85cb766af5d299fec8a4337eedd142dca026a1b",
↪ ",
          "nodeNum": 4,
          "node_index": 3,
          "omitEmptyBlock": true,
          "protocolId": 65544,
          "sealer.0":
↪ "6a99f357ecf8a001e03b68aba66f68398ee08f3ce0f0147e777ec77995369aac470b8c9f0f85f91ebb58a98475764b",
↪ ",
          "sealer.1":
↪ "8a453f1328c80b908b2d02ba25adca6341b16b16846d84f903c4f4912728c6aae1050ce4f24cd9c13e010ce922d339",
↪ ",
          "sealer.2":
↪ "ed483837e73ee1b56073b178f5ac0896fa328fc0ed418ae3e268d9e9109721421ec48d68f28d6525642868b40dd265",
↪ ",
          "sealer.3":
↪ "f72648fe165da17a889bece08ca0e57862cb979c4e3661d6a77bcc2de85cb766af5d299fec8a4337eedd142dca026a1b",
↪ ",
          "toView": 54477
        },
        [
          {
            "nodeId":
↪ "6a99f357ecf8a001e03b68aba66f68398ee08f3ce0f0147e777ec77995369aac470b8c9f0f85f91ebb58a98475764b",
↪ ",
            "view": 54474
          },
          {
            "nodeId":
↪ "8a453f1328c80b908b2d02ba25adca6341b16b16846d84f903c4f4912728c6aae1050ce4f24cd9c13e010ce922d339",
↪ ",
            "view": 54475
          },
          {
            "nodeId":
↪ "ed483837e73ee1b56073b178f5ac0896fa328fc0ed418ae3e268d9e9109721421ec48d68f28d6525642868b40dd265",
↪ ",
            "view": 54476
          }
        ]
      ]
    }
  ]
}

```

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```

    {
      "nodeId":
↪ "f72648fe165da17a889bece08ca0e57862cb979c4e3661d6a77bcc2de85cb766af5d299fec8a4337eedd142dca026a
↪ ",
      "view": 54477
    }
  ]
}
}

// Request Raft
curl -X POST --data '{"jsonrpc":"2.0","method":"getConsensusStatus","params":[1],
↪ "id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "accountType": 1,
      "allowFutureBlocks": true,
      "cfgErr": false,
      "consensusedBlockNumber": 1,
      "groupId": 1,
      "highestblockHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
      "highestblockNumber": 0,
      "leaderId":
↪ "d5b3a9782c6aca271c9642aea391415d8b258e3a6d92082e59cc5b813ca123745440792ae0b29f4962df568f8ad58b
↪ ",
      "leaderIdx": 3,
      "max_faulty_leader": 1,
      "sealer.0":
↪ "29c34347a190c1ec0c4507c6eed6a5bcd4d7a8f9f54ef26da616e81185c0af11a8cea4eacb74cf6f61820292b24bc5
↪ ",
      "sealer.1":
↪ "41285429582cbfe6eed501806391d2825894b3696f801e945176c7eb2379a1ecf03b36b027d72f480e89d15bacd434
↪ ",
      "sealer.2":
↪ "87774114e4a496c68f2482b30d221fa2f7b5278876da72f3d0a75695b81e2591c1939fc0d3fadb15cc359c997bafc9
↪ ",
      "sealer.3":
↪ "d5b3a9782c6aca271c9642aea391415d8b258e3a6d92082e59cc5b813ca123745440792ae0b29f4962df568f8ad58b
↪ ",
      "node index": 1,
      "nodeId":
↪ "41285429582cbfe6eed501806391d2825894b3696f801e945176c7eb2379a1ecf03b36b027d72f480e89d15bacd434
↪ ",
      "nodeNum": 4,
      "omitEmptyBlock": true,
      "protocolId": 267
    }
  ]
}

```

## 10.7 getSyncStatus

Returns the sync status data in the specific group.

### 10.7.1 Parameters

- groupID: unsigned int - group ID

### 10.7.2 Returns

- object - An object with sync status information:
  - blockNumber: unsigned int - the highest block number
  - genesisHash: string - hash of genesis block
  - isSyncing: bool - syncing
  - knownHighestNumber: unsigned int - the highest number of the blockchain known by the node
  - knownLatestHash: string - the latest hash of the blockchain known by the node
  - latestHash: string - hash of the latest block
  - nodeId: string - node ID
  - protocolId: unsigned int - protocol ID
  - txPoolSize: string - transaction volume in txPool
  - peers: array - connected p2p nodes in the specific group, fields of node information are:
    - \* blockNumber: unsigned int - the latest block number
    - \* genesisHash: string - hash of genesis block
    - \* latestHash: string - hash of the latest block
    - \* nodeId: string - node ID
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getSyncStatus","params":[1],"id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": {
    "blockNumber": 0,
    "genesisHash":
    ↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
    "isSyncing": false,
    "knownHighestNumber": 0,
    "knownLatestHash":
    ↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
    "latestHash":
    ↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
    "nodeId":
    ↪ "41285429582cbfe6eed501806391d2825894b3696f801e945176c7eb2379a1ecf03b36b027d72f480e89d15bacd434",
    ↪ ,
  }
}
```

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```

    "peers": [
      {
        "blockNumber": 0,
        "genesisHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
        "latestHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
        "nodeId":
↪ "29c34347a190c1ec0c4507c6eed6a5bcd4d7a8f9f54ef26da616e81185c0af11a8cea4eacb74cf6f61820292b24bc5b
↪ "
      },
      {
        "blockNumber": 0,
        "genesisHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
        "latestHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
        "nodeId":
↪ "87774114e4a496c68f2482b30d221fa2f7b5278876da72f3d0a75695b81e2591c1939fc0d3fadb15cc359c997bafc9
↪ "
      },
      {
        "blockNumber": 0,
        "genesisHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
        "latestHash":
↪ "0x4765a126a9de8d876b87f01119208be507ec28495bef09c1e30a8ab240cf00f2",
        "nodeId":
↪ "d5b3a9782c6aca271c9642aea391415d8b258e3a6d92082e59cc5b813ca123745440792ae0b29f4962df568f8ad58b
↪ "
      }
    ],
    "protocolId": 265,
    "txPoolSize": "0"
  }
}

```

## 10.8 getPeers

Returns the connected p2p node data.

### 10.8.1 Parameters

- groupID: unsigned int - group ID

### 10.8.2 Returns

- array - The connected p2p node data:
  - IPAndPort: string - The IP and port of a node
  - nodeId: string - node ID
  - Topic: array - The topic data followed by a node
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getPeers","params":[1],"id":1}'
↪http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
    {
      "IPAndPort": "127.0.0.1:30308",
      "nodeId":
↪"0701cc9f05716690437b78db5b7c9c97c4f8f6dd05794ba4648b42b9267ae07cfc589447ac36c491e7604242149603
↪",
      "Topic": [ ]
    },
    {
      "IPAndPort": "127.0.0.1:58348",
      "nodeId":
↪"353ab5990997956f21b75ff5d2f11ab2c6971391c73585963e96fe2769891c4bc5d8b7c3d0d04f50ad6e04c4445c09
↪",
      "Topic": [ ]
    },
    {
      "IPAndPort": "127.0.0.1:30300",
      "nodeId":
↪"73aebaea2baa9640df416d0e879d6e0a6859a221dad7c2d34d345d5dc1fe9c4cda0ab79a7a3f921dfc9bdea4a49bb3
↪",
      "Topic": [ ]
    }
  ]
}
```

## 10.9 getGroupPeers

Returns the consensus node and observer node list in specific group.

### 10.9.1 Parameters

- groupID: unsigned int - group ID

### 10.9.2 Returns

- array - The consensus node and observer node ID list
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getGroupPeers","params":[1],"id":1}'
↪' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [
↪"0c0bbd25152d40969d3d3cee3431fa28287e07cfff2330df3258782d3008b876d146ddab97eab42796495bfbb281591
↪",
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```



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```

↪ "037c255c06161711b6234b8c0960a6979ef039374ccc8b723afea2107cba3432dbbc837a714b7da20111f74d5a24e9",
↪ ",
↪ "622af37b2bd29c60ae8f15d467b67c0a7fe5eb3e5c63fdc27a0ee8066707a25afa3aa0eb5a3b802d3a8e5e26de9d5a",
↪ ",
↪ "10b3a2d4b775ec7f3c2c9e8dc97fa52beb8caab9c34d026db9b95a72ac1d1c1ad551c67c2b7fdc34177857eada7583",
↪ "
    ]
}

```

## 10.10 getNodeIDList

Returns the node and connected p2p node list.

### 10.10.1 Parameters

- groupID: unsigned int - group ID

### 10.10.2 Returns

- array - The node and connected p2p node ID list
- Example

```

// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getNodeIDList","params":[1],"id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [

↪ "0c0bbd25152d40969d3d3cee3431fa28287e07cff2330df3258782d3008b876d146ddab97eab42796495bfbb281591",
↪ ",
↪ "037c255c06161711b6234b8c0960a6979ef039374ccc8b723afea2107cba3432dbbc837a714b7da20111f74d5a24e9",
↪ ",
↪ "622af37b2bd29c60ae8f15d467b67c0a7fe5eb3e5c63fdc27a0ee8066707a25afa3aa0eb5a3b802d3a8e5e26de9d5a",
↪ ",
↪ "10b3a2d4b775ec7f3c2c9e8dc97fa52beb8caab9c34d026db9b95a72ac1d1c1ad551c67c2b7fdc34177857eada7583",
↪ "
    ]
}

```

## 10.11 getGroupList


Returns the group ID list where the node belongs.

### 10.11.1 Parameters

none

### 10.11.2 Returns

- array - group ID list
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getGroupList","params":[],"id":1}'  http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": [1]
}
```

## 10.12 getBlockByHash

Returns information about a block by hash.

### 10.12.1 Parameters

- groupId: unsigned int - group ID
- blockHash: string - hash of a block
- includeTransactions: bool - If true it returns the full transaction objects, if false only the hashes of the transactions.

### 10.12.2 Returns

- object - A block object:
  - extraData: array - extra data
  - gasLimit: string - the maximum gas allowed in block
  - gasUsed: string - gas used by all transactions
  - hash: string - block hash
  - logsBloom: string - bloom filter value of log
  - number: string - block height
  - parentHash: string - hash of parent block
  - sealer: string - consensus node sequence number
  - sealerList: array - consensus nodes list
  - stateRoot: string - hash of state root
  - timestamp: string - time stamp

- Example

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### 10.13 getBlockByNumber

Returns information about a block by block number.

### 10.13.1 Parameters

- `groupID`: unsigned int - group ID
- `blockNumber`: string - block number (hexadecimal string starts with 0x)
- `includeTransactions`: bool - If true it returns the full transaction objects, if false only the hashes of the transactions.

### 10.13.2 Returns

please check `getBlockByHash`

- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getBlockByNumber","params":[1,"0x0
↪",true],"id":1}' http://127.0.0.1:8545 |jq
```

See the result in `getBlockByHash`

## 10.14 `getBlockHashByNumber`

Returns a block hash by a block number.

### 10.14.1 Parameters

- `groupID`: unsigned int - group ID
- `blockNumber`: string - block number (hexadecimal string starts with 0x)

### 10.14.2 Returns

- `blockHash`: string - hash of block
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getBlockHashByNumber","params":[1,
↪"0x1"],"id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": "0x10bfdc1e97901ed22cc18a126d3ebb8125717c2438f61d84602f997959c631fa"
}
```

## 10.15 `getTransactionByHash`

Returns the information about a transaction by transaction hash.



## 10.16 getTransactionByBlockHashAndIndex

Returns information about a transaction by block hash and transaction index position.

### 10.16.1 Parameters

- `groupID`: unsigned int - group ID
- `blockHash`: string - hash of a block
- `transactionIndex`: string - integer of the transaction index position

### 10.16.2 Returns

please see [getTransactionByHash](#)

- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getTransactionByBlockHashAndIndex",
↪ "params":[1,"0x10bfdc1e97901ed22cc18a126d3ebb8125717c2438f61d84602f997959c631fa",
↪ "0x0"],"id":1}' http://127.0.0.1:8545 |jq
```

see result in [getTransactionByHash](#)

## 10.17 getTransactionByBlockNumberAndIndex

Returns information about a transaction by block number and transaction index position.

### 10.17.1 Parameters

- `groupID`: unsigned int - group ID
- `blockNumber`: string - a block number (hexadecimal string starts with 0x)
- `transactionIndex`: string - the transaction index position (hexadecimal string starts with 0x)

### 10.17.2 Returns

please see [getTransactionByHash](#)

- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getTransactionByBlockNumberAndIndex
↪ ","params":[1,"0x1","0x0"],"id":1}' http://127.0.0.1:8545 |jq
```

see result in [getTransactionByHash](#)

## 10.18 getTransactionReceipt

Returns the receipt of a transaction by transaction hash.





Returns the pending transactions list.

- `groupID`: unsigned int - group ID

- object: - pending transaction information:
  - from: string - address of the sender
  - gas: string - gas provided by the sender
  - gasPrice: string - gas price provided by the sender
  - hash: string - hash of the transaction
  - input: string - the data send along with the transaction
  - nonce: string - the number of transactions made by the sender prior to this one
  - to: string - address of the receiver, 0x0000000000000000000000000000000000000000 when its a contract creation transaction‘
  - value: string - value transferred
- Example

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```
        "nonce":  
↪ "0x65f0d06e39dc3c08e32ac10a5070858962bc6c0f5760baca823f2d5582d03f",  
        "to": "0xd6f1a71052366dbae2f7ab2d5d5845e77965cf0d",  
        "value": "0x0"  
    }  
]  
}  
}
```

## 10.20 getPendingTxSize

Returns the size of pending transactions

### 10.20.1 Parameters

- groupID: unsigned int - group ID

### 10.20.2 Returns

- string: - size of pending transactions
- Example

```
// Request  
curl -X POST --data '{"jsonrpc":"2.0","method":"getPendingTxSize","params":[1],"id"  
↪ ":1}' http://127.0.0.1:8545 |jq  
  
// Result  
{  
  "id": 1,  
  "jsonrpc": "2.0",  
  "result": "0x1"  
}
```

## 10.21 getCode

Returns code by a contract address.

### 10.21.1 Parameters

- groupID: unsigned int - group ID
- address: string - contract address

### 10.21.2 Returns

- string: - contract data
- Example



- key: string - support tx\_count\_limit and tx\_gas\_limit

## 10.23.2 Returns

- string - value
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"getSystemConfigByKey","params":[1,
↪ "tx_count_limit"],"id":1}' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
  "result": "1000"
}
```

## 10.24 call

Executes a new message call immediately without creating a transaction on the block chain.

### 10.24.1 Parameters

- groupID: unsigned int - group ID
- object: - the transaction call object:
  - from: string - address of the sender
  - to: string - address of the receiver
  - value: string - (optional) transfer value
  - data: string - (optional) code parameter. You can read the coding convention in [Ethereum Contract ABI](#)

### 10.24.2 Returns

- object: - result object
  - currentBlockNumber: string - the current block number
  - output: string - result
  - status: string - status value of the message(the same as transaction status)
- Example

```
// Request
curl -X POST --data '{"jsonrpc":"2.0","method":"call","params":[1,{ "from":
↪ "0x6bc952a2e4db9c0c86a368d83e9df0c6ab481102", "to":
↪ "0xd6f1a71052366dbae2f7ab2d5d5845e77965cf0d", "value": "0x1", "data": "0x3"}], "id":1}
↪ ' http://127.0.0.1:8545 |jq

// Result
{
  "id": 1,
  "jsonrpc": "2.0",
```

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```

    "result": {
        "currentBlockNumber": "0x1",
        "output": "0x",
        "status": "0x0"
    }
}

```

## 10.25 sendRawTransaction

Creates new message call transaction or a contract creation for signed transactions.

### 10.25.1 Parameters

- groupID: unsigned int - group ID
- rlp: string - transaction data of signing

### 10.25.2 Returns

- string - the signed transaction data
- Example

```

// RC1 Request
curl -X POST --data '{"jsonrpc":"2.0","method":"sendRawTransaction","params":[1,
↪ "f8ef9f65f0d06e39dc3c08e32ac10a5070858962bc6c0f5760baca823f2d5582d03f85174876e7ff8609184e729fff
↪"],"id":1}]' http://127.0.0.1:8545 |jq

// RC1 Result
{
    "id": 1,
    "jsonrpc": "2.0",
    "result": "0x7536cf1286b5ce6c110cd4fea5c891467884240c9af366d678eb4191e1c31c6f"
}

// RC2 Request
curl -X POST --data '{"jsonrpc":"2.0","method":"sendRawTransaction","params":[1,
↪ "f8d3a003922ee720bb7445e3a914d8ab8f507d1a647296d563100e49548d83fd98865c8411e1a3008411e1a3008201
↪"],"id":1}]' http://127.0.0.1:8545 |jq

// RC2 Result
{
    "id": 1,
    "jsonrpc": "2.0",
    "result": "0x0accad4228274b0d78939f48149767883a6e99c95941baa950156e926f1c96ba"
}

// FISCO BCOS supports OSCCA algorithm, request of OSCCA is exemplified here
// RC1 Request
curl -X POST --data '{"jsonrpc":"2.0","method":"sendRawTransaction","params":[1,
↪ "f8ef9f65f0d06e39dc3c08e32ac10a5070858962bc6c0f5760baca823f2d5582d03f85174876e7ff8609184e729fff
↪"],"id":1}]' http://127.0.0.1:8545 |jq
// RC2 Request
curl -X POST --data '{"jsonrpc":"2.0","method":"sendRawTransaction","params":[1,
↪ "f90114a003eebc46c9c0e3b84799097c5a6ccd6657a9295c11270407707366d0750fcd598411e1a30084b2d05e0082
↪"],"id":1}]' http://127.0.0.1:8545 |jq

```



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```

    "to": "0xd6c8a04b8826b0a37c6d4aa0eaa8644d8e35b79f",
    "transactionIndex": "0x32",
    "value": "0x0"
  },
  "txProof": [
    {
      "left": [
        "30f0abfcf4ca152815548620e33d21fd0feaa7c78867791c751e57cb5aa38248c2",
        "31a864156ca9841da8176738bb981d5da9102d9703746039b3e5407fa987e5183e"
      ],
      "right": [
        "33d8078d7e71df3544f8845a9db35aa35b2638e8468a321423152e64b9004367b4",
        "34343a4bce325ec8f6cf48517588830cd15f69b60a05598b78b03c3656d1fbf2f5",
        "35ac231554047ce77c0b31cd1c469f1f39ebe23404fa8ff6cc7819ad83e2c029e7",
        "361f6c588e650323e03afe6460dd89a9c061583e0d62c117ba64729d2c9d79317c",
        "377606f79f3e08b1ba3759eceada7fde3584f01822467855aa6356652f2499c738",
        "386722fe270659232c5572ba54ce23b474c85d8b709e7c08e85230afb1c155fe18",
        "39a9441d668e5e09a5619c365577c8c31365f44a984bde04300d4dbba190330c0b",
        "3a78a8c288120cbe612c24a33cce2731dd3a8fe6927d9ee25cb2350dba08a541f5",
        "3bd9b67256e201b5736f6081f39f83bcb917261144384570bdbb8766586c3bb417",
        "3c3158e5a82a1ac1ed41c4fd78d5be06bf79327f60b094895b886e7aae57cff375",
        "3de9a4d98c5ae658ffe764fbfa81edfdd4774e01b35ccb42beacb67064a5457863",
        "3e525e60c0f7eb935125f1156a692eb455ab4038c6b16390ce30937b0d1b314298",
        "3f1600afe67dec2d21582b8c7b76a15e569371d736d7bfc7a96c0327d280b91dfc"
      ]
    },
    {
      "left": [
        "3577673b86ad4d594d86941d731f17d1515f4669483aed091d49f279d677cb19",
        "75603bfea5b44df4c41fbb99268364641896334f006af3a3f67edaa4b26477ca",
        "1339d43c526f0f34d8a0f4fb3bb47b716fdfde8d35697be5992e0888e4d794c9"
      ],
      "right": [
        "63c8e574fb2ef52e995427a8acaa72c27073dd8e37736add8dbf36be4f609ecb",
        "e65353d911d6cc8ead3fad53ab24cab69a1e31df8397517b124f578ba908558d"
      ]
    },
    {
      "left": [],
      "right": []
    }
  ]
}

```

## 10.27 getTransactionReceiptByHashWithProof

Returns the information about the receipt and its proof by a transaction hash. Please note that this function is supported since 2.2.0.

### 10.27.1 Parameters

- groupID: unsigned int - group ID
- transactionHash: string - transaction hash

## 10.27.2 Returns

- array - proof of receipt:
  - left: array - the hash list of left
  - right: array - the hash list of right
- object: - transaction information:
  - blockHash: string - hash of the block where this transaction was in
  - blockNumber: string - block number where this transaction was in
  - contractAddress: string - contract address, the contract address created, if the transaction was a contract creation, otherwise "0x0000000000000000000000000000000000000000"
  - from: string - address of the sender
  - gasUsed: string - The amount of gas used by this specific transaction
  - input: string - the data send along with the transaction
  - logs: array - Array of log objects, which this transaction generated
  - logsBloom: string - Bloom filter for light clients to quickly retrieve related logs
  - output: string - the data result along with the transaction
  - status: string - status value of the transaction
  - to: string - address of the receiver. 0x0000000000000000000000000000000000000000 when its a contract creation.
  - transactionHash: string - hash of the transaction
  - transactionIndex: string - integer of the transaction's index position in the block
- Examples

```
curl -X POST --data '{"jsonrpc":"2.0","method":
↪"getTransactionReceiptByHashWithProof","params":[1,
↪"0xd2c12e211315ef09dbad53407bc820d062780232841534954f9c23ab11d8ab4c"],"id":1}' -
↪http://127.0.0.1:8585 |jq

{
  "id": 1,
  "jsonrpc": "2.0",
  "result": {
    "receiptProof": [
      {
        "left": [
          "3088b5c8f9d92a3411a911f35ff0119a02e8f8f04852cf2fdfaa659843eac6a3ad",
          "31170ac8fd555dc50e59050841da0d96e4c4bc7e6266e1c6865c08c3b2391801dd"
        ],
        "right": [
          "33c572c8f961e0c56689d641fcf274916857819769a74e6424c58659bf530e90e3",
          "341233933ea3d357b4fdd6b3d1ed732dcff15cfd54e527c93c15a4e0238585ed11",
          "351e7ba09965ccea1cfb820aced1d37204b06d96a21c5c2cf36850ffc62cf1fc84c",
          "361f65633d9ae843d4d3679b255fd448546a7b531c0056e8161ea0adb1af12c0f",
          "37744f6e0d320314536b230d28b2fd6ac90b0111fb1e3bf4a750689abc282d8589",
          "386e60d9daa0be9825019fcf3d08cdf51a90dc62a22a6e11371f94a8e516679cc",
          "391ef2f2cee81f3561a9900d5333af18f59aa3cd14e70241b5e86305ba697bf5f2",
          "3ac9999d4f36d76c95c61761879eb9ec60b964a489527f5af844398ffaa8617f0d",
          "3b0039ce903e275170640f3a464ce2e1adc2a7caee41267c195469365074032401",
          "3ca53017502028a0cb5bbf6c47c4779f365138da6910ffcfebf9591b45b89abd48",
          "3de04fc8766a344bb73d3fe6360c61d036e2eedfd9ecdb86a0498d7849ed591f0",
          "3e2fc73ee22c4986111423dd20e8db317a313c9df29fa5aa3090f27097ecc4e1a9",

```

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## 10.28 Error codes

### 10.28.1 RPC error code

When a rpc call is made, the Server will reply with a response, which contains error result field, which includes as follows:

- **code:** A Number that indicates the error type that occurred.
- **message:** A String providing a short description of the error.
- **data:** A Primitive or Structured value that contains additional information about the error. This may be omitted.

There are 2 types of error code: JSON-RPC standard error code and FISCO BCOS RPC error code.

### **JSON-RPC standard error code**

Standard error codes and their corresponding meanings are as follows:

### **FISCO BCOS RPC error code**

FISCO BCOS RPC error codes and their corresponding meanings are as follows:

## **10.29 Transaction receipt status list**

### **10.29.1 Precompiled Service API error code**

### 11.1 Version

Q: What changes have been made to FISCO BCOS version 2.0 compares to previous versions? A: Please [refer to here](#).

Q: How do developers interact with the FISCO BCOS platform? A: FISCO BCOS provides multiple ways for developers to interact with the platform. Please refer as follows:

- FISCO BCOS 2.0 version provides JSON-RPC interface. For the detail, please refer to [here](#).
- FISCO BCOS 2.0 version provides Web3SDK to help developers quickly implement applications. For the detail, please refer to [here](#).
- FISCO BCOS version 2.0 provides a console to help users quickly understand how to use FISCO BCOS. For the detail, please refer to [here](#).

Q: How to build FISCO BCOS 2.0 version? A: FISCO BCOS supports multiple building methods. The common methods are:

- build\_chain.sh: It is suitable for developer experience and testing FISCO BCOS alliance chain. For the detail, please [refer to here](#) .
- FISCO-Generator: For deploying and maintaining the FISCO BCOS Alliance Chain with enterprise users. For the detail, please [refer to here](#) .

Q: What is the difference on the smart contract between FISCO BCOS 2.0 version and the previous version? And how is the compatibility? A: FISCO BCOS version 2.0 supports the latest Solidity contract and precompile contract. For the detail, please [\[refer to here\] \(./manual/smart\\_contract.md\)](#).

Q: What is the difference between the national cryptographic version and the normal version? A: The national cryptography version FISCO BCOS replaces the cryptographic algorithms of underlying modules such as transaction signature verification, p2p network connection, node connection, and data disk encryption with the national cryptography algorithm. Meanwhile, in compiling version and certificate, disk encryption, and solidity compiling java, there are some difference on web3sdk using national cryptography version and normal version, please refer to [\[refer to here\] \(./manual/guomi\\_crypto.md\)](#).

Q: Does it support to upgrade to 2.0 version from 1.3 or 1.5? A: It does not.

## 11.2 Console

Q: Is the console instruction case sensitive? A: It is case-sensitive. The command will match exactly, and `tab` can be used to complete your command.

Q: When adding to the Sealer list or the Observer list, it will report error as `nodeID` is not in network, why? A: The nodes that adds to the Sealer list and the Observer list must be a member of the `nodeID` list that connects to the peer.

Q: To delete node will report error as `nodeID` is not in group peers, why? A: The node to be delete must be the peer of the group displayed in `getGroupPeers`

Q: Can the `RemoveNodes` (non-group nodes) synchronize group data? A: `RemoveNodes` does not participate in the consensus, synchronization, and block generation within the group. `RemoveNodes` can add the exit node as Sealer/Observer through the command of `console addSealer/addObserver`.

Q: If the node belongs to a different group, can it support querying information of multiple groups? A: Yes, when you enter the console, you can input the `groupID` you want to view: `./start [groupID]`

## 11.3 FISCO BCOS using

Q: Where to get Ver 2.0 certificates? A: Please read [Certificates Decsription](#)

Q: What fields are contained in the transaction structure of Ver 2.0? A: Please read [here](#) Q: What are the system configuration, group configuration, and node configuration? A: System configuration refers to some configuration items that affect the ledger function and require the consensus of the ledger node in the node configuration. Group configuration refers to the configuration of the group which the node belongs to. Each group of nodes has an independent configuration. Node configuration refers to all configurable items.

Q: Can the group configuration be changed? A: Whether the configuration item could be changed can be measured by:

- The node that is first time to launch and has generated a genesis block can not be modified. This type of configuration is placed in the `group.x.genesis` file, where `x` is the group number, and it is unique in the entire chain.
- To implement consistence in ledger by sending the transaction modification configuration item.
- After the configuration file is modified, the node can be restarted to takes effect. This type of configuration is placed in the `group.x.ini` file. After the group configuration is changed, the restart can be changed locally, the changeable item becomes the local configuration. The `group.*.ini` file under `nodeX/conf` is changed and restarted to takes effect. The involved configuration items are `[tx_pool].limit` (transaction pool capacity) and `[consensus].ttl` (node forwarding number).

Q: Which configurations can the group configuration user change? A: The group can be modified and configured into consensus changeable configuration and manual changeable configuration.

- consensus changeable configuration: all nodes in the group are the same, and takes effect after consensus. `[consensus].max_trans_num`, `[consensus].node.X`, `[tx].gas_limit`.
- manual changeable configuration: it is in the `group.x.ini` file and restarted to take effect after modification. It only affects node. The configuration item has `[tx_pool].limit`.

Q: How to change and inquire the consensus changeable configuration? A: Consensus changeable configuration can be changed through console. It can be inquired through console and RPC interface. For detail, please [refer to here] ([./design/rpc.md](#)).

- `[consensus].max_trans_num`, `[tx].gas_limit` is changed by using the interface `setSystemConfigByKey`, and the corresponding configuration items are `tx_count_limit`, `tx_gas_limit`. See `setSystemConfigByKey -h` for details.
- `[consensus].node.X`'s change refers to node management. The console interface refer to `addSealer`, `addObserver`, `removeNode`. For detail, please refer to Node Management.

Q: What is the difference between Observer node and Sealer node in group? A: Observer node can synchronize the group data, but cannot participate in consensus. Consensus nodes have the Observer permission and participate in consensus.

Q: How to incorporate contract into CNS management? A: When contract is deployed, to call the CNS contract interface, and to compile the information of contract name, version, and address information into the CNS list.

Q: How to query the contract CNS list? A: To query CNS list through the command of web3sdk console, and the query command is queried according to the contract name.

Q: Why can't local SDK connect to FISCO BCOS nodes on cloud servers? A:

1. Check the node configuration on the cloud server to see if Channel is listening for IP over the extranet, rather than 127.0.0.1. Port Description [Refer here](#)
2. Check the console provided by the cloud manufacturer of the cloud server, check whether the security group is configured, and open the channel port used by FISCO BCOS nodes in the security group.
3. Check that the generated certificate is correct, [refer to here](#)

## 11.4 Web3SDK

Q: What does Web3SDK require to Java version? A: It requires [JDK8 version or above](#)

The OpenJDK of yum repository of CentOS lacks JCE (Java Cryptography Extension), which causes Web3SDK to fail to connect to blockchain node. When using the CentOS operation system, it is recommended to download it from the OpenJDK website. [Installation Guide] (<https://openjdk.java.net/install/index.html>)

Q: After the Web3SDK configuration is completed, what is the reason for the failed transaction? A: The ip, port, group number in applicationContext.xml are incorrectly filled or the node files of ca.crt, sdk.crt, and sdk.key files are missing.

## 11.5 Enterprise deployment tool

Q: There is pip cannot be found appears when using enterprise deployment tools. A: The enterprise deployment tool relies on python pip. To install it with the following command:

```
$ bash ./scripts/install.sh
```

Q: When using enterprise deployment tools, the following information appears:

```
Traceback (most recent call last):
  File "./generator", line 19, in <module>
    from pys.build import config
  File "/data/asherli/generator/pys/build/config.py", line 25, in <module>
    import configparser
```

A: The python configparser module is missing from the system. Please follow the command below to install:

```
$ pip install configparser
```



FISCO BCOS, officially launched in December 2017, is the first China-developed open source consortium blockchain platform. It was collaboratively built by the FISCO open source working group, which was formed by Beyondsoft, Huawei, Shenzhen Securities Communications, DCITS, Forms Syntron, Tencent, WeBank, YIBI Technology, Yuexiu Financial Holdings (Fintech) and more.

### 12.1 FISCO BCOS resources

- [Github homepage](#)
- [Technical documents](#)
- [Inlightful articles](#)
- [Code contribution](#)
- [Feedbacks](#)
- [Application cases](#)

## 12.2 Join FISCO BCOS community

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希望以后你可以拿这个项目给自己加分：  
“FISCO BCOS是我一手搞起来的！”

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New issue

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New PR

文档修改 | bug修复 | 提交新功能特性